

# G54FOP: Lecture 13

## *Types and Type Systems II*

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G54FOP: Lecture 13 – p.1/26

## Recap: Example Language (1)

Abstract syntax:

$t \rightarrow$		<i>terms:</i>
<b>true</b>		<i>constant true</i>
<b>false</b>		<i>constant false</i>
<b>if</b> $t$ <b>then</b> $t$ <b>else</b> $t$		<i>conditional</i>
<b>0</b>		<i>constant zero</i>
<b>succ</b> $t$		<i>successor</i>
<b>pred</b> $t$		<i>predecessor</i>
<b>iszero</b> $t$		<i>zero test</i>

G54FOP: Lecture 13 – p.3/26

## This Lecture

Extensions:

- typing let-expressions
- typing functions

Much of this lecture follows parts of the first few chapters of B. C. Pierce 2002 *Types and Programming Languages* closely.

G54FOP: Lecture 13 – p.2/26

## Recap: Example Language (2)

Values:

$v \rightarrow$		<i>values:</i>
<b>true</b>		<i>true value</i>
<b>false</b>		<i>false value</i>
$nv$		<i>numeric value</i>
$nv \rightarrow$		<i>numeric values:</i>
<b>0</b>		<i>zero value</i>
<b>succ</b> $nv$		<i>successor value</i>

G54FOP: Lecture 13 – p.4/26

## Recap: Example Language (3)

Dynamic semantics:

$t \longrightarrow t'$       Read:  $t$  evaluates to  $t'$  in one step

**if true then**  $t_2$  **else**  $t_3 \longrightarrow t_2$       (E-IFTRUE)

**if false then**  $t_2$  **else**  $t_3 \longrightarrow t_3$       (E-IFFALSE)

$$\frac{t_1 \longrightarrow t'_1}{\text{if } t_1 \text{ then } t_2 \text{ else } t_3 \longrightarrow \text{if } t'_1 \text{ then } t_2 \text{ else } t_3} \quad (\text{E-IF})$$

G54FOP: Lecture 13 – p.5/26

## Recap: Example Language (4)

$$\frac{t_1 \longrightarrow t'_1}{\text{succ } t_1 \longrightarrow \text{succ } t'_1} \quad (\text{E-SUCC})$$

**pred 0**  $\longrightarrow 0$       (E-PREDZERO)

**pred (succ**  $nv_1) \longrightarrow nv_1$       (E-PREDSUCC)

$$\frac{t_1 \longrightarrow t'_1}{\text{pred } t_1 \longrightarrow \text{pred } t'_1} \quad (\text{E-PRED})$$

G54FOP: Lecture 13 – p.6/26

## Recap: Example Language (5)

**iszero 0**  $\longrightarrow \text{true}$       (E-ISZEROZERO)

**iszero (succ**  $nv_1) \longrightarrow \text{false}$       (E-ISZEROSUCC)

$$\frac{t_1 \longrightarrow t'_1}{\text{iszero } t_1 \longrightarrow \text{iszero } t'_1} \quad (\text{E-ISZERO})$$

G54FOP: Lecture 13 – p.7/26

## Recap: Example Language (6)

Types and typing rules::

$T \rightarrow$       *types:*  
| **Bool**      *type of booleans*  
| **Nat**      *type of natural numbers*

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## Recap: Example Language (7)

$\mathbf{true} : \mathbf{Bool}$	(T-TRUE)
$\mathbf{false} : \mathbf{Bool}$	(T-FALSE)
$\frac{t_1 : \mathbf{Bool} \quad t_2 : T \quad t_3 : T}{\mathbf{if} \ t_1 \ \mathbf{then} \ t_2 \ \mathbf{else} \ t_3 : T}$	(T-IF)
$0 : \mathbf{Nat}$	(T-ZERO)
$\frac{t_1 : \mathbf{Nat}}{\mathbf{succ} \ t_1 : \mathbf{Nat}}$	(T-SUCC)
$\frac{t_1 : \mathbf{Nat}}{\mathbf{pred} \ t_1 : \mathbf{Nat}}$	(T-PRED)
$\frac{t_1 : \mathbf{Nat}}{\mathbf{iszero} \ t_1 : \mathbf{Bool}}$	(T-ISZERO)

G54FOP: Lecture 13 – p.9/26

## Extension: Let Bindings (1)

Syntactic extension:

