## **G53DDB:** Lecture 1

Introduction and Administrative Details 2007

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## Aims of the Module

### Syllabus says:

- Educational Aims: This module aims to give students an understanding of contemporary issues in the application of communications technology to the business world.
- As this area is changing rapidly, the content of the module will vary from year to year to reflect these changes.

# **Finding People and Information**

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• Main module web page:

www.cs.nott.ac.uk/~nhn/G53DDB

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# Learning Outcomes (1)

#### Knowledge and Understanding:

- To know of recent effective uses of communications technology and understand the reasons for their success.
- To understand the technology behind recent and predicted advances in internet-based services.

# **Learning Outcomes (2)**

### Knowledge and Understanding (cont.):

- To know about the recent developments in Digital Business.
- To understand the effects of such developments in historically similar situations.
- To make predictions based on this information.

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# **Learning Outcomes (4)**

#### Transferable Skills:

- To communicate effectively in writing.
- To retrieve information from appropriate sources (e.g. learning resource centre, Internet, etc.)

## **Learning Outcomes (3)**

#### Intellectual Skills:

- To assess the opinions and predictions of journalists and professionals involved in Digital Business.
- To acquire and evaluate information on the recent developments in Digital Business.

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## How?

- Invited guest lecturers from academia and industry:
  - Covers a broad range of contemporary issues, recent technical developments, and case studies;
  - Ensures exposure to a wide range of opinions and predictions.

## How?

- · Coursework; an essay on a current topic:
  - Information gathering.
  - Critical evaluation of sources.
  - Forming opinions and making predictions.
  - Communicating results effectively in writing.
- Self study!

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## Lecture Overview (2)

- 22 Feb: Technology Trends in the Media Business. Andrew Skinner, Accenture
- 23 Feb: Things that worry me as an Information Security Manager
  Joe Dauncey, Scottish and Southern Energy
- 1 Mar: Advances in Digital Identity Martin Parry, Microsoft
- 8 Mar: The Past, Present & Future of Computer Games Development Nick Burton, Rare

## **Lecture Overview (1)**

- 1 Feb: Administrative Details and Introduction
- 2 Feb: Video: How the Victorians Wired the World
- 8 Feb: Description of the Coursework
- 9 Feb: Trends in Digital Payments Jim Woodworth, ACI Worldwide
- 15 Feb: Video: How the Victorians Wired the World (again)

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# Lecture Overview (3)

- 16 Mar: Business Model Analysis for Digital Businesses
  Duncan Shaw, Nottingham University Business School
- 22 Mar: Kevin Malone, IBM
- 23 Mar: Steve Cayzer, HP
- 26 Apr: The Business of Web Design: Latest trends in web design and web-based applications
  Sophie Dennis, Cayenne Web Development

## **Lectures and Handouts**

- Come prepared to take notes.
- Content of all lectures is examinable!
- Copies of slides and any other *electronic* supporting material will be made available via the module web page when possible.
- However! The electronic record of the lectures is neither guaranteed to be complete nor self-contained!

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## Assessment (1)

- The exam counts for 75 % of the total mark.
  - Mainly on lectures and course text.
  - 3 out of 6 questions have to be answered on the exam, each worth 25 %.
  - Focus on understanding of issues, critical evaluation, and forming opinions, rather than enumerating facts.

## Literature (1)

- Main book: Kenneth C. Laudon and Carol Guercio Traver. E-Commerce: Business, Technology, Society, Prentice Hall, 3rd Edition, 2006.
- Chris Anderson. The Long Tail: Why the Future of Business is Selling Less of More, Hyperion, 2006.
- Tom Standage. The Victorian Internet, Phoenix Press, 1999.

Suggested reading for most lectures given on the module web page.

Assessment (2)

- The coursework (essay) counts for the remaining 25 %.
  - Coursework will be discussed in detail next week.
  - Deadline: 16 March

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# Finally ...

#### Central aspects of this module are:

- for you to find information on developments in digital business;
- for you to acquire sufficient background to critically evaluate your sources and draw conclusions.

# **Evaluating Sources**

- · How does one know what a good source is?
- Good start: beware of hype and sales pitches!
  - Some people have a product to sell. (Which is OK, of course.)
  - Might even apply to some of our guest lecturers!
  - Many Internet sites are selling products or might not be independent: e.g. the recent "Microsoft Windows Vista laptop givaway" debate.
- But even academics may be just guessing!

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