## Dynamic Optimization for Functional Reactive Programming using Generalized Algebraic Data Types

#### Henrik Nilsson

School of Computer Science and Information Technology University of Nottingham, UK

## This Talk

A case study on the applications of GADTs for performance optimizations in the context of Yampa:

- What kind of optimization possibilities do GADTs open up?
- · What is the impact, performance and other?

Results should be of interest also for other Domain-Specific Embedded Languages, especially arrow-based ones.

#### Introduction

- Generalized Algebraic Data Types (GADTs) recently added to GHC.
- GADTs are a limited form of dependent types, closely related to inductive families.
- GADTs offer considerably enlarged scope for enforcing important important invariants statically.
- GADTs also offer the tantalizing possibility of writing more *efficient* programs.

### Yampa

Yampa is

- a domain-specific language for Functional Reactive Programming
- related to synchronous dataflow langauges and modelling and simulation langauges
- implemented as a self-optimizing, arrow-based Haskell combinator library.

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## **Signal functions**

Key concept in Yampa: functions on signals.

 $x \longrightarrow f \longrightarrow y$ 

#### Intuition:

Signal  $\alpha \approx \text{Time} \rightarrow \alpha$   $x :: \text{Signal } \alpha$   $y :: \text{Signal } \beta$  $f :: \text{Signal } \alpha \rightarrow \text{Signal } \beta$ 

#### Signal function type:

```
\texttt{SF} \; \alpha \; \beta \approx \texttt{Signal} \; \alpha \to \texttt{Signal} \; \beta
```

## **Optmimizing >>>: First Attempt (1)**

The arrow identity law:

arr id >>> a = a = a >>> arr id

How can this be exploited?

1. Introduce a constructor *representing* arr id

```
data SF a b = ...
| <mark>SFId</mark>
| ...
```

2. Make SF abstract by hiding all its constructors.

## **Arrows: Lifting and Composition**





al >>> a2

Type signatures in Yampa:

arr :: (a -> b) -> SF a b (>>>) :: SF a b -> SF b c -> SF a c

## **Optmimizing >>>: First Attempt (2)**

3. Ensure SFId only gets used at intended type:

identity :: SF a a
identity = SFId

4. Define optimizing version of >>>:

(>>>) :: SF a b -> SF b c -> SF a c ...

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### **Generalized Algebraic Data Types**

#### GADTs allow

- individual specification of return type of constructors
- the more precise type information to be taken into account during case analysis.

## **Optmimizing >>>: Second Attempt (2)**

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Define optimizing version of >>> **exactly** as before:

```
(>>>) :: SF a b -> SF b c -> SF a c ...
```

### **Optmimizing >>>: Second Attempt (1)**

#### Instead of

data SF a  $b = \ldots$ 

#### we define

data SF a b where ... SFId :: <mark>SF a a</mark> ...

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#### **Other Ways?**

There are other ways to implement this kind of optimisation (e.g. Hughes 2004). However:

- GADTs offer a completely straightforward solution
- absolutely no run-time overhead.

The latter is important for Yampa, since the signal function network constantly must be monitored for emerging optimization opportunities:

arr g >>> switch (...) (\\_ -> arr f)
 switch
 arr g >>> arr f = arr (f . g)
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#### Laws Exploited for Optimizations

General arrow laws:

| <(f >> | •> g) >>>  | h =  | f >>> | (g >>>  | h)> |
|--------|------------|------|-------|---------|-----|
| a      | ırr (g . : | £) = | arr f | >>> ar: | r g |
| ar     | r id >>>   | f =  | f     |         | >   |
|        |            | f =  | f >>> | arr id  | >   |

Laws involving const (the first is Yampa-specific):

sf >>> arr (const k) = arr (const k)
arr (const k)>>>arr f = arr (const(f k))

