

Mathematics for Computer Scientists 2 (G52MC2)

L02 : Coq basics, propositional logic

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Propositional logic

- **Proposition:** A statement which can be true or false.
- `Coq: P : Prop` means P is a proposition.
- Propositional variables: stand for any proposition; e.g. in `Coq`:

Variables $P Q R : Prop$.

- **Tautology:** A proposition containing propositional variables which is always true.
- Propositional constants `True`, `False`.
- Basic propositional **connectives**:

| Name | Math | Coq | English |
|-------------|-----------------------|----------------------------|---------------------------------------|
| Implication | $P \rightarrow Q$ | <code>P -> Q</code> | If P then Q |
| Conjunction | $P \wedge Q$ | <code>P /\ Q</code> | P and Q |
| Disjunction | $P \vee Q$ | <code>P \/ Q</code> | P or Q |
| Equivalence | $P \leftrightarrow Q$ | <code>P <-> Q</code> | P if and only if Q P iff Q |
| Negation | $\neg P$ | <code>~ P</code> | not P |

Syntactic conventions

- \rightarrow is right-associative, i.e.

$$P \rightarrow Q \rightarrow R = P \rightarrow (Q \rightarrow R)$$

- \vee, \wedge bind stronger than \rightarrow (and \leftrightarrow), i.e.

$$P \vee Q \rightarrow R = (P \vee Q) \rightarrow R$$

- \wedge binds stronger than \vee :

$$P \vee Q \wedge R = P \vee (Q \wedge R)$$

- \neg binds stronger than \wedge :

$$\neg P \wedge Q = (\neg P) \wedge Q$$

- Start a proof with `Lemma` or `Theorem`. Give it a name! E.g.
`Lemma andCom : P /\ Q -> Q /\ P`
- Coq displays the *proof state*. The user issues *tactics* until Coq says `Proof completed`.
- Finish with `Qed`.
Leaves the proof state and saves the proof under the given name.
- Read `p : P` as `p` is a proof of `P`, e.g.
`andCom : P /\ Q -> Q /\ P`

Coq proof state (example)

```
2 subgoals
  H : P /\ Q
  H1 : P
  H2 : Q
=====
  Q
```

subgoal 2 is:

P

- Two subgoals: currently proving Q , when we are finished we prove P .
- Assumptions above `====...`.
- Assumptions have names, e.g. H , $H1$, $H2$
- Current goal (e.g. Q) is below the line.
- If current Goal = one of the assumptions, use `exact`, e.g. `exact H2`.

- General pattern

$$\frac{\text{premise (what we need to show)}}{\text{conclusion (what we want to show)}} \text{ name of the rule}$$

- Read proof rules from bottom to top!
- We write $\Gamma \vdash P$ for
From the set of assumptions Γ (Gamma), we can prove P .
- The symbol \vdash (turnstile) replaces Coq's `====...`
- Example:

$$\frac{H : P \in \Gamma}{\Gamma \vdash P} \text{ exact H}$$

- Read $H : P \in \Gamma$ as $H : P$ occurs in Γ .

Rules for implication

$$\frac{\Gamma, H : P \vdash Q}{\Gamma \vdash P \rightarrow Q} \text{ intro H} \qquad \frac{H : P \rightarrow Q \in \Gamma \quad \Gamma \vdash P}{\Gamma \vdash Q} \text{ apply H}$$

- `intro`: to prove $P \rightarrow Q$, assume P and prove Q .
- `apply`: If we know $P \rightarrow Q$ then to prove Q it is enough to prove P .
- The actual behaviour of `apply` is more subtle!
- See examples in `l01.v`

Rules for conjunction

$$\frac{\Gamma \vdash P \quad \Gamma \vdash Q}{\Gamma \vdash P \wedge Q} \text{ split}$$

$$\frac{H : P \wedge Q \in \Gamma \quad \Gamma \vdash P \rightarrow Q \rightarrow R}{\Gamma \vdash R} \text{ elimH}$$

- `split`: to prove $P \wedge Q$ prove P and then Q .
- `elim`: If we know $P \wedge Q$ then to prove R it is enough to prove $P \rightarrow Q \rightarrow R$.
- See examples in `l02.v`

Rules for disjunction

$$\frac{\Gamma \vdash P}{\Gamma \vdash P \vee Q} \text{ left} \quad \frac{\Gamma \vdash Q}{\Gamma \vdash P \vee Q} \text{ right} \quad \frac{H: P \vee Q \in \Gamma \quad \Gamma \vdash P \rightarrow R \quad \Gamma \vdash Q \rightarrow R}{\Gamma \vdash R} \text{ case H}$$

- left: to prove $P \vee Q$ prove P .
- right: to prove $P \vee Q$ prove Q .
- case: If we know $P \vee Q$ then to prove R it is enough to prove $P \rightarrow R$ and $Q \rightarrow R$.
- See examples in l02.v

Rules for True and False

$$\frac{}{\Gamma \vdash \text{True}} \text{ split} \qquad \frac{H : \text{False} \in \Gamma}{\Gamma \vdash R} \text{ case H}$$

- `split`: to prove `True` you need to prove nothing.
- `case`: if you know `False` you can prove anything.

Summary

| connective | Introduction | Elimination |
|-------------------|--------------|------------------|
| $P \rightarrow Q$ | intro (s) | apply <i>Hyp</i> |
| $P \wedge Q$ | split | elim <i>Hyp</i> |
| True | split | |
| $P \vee Q$ | left,right | case <i>Hyp</i> |
| False | | case <i>Hyp</i> |

Defined connectives

negation

$$\neg P = P \rightarrow \text{False}$$

iff

$$P \leftrightarrow Q = (P \rightarrow Q) \wedge (Q \rightarrow P)$$