

# Mathematics for Computer Scientists 2 (G52MC2)

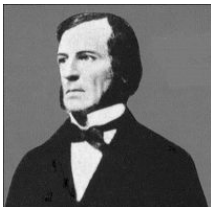
L05 : Bool and Predicate Logic

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October 15, 2009

# Introducing Booleans



Boole (1815-1864)

In Coq we define:

```
Inductive bool : Set :=  
  | true : bool  
  | false : bool.
```

Inductive **is similar to Haskell's** data:

```
data Bool = True | False
```

# Operations on Booleans

negb : bool  $\rightarrow$  bool

negb  $x$  = if  $x$  then false else true

andb : bool  $\rightarrow$  bool  $\rightarrow$  bool

andb  $x y$  = if  $x$  then  $y$  else false

orb : bool  $\rightarrow$  bool  $\rightarrow$  bool

orb  $x y$  = if  $x$  then true, else  $y$

operation	infix
andb	&&
orb	

andb'  $x y$  = if  $y$  then  $x$  else false

orb'  $x y$  = if  $y$  then true else  $x$

- Do andb' (orb') define the same function as andb (orb)?

# Predicate logic

- Predicate logic extends propositional logic.
- We consider predicate logic over the Booleans for now.
- Predicate logic consists of:

**Sets** E.g. `bool` : **Set**.

**Terms** e.g. `true`, `false` : `bool` and `if-then-else`.

**Predicates and Relations** e.g. `equality`

Given  $t, u : A$  where  $A : \mathbf{Set}$  we obtain

$t = u : \mathbf{Prop}$

## Quantifiers

Name	Math	Coq	English
Universal quantifier	$\forall x : A, P$	<code>forall x:A, P</code>	for all
Existential quantifier	$\exists x : A, P$	<code>exists x:A, P</code>	exists

where  $A : \mathbf{Set}$ .

We can define new functions, predicates and relations using `Definition`, see `l04.v` for examples.

- Quantifiers like  $\forall x : A, P$  and  $\exists x : A, P$  *bind* the variable  $x$ .
- The *scope* of the variable is only  $P$ .
- Variables can be *shadowed*, i.e. in the expression  $\forall x : A, \forall x : B, P$  any occurrence of  $x$  in  $P$  refers to  $x : B$ .
- Quantifiers bind weaker than any other connective

$$\forall x : A, P \rightarrow Q$$

is read as

$$\forall x : A, (P \rightarrow Q)$$

# Rules for $\forall$

$$\frac{\Gamma, x : D \vdash P \quad x \text{ does not occur free in } \Gamma.}{\Gamma \vdash \forall x : D, P} \text{ intro } x$$

$$\frac{H : \forall x : D, P \in \Gamma \quad \Gamma \vdash d : D}{\Gamma \vdash P[x := d]} \text{ apply } H$$

- **intro**: To prove  $\forall x : D, P$  we assume  $x : D$  and prove  $P$ .
- **apply**: To show  $P[x := d]$  for  $d : D$  it is enough, if we know  $\forall x : D, P$ .
- By  $P[x := d]$  we mean that all *free* occurrences of the variable  $x$  are replaced by the term  $d$ .

$$\frac{\Gamma \vdash d : D \quad \Gamma \vdash P[x := d]}{\Gamma \vdash \exists x : D, P} \text{exists } d$$

$$\frac{H : \exists x : D, P \in \Gamma \quad \Gamma \vdash \forall x : D, P \rightarrow R}{\Gamma \vdash R} \text{elim } H$$

- **exists**: To prove  $\exists x : D, P$  it is enough to exhibit a term  $d : D$  (the witness) and show  $P[x := d]$ .
- **elim**: To show  $R$  when we know  $\exists x : D, P$  it is enough to show that  $P$  implies  $R$  for any  $x : D$ .

$$\frac{\Gamma \vdash d : D}{\Gamma \vdash d = d} \text{ reflexivity}$$

$$\frac{H : d = e \in \Gamma \quad \Gamma \vdash P[x := e]}{\Gamma \vdash P[x := d]} \text{ rewrite } H$$

- reflexivity: For any  $d : D$  we have  $d = d$ .
- rewrite: To show  $P[x := d]$ , if we know  $d = e$  it is enough to show  $P[x := e]$ .
- There is also `rewrite<-` which applies the equation in the other direction.



<b>Prop</b>	$\wedge$	$\vee$	$\neg$	$\rightarrow$
bool	<code>&amp;&amp;</code>	<code>  </code>	<code>negb</code>	???

We can show:

$$\forall b\ c : \text{bool}, b = \text{true} \wedge c = \text{true} \leftrightarrow b\&\&c = \text{true}$$

and the same for `||` and `negb`. See 103.v.

→ completeness

← soundness

- We can also *reflect* = (see ex03.v), there is a function  $\text{eq}_b : \text{bool} \rightarrow \text{bool} \rightarrow \text{bool}$ , s.t.

$$\forall b \ c : \text{bool}, b = c \leftrightarrow \text{eq}_b \ b \ c = \text{true}$$

- We can even reflect quantifiers (see l03.v), there is a function  $\text{all}_b : (\text{bool} \rightarrow \text{bool}) \rightarrow \text{bool}$ , s.t.

$$\forall f : \text{bool} \rightarrow \text{bool}, (\forall b : \text{bool}, f b = \text{true}) \iff \text{forall}_b f = \text{true}$$

This also works for  $\exists$ .

- As a consequence we can define a translation: given a  $P : \mathbf{Prop}$  where  $P$  only uses `bool` then we have a translation  $P^* : \text{bool}$ .
- Hence, predicate logic over `bool` is **decidable**.

- To destruct an assumption  $H : P \wedge Q$ , use `destruct H` as `[HP HQ]`, which replaces the assumption  $H$  by  $HP : P$  and  $HQ : Q$ .
- To expand a definition  $d$  use `unfold d`, or `simpl` which expands and simplifies everything.
- If you have an assumption  $H:A \rightarrow \text{False}$  and you want to prove any goal, you can just say `contradict H`.
- If you have an assumption like  $H:\text{true} = \text{false}$ , you can use `discriminate H` to prove anything.

# Summary

connective	Introduction	Elimination
$P \rightarrow Q$	intro(s)	apply <i>Hyp</i>
$P \wedge Q$	split	elim <i>Hyp</i>
True	split	
$P \vee Q$	left,right	case <i>Hyp</i>
False		case <i>Hyp</i>
forall $x : A, P$	intro(s)	apply <i>Hyp</i>
exists $x : A, P$	exists <i>wit</i>	elim <i>Hyp</i>
$a = b$	reflexivity	rewrite <i>Hyp</i>