Type theory in a type theory with quotient inductive types

by

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Abstract

Type theory (with dependent types) was introduced by Per Martin-Löf with the intention of providing a foundation for constructive mathematics. A part of constructive mathematics is type theory itself, hence we should be able to say what type theory is using the formal language of type theory. In addition, metatheoretic properties of type theory such as normalisation should be provable in type theory.

The usual way of defining type theory formally is by starting with an inductive definition of precontexts, pretypes and preterms and as a second step defining a ternary typing relation over these three components. Well-typed terms are those preterms for which there exists a precontext and pretype such that the relation holds. However, if we use the rich metalanguage of type theory to talk about type theory, we can define well-typed terms directly as an inductive family indexed over contexts and types. We believe that this latter approach is closer to the spirit of type theory where objects come intrinsically with their types.

Internalising a type theory with dependent types is challenging because of the mutual definitions of types, terms, substitution of terms and the conversion relation. We use induction induction to express this mutual dependency. Furthermore, to reduce the type-theoretic boilerplate needed for reasoning in the syntax, we encode the conversion relation as the equality type of the syntax. We use equality constructors thus we define the syntax as a quotient inductive type (a special case of higher inductive types from homotopy type theory). We define the syntax of a basic type theory with dependent function space, a base type and a family over the base type as a quotient inductive inductive type.

The definition of the syntax comes with a notion of model and an eliminator: whenever one is able to define a model, the eliminator provides a function from the syntax to the model.

We show that this method of representing type theory is practically feasible
by defining a number of models: the standard model, the logical predicate interpretation for parametricity (as a syntactic translation) and the proof-relevant presheaf logical predicate interpretation. By extending the latter with a quote function back into the syntax, we prove normalisation for type theory. This can be seen as a proof of normalisation by evaluation.

Internalising the syntax of type theory is not only of theoretical interest. It opens the possibility of type-theoretic metaprogramming in a type-safe way. This could be used for generic programming in type theory and to implement extensions of type theory which are justified by models such as guarded type theory or homotopy type theory.
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Chapter 1

Introduction

Type theory [58] was introduced by Per Martin-Löf with the intention of providing a foundation for constructive mathematics [69]. A part of constructive mathematics is type theory itself, hence we should be able to say what type theory is using the formal language of type theory. In addition, metatheoretic properties of type theory such as normalisation should be provable in type theory.\footnote{Note that Gödel’s incompleteness theorem applies here: normalisation implies consistency, and we can’t prove consistency of a theory in itself: the outer type theory needs more strength (in our case, this means that it has more universes).}

One important difference between type theory and set theory is that in type theory every object comes with its type. In set theory everything is given as a set, e.g. natural numbers are just sets and we can construct the disjoint union of two natural numbers, which no one would do because of the intuitive understanding of types. In type theory this intuitive understanding is explicit and such nonsensical constructions are not possible. As Reynolds [89] says:

“Type structure is a syntactic discipline for enforcing levels of abstraction.”

When defining type theory inside type theory, we would like to follow this spirit and define the syntax of type theory in a typed way. The main judgement in type theory expresses that a term \( t \) has type \( A \) in context \( \Gamma \):

\[
\Gamma \vdash t : A
\]

We would like to internalise this as an element of a family of types \( \text{TM} \) which is
indexed by the context and the type:

\[ t : \text{Tm} \Gamma A \]

This way we only define well typed terms. This is in contrast with the usual way of first defining a set of preterms, and then separately defining the ternary typing relation \( \vdash \cdot : \cdot \) over contexts, preterms and types.

In this thesis, we pursue the typed approach and define the syntax of a basic type theory in type theory, define some models including the logical predicate interpretation for parametricity and prove normalisation using a model construction.

The novelty of our approach is the treatment of the conversion relation: instead of defining conversion as a separate relation, we define the syntax as a quotient inductive type (QIT) with equality constructors for conversion rules. QITs are special cases of higher inductive types which come from homotopy type theory [88]. This makes the usage of the internal syntax feasible in practice.

1.1 Background

Martin-Löf’s type theory [58] is a formal language intended as a foundation for constructive mathematics based on the Brouwer-Heyting-Kolmogorov interpretation of logic [98]. Unlike traditional foundations where the logic and the theory are separated, propositions and types (sorts) are identified here. Propositions are types, proofs are elements of the type corresponding to the proposition. Implication and universal quantification are (dependent) function space, conjunction and existential quantification are \( \Sigma \) types.

Type theory includes two forms of equalities. One is the conversion relation (judgemental equality, definitional equality) which is a kind of judgement in type theory. When viewing type theory as a programming language [71], terms represent programs and the conversion relation tells us how to run these programs. We can convert one program into another if they are related by the conversion relation. After possibly many such conversion steps, we reach a special form of the program called normal form which is the result of running the program. This process is called normalisation. The other equality is the identity type which is a type former that can appear in propositions (types).

The 1972 and 1973 versions of Martin-Löf’s type theory [69, 72] are called
intensional theories. In these, the conversion relation is decidable and expresses the obvious equalities: equalities that don’t need a proof, such as equality by definition. In intensional type theory, the identity type can be viewed as the kind of equality that needs a proof. The 1984 version of type theory \([70]\) is called extensional. In this theory, the two kinds of equalities are identified by the equality reflection rule, conversion becomes undecidable.

Most programming languages (proof assistants) implementing type theory use the intensional variant because of the decidable conversion relation which makes typechecking decidable. Examples of such languages are Coq \([73]\), Agda \([80,97]\), Idris \([30]\) and Lean \([45]\). However there are advantages of extensional type theory: it validates the extensional concepts of functional extensionality and quotient types. In addition, its notation is very concise. The price of the conciseness is the lack of information in the syntax which makes conversion undecidable. NuPRL \([41]\) is a proof assistant based on extensional type theory.

Over the years, models \([8,57]\) and extensions \([19]\) of intensional type theory have been proposed which justify some of the above mentioned extensional concepts. More recently, a new version of intensional type theory, homotopy type theory (HoTT) has emerged \([88]\) based on an interpretation of type theory in abstract homotopy theory. HoTT is incompatible with the equality reflection rule however it is more extensional than extensional type theory itself (if by extensionality we mean that indistinguishable objects are identical): the univalence axiom in HoTT not only validates functional extensionality but also makes isomorphic types equal. In addition, higher inductive types in HoTT generalise quotient types. Higher inductive types are inductively generated types which may have equality constructors. An example is the interval type: it has two point constructors and an equality constructor which says that the two points are equal. The computational content of the new axioms in HoTT is a topic of active research. A constructive model construction \([28]\) and a syntax for a type theory which validates them \([40]\) has been recently given.

Inductive types such as natural numbers are already present in the first formulation of type theory. A general formulation of inductive types called W-types is given in \([70]\). This covers most usual inductive definitions such as booleans, lists, binary trees. The more general inductive families have been introduced by \([49]\). These can express types such as lists indexed by their lengths. Motivated by defining the internal syntax of type theory, inductive inductive types
were introduced [79]. These can handle the mutual definition of a type together with a family indexed over this type.

To reach our goal of representing the well-typed syntax of type theory inside type theory, we need some extensional concepts in our metatheory. We will use functional extensionality and a special case of higher inductive types combined with inductive inductive types which we call quotient inductive inductive types.

1.2 Related work

In this section, we first summarize the different approaches to internalisation of type theory. Then we explain how the theory of parametricity was extended to dependent types. Finally, we recall the history of normalisation by evaluation and the work on extending it to dependent types.

1.2.1 Internalising type theory

Internalising the syntax of type theory allows reflection and thus generic programming and reasoning about the metatheory in a convenient way.

One way to do this is to make use of the fact that the metatheory is similar to the object theory, e.g. binders of the object theory can be modelled by binders of the metatheory. This way α-renaming and substitution come from the metatheory for free. This approach is called higher order abstract syntax (HOAS) and can be seen as a form of shallow embedding. A generic framework for representing syntax using HOAS is called Logical Framework (LF) [54]. Examples of implementations of LF are Twelf [83] and Beluga [84]. Palsberg and coauthors define self-representations of System U [31] and System Fω [32] using HOAS. In the latter work they also define a self-interpreter.

The work of Devriese and Piessens [46] provides a very good motivation for this thesis by presenting a typed framework for dependently typed metaprogramming. It differs from our work by representing typing in an extrinsic way i.e. having a type of preterms and a separate typing relation.

McBride [75] presents a deep embedding where the object theoretic judgmental equality is represented by the meta theoretic equality. Our work differs from this because we would like to interpret equality in an arbitrary way and not be restricted by the equality of the meta theory. Thus, we need a concrete representation of equality in our internal syntax.
1.2. RELATED WORK

The work of Chapman [37] is the closest predecessor to our work. He represents the typed syntax of simple type theory and proves normalisation using a big-step semantics [10]. He extends this method to dependent type theory [38] however he does not prove normalisation. In this latter work he encodes judgmental equality as an inductive relation defined separately for contexts, types, substitutions and terms thereby introducing a large inductive inductive definition. While this is a remarkable achievement, it is hard to work with in practice as it suffers from the boilerplate introduced by the explicit equality relations. One needs to work with setoids and families of setoids instead of types, sometimes called the “setoid hell”.

The work of Danielsson [43] is also very close to our work. He represents the typed syntax of a dependent type theory using an inductive recursive type i.e. with implicit substitutions. A normalisation function is also defined however without a soundness proof. The usage of implicit substitution seems to give its definition a rather ad-hoc character.

A nice application of type-theoretic metaprogramming is developed by Jaber and coworkers [60] where a mechanism is presented which safely extends Coq with new principles. This relies on presenting a proof-irrelevant presheaf model and then proving constants in the presheaf interpretation. Our approach is in some sense complementary in that we provide a safe translation from well typed syntax into a model, but also more general because we are not limited to any particular class of models.

Our definition of the internal syntax of Type Theory is very much inspired by categories with families (CwFs) [48,58]. Indeed, one can summarize our work by saying that we construct an initial CwF using QITs.

The style of the presentation can also be described as a generalized algebraic theory (the notion comes from Cartmell [36]) which has been recently used by Coquand to give very concise presentations of Type Theory [28]. Our work shows that it should be possible to internalize this style of presentation in type theory itself.