$t \rightarrow \dots$	<i>terms:</i>
$x$	<i>variable</i>
$\mathbf{let} \ x = t \ \mathbf{in} \ t$	<i>let binding</i>

New evaluation rules:

$\mathbf{let} \ x = v_1 \ \mathbf{in} \ t_2 \longrightarrow [x \mapsto v_1] t_2$	(E-LETV)
$\frac{t_1 \longrightarrow t'_1}{\mathbf{let} \ x = t_1 \ \mathbf{in} \ t_2 \longrightarrow \mathbf{let} \ x = t'_1 \ \mathbf{in} \ t_2}$	(E-LET)

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## Extension: Let Bindings (2)

We now need a **typing context** or **type environment** to keep track of types of variables.

The typing relation thus become a **ternary relation**:

$$\Gamma \vdash t : T$$

Read: term  $t$  has type  $T$  in type environment  $\Gamma$ .

G54FOP: Lecture 13 – p.11/26

## Extension: Let Bindings (3)

Context-related notation:

- Empty context:

$$\emptyset$$

- Extending a context:

$$\Gamma, x : T$$

New declaration understood to replace any earlier declaration for variable with same name.

- Stating that type of a variable is given by context:

$$x : T \in \Gamma \quad \text{or} \quad \Gamma(x) = T$$

G54FOP: Lecture 13 – p.12/26

## Extension: Let Bindings (4)

Updated typing rules:

$$\Gamma \vdash \mathbf{true} : \mathbf{Bool} \quad (\text{T-TRUE})$$

$$\Gamma \vdash \mathbf{false} : \mathbf{Bool} \quad (\text{T-FALSE})$$

$$\frac{\Gamma \vdash t_1 : \mathbf{Bool} \quad \Gamma \vdash t_2 : T \quad \Gamma \vdash t_3 : T}{\Gamma \vdash \mathbf{if } t_1 \mathbf{ then } t_2 \mathbf{ else } t_3 : T} \quad (\text{T-IF})$$

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## Extension: Let Bindings (6)

New typing rules:

$$\frac{x : T \in \Gamma}{\Gamma \vdash x : T} \quad (\text{T-VAR})$$

$$\frac{\Gamma \vdash t_1 : T_1 \quad \Gamma, x : T_1 \vdash t_2 : T_2}{\Gamma \vdash \mathbf{let } x = t_1 \mathbf{ in } t_2 : T_2} \quad (\text{T-LET})$$

G54FOP: Lecture 13 – p.15/26

## Extension: Let Bindings (5)

Updated typing rules:

$$\Gamma \vdash \mathbf{0} : \mathbf{Nat} \quad (\text{T-ZERO})$$

$$\frac{\Gamma \vdash t_1 : \mathbf{Nat}}{\Gamma \vdash \mathbf{succ } t_1 : \mathbf{Nat}} \quad (\text{T-SUCC})$$

$$\frac{\Gamma \vdash t_1 : \mathbf{Nat}}{\Gamma \vdash \mathbf{pred } t_1 : \mathbf{Nat}} \quad (\text{T-PRED})$$

$$\frac{\Gamma \vdash t_1 : \mathbf{Nat}}{\Gamma \vdash \mathbf{iszero } t_1 : \mathbf{Bool}} \quad (\text{T-ISZERO})$$

G54FOP: Lecture 13 – p.14/26

## Exercise

Derive:

$$\emptyset \vdash \mathbf{let } x = (\mathbf{let } y = \mathbf{0} \mathbf{ in } y) \mathbf{ in succ } x : \mathbf{Nat}$$

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## Extension: Functions (1)

Syntactic extension:

$$\begin{array}{l} t \rightarrow \dots \\ | \lambda x:T.t \\ | t t \end{array} \quad \begin{array}{l} \text{terms:} \\ \text{abstraction} \\ \text{application} \end{array}$$

$$\begin{array}{l} v \rightarrow \dots \\ | \lambda x:T.t \end{array} \quad \begin{array}{l} \text{values:} \\ \text{abstraction value} \end{array}$$

$$\begin{array}{l} T \rightarrow \dots \\ | T \rightarrow T \end{array} \quad \begin{array}{l} \text{types:} \\ \text{type of functions} \end{array}$$

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## Extension: Functions (3)

