## **G54FOP: Lecture 16** Denotational Semantics and Domain Theory II

Henrik Nilsson

University of Nottingham, UK

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## **This Lecture**

- Denotational semantics for small imperative language.
- Introduction to semantics of loops and recursion.

# **Imperative Language** (2)

e	$\rightarrow$		expressions:
		e + e	addition
		e <b>-</b> e	subtraction
		e = e	numeric equality test
		e < e	numeric less than test

## **Imperative Language (3)**

### Syntax of commands:



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## **Imperative Language (1)**

#### Syntax of expressions:

e	$\rightarrow$		expressions:
		x	variable
		n	constant natural number, $\mathbb N$
		true	constant true
		false	constant false
		not e	logical negation
		e && e	logical conjunction

## **Semantics of Expressions (1)**

#### We take the semantic domain to be $\mathbb{N}$ for simplicity.

We need a way to give meaning to *variables*. A *store* maps a variable name to its value:

$$\begin{array}{rcl} \Sigma &=& x \to \mathbb{N} \\ \sigma &:& \Sigma \end{array}$$

### **Semantics of Expressions (2)**

We then need two *semantic functions*, one for expressions (have no side effects in this language), one for commands.

Starting with the one for expressions:

$$\mathbf{E}\llbracket \cdot \rrbracket : e \to (\Sigma \to \mathbb{N})$$

(Note:  $e \to (\Sigma \to \mathbb{N}) = e \to \Sigma \to \mathbb{N}$  etc.)

(Definition on whiteboard)

### **Semantics of Commands**

A command is executed for its *effects*: given a state, executing a command results in a new state. A command is a *state transformer*.

In our case, the state comprises only the store:

 $\Sigma = x \to \mathbb{N}$ 

Thus, type of state transformer:  $\Sigma \rightarrow \Sigma$ .

### Semantic function for commands:

 $C[\![\cdot]\!] : c \to (\Sigma \to \Sigma)$  [Not correct yet!]

### (Definition on whiteboard)