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# **Representation of Partial Recursive Functions**

**by**

**Inductive-Recursive**

**and by**

**Inductive Definitions**

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# Principle of Ind.-Rec. Defs.

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- Developed by P. Dybjer.
- **Prime example: Universes**

- Inductively define

$$U : \text{Set}$$

- while simultaneously recursively defining

$$T(u) : \text{Set} \quad (u : U)$$

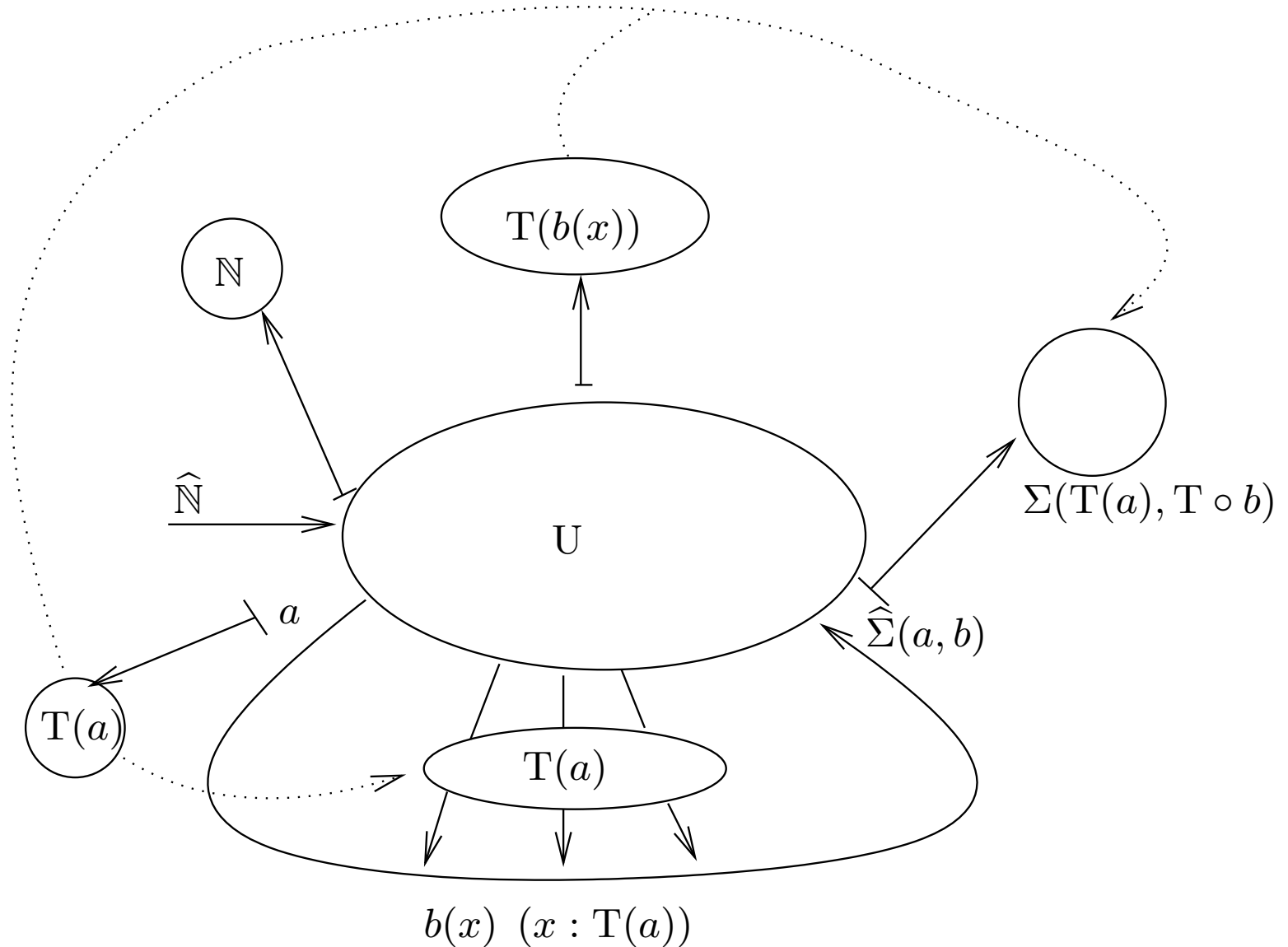
So  $T : U \rightarrow \text{Set}$ .