New typing rules:

$$\frac{\Gamma, x:T_1 \vdash t_2:T_2}{\Gamma \vdash \lambda x:T_1.t_2:T_1 \rightarrow T_2} \quad (\text{T-ABS})$$

$$\frac{\Gamma \vdash t_1:T_{11} \rightarrow T_{12} \quad \Gamma \vdash t_2:T_{11}}{\Gamma \vdash t_1 t_2:T_{12}} \quad (\text{T-APP})$$

G54FOP: Lecture 13 – p.19/26

## Extension: Functions (2)

New evaluation rules:

$$\frac{t_1 \longrightarrow t'_1}{t_1 t_2 \longrightarrow t'_1 t_2} \quad (\text{E-APP1})$$

$$\frac{t_2 \longrightarrow t'_2}{v_1 t_2 \longrightarrow v_1 t'_2} \quad (\text{E-APP2})$$

$$(\lambda x:T_{11}.t_{12}) v_2 \longrightarrow [x \mapsto v_2] t_{12} \quad (\text{E-APPABS})$$

Note:

- left to right evaluation order: first the function (E-APP1), then the argument (E-APP2)
- **call-by-value**: the argument fully evaluated before function “invoked” (E-APPABS).

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## Homework

Derive:

$$\Gamma_1 \vdash (\lambda f:\text{Nat} \rightarrow \text{Nat}. f 0) \text{ double} : \text{Nat}$$

given

$$\Gamma_1 = \emptyset, \text{double} : \text{Nat} \rightarrow \text{Nat}$$

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## The Simply Typed $\lambda$ -Calculus (1)

The “function fragment” of our language is known as the (pure) **simply typed  $\lambda$ -Calculus** ( $\lambda_{\rightarrow}$ ):

$T$	$\rightarrow$	types:
	$B$	fixed set of base types
	$T \rightarrow T$	type of functions
$t$	$\rightarrow$	terms:
	$x$	variable
	$c$	constant (optional)
	$\lambda x : T . t$	abstraction
	$t t$	application

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## The Simply Typed $\lambda$ -Calculus (2)

$\frac{x : T \in \Gamma}{\Gamma \vdash x : T}$	(T-VAR)
$\frac{c \text{ is a constant of type } T}{\Gamma \vdash c : T}$	(T-CONST-c)
$\frac{\Gamma, x : T_1 \vdash t_2 : T_2}{\Gamma \vdash \lambda x : T_1 . t_2 : T_1 \rightarrow T_2}$	(T-ABS)
$\frac{\Gamma \vdash t_1 : T_{11} \rightarrow T_{12} \quad \Gamma \vdash t_2 : T_{11}}{\Gamma \vdash t_1 t_2 : T_{12}}$	(T-APP)

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## The Simply Typed $\lambda$ -Calculus (3)

- At least **one** base type needed, or not possible to construct finite types.
- Frequently,  $B$  is taken to consist of only one type,  $o$ , “the type of propositions”, without **any** term constants.
- The simply typed lambda calculus is **strongly normalizing**: well-typed terms **always** reduce to a value (regardless of reduction order).
- Why? Because **self application** as used in the definition of e.g.  $Y$  or  $\omega \equiv \lambda x . x x$  cannot be typed. Thus no way to express recursion.

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## The Simply Typed $\lambda$ -Calculus (3)

- To see this, note that to type  $x x$ , we need both

$$\begin{aligned} x & : T_1 \rightarrow T_2 \\ x & : T_1 \end{aligned}$$

for some types  $T_1$  and  $T_2$ ; i.e.,  $T_1 = T_1 \rightarrow T_2$ .  
But there is no (finite) solution to this equation.

- However, general recursion can be regained by adding a special fixed-point operator (parametrised on type  $\alpha$ ):

$$\text{fix}_\alpha : (\alpha \rightarrow \alpha) \rightarrow \alpha$$

G54FOP: Lecture 13 – p.24/26

## Aside: Strong and Weak Normalization

- **Strong normalization:** Reduction always terminates for all terms, regardless of reduction order.
- **Weak normalization:** There is at least one terminating reduction sequence for each term.

## The Simply Typed $\lambda$ -Calculus (4)

**Q:** Why are the constants “optional”?

**A:** As we have seen, constants like **true**, **false**, **0**, and associated functions can be **encoded** in the base calculus. However:

- It is often **convenient** to add constants explicitly, even if  $\lambda$ -definable, along with  **$\delta$ -reduction rules** that describe their behaviour.
- It is sometimes **necessary** to add constants that cannot be encoded, e.g. fixed-point combinators.