## **Implementation** (2)

data FunDesc a b where

FDI :: FunDesc a a FDC :: b -> FunDesc a b FDG :: (a -> b) -> FunDesc a b

#### Recovering the function from a FunDesc:

fdFun :: FunDesc a b -> (a -> b) fdFun FDI = id fdFun (FDC b) = const b fdFun (FDG f) = f

#### **Implementation** (1)

```
data SF a b where
SFArr ::
  (DTime -> a -> (SF a b, b))
  -> FunDesc a b
  -> SF a b
SFCpAXA ::
  (DTime -> a -> (SF a d, d))
  -> FunDesc a b->SF b c->FunDesc c d
  -> SF a d
SF ::
  (DTime -> a -> (SF a b, b))
  -> SF a b
```

### **Implementation (3)**

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#### **Events**

Yampa models *discrete-time* signals by lifting the *range* of continuous-time signals:

data Event a = NoEvent | Event a

**Discrete-time signal** = Signal (Event  $\alpha$ ).

Consider composition of pure event processing:

f :: Event a -> Event b
q :: Event b -> Event c

```
arr f >>> arr g
```

## **Optimizing Event Processing (2)**

Extend the composition function:

fdComp (FDG f1) (FDE f2 f2ne) = FDG f
where
 f a =
 case f1 a of
 NoEvent -> f2ne
 f1a -> f2 f1a

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## **Optimizing Event Processing (1)**

```
Additional function descriptor:

data FunDesc a b where

...

FDE :: (Event a -> b) -> b

-> FunDesc (Event a) b
```

Extend the composition function:

```
fdComp (FDE f1 f1ne) fd2 =
FDE (f2 . f1) (f2 f1ne)
where
f2 = fdFun fd2
```

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### **Optimizing Stateful Event Processing**

A general stateful event processor:

ep :: (c -> a -> (c,b,b)) -> c -> b -> SF (Event a) b

Composes nicely with stateful and stateless event processors!

Introduce explicit representation:

```
data SF a b where
...
SFEP :: ...
-> (c -> a -> (c, b, b)) -> c -> b
-> SF (Event a) b
```

## **Cause for Concern**

Code with GADT-based optimizations is getting large and complicated:

- Many more cases to consider.
- Larger size of signal function representation.

Example: Size of >>>:

- Completely unoptimized: 15 lines
- Some optimizations (current): 45 lines
- GADT-based optimizations: 240 lines

Is the result really a performance improvement?

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### Micro Benchmarks (2)

Most important gains:

- Insensitive to bracketing.
- A number of "pre-composed" combinators no longer needed, thus simplifying the Yampa API (and implementation).
- Much better event processing.

But what about overall, system-wide performance impact? *Does it make a difference???* 

### Micro Benchmarks (1)

A number of Micro Benchmarks were carried out to verify that individual optimizations worked as intended:

- Yes, works as expected.
- No significant performance overhead.
- Particularly successful for optimizing event processing: additional stages can be added to event-processing pipelines with almost no overhead.

## **Benchmark 1: Space Invaders**



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## **Benchmark 2: MIDI Event Processor**

High-level model of a MIDI event processor programmed to perform typical duties:



| Benchmark  | $T_{\mathrm{U}}\left[\mathbf{S} ight]$ | $T_{ m S}\left[{ m s} ight]$ | $T_{\rm G}\left[{ m s} ight]$ | $T_{\rm S}/T_{\rm U}$ | $T_{\rm G}/T_{\rm S}$ |
|------------|--|------------------------------|-------------------------------|-----------------------|-----------------------|
| Space Inv. | 0.95                                   | 0.86                         | 0.88                          | 0.91                  | 1.02                  |
| MEP        | 19.39                                  | 10.31                        | 9.36                          | 0.53                  | 0.91                  |

#### The MEP4



## Conclusions

- GADTs are powerful and easy-to-use.
- GADTs made a better Yampa implementation possible.
- Overall performance improvement lower than what was initially hoped for, but still worthwhile for certain kinds of applications.

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# **Finally: Behind the Scenes**

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