Higher inductive types are described in chapter 6 of the book on Homotopy Type Theory [88]. Our metatheory is not homotopy type theory, we only use a special case of higher inductive types called quotient inductive types. However we describe some difficulties which arise when we have univalence in the metatheory at the end of section 3.6.
1.2.2 Parametricity for dependent types

Logical relations were introduced into computer science by Tait [96] for proving strong normalisation of simple type theory. The idea is to define a family of relations by induction on types and showing that every term former respects the relation corresponding to their type. Plotkin, Friedman and Statman used logical relations to characterize the definable terms in simple type theory [51, 86, 87, 93]. The term logical relation was coined by Plotkin.

Reynolds used (binary) logical relations to characterise the idea of abstraction in the context of System F: a definition is abstract if it respects logical relations [89]. He called the fundamental theorem of the logical relation (which says that every term respects its corresponding logical relation) parametricity (or abstraction theorem). He also proved an identity extension lemma which says that if we interpret every type variable using the identity relation, then the logical relation for every type will be the identity relation as well. A simple consequence of parametricity is that a function of type $\forall (A : U). A \to A$ must be the identity function as there is no way to inspect the type $A$ and such a function needs to work for every possible type $A$ uniformly.

Wadler popularised Reynold’s idea later by calling instances of the abstraction theorem “theorems for free” [99] in the context of functional programming in languages based on System F. A summary of Reynold’s program for parametricity is given in Reddy’s paper [55].

Reynolds presents parametricity using a model construction where the model satisfies the parametricity theorem. Plotkin and Abadi [85] presents a logic in which one can reason about parametricity of System F terms. Bernardy at al [25] observe that the language of type theory is expressive enough to express its own parametricity theorems, hence they define logical relations as a syntactic translation from a pure type system to itself. However they don’t give a counterpart of the identity extension lemma. Atkey et al [21] give a presheaf model of dependent type theory which satisfies parametricity and the identity extension lemma. They also show that the existence of (indexed) inductive types follows from parametricity and the identity extension lemma. Keller and Lasson [62] apply Bernardy’s syntactic translation to the calculus of constructions and show how to extend the Coq proof assistant with automatic derivation of parametricity theorems.

Bernardy and Moulin defined a type theory with internal parametricity [26, 27, 77]. In these theories, it is possible to prove internally that e.g. the only
1.2. RELATED WORK

function of type $\Pi(A : U).A \to A$ is the identity. It seems that internalising parametricity requires syntax for higher dimensional cubical relations. These arise as a binary relation can be viewed as a type of lines, iterating the parametricity construction on a binary relation creates a type of squares which can be seen as a two-dimensional relation, one more iteration gives types of 3-dimensional cubes etc. This makes these theories fairly complex systems. A simplification inspired by cubical type theory [40] can be achieved by introducing an interval pretype into the syntax [24, 78]. This theory also has a presheaf model showing the connection to the models of Atkey [21] and Coquand [28].

In chapter 4, we show how to formalise the logical predicate interpretation of dependent types [25] using our presentation of the syntax of type theory, internally.

In section 4.3 we use logical predicates to derive the eliminator for a closed quotient inductive inductive type (a combination of higher inductive types and inductive inductive types, see section 2.4). Related to this is the work of Ghani et al on generic fibrational induction [52]. Their work is semantic in nature and they derive the induction rule for an inductive type defined by a functor. They don’t derive the existence of inductive types from parametricity as done e.g. by Atkey [21]. They don’t mention logical relations explicitly however they use similar ideas in a categorical setting, e.g. a morphism between predicates is a function which preserves the predicates. Our work is incomplete in that we don’t prove correctness of our approach and we only treat closed types however it scales to inductive inductive and higher inductive types. Another difference is that our method is given as a syntactic translation.

1.2.3 Normalisation by evaluation

Traditional normalisation proofs work by showing that the small step reduction relation is confluent and strongly normalising. An example is [53] where this approach is applied to simple type theory, System F and System T. [7] is using similar methods to prove decidability of conversion for a dependent type theory.

Martin-Löf’s first formulation of type theory [69] includes a proof of normalisation for well-typed terms using a semantic argument in a constructive meta-language. This was the first example of normalisation by evaluation (NBE) for type theory.

Independently, Berger and Schwichtenberg [23] implemented a normalisation
algorithm for simple type theory which uses evaluation in the host language (Scheme) to normalise terms in the object language; they define a quote function which turns an evaluated program into a normal form. They coined the term normalisation by evaluation.

A categorical reconstruction of the proof [23] was given in [13]. Here well-typed terms are evaluated in a presheaf model and correctness of normalisation is proved using a logical relation (which can be viewed as a variant of categorical glueing). The same authors extended their proof to System F [14, 15] and to strong coproducts [11]. Our work can be seen as a continuation of this line of research.

The term normalisation by evaluation is also more generally used to describe semantic based normalisation functions. E.g. Danvy is using semantic normalisation for partial evaluation [44]. Normalisation by evaluation using untyped realizers has been applied to dependent types by Abel et al [4–6].

Danielsson [43] formalized big-step normalisation for dependent types without a proof of soundness or completeness.

1.3 How to read this thesis

The thesis is structured in the following way.

Chapter 2 introduces the metatheory and notation that we use throughout this thesis. The notation we use is very close to that of the proof assistant Agda [80, 97]. We work in intensional type theory with quotient inductive inductive types (QIITs), a strict equality type (that is, with uniqueness of identity proofs, UIP) and functional extensionality. Although we work in an intensional type theory (and the formalisation is performed in this theory), for ease of notation, we use extensional type theory to write down equational reasoning. Knowing that proofs in extensional type theory can be translated to intensional type theory with UIP and functional extensionality [56,81], we can view this notational convenience as acceptable. We show the difference between the two kinds of reasoning through a few examples in section 3.3.

In chapter 3, we define the internal syntax of type theory and define the standard model. We start by introducing an informal syntax for type theory and show what steps we need to take to arrive at a formal syntax. After the formal definition of the syntax, we show how to reason with it e.g. we show how to derive
the substitution laws for terms and the polymorphic identity function. We show how to define functions from the syntax using the eliminator and also give some examples. We note that the arguments of the eliminator constitute a well-known notion of model of type theory called categories with families [48]. An example of such a model that we give is the standard model (metacircular interpretation) where every object theoretic construct is interpreted by its metatheoretic counterpart.

In chapter 4 we show how to define logical predicates and relations for the informal type theory given in the previous chapter, and then we show how to define the logical predicate interpretation for our formal theory using the eliminator of the syntax. This interpretation is a syntactic translation, it targets the syntax itself. As a practical usage of this interpretation, we sketch an algorithm for deriving the type of the eliminator for a closed QIIT defined as a context. We used this algorithm to derive the eliminator for our definition of the syntax.

Chapter 5 proves normalisation for our type theory. Normalisation is specified as an isomorphism between terms and normal forms, the correctness of normalisation (soundness and completeness) follows from this. We prove normalisation using the technique of normalisation by evaluation which involves a model construction and then a quote function from the model to normal forms. The model that we use is a proof-relevant presheaf logical predicate. We show how consistency follows from normalisation.

Chapters 4 and 5 don’t depend on each other and can be read independently. In chapter 4, we use “arguments of the eliminator” notation for defining a function from the syntax, while in chapter 5 we use recursive notation (except section 5.4 on the presheaf model which uses “arguments of the eliminator” notation as well).

Chapter 6 summarizes the thesis and sketches future directions of research.

In this thesis, we make use of three different type theories: the metatheory, an informal and a formal object theory. We use different notations to distinguish between them.

- Our metatheory (chapter 2) is close to the notation of Agda, e.g. we write $(x : A) \rightarrow B$ for a function type.

- We use an informal object theory (section 3.1, figure 3.1) for the illustration of the differences between the informal and formal theories. Function types are written as $\Pi (x : A).B$. 
Our formal theory (section 3.2) uses De Bruijn variables and explicit substitutions, function types are written as $\Pi A B$.

It is recommended that the reader of this thesis has a basic understanding of type theory. A nice introduction to the basic concepts is chapter 1 in [88]. For chapter 5, category theoretic intuition is helpful as we use a few categorical concepts for organisation. However, we define all of these rigorously.

1.4 List of contributions and publications

The main contributions of this thesis are the following.

- We define a workable syntax of type theory in type theory using intrinsic typing. We present a basic type theory with $\Pi$ and an uninterpreted base type and an uninterpreted family over the base type (chapter 3).
- We demonstrate the usability of this internal syntax by proving basic properties: disjointness of context and type constructors (sections 3.4.1) and injectivity of $\Pi$ (section 3.5.1).
- We define the standard model (section 3.6). In this model, every object theoretic construct is modelled by its metatheoretic counterpart.
- We formalise the internal logical predicate interpretation of type theory (chapter 4). This allows the derivation of parametricity theorems for terms of type theory using the same theory.
- We prove normalisation for our basic type theory using the technique of normalisation by evaluation (chapter 5). Using normalisation, we prove consistency of our theory.
- We describe an algorithm for deriving the type of the eliminator for a closed QIIT specified as a context of type formation rules and constructors (section 4.3).
- Most of the constructions in this thesis were formalised in the proof assistant Agda (see section 1.5).

The material of chapters 3 and 4 first appeared in the paper [18] and the contents of chapter 5 first appeared in [16]. Other publications of the author
written during his PhD which are not immediately related to this thesis are [35] and [17].

1.5 Formalisation

Most of the contents of this thesis were formalised using the proof assistant Agda [80,97]. The formalisation is available online [61] and is supplied with a “readme” file describing where to find each part of the thesis.

We list the status of the formalisation for each chapter as of writing this thesis.

- Most examples in chapter 2 are formalised. The codes for different kinds of inductive types and their decoding are formalised.
- Chapter 3 on the syntax and the standard model is fully formalised.
- In chapter 4 on parametricity, section 4.2 is formalised.
- In chapter 5 on NBE.
  - Sections 5.4, 5.6, 5.8, 5.10 and 5.11 are formalised.
  - The computational parts of sections 5.7 and 5.9 are formalised, most of the naturality proofs are omitted.

We discuss the tools that we use for the formalisation (e.g. how we implement quotient inductive inductive types) in chapter 2 in the corresponding sections.
Chapter 2

Metatheory and notation

The metatheory we use in this thesis is intensional Martin-Löf type theory with a hierarchy of universes, \( \Pi \) types, a strict equality type, inductive inductive types, and quotient inductive types added using axioms. We will describe these features and the notation through examples in the following sections.

Formalisation of most parts of this thesis was performed in Agda. Agda is a functional programming language and a proof assistant implementing Martin-Löf type theory \([80, 97]\). It has a concise notation for writing down terms in type theory and it checks whether they are derivable (type-checking). It supports modularity by allowing definitions (assigning a name to a term) and collecting these definitions into modules which can be parameterised by a telescope (a part of a context). One can also postulate an element of any given type, this is the same as adding an extra parameter to the current module.

We will use a notation throughout this thesis which is close to Agda’s.

2.1 Definitions, universes, \( \Pi \) and \( \Sigma \)

The technical content of this thesis can be viewed as a list of definitions in type theory surrounded by explanations. We use the sign := for definitions and = for judgemental (definitional) equality. We don’t use a separate notation for proofs, they are just type-theoretic definitions and we can refer to them by their name. Later definitions can refer to previous ones.

We overload names, e.g. the action on objects and morphisms of a functor will be denoted by the same symbol.
We write \((x : A) \rightarrow B\) or \(\forall x. B\) for dependent function space, \(\lambda x.t\) for abstraction and \(u v\) for application. Multiple arguments can be collected together, e.g. 
\((xy : A)(z : B) \rightarrow C, \lambda xyz.t\).

We use the following two notations for defining the name \(d\) to be \(\lambda x.t\) of type \((x : A) \rightarrow B\). The left one uses Coq-style notation, the right one uses Agda style.

\[
\begin{align*}
d (x : A) & : B := t \\
d (x : A) & : B := t \\
d x & := t
\end{align*}
\]

We use the symbol \(-\) as a placeholder for arguments, e.g. \(- + -\) is a notation for \(\lambda xy.x + y\).

We sometimes omit arguments of functions when they are determined by other arguments or the return type. For example the full type of function composition is \((ABC : \text{Set}) \rightarrow (B \rightarrow C) \rightarrow (A \rightarrow B) \rightarrow (A \rightarrow C)\), but the first three arguments are determined by the types of the last two arguments. In this case we write \(\{ABC : \text{Set}\} \rightarrow (B \rightarrow C) \rightarrow (A \rightarrow B) \rightarrow (A \rightarrow C)\) or even \((B \rightarrow C) \rightarrow (A \rightarrow B) \rightarrow (A \rightarrow C)\). We call the arguments given in curly braces implicit arguments. When we call this function, we can omit the implicit arguments or specify them in lower index.

When defining two functions mutually, we first declare them by giving their names and types, then give the definitions one after the other. These definitions can be reduced to a single function definition which provides the result of both functions. We give the example of deciding whether a natural number is even or odd.

\[
\begin{align*}
isEven & : \text{N} \rightarrow \text{Bool} \\
isOdd & : \text{N} \rightarrow \text{Bool} \\
isEven \ \text{zero} & := \text{true} \\
isEven \ (\text{suc} \ n) & := \text{isOdd} \ n \\
isOdd \ \text{zero} & := \text{false} \\
isOdd \ (\text{suc} \ n) & := \text{isEven} \ n
\end{align*}
\]

We can rewrite this definition into one that gives the result of both functions as
2.1. DEFINITIONS, UNIVERSES, \( \Pi \) AND \( \Sigma \)

a pair and is not using pattern matching but the recursor (see next section).

\[
\begin{align*}
\text{isEvenOdd} &: \mathbb{N} \to \text{Bool} \times \text{Bool} \\
isEvenOdd &: \text{Rec}\mathbb{N} (\text{Bool} \times \text{Bool}) (\text{true, false}) (\lambda p. (\text{proj}_2 p, \text{proj}_1 p)) \\
isEven (n : \mathbb{N}) &: \text{Bool} := \text{proj}_1 (\text{isEvenOdd } n) \\
isOdd (n : \mathbb{N}) &: \text{Bool} := \text{proj}_2 (\text{isEvenOdd } n)
\end{align*}
\]

We denote the universe of types by \( \text{Set} \). We will refrain from writing the universe level, but we assume \( \text{Set} = \text{Set}_0 : \text{Set}_1 : \text{Set}_2 : \ldots \). We work in a strict type theory (see section 2.2.2), hence the naming is appropriate in the sense that sets are types with trivial higher equality structure.

We write \( \Sigma(x : A).B \) for dependent sum types using \( \text{proj}_1 \) and \( \text{proj}_2 \) for the projections.

Following Agda’s notation, we use iterated \( \Sigma \) types with named projections called records. To define such a type, we use the \text{record} keyword and list the fields of the record afterwards. The field names become projection functions. The following type can be seen as a variation of \( \Sigma(x : A).B \cdot x \) with the projection functions \( a = \text{proj}_1 \) and \( b = \text{proj}_2 \).

\[
\text{record } R : \text{Set} \\
\text{a : A} \\
\text{b : B a}
\]

Given \( r : R \) we have \( a r : A \) and \( b r : B (a r) \). The other way of putting \( a \) and \( b \) into scope given an \( r : R \) is by saying \text{open } R r.

Sometimes it is convenient to collect definitions which belong together into one collection called a module. Modules can have parameters which make the concise definition of multiple functions with the same parameters easy. For example the following module \( \text{M} \) has a parameter of the previous record type \( R \) and after opening the record, one can use the fields in all the definitions.

\[
\text{module } \text{M}(r : R) \\
\text{open } R r \\
f : A := a \\
g : B f := b
\]
We write \( A + B \) for the sum type of \( A \) and \( B \) and we denote the injections by \( \text{inj}_1 \) and \( \text{inj}_2 \) and eliminator by \([f, g] : A + B \to C \) for \( f : A \to C \) and \( g : B \to C \).

We denote the empty type by \( \bot \) (with eliminator \( \text{Elim}_\bot : \bot \to A \) for any \( A \)) and the type only having a single constructor \( \text{tt} \) by \( \top \).

### 2.2 Inductive types

Our metatheory has inductive types: this means that we have an open universe in which any number of inductive types can be defined.

Elements of inductive types are freely generated by their constructors and the only elements belonging to such a type are those created by constructors. This is expressed by the fact that an inductive type comes with an eliminator which lets one define a function from the inductive type by only providing a case for each constructor.

An inductive type is defined by first declaring its sort and then listing the constructors and their types. The constructors need to obey the condition of strict positivity: recursive occurrences can only appear in strictly positive positions \([3]\). A simple example of an inductive type is natural numbers with sort \( \text{Set} \) and constructors \( \text{zero} \) and \( \text{suc} \). We use the \texttt{data} keyword to indicate inductive definitions.

```prolog
data N : Set
  zero : N
  suc : N → N
```

We can define a function from \( N \) to another type using the eliminator of \( N \). The structure of the eliminator is determined by the constructors. There are two kinds of eliminators for an inductive type: the non dependent one (also called the recursor) lets us define a function of type \( N \to A \) for some type \( A \). The dependent eliminator lets us define a dependent function of type \( (n : N) \to A n \) where \( A : N \to \text{Set} \). Note that the recursor is a special case of the eliminator. The type of both are given below. We give names to the arguments of the eliminator in a systematic way: we add an \( M \) index to the names of the corresponding type and constructors.
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\[
\text{Rec}_N : (N^M : \text{Set})
\]
\[
(zero^M : N^M)(suc^M : N^M \to N^M)
\to N \to N^M
\]
\[
\text{Elim}_N : (N^M : N \to \text{Set})
\]
\[
(zero^M : N^M \zeroo)(suc^M : (n : N) \to N^M n \to N^M (suc n))
\]
\[
(n : N) \to N^M n
\]

Following the nomenclature of [76], $N^M$ is called the motive of the eliminator. In the dependent case it can be viewed as a predicate on $N$: with this view in mind the eliminator coincides with the usual induction principle for natural numbers. $\text{zero}^M$ and $\text{suc}^M$ are called the methods of the eliminator, there is one method corresponding to each constructor. The natural number that we eliminate is called the target. The motive and the methods of the recursor together form an algebra of the corresponding signature functor [29].

Moreover, we have the following equalities which express that when applying the eliminator on a constructor as a target we use the corresponding method.

\[
\text{Rec}_N \ N^M \text{zero}^M \text{suc}^M \text{zero} \ = \text{zero}^M
\]
\[
\text{Rec}_N \ N^M \text{zero}^M \text{suc}^M (\text{suc} n) = \text{suc}^M (\text{Rec}_N N^M \text{zero}^M \text{suc}^M n)
\]
\[
\text{Elim}_N \ N^M \text{zero}^M \text{suc}^M \text{zero} \ = \text{zero}^M
\]
\[
\text{Elim}_N \ N^M \text{zero}^M \text{suc}^M (\text{suc} n) = \text{suc}^M n (\text{Elim}_N N^M \text{zero}^M \text{suc}^M n)
\]

In practice, defining natural numbers by giving a data definition means that after the definition we can use $N$, $\text{zero}$, $\text{suc}$, $\text{Rec}_N$, $\text{Elim}_N$ and the computation rules for $\text{Rec}_N$ and $\text{Elim}_N$ hold.

Agda does not directly supply eliminators for inductive types but it provides pattern matching as a generic mechanism to define functions from inductive types. As eliminators only allow the definition of terminating functions, Agda augments pattern matching with termination checking making sure that all the recursive calls are made at structurally smaller arguments. The eliminator can be implemented by pattern matching as written above. In a strict theory like ours, the other direction is true as well: pattern matching can be translated to eliminators [74].
Whenever we use pattern matching in this thesis, we only do it for sake of readability and it can always be translated to eliminators. For example, the pattern matching style definition of addition is

\[
\begin{align*}
\text{zero } + n & := n \\
\text{suc } m + n & := \text{suc } (m + n)
\end{align*}
\]

while using the eliminator it is given as

\[
- + - := \text{Rec}_{\mathbb{N}} (\mathbb{N} \to \mathbb{N}) (\lambda n. n . \text{suc } (f n)).
\]

We mentioned that strict positivity is a requirement for the constructors of an inductive type. Induction rules for certain non strictly positive types would make the theory inconsistent. We can make this strict positivity requirement precise by saying that those inductive definitions are allowed which are given by certain codes. For simple inductive types like natural numbers, a code is given by a set \( S \) and a \( P : S \to \text{Set} \) where \( S \) and \( P \) are built using dependent function space, \( \top, \bot, \text{Bool} \) and \( \Sigma \). We define a decoding function \([-\cdot]\) which for each code gives the following function.

\[
[-\cdot] : (\Sigma (S : \text{Set}). S \to \text{Set}) \to \text{Set} \to \text{Set}
\]

\[
[(S, P)] X := \Sigma (s : S). P s \to X
\]

A code \((S, P)\) determines the following inductive type with one constructor.

\[
\text{data } W_{SP} : \text{Set} \\
\text{con} : [(S, P)] W_{SP} \to W_{SP}
\]

\(S\) is called the set of shapes (the set of constructors) and \(P s\) is called the set of positions for the shape \(s\). Positions determine the number of inductive occurrences. \(S\) and \(P\) together all called a container [2, 3]. Decoding a container gives a strictly positive functor and the initial algebra of such a functor is called a W-type, hence the name \(W_{SP}\).

For example, natural numbers can be encoded by \(S := \text{Bool}\) (there are two constructors), \(P \text{false} := \bot\) (the \text{zero} constructor doesn’t have any inductive arguments) and \(P \text{true} := \top\) (the \text{suc} constructor has one inductive argu-
2.2. INDUCTIVE TYPES

With this definition of natural numbers, the constructors are given by zero := con false Elim⊥ and suc \( n \) := con true (\( \lambda n. \)).\(^1\)

### 2.2.1 Inductive families

We also use the more general inductive types called inductive families [49] or indexed inductive types. These are families of types indexed by another type. The prototypical example is vectors, i.e. \( \mathbb{N} \)-indexed lists where the index stores the vector’s length.

\[
data \text{Vec}(A : \text{Set} : \mathbb{N} \to \text{Set})
\]
\[
\text{[]} : \text{Vec}A \text{zero}
\]
\[
- :: - : A \to \{n : \mathbb{N}\} \to \text{Vec}A n \to \text{Vec}A (\text{suc} n)
\]

Here the type \( A \) is a parameter of the type (this can be viewed as a variable in the context for the type) while \( \mathbb{N} \) is an index of the type: different constructors can construct elements of the type at different indices. The \( [] \) constructor creates vector of length \( \text{zero} \), while the \( - :: - \) constructor takes a vector of length \( n \) and turns it into a vector of length \( \text{suc} n \). The type of the eliminator for \( \text{Vec} \) is the following.

\[
\text{ElimVec} : (A : \text{Set})(\text{Vec}^M : (n : \mathbb{N}) \to \text{Vec}A n \to \text{Set})
\]
\[
(\text{[]}^M : \text{Vec}^M \text{zero} [])
\]
\[
(\text{::-}^M : (x : A)\{n : \mathbb{N}\}\{xs : \text{Vec}A n\} \to \text{Vec}^M n xs
\]
\[
\to \text{Vec}^M (\text{suc} n)(x :: xs))
\]
\[
\{n : \mathbb{N}\}(xs : \text{Vec}A n) \to \text{Vec}^M xs
\]

As in the case of inductive types, we can specify inductive families using codes. Given an indexing set \( I \), the codes are given by a set of shapes and a set of positions for each shape together with functions providing the output and input indices. We collect these into the record \( C_I \).

---

\(^1\)We remark that functional extensionality (see section 2.2.2) is needed to define the induction principle using the induction principle of \( W_{SP} \) (see the discussion in section 2.1 of [19]).
record C_I : Set₁
  S : Set
  P : S → Set
  out : S → I
  in : (s : S) → P s → I

The output index is what the constructor of a given shape outputs, while the
input index is the index of an inductive argument occurring at a given position.
We have two decoding functions, one which calculates the type of arguments for
the constructor and one which gives the index of an argument.

[−] : C_I → (I → Set) → Set
[c] X := Σ(s : S.c).P c s → X (in c s p)
index : [c] X → I
index {c} (s, _) := out c s

Using these an indexed W-type is given by the following definition.

data W_{I:Set}(c:C_I) : I → Set
  con : (w : [c] W_{I,c}) → W_{I,c} (index w)

For the type of vectors, the indexing type is ℕ and the code is given as follows.

S := Σ(b : Bool).if b then ⊤ else A × ℕ
P (true, tt) := ⊥
P (false, (a, n)) := ⊤
out (true, tt) := zero
out (false, (a, n)) := suc n
in (true, tt) c := Elim⊥ c
in (false, (a, n)) tt := n

The shape is a boolean and in the case when it is false, an A and a natural
2.2. INDUCTIVE TYPES

number. The true case corresponds to the $[]$ constructor, and the false case to the $::$ constructor which has an $A$ and an $N$ non-inductive argument. There are no inductive arguments in the $[]$ case, hence the positions in this case are given by the empty set. In the $::$ case we have one inductive argument encoded by $\top$. $\top$ expresses that the index of the $[]$ constructor is zero and the index of the $::$ constructor is one more than its natural number argument. There are no positions in the $[]$ case, hence we don’t need to give any indices for those (we use $\text{Elim}_\bot$ to express this) and the index of the single inductive argument of :: is $n$.

The above codes for inductive families are called indexed containers [12]. Here we presented a slightly different, but equivalent formulation. Indexed W-types can be translated into ordinary W-types [12].

2.2.2 The identity type

A notable example of indexed types is the identity type which we present in the Paulin-Mohring formulation [82]. It is also called propositional equality to distinguish from the conversion relation which is called judgemental or definitional equality.

\[
\text{data} \equiv \{A : \text{Set}\} (a : A) : A \rightarrow \text{Set} \\
\text{refl} : a \equiv a
\]

It has two parameters, the implicit parameter $A : \text{Set}$ and an element $a$ of $A$ and it has one index of type $A$. If this index is $b$, it expresses that $a$ and $b$ are equal. The single constructor is called reflexivity saying that $a$ is equal to itself. The eliminator is called $J$ and is given as follows.

\[
J : \{A : \text{Set}\} \{a : A\} \\
(Q : (x : A) \rightarrow a \equiv x \rightarrow \text{Set}) \\
(r : Q a \text{refl}) \\
(x : A)(q : a \equiv x) \rightarrow Q x q
\]

It expresses that if we have an object of a type and a family over equalities from that object then it is enough to give an element of the family at $\text{refl}$, and we get an element of the family at every other equality as well.

Although this elimination rule seems to say that if we want to prove something
depending on an equality, we only need to prove it for \texttt{refl}, we cannot prove that every inhabitant of the equality type \(a \equiv a\) is \texttt{refl} \cite{59}. For this, we need the additional axiom \(K\) \cite{95} which says the following.

\[
K : (X : \text{Set})(x : X)(p : x \equiv x) \to p \equiv \texttt{refl}
\]

The default way of Agda’s pattern matching mechanism satisfies this axiom in addition to \(J\). We will also assume this axiom throughout the thesis.

Using \(J\), we can prove the following important properties of equality.

\[
\begin{align*}
-1 & : a \equiv b \to b \equiv a \\
\cdot \cdot & : a \equiv b \to b \equiv c \to a \equiv c \\
\text{coe} & : (A \equiv B) \to A \to B \\
\text{ap} & : (f : A \to B) \to a \equiv a' \to f a \equiv f a' \\
\cdot \cdot & : a \equiv a' \to P a \to P a'
\end{align*}
\]

Symmetry \((−1)\) and transitivity \((\cdot \cdot)\) together with the constructor \texttt{refl} make equality of any type an equivalence relation. We can coerce between equal types and we denote this by \texttt{coe}. Equality is a congruence which is expressed by \texttt{ap} (“apply on path”). This means that every function \(f\) respects equality.

We will use standard lemmas about \texttt{ap} and \(\cdot \cdot\) e.g.

\[
\begin{align*}
\text{apap} & : \text{ap} g (\text{ap} f p) \equiv \text{ap} (g \circ f) p \\
\text{ap} \cdot \cdot & : \text{ap} f (p \cdot q) \equiv \text{ap} f p \cdot \text{ap} f q
\end{align*}
\]

Transport (substitutivity of equality) is written \(\cdot \cdot \cdot\). If we have an element \(u\) of a type family \(P\) at some \(a\), and we know that \(a\) equals \(a'\) then we can transport \(u\) along the equality to get an element of the type family at \(a'\). If the equality is denoted \(p\), then we write the transported element \(p u\). Transport can be proved combining \texttt{coe} and \texttt{ap}.

Sometimes we want to express the equality between elements of different types knowing that the types are equal. In this case given \(u : P a, u' : P a'\) and a proof \(q : a \equiv a'\), we write \(u \equiv q u'\) to abbreviate \(q u \equiv u'\).

We will use equational reasoning which is just repeated usage of transitivity and \texttt{ap}. The following example is just a fancy way of writing \(r : (f (f a) \equiv f c) \equiv\)
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\( \text{ap}(f \circ g)p \cdot \text{ap} f q \) where \( p : a \equiv b \) and \( q : gb \equiv c \).

\[ r : f(ga) \]
\[ (p) \]
\[ \equiv f(gb) \]
\[ (q) \]
\[ \equiv fc \]

Writing down the transports all the time can be cumbersome and makes the notation hard to read. This is the burden one has to take when working in intensional type theory. In extensional type theory, one can replace an object with a propositionally equal one using the equality reflection rule which makes the notation lighter. E.g. knowing that \( A \equiv A' \) and \( a' : A' \) then \( f a' \) is well typed even if \( f \) has type \( A \to B \). In this thesis, for readability, we omit writing down the transports (with the exception of section 3.3 where we give examples in both notation). That is, we will work informally in extensional type theory. However, we know that everything that we prove this way can be justified in intensional type theory extended with the axioms \( \text{K} \) and functional extensionality [56,81]. In the Agda formalisation we work in this latter theory.

With the type of codes given in section 2.2.1, the identity type is defined as follows. The indexing type is \( A \times A \).

\[
\begin{align*}
S & := A \\
P \quad a & := \bot \\
\text{out} a & := (a, a) \\
\text{in} \quad ac & := \text{Elim} \bot c
\end{align*}
\]

2.2.3 Induction recursion

Induction recursion is a further generalisation of inductive types. We describe it not only because we make use of it but also because it is a good warm-up for comprehending the codes for induction induction.

Induction recursion allows the definition of an inductive type simultaneously with a function defined by recursion over that type. An example is an internal
universe of codes for types $V$ and a decoding function $\text{Elem} : V \to \text{Set}$.

$$\text{data} \ V : \text{Set} \quad \text{Elem} : V \to \text{Set}$$

$$\begin{align*}
\text{zero} : V & \quad \text{Elem} \ \text{zero} := \bot \\
\text{pi} \ : (a : V) \to (\text{Elem} \ a \to V) \to V & \quad \text{Elem} \ (\text{pi} \ a \ b) := (x : \text{Elem} \ a) \to \text{Elem} \ (b \ x)
\end{align*}$$

Note that the constructor $\text{pi}$ refers to the function $\text{Elem}$ which is defined by recursion on the type being defined.

The inductive recursive definitions which make sense can be given by a type of codes together with a decoding function. The type of codes is the following.

$$\text{data} \ \text{IR}_{D} : \text{Set}$$

$$\begin{align*}
\text{nil} & : D \to \text{IR}_{D} \\
\text{nonind} : (A : \text{Set}) \to (A \to \text{IR}_{D}) \to \text{IR}_{D} \\
\text{ind} & : (A : \text{Set}) \to ((A \to D) \to \text{IR}_{D}) \to \text{IR}_{D}
\end{align*}$$

The code $\text{nil} \ d$ represents a trivial constructor and $d$ is the result of the recursive function at this trivial constructor. $\text{nonind} \ A \ f$ represents a non inductive argument of type $A$ and $f$ gives the rest of the arguments. $\text{ind} \ A \ F$ represents inductive arguments $A \to U$ and $F$ gives the result of the recursive function on them.

There are two decoding functions, one for the constructor and one for the function defined by recursion.

$$\begin{align*}
[-]_{\text{con}} : \text{IR}_{D} \to (U : \text{Set}) \to (U \to D) \to \text{Set} \\
[nil \ d]_{\text{con}} U T := \top \\
[\text{nonind} \ A \ f]_{\text{con}} U T := \Sigma(a : A).[[f \ a]_{\text{con}} U T \\
[\text{ind} \ A \ F]_{\text{con}} U T := \Sigma(g : A \to U).[[F (T \circ g)]_{\text{con}} U T
\end{align*}$$

$$\begin{align*}
[-]_{\text{fun}} : (\gamma : \text{IR}_{D})(U : \text{Set})(T : U \to D) \to [\gamma]_{\text{con}} U T \to D \\
[nil \ d]_{\text{fun}} U T \ tt := d \\
[\text{nonind} \ A \ f]_{\text{fun}} U T (a, x) := [f \ a]_{\text{fun}} U T x \\
[\text{ind} \ A \ F]_{\text{fun}} U T (g, x) := [F (T \circ g)]_{\text{fun}} U T x
\end{align*}$$
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Now, given a type \( D \) and a code \( \gamma : \text{IR}_D \), the inductive recursive definition of a type \( A \), and a function \( T_\gamma \) is given as follows.

\[
\begin{align*}
\text{data } A_\gamma &: \text{Set} \\
\text{con} &: \left[ [\gamma]_{\text{con}} A_\gamma T_\gamma \rightarrow A_\gamma \right] \\
T_\gamma &: A_\gamma \rightarrow D \\
T_\gamma \left( \text{con}, w \right) &=: \left[ [\gamma]_{\text{fun}} A_\gamma T_\gamma w \right]
\end{align*}
\]

The example with \( V \) and \( \text{Elem} \) are given by the following code.

\[
c &: \text{IR}_{\text{Set}} := \text{nonind } \text{Bool} \\
&= \lambda y. \text{if } y \text{ then } \text{nil } \perp \text{ else } \text{ind } T \\
&= \left( \lambda a \rightarrow \text{ind } (a \text{tt}) \, (\lambda b. \text{nil } ((x : a \text{tt}) \rightarrow b x)) \right)
\]

Applying \( \left[ - \right]_{\text{con}} \) on this code we get the following.

\[
\left[ c \right]_{\text{con}} V \text{Elem} = \Sigma (y : \text{Bool}) \left[ \text{if } y \text{ then } \text{nil } \perp \text{ else } \text{ind } T \, (\lambda a. \text{ind } (a \text{tt}) \, (\lambda b. \text{nil } ((x : a \text{tt}) \rightarrow b x))) \right]_{\text{con}} V \text{Elem}
\]

If the \( y \) component is \text{true} then this computes to \( T \) which corresponds to the constructor \text{zero} which does not have any arguments. If it is false, it computes to

\[
\Sigma (a : T \rightarrow V). \Sigma \left( b : \text{Elem } (a \text{tt}) \rightarrow V \right). T
\]

which corresponds to the \( (a : V) \) and \( (\text{Elem } a \rightarrow V) \) arguments of the constructor \text{pi}.

Applying \( \left[ - \right]_{\text{fun}} \) on the code and the two different kinds of arguments of the constructor implements the function \( \text{Elem} \).

\[
\left[ c \right]_{\text{fun}} V \text{Elem } (\text{true}, \text{tt}) = \left[ \text{nil } \perp \right]_{\text{fun}} V \text{Elem } \text{tt} = \perp
\]

\[
\left[ c \right]_{\text{fun}} V \text{Elem } (\text{false}, a, b, \text{tt}) = (x : \text{Elem } (a \text{tt})) \rightarrow \text{Elem } (b x)
\]

A set theoretic model of the inductive recursive definitions given by the above codes is given in [50].

Small induction recursion is the special case of induction recursion when \( D \) is a small type. Such definitions can translated into inductive families [68]. In this thesis, we will only make use of small induction recursion.
2.3 Inductive inductive types

We denote mutually defined inductive types by first declaring the types and then separately listing the constructors for each. An example is the mutual definition of the predicates \texttt{Odd} and \texttt{Even} on natural numbers.

\begin{verbatim}
data Even : \texttt{N} \rightarrow \texttt{Set}
data Odd : \texttt{N} \rightarrow \texttt{Set}
data Even
    zeroEven : Even zero
    sucOdd : (n : \texttt{N}) \rightarrow Odd n \rightarrow Even (suc n)
data Odd
    sucEven : (n : \texttt{N}) \rightarrow Even n \rightarrow Odd (suc n)
\end{verbatim}

Even numbers are defined by the base case zero and saying that the successor of an odd number is even, while an odd number must be the successor of an even number.

Such definitions can be reduced to a single inductive type with an additional index of type \texttt{Bool} which says which original type was meant.

\begin{verbatim}
data Even? : \texttt{N} \rightarrow \texttt{Bool} \rightarrow \texttt{Set}
data zeroEven : Even? zero true
data Odd
    sucOdd : (n : \texttt{N}) \rightarrow Even? n false \rightarrow Even? (suc n) true
    sucEven : (n : \texttt{N}) \rightarrow Even? n true \rightarrow Even? (suc n) false
\end{verbatim}

Even \((n : \texttt{N}) : \texttt{Set} := \texttt{Even}? n true
Odd \((n : \texttt{N}) : \texttt{Set} := \texttt{Even}? n false

However there are certain mutual inductive definitions for which this method does not work. An example is the simultaneous definition of a type and a family of types indexed over the first type. These are called \emph{inductive inductive types} (IITs) and we will need them to define the syntax of type theory with dependent types. Indeed, the typed syntax of type theory was the motivation for introducing the notion of inductive inductive types [79] and the main example is the following
2.3. INDUCTIVE INDUCTIVE TYPES

fragment from the definition of the syntax.

```
data Con : Set
data Ty : Con → Set
data Con
  · : Con
  −, − : (Γ : Con) → Ty Γ → Con
data Ty
U : Ty Γ
Π : (A : Ty Γ) → Ty(Γ, A) → Ty Γ
```

Here Ty represents types and it is indexed by Con representing contexts. In contrast to the Even-Odd example, the order of declaring the types matter: Con needs to be in scope when declaring Ty. Then the constructors for each type are listed and later constructors can refer to earlier constructors as in the case of Π which refers to −, − in its second argument. This example of IIT is made of two types but there is no limit in the number of constituent types.

Another example of an IIT is the type of sorted lists. This could be expressed without IITs, but the following definition seems to be a natural one. We define the type SortedList and the relation − ≤SortedList − on natural numbers and sorted lists mutually.

```
data SortedList : Set
data − ≤SortedList − : N → SortedList → Set
data SortedList
  nil : SortedList
  cons : (x : N)(xs : SortedList) → x ≤SortedList xs → SortedList
data − ≤SortedList −
  nil≤ : x ≤SortedList nil
  cons≤ : y ≤ x → (p : x ≤SortedList xs) → y ≤SortedList cons x xs p
```

The cons constructor needs a natural number which is less than or equal to all the elements in the sorted list. nil≤ expresses that any number is less than or equal to all the elements in an empty list. The cons≤ constructor expresses that
a \( y \) which is less than or equal to the first element \( x \) of a sorted list is less than or equal to all elements of that list.

The eliminator for an IIT needs as many motives as the number of constituent types and a method for each constructor. For our first example we will have two eliminators which depend on each other mutually, one for \( \text{Con} \) and one for \( \text{Ty} \). As they share the arguments, we collect these into a record.

The record \( \text{MRecConTy} \) contains the motives and methods for the recursor.

\[
\text{record MRecConTy : Set}_1 \\
\quad \text{Con}^M : \text{Set} \\
\quad \text{Ty}^M : \text{Con}^M \rightarrow \text{Set} \\
\quad \cdot^M : \text{Con}^M \\
\quad -,^M : (\Gamma^M : \text{Con}^M) \rightarrow \text{Ty}^M \Gamma^M \rightarrow \text{Con}^M \\
\quad \text{U}^M : \text{Ty}^M \Gamma^M \\
\quad \Pi^M : (A^M : \text{Ty}^M \Gamma^M) \rightarrow \text{Ty}^M (\Gamma^M, A^M) \rightarrow \text{Ty}^M \Gamma^M
\]

The types of the methods reflect the types of the constructors but they refer to the motives and the previous methods by putting the \( ^M \) indices everywhere.

The recursor is given in a module parameterised by the above record and all fields of the record are made visible by opening it. We declare the recursors \( \text{RecCon} \) and \( \text{RecTy} \) and then list their computation rules. This can also be viewed as a \textit{definition} of the recursor by pattern matching (and indeed this is how we reproduce the recursor in Agda).

\[
\text{module RecConTy } (m : \text{MRecConTy}) \\
\quad \text{open MRecConTy } m \\
\quad \text{RecCon : } \text{Con} \rightarrow \text{Con}^M \\
\quad \text{RecTy : } \text{Ty} \Gamma \rightarrow \text{Ty}^M (\text{RecCon } \Gamma) \\
\quad \text{RecCon } \cdot = \cdot^M \\
\quad \text{RecCon } (\Gamma, A) = (\text{RecCon } \Gamma),^M(\text{RecTy } A) \\
\quad \text{RecTy } \text{U} = \text{U}^M \\
\quad \text{RecTy } (\Pi A B) = \Pi^M (\text{RecTy } A) (\text{RecTy } B)
\]

The record \( \text{MElimConTy} \) contains the motives and methods for the eliminator.
2.3. INDUCTIVE INDUCTIVE TYPES

The motives are families over Con and Ty and the methods are elements of these families at the corresponding constructor. An algorithm for computing the types of the motives and methods is given in section 4.3.

record MElimConTy : Set₂

Con^M : Con → Set
Ty^M : Con^M Γ → Ty Γ → Set
.,^M : Con^M .
\_.,^M : (Γ^M : Con^M Γ) → Ty^M Γ^M A → Con^M (Γ, A)
U^M : Ty^M Γ^M U
Π^M : (A^M : Ty^M Γ^M A) → Ty^M (Γ^M, M A^M) B → Ty^M Γ^M (Π A B)

If we write down the implicit quantifications, the type of Π^M is the following.

\{Γ : Con\}\{Γ^M : Con^M Γ\}\{A : Ty Γ\}\{A^M : Ty^M Γ^M A\}\{B : Ty (Γ, A)\}
→ Ty^M (Γ^M, M A^M) B → Ty^M Γ^M (Π A B)

The eliminators have dependent types and the computation rules are the same as for the recursor.

module ElimConTy (m : MElimConTy)

open MElimConTy m

ElimCon : (Γ : Con) → Con^M Γ
ElimTy : (A : Ty Γ) → Ty^M (ElimCon Γ) A
ElimCon . = .^M
ElimCon (Γ, A) = (ElimCon Γ)^M (ElimTy A)
ElimTy U = U^M
ElimTy (Π A B) = Π^M (ElimTy A) (ElimTy B)

We describe the recursor of SortedList. First we collect the arguments into the record MRecSortedList.
record MRecSortedList : Set₁
SortedList₁ : Set
− ≤⁻¹: ℕ → SortedList₁ → Set
nil₁ : SortedList₁
cons₁ : (x : ℕ)(xs₁ : SortedList₁) → x ≤⁻¹ SortedList₁ xs₁ → SortedList₁
The recursor is given by the following functions and computation rules.

record RecSortedList(m : MRecSortedList) : Set₁
open MRecSortedList m
RecSortedList : SortedList → SortedList₁
Rec≤SortedList : x ≤⁻¹ SortedList xs → x ≤⁻¹ SortedList₁ RecSortedList xs
RecSortedList nil = nil₁
RecSortedList (cons x xs p) = cons₁ x (RecSortedList) (Rec≤SortedList p)
Rec≤SortedList nil ≤₁ = nil₁ ≤₁
Rec≤SortedList (cons≤ w p) = cons≤ w (Rec≤SortedList p)

2.3.1 Codes for inductive inductive types

The constructors of inductive inductive types need to obey strict positivity conditions. Just as in the case of simple inductive types, inductive families and induction recursion, the inductive inductive types which are allowed can be given using codes together with decoding functions [79]. The specification of codes for an inductive inductive type which is built up by a type \( A \) and a family \( B : A \to \text{Set} \) is given as follows. The codes for \( A \) and \( B \) are given by \( C_A \) and \( C_B \). We denote the decoding functions by \([-]_A\) and \([-]_B\). \( C_B \) depends on the code for \( A \). The decoding functions need a set \( A \) and a family \( B \) over \( A \). Furthermore, the decoding function for \( B \) needs the constructor of \( A \). The reason for this is that the constructor of \( B \) can reference the constructor of \( A \), as in the case of \( \Pi \) and \( \text{cons}_≤ \).
above. The function \texttt{index} calculates the index of \texttt{B} given an argument of the constructor.

\[
\begin{align*}
C_A & : \text{Set} \\
\lbrack - \rbrack_A & : C_A \to (A : \text{Set}) \to (A \to \text{Set}) \to \text{Set} \\
C_B & : C_A \to \text{Set} \\
\lbrack - \rbrack_B : \{ \gamma : C_A \} \to C_B \gamma \to (A : \text{Set})(B : A \to \text{Set})(\text{con}_A : \lbrack \gamma \rbrack_A A B \to A) \to \text{Set} \\
\text{index} & : \lbrack \delta \rbrack_B A B \text{con}_A \to A
\end{align*}
\]

The codes \( \gamma : C_A \) and \( \delta : C_B \gamma \) encode the following inductive type.

\[
\begin{align*}
data A_{\gamma \delta} & : \text{Set} \\
data B_{\gamma \delta} & : A_{\gamma \delta} \to \text{Set} \\
\text{con}_A & : \lbrack \gamma \rbrack_A A_{\gamma \delta} B_{\gamma \delta} \to A_{\gamma \delta} \\
\text{con}_B & : (w : \lbrack \delta \rbrack_B A_{\gamma \delta} B_{\gamma \delta} \text{con}_A) \to B_{\gamma \delta} (\text{index } w)
\end{align*}
\]

Now we will describe how the above codes and decoding functions are defined. We follow the construction in section 3.2.3 of [79].

As in the case of codes for induction recursion, the codes \( C_A \) are given as an inductive type and we have separate constructors for non-inductive and inductive arguments and for the base case. Also, we add another argument \( A_{\text{ref}} \) to the type which collects together the inductive arguments that one can refer to in later arguments of the constructor. Hence, the codes are given by the inductive type \( C'_A \) and \( C_A := C'_A \bot \).

\[
\begin{align*}
data C'_A (A_{\text{ref}} : \text{Set}) & : \text{Set}_1 \\
\text{nil} & : C'_A A_{\text{ref}} \\
\text{nonind} : (K : \text{Set}) & \to (K \to C'_A A_{\text{ref}}) \to C'_A A_{\text{ref}} \\
\text{ind}_A : (K : \text{Set}) & \to C'_A (A_{\text{ref}} + K) \to C'_A A_{\text{ref}} \\
\text{ind}_B : (K : \text{Set})(h_{\text{index}} : K \to A_{\text{ref}}) & \to C'_A A_{\text{ref}} \to C'_A A_{\text{ref}}
\end{align*}
\]

We have the code \texttt{nil} for the trivial constructor, \texttt{nonind} for a non-inductive argument on which the rest of the constructors can depend, \texttt{ind}_A for an inductive argument of type \texttt{A} which extends the set \( A_{\text{ref}} \), and finally \texttt{ind}_B for an inductive argument of type \texttt{B} which does not extend \( A_{\text{ref}} \) but we need the \( A_{\text{ref}} \)-index of
this argument. This is given by $h_{\text{index}}$.

For example, the code for the constructor $-, -$ in the Con-Ty example can be given as follows.

$$c_{-, -} : C_A \downarrow := \text{ind}_A \top (\text{ind}_B \top (\lambda_\top \to \text{inj}_2 \text{tt}) \text{nil})$$

The code for $\cdot$ is the simplest possible one.

$$c : C'_A \downarrow := \text{nil}$$

The decoding function for $A$ is defined using the following more general decoding function: $A \gamma A B := [-]_A \{ \downarrow \} \gamma A B \text{Elim}\downarrow$. The extra argument $\text{rep}_A$ provides the representation of the elements of $A_{\text{ref}}$ in $A$.

$$[[-, -]]_A : \{ A_{\text{ref}} : \text{Set} \}(\gamma : C_A A_{\text{ref}})(A : \text{Set})(B : A \to \text{Set})(\text{rep}_A : A_{\text{ref}} \to A) \to \text{Set}$$

$$[\text{nil}]_A : - \to \top$$

$$[[\text{nonind}, K \gamma]]_A A B \text{rep}_A := \Sigma(k : K).[[\gamma, k]]_A A B \text{rep}_A$$

$$[[\text{ind}_A, K \gamma]]_A A B \text{rep}_A := \Sigma(j : K \to A).[[\gamma, j]]_A A B \text{rep}_A$$

$$[[\text{ind}_B, K h_{\text{index}}, \gamma]]_A A B \text{rep}_A := ((k : K) \to B (\text{rep}_A (h_{\text{index}} k))) \times ([\gamma]'_A A B \text{rep}_A)$$

Now we can compute

$$[[c_{-, -}]]_A \text{ConTy} = \Sigma(\Gamma : \top \to \text{Con}).[[\text{ind}_B \top (\lambda \text{tt}. \text{inj}_2 \text{tt}) \text{nil}]]_A \text{ConTy} \text{[Elim}\downarrow, \Gamma]$$

$$= \Sigma(\Gamma : \top \to \text{Con}).((\cdot : \top) \to \text{Ty} (\Gamma \text{tt})) \times \top,$$

which represents the arguments $(\Gamma : \text{Con})$ and $\text{Ty} \Gamma$ of $-, -$. Decoding $c$ gives $\top$.

The argument of the constructor of $B$ can refer to the constructors of $A$ (see $\Pi$ in the Con-Ty example), hence we need to represent the usages of the constructor of $A$ in the codes of type $B$. The constructor of $A$ can refer to terms of type $B$, so we need to refer to these as well. This is why we define a type of codes $T_A$ for terms of type $A$ together with a decoding function $[-]_T_A$ and similarly for $B$.

$T_A$ and $T_B$ are given as an inductive recursive definition. Similarly to $A_{\text{ref}}$, we use a set $B_{\text{ref}}$ for the referrible inductive arguments of $B$. The three constructors of $T_A$ encode the referrible terms in $A_{\text{ref}}$, the $A$-index of a term in $B_{\text{ref}}$, and a usage of the constructor of $A$, respectively. We can only encode terms of type $B$
when they are referred to in $B_{ref}$, hence the definition of $T_B$.

\[
\text{data } T_A(A_{ref} B_{ref} : \text{Set})(\gamma : C_A) : \text{Set} \quad T_B : T_A A_{ref} B_{ref} \gamma \rightarrow \text{Set}
\]

$\text{aref : } A_{ref} \rightarrow T_A A_{ref} B_{ref} \gamma$ \hspace{1cm} $T_B (\text{aref } a) := \bot$

$\text{bref : } B_{ref} \rightarrow T_A A_{ref} B_{ref} \gamma$ \hspace{1cm} $T_B (\text{bref } b) := \top$

$\text{arg : } [\gamma]_A (T_A A_{ref} B_{ref} \gamma) T_B \rightarrow T_A A_{ref} B_{ref} \gamma$ \hspace{1cm} $T_B (\text{arg } x) := \bot$

We define the decoding functions mutually. They take as arguments not only the types $A$, the family $B : A \rightarrow \text{Set}$ and the constructor of $A$, but also functions representing the referenced arguments. $rep_A$ is like before, $rep_{index}$ gives the $A$-index and $rep_B$ creates the object in the family at the index given by $rep_{index}$.

\[
\begin{align*}
[\_]_{T_A} : &\ (a : T_A A_{ref} B_{ref} \gamma)(A : \text{Set})(B : A \rightarrow \text{Set})(\text{rep}_A : A_{ref} \rightarrow A) \\
&\ (\text{rep}_{index} : B_{ref} \rightarrow A)(\text{rep}_B : (b : B_{ref}) \rightarrow B(\text{rep}_{index} b)) \\
&\ (\text{con}_A : [\gamma]_A AB \rightarrow A) \rightarrow A \\
[\_\_, \_]_{T_B} : &\ (a : T_A A_{ref} B_{ref} \gamma)(b : T_B a)(A : \text{Set})(B : A \rightarrow \text{Set})(\text{rep}_A : A_{ref} \rightarrow A) \\
&\ (\text{rep}_{index} : B_{ref} \rightarrow A)(\text{rep}_B : (b : B_{ref}) \rightarrow B(\text{rep}_{index} b)) \\
&\ (\text{con}_A : [\gamma]_A AB \rightarrow A) \rightarrow B ([a]_{T_A} AB \text{rep}_A \text{rep}_{index} \text{rep}_B \text{con}_A)
\end{align*}
\]

\[
\begin{align*}
[\text{aref } a]_{T_A} \_\_ \_ \_ \_ \_ \_ \_ \_ := \text{rep}_A a \\
[\text{bref } b]_{T_A} \_\_ \_\_ \_ \_ \_ \_ := \text{rep}_{index} b \\
[\text{arg } x]_{T_A} \_\_ \_\_ \_ \_ \_ \_ \_ := \text{rep}_{index} \text{con}_A := \text{con}_A ([\gamma]_A \text{func} ([\_\_]_{T_A} \_\_\_\_\_\_\_\_\_) ([\_\_]_{T_B} \_\_\_\_\_\_\_\_) x)
\end{align*}
\]

\[
\begin{align*}
[\text{aref } a, w]_{T_B} \_\_ \_\_ \_ \_ \_ \_ \_ := \text{Elim}_\bot w \\
[\text{bref } b, tt]_{T_B} \_\_ \_\_ \_ \_ \_ \_ := \text{rep}_B b \\
[\text{arg } a, w]_{T_B} \_\_ \_\_ \_ \_ \_ \_ \_ := \text{Elim}_\bot w
\end{align*}
\]

The $\text{arg}$ case of $[\_]_{T_A}$ uses functoriality of $[\_]_A$, see the formalisation for details.

With the help of these we give the definition of the codes for $B$, the decoding function and the indexing function. As in the case of $C_A$, we define generalised versions indexed by a set of references. The codes for $B$ give either a constructor with no arguments (in this case we have to specify the index of the constructor which is a term of type $A$), a non inductive argument, an inductive argument of type $A$ (in this case we extend $A_{ref}$) or an inductive argument of type $B$ (in this
case $h_{\text{index}}$ says what the index of the argument is and we extend $B_{\text{ref}}$.

$$
\text{data } C'_B(A_{\text{ref}} B_{\text{ref}} : \text{Set})(\gamma : C_A) : \text{Set},
$$

$$\begin{align*}
\text{nil} & : T_A A_{\text{ref}} B_{\text{ref}} \gamma \rightarrow C'_B A_{\text{ref}} B_{\text{ref}} \gamma \\
\text{nonind} & : (K : \text{Set}) \rightarrow (K \rightarrow C'_B A_{\text{ref}} B_{\text{ref}} \gamma) \rightarrow C'_B A_{\text{ref}} B_{\text{ref}} \gamma \\
\text{indA} & : (K : \text{Set}) \rightarrow C'_B (A_{\text{ref}} + K) B_{\text{ref}} \gamma \rightarrow C'_B A_{\text{ref}} B_{\text{ref}} \gamma \\
\text{indB} & : (K : \text{Set}) (h_{\text{index}} : K \rightarrow T_A A_{\text{ref}} B_{\text{ref}} \gamma) \rightarrow C'_B A_{\text{ref}} (B_{\text{ref}} + K) \gamma \\
& \qquad \rightarrow C'_B A_{\text{ref}} B_{\text{ref}} \gamma
\end{align*}$$

The decoding of $C'_B$ follows the above explanation about the codes.

$$
\begin{align*}
[-]_B' : (\delta : C'_B A_{\text{ref}} B_{\text{ref}} \gamma) (A : \text{Set})(B : A \rightarrow \text{Set}) & \\
& \quad (\text{rep}_A : A_{\text{ref}} \rightarrow A) (\text{rep}_{\text{index}} : B_{\text{ref}} \rightarrow A) (\text{rep}_B : (b : B_{\text{ref}}) \rightarrow B (\text{rep}_{\text{index}} b)) \\
& \quad (\text{con}_A : [\gamma]_A A B \rightarrow A) \rightarrow \text{Set} \\
[\text{nil} -]_B' & \quad := \top \\
[\text{nonind } K \delta]_B' A B & \quad \text{rep}_A \text{rep}_{\text{index}} \text{rep}_B \text{con}_A \\
& \quad := \Sigma (k : K). [\delta k]_B' A B \text{rep}_A \text{rep}_{\text{index}} \text{rep}_B \text{con}_A \\
[\text{indA } K \delta]_B' A B & \quad \text{rep}_A \text{rep}_{\text{index}} \text{rep}_B \text{con}_A \\
& \quad := \Sigma (j : (k : K) \rightarrow A). [\delta j]_B' A B [\text{rep}_A j] \text{rep}_{\text{index}} \text{rep}_B \text{con}_A \\
[\text{indB } K h_{\text{index}} \delta]_B' A B & \quad \text{rep}_A \text{rep}_{\text{index}} \text{rep}_B \text{con}_A \\
& \quad := \Sigma (j : (k : K) \rightarrow B (\text{rep}_{\text{index}} k) T_A A B \text{rep}_A \text{rep}_{\text{index}} \text{rep}_B \text{con}_A)) \\
& \quad \quad . [\delta j]_B' A B \text{rep}_A [\text{rep}_{\text{index}}, \lambda k. [h_{\text{index}} k]_T A \ldots] [\text{rep}_B j] \text{con}_A
\end{align*}
$$

The index of a constructor is calculated from the code in the nil case using the interpretation of terms of type $A$. The other cases look up the result recursively.

$$
\begin{align*}
\text{index}^\prime : (\delta : C'_B A_{\text{ref}} B_{\text{ref}} \gamma) \rightarrow [\delta]_B' A B \text{rep}_A \text{rep}_{\text{index}} \text{rep}_B \text{con}_A \rightarrow A \\
\text{index}^\prime (\text{nil } a) & \quad := [a]_{T_A} A B \text{rep}_A \text{rep}_{\text{index}} \text{rep}_B \text{con}_A \\
\text{index}^\prime (\text{nonind } K \delta) & \quad (k, y) := \text{index}^\prime (\delta k) y \\
\text{index}^\prime (\text{indA } K \delta) & \quad (j, y) := \text{index}^\prime \delta y \\
\text{index}^\prime (\text{indB } K h_{\text{index}} \delta) & \quad (j, y) := \text{index}^\prime \delta y
\end{align*}
$$

The final versions of the codes for $B$, the decoding and indexing functions are
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using the special cases of the above when \(A_{ref}\) and \(B_{ref}\) are both the empty type.

\[
C_B (\gamma : C_A) : \text{Set} := C_B' \bot \bot \gamma
\]

\[
[\delta]_B A B \text{con}_A : \text{Set} := [\delta]'_B A B \text{Elim} \bot \text{Elim} \bot \text{con}_A
\]

\[
\text{index} (b : [\delta]_B A B \text{con}_A) : A := \text{index'} \delta b
\]

Now we show how to encode the constructors of \(\text{Ty}\) in the \(\text{Con-Ty}\) example.

\[
c_U : C_B c_{\_, \_} := \text{ind}_A \top (\text{nil} (\text{aref} (\text{inj}_2 \text{tt})))
\]

\[
c_{\Pi} : C_B c_{\_, \_} := \text{ind}_A \top (\text{ind}_B \top (\lambda_{\_, \_}. \text{aref} (\text{inj}_2 \text{tt})))
\]

\[
\quad \quad \quad \quad \quad \quad (\text{ind}_B \top (\lambda_{\_, \_}. \text{arg} ((\lambda_{\_, \_}. \text{bref} (\text{inj}_2 \text{tt})), ((\lambda_{\_, \_}. \text{tt}), \text{tt}))))
\]

\[
\quad \quad \quad \quad \quad \quad (\text{nil} (\text{aref} (\text{inj}_2 \text{tt}))))
\]

The constructor \(U\) only has one inductive argument of \(A\) (\(\text{ind}_A\)) and returns that as an index (\(\text{aref}\)). The constructor \(\Pi\) has an inductive argument \(\Gamma\) of \(A\) which we will later refer to as \(\text{aref} (\text{inj}_2 \text{tt})\). Then it takes an inductive argument \(A\) of type \(B\) at index \(\Gamma\) as expressed by \(\text{ind}_B \top (\lambda_{\_, \_}. \text{aref} (\text{inj}_2 \text{tt}))\). The final inductive argument is again of type \(B\), but at the index \(\Gamma, A\) where the usage of \(-, -\) is encoded by \(\text{arg}\), the argument \(\Gamma\) is given by \(\text{bref}\) (this is the \(A\)-index of the argument of type \(B\)) and the argument of type \(B\) is given by \(\lambda_{\_, \_}. \text{tt}\) (there is only one element in \(B_{ref}\) at this point).

When decoding \(c_U\), we get that \([c_U]_B \text{ConTy con}_{\_, \_} = \Sigma(\Gamma : \top \rightarrow Con). \top\) and

\[
[c_{\Pi}]_B \text{ConTy con}_{\_, \_} = \Sigma(\Gamma : \top \rightarrow Con)
\]

\[
. \Sigma(A : \top \rightarrow \text{Ty} (\Gamma \text{tt}))
\]

\[
. \Sigma(B : \top \rightarrow \text{Ty} (\text{con}_{\_, \_} (\lambda_{\_, \_}. \Gamma \text{tt}, (\lambda_{\_, \_}. A \text{tt}, \text{tt})))) . \top
\]

When applying the \(\text{index}\) function to elements of these types, one gets the expected results:

\[
\text{index} \{c_U\} (\Gamma, \text{tt}) = \Gamma \text{tt}
\]

\[
\text{index} \{c_{\Pi}\} (\Gamma, A, B, \text{tt}) = \Gamma \text{tt}
\]

The above presented codes for inductive inductive types can express the \(\text{Con-}\)
Ty example and need some generalisation to express the sorted list example (it
doesn’t allow the index of type \( \mathbb{N} \) in the second type). In chapter 3 we will
use more constituent types than two, i.e. a tower of inductive definitions like
\( A : \text{Set}, B : A \rightarrow \text{Set}, C : (a : A) \rightarrow BA \rightarrow \text{Set},... \) The extensions of the above
code system to these cases are described in section 6.2 of [79]. A categorical
characterisation and a set-theoretic semantics of inductive inductive types is given
in [20,79]. From a computational point of view IITs are not problematic and they
are supported by Agda.

2.4 Quotient inductive types

Higher inductive types come from homotopy type theory (chapter 6 of [88]). They
are a generalisation of inductive types: in addition to usual (point) constructors
they allow the definition of equality constructors. A simple example is the higher
inductive type of the interval.

\[
\text{data } I \; : \; \text{Set} \\
\text{left} \; : \; I \\
\text{right} \; : \; I \\
\text{segment} \; : \; \text{left} \equiv \text{right}
\]

This type has two usual constructors \text{left} and \text{right} and it has an equality con-
structor \text{segment} which adds an element to the identity type of \( I \) stating that
\text{left} and \text{right} are equal. To eliminate from this type one needs three methods,
two corresponding to the constructors \text{left} and \text{right}, and one corresponding to
\text{segment}. The method corresponding to \text{segment} ensures that the objects to which
\text{left} and \text{right} are mapped to are equal. We list the recursor and the eliminator
below. Note that in the case of the dependent eliminator this equality lives over
the constructor \text{segment}.

\[
\text{RecI} : (I^M : \text{Set}) \\
(\text{left}^M, \text{right}^M : I^M) \\
(\text{segment}^M : \text{left}^M \equiv \text{right}^M) \\
\rightarrow I \rightarrow I^M
\]

\[
\text{ElimI} : (I^M : I \rightarrow \text{Set}) \\
(\text{left}^M : I^M \text{left})(\text{right}^M : I^M \text{right}) \\
(\text{segment}^M : \text{left}^M \equiv_{\text{segment}} \text{right}^M) \\
(i : I) \rightarrow I^M i
\]
The computation rules for the point constructors are the usual ones, we list them for the recursor.

\[
\text{Rec} I^M \text{left}^M \text{right}^M \text{segment}^M \text{left} = \text{left}^M
\]
\[
\text{Rec} I^M \text{left}^M \text{right}^M \text{segment}^M \text{right} = \text{right}^M
\]

The computation rule for \text{segment} expressed as a propositional equality states the following.

\[
\text{ap} (\text{Rec} I^M \text{left}^M \text{right}^M \text{segment}^M) \text{segment} \equiv \text{segment}^M
\]

However, as we work in a strict metatheory (K is true), this equality is always true, hence there is no need to state it separately.

We call quotient inductive types (QITs) the higher inductive types in a strict theory (like ours). A consequence of K is that equalities between equalities are always trivial, this is why we don’t use the term “higher”. Alternatively, if we worked in homotopy type theory, quotient inductive types would mean set-truncated higher inductive types.

Functional extensionality is the fact that pointwise equal functions are equal:

\[
\text{funext} : \{ f g : (x : A) \rightarrow B x \} \rightarrow ((x : A) \rightarrow f x \equiv g x) \rightarrow f \equiv g.
\]

We use this axiom throughout this thesis. It also follows from the existence of the interval quotient inductive type I. For details, see the formalisation.

QITs are not the same as quotient types [57, 65]. The latter can be seen as special cases of the former. For quotient types, one needs to define the type and the equivalence relation in separate steps; QITs give the opportunity to do these two things at the same time. Sometimes this

In [88], there are two examples of such usage of : the constructable hierarchy of sets in an encoding of set theory and the definition of the real numbers as Cauchy-sequences. These definitions would have been possible using quotient types however it seems that they would have required some form of axiom of choice to be useful.

We give another example which points out the difference between quotient types and quotient inductive types.

Given a type and a binary relation over it, we can define the quotiented type
by the following rules.\footnote{A quotient type is just a quotient inductive type with the given constructors.}

\[
\begin{align*}
\text{data } & \rightarrow & \quad (A : \text{Set})(R : A \rightarrow A \rightarrow \text{Set}) : \text{Set} \\
[-] & : A \rightarrow A/R \\
[-]\equiv & : R a a' \rightarrow [a] \equiv [a'] \\
\text{Rec}\rightarrow & : (A : \text{Set})(R : A \rightarrow A \rightarrow \text{Set}) \\
& \quad (Q^M : \text{Set}) \\
& \quad ([-]^M : A \rightarrow Q^M) \\
& \quad ([-]\equiv^M : R a a' \rightarrow [a]^M \equiv [a']^M) \\
& \quad \rightarrow A/R \rightarrow Q^M \\
\text{Rec}A/R & \quad Q^M [-]^M [-]\equiv^M [a] = [a]^M
\end{align*}
\]

The recursor expresses that we can eliminate from the quotient into a type $Q^M$ by providing a function $[-]^M$ from $A$ to $Q^M$. However there is a limitation: this function needs to respect the relation $R$ (this fact is witnessed by the method $[-]\equiv^M$).

For our example, first we will define binary trees quotiented by a relation which expresses that the order of subtrees does not matter.

\[
\begin{align*}
data \ T_2 & : \text{Set} \\
data R & : T_2 \rightarrow T_2 \rightarrow \text{Set} \\
\text{leaf} & : T_2 \\
\text{leaf}^R & : R \text{ leaf leaf} \\
\text{node} & : T_2 \rightarrow T_2 \rightarrow T_2 \\
\text{node}^R & : R \text{ tt' } \rightarrow R \text{ ss' } \rightarrow R \text{ (node ts) (node t's') } \\
\text{perm}^R & : R \text{ (node tt') (node t't') }
\end{align*}
\]

$T_2$ is the type of binary trees with no information at the nodes. $R$ is an inductively defined binary relation on $T_2$. It has two congruence constructors for the two corresponding constructors of $T_2$ and a constructor $\text{perm}^R$ expressing that exchanging two subtrees results in a related tree. Now we can define $\overline{T}_2 := T_2/R$ and we lift the constructors $\text{leaf}$ and $\text{node}$ to $\overline{T}_2$ as follows.

\[
\begin{align*}
data \ T_2 & : \text{Set} \\
data R & : T_2 \rightarrow T_2 \rightarrow \text{Set} \\
\text{leaf} & : T_2 \\
\text{leaf}^R & : R \text{ leaf leaf} \\
\text{node} & : T_2 \rightarrow T_2 \rightarrow T_2 \\
\text{node}^R & : R \text{ tt' } \rightarrow R \text{ ss' } \rightarrow R \text{ (node ts) (node t's') } \\
\text{perm}^R & : R \text{ (node tt') (node t't') }
\end{align*}
\]
2.4. QUOTIENT INDUCTIVE TYPES

\[ \text{leaf} : T_2 := \text{[leaf]} \]
\[ \text{node} : T_2 \to T_2 \to T_2 := \text{Rec}T_2/R (T_2 \to T_2) \]
\[ \quad \left( \lambda (t : T_2). \text{Rec}T_2/R T_2 \right) \]
\[ \quad \left( \lambda (t' : T_2). [\text{node } t t'] \right) \]
\[ \quad \left( \lambda p. [\text{node}^R p \equiv] \right) \]

In the above definition, \( \text{refl}^R \) proves that \( R \) is reflexive and can be defined easily. The argument \( H \) needs to say that the previous argument respects the relation and up to functional extensionality and congruence it is given by \( \lambda p. [\text{node}^R p \equiv] \).

Note that \( \text{node} \) works as expected: by the computation rule for quotients, we have that \( \text{node } [t] [t'] = [\text{node } t t'] \).

Now we would like to do the same construction for infinitely branching trees which are given by the following datatype and relation.

\[
\begin{align*}
\text{data } T & : \text{Set} \\
\text{leaf} & : T \\
\text{node} : (\mathbb{N} \to T) \to T \\
\text{leaf}^Q & : Q \text{ leaf} \\
\text{node}^Q & : (\forall n. Q (f n) (g n)) \to Q (\text{node } f) (\text{node } g) \\
\text{perm}^Q & : (f : \mathbb{N} \to T)(h : \mathbb{N} \to \mathbb{N}) \to \text{isIso } h \\
& \quad \to Q (\text{node } f) (\text{node } (f \circ h))
\end{align*}
\]

The branches are indexed by natural numbers and the permutation constructor says that we can precompose the function giving the subtrees with any