- **Generalization:**

- $T : U \rightarrow D$  for some arbitrary type  $D$ .
- Indexed ind.-rec. definitions:

$$U : I \rightarrow \text{Set} \quad T : (i : I, U(i)) \rightarrow D[i]$$

# Example



# Bove/Capretta Appr. to Par.-Rec. Fu

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- **Example**

$$f : \mathbb{N} \rightarrow \mathbb{N}$$
$$f(0) = 0 \quad f(n + 1) = f(f(n))$$

- Represented by the following indexed ind.-rec. def.

$$f(\cdot)\downarrow : \mathbb{N} \rightarrow \text{Set}$$

$$\text{eval} : (n : \mathbb{N}, f(n)\downarrow) \rightarrow \mathbb{N}$$

$$f(0)\downarrow = \text{data true}$$

$$\text{eval}(0, \text{true}) = 0$$

$$f(n + 1)\downarrow = \text{data C } (p : f(n)\downarrow, q : f(\text{eval}(n, p))\downarrow)$$

$$\text{eval}(n + 1, \text{C}(p, q)) = \text{eval}(\text{eval}(n, p), q)$$

# Standard Appr. to Part.-Rec. Func

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$$f(0) = 0 \qquad f(n + 1) = f(f(n))$$

- Standard approach to representing a part.-rec. funct.:
  - Define by an **ordinary indexed inductive definition**

$$\text{Graph}_f : \mathbb{N} \rightarrow \mathbb{N} \rightarrow \text{Set}$$

- In the example we have:

$$C_0 : \text{Graph}_f(0, 0)$$

$$C_S : (n : \mathbb{N}, m : \mathbb{N}, p : \text{Graph}_f(n, m), \\ k : \mathbb{N}, q : \text{Graph}_f(m, k)) \\ \rightarrow \text{Graph}_f(n + 1, k)$$

# Standard Appr. to Part.-Rec. Func

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$$f(0) = 0 \quad f(n + 1) = f(f(n))$$

$$\text{Graph}_f : \mathbb{N} \rightarrow \mathbb{N} \rightarrow \text{Set}$$

$$C_0 : \text{Graph}_f(0, 0)$$

$$C_S : (n : \mathbb{N}, m : \mathbb{N}, p : \text{Graph}_f(n, m), \\ k : \mathbb{N}, q : \text{Graph}_f(m, k)) \rightarrow \text{Graph}_f(n + 1, k)$$

● We can define  $f(\cdot)\downarrow$ , eval as follows:

$$f(\cdot)\downarrow : \mathbb{N} \rightarrow \text{Set}$$

$$f(n)\downarrow := (m : \mathbb{N}) \times \text{Graph}_f(n, m)$$

$$\text{eval} : (n : \mathbb{N}, f(n)\downarrow) \rightarrow \mathbb{N}$$

$$\text{eval}(n, \langle m, p \rangle) = m$$

# Generalisation

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- Assume a **small indexed ind.-rec. def.**

$$U : I \rightarrow \text{Set}$$

$$T : (i : I, U(i)) \rightarrow D(i)$$

where

$$D : I \rightarrow \text{Set}$$

- This can be simulated by an **indexed ind. def.**

$$\text{Graph}_T : (i : I, D(i)) \rightarrow \text{Set}$$

**Jump to conclusion.**

# Generalisation

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$\text{Graph}_T : (i : I, D(i)) \rightarrow \text{Set}$

- Now we can define

$$\begin{aligned}U & : I \rightarrow \text{Set} \\U(i) & := (d : D(i)) \times \text{Graph}_T(i, d) \\T & : (i : I, U(i)) \rightarrow D(i) \\T(i, \langle d, p \rangle) & := d\end{aligned}$$

- Simple case:  $U$  non-indexed, so

$$U : \text{Set}, T : U \rightarrow D.$$

- Then we have

$$\text{Graph}_T : D \rightarrow \text{Set}$$

Jump to conclusion.



# Example

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- Assume a single inductive argument (plus other constructors):

$$\begin{aligned} C & : U \rightarrow U \\ T(C(u)) & = g(T(u)) \end{aligned}$$

- Replace this by

$$\begin{aligned} \text{Graph}_T & : D \rightarrow \text{Set} \\ C' & : (d' : D, p : \text{Graph}_T(d')) \rightarrow \text{Graph}_T(g(d')) \end{aligned}$$

# Conclusion

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- Reduction of **small** indexed ind.-rec. definitions to indexed inductive definition.
- Maybe reason why not many real world examples of ind.-rec. definitions have been found.
- Need to explore whether using small ind.-rec. definitions or ind. definitions is easier.
- **Propaganda:**
  - Talk about object-oriented programming in dependent type theory on **Thursday at 11:45 in TFP**
  - Talk about functional concepts in C++ on **Thursday at 15:15 in TFP** (presented by U. Berger).