## Evaluation: How Much Evaluation is Enough? IEEE VIS 2013 Panel

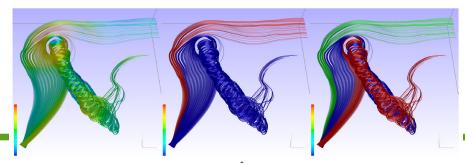
Min Chen, Oxford University, UK

David Ebert, Purdue University, US

Brian Fisher, Simon Fraser University, Canada,

Robert S. Laramee, Swansea University, UK

Tamara Munzner, University of British Columbia, Canada





## **Evaluation: How Much Is Enough? - Motivation**

**Evaluation** is critical

Many different ways:

performance-based e.g., speed/memory,

human-centered e.g., user-studies, domain expert feedback

The review process itself is a type of evaluation

Inadequate evaluation? → paper non-acceptance

Is there any consensus on appropriate evaluation?

## **Evaluation: Questions**

- What is most appropriate way to evaluate a visualization?
- To what extent should a piece of visualization work be evaluated prior to publication?
- When presenting a new visualization approach, what proportion of a paper should be dedicated to evaluation?
- Does evaluation have to be done as last phase of a waterfall model for visualization?
- What constitutes a convincing evaluation?
- When is a user-study an appropriate form of evaluation?
- How much responsibility lies with the reviewers to evaluate a piece of visualization work?

## **Panel Logistics**

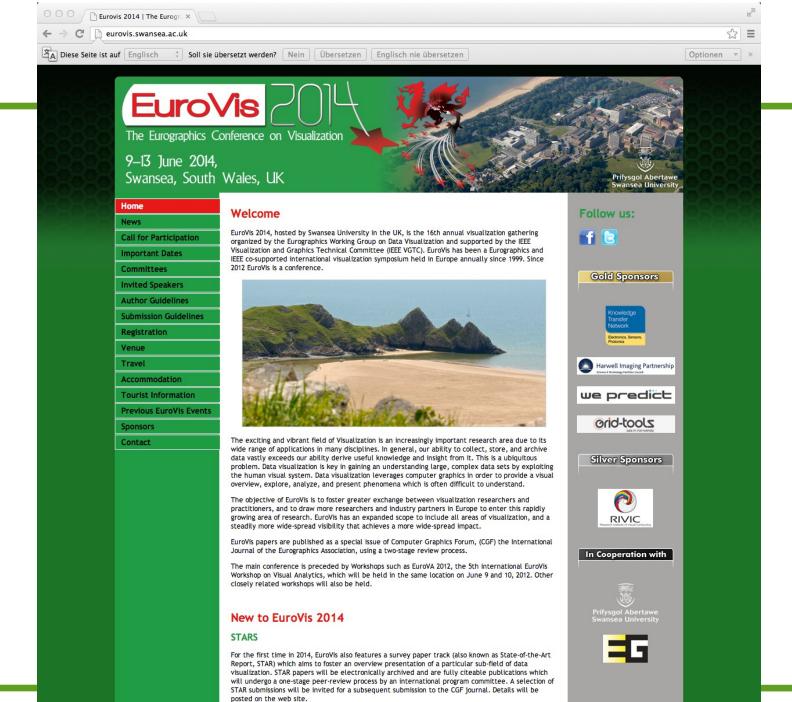
- Each panelist presents 5-10 minutes
- + 30 55 minutes interactive discussion
- + summary view from each panelist 2 minutes
- Alphabetical order:

Chen

**Ebert** 

Fisher

Munzner



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Short Paper Acceptance

Short papers will feature two acceptance categories: accept for oral presentation and accept as poster presentation. This way, more presenters will have the opportunity to showcase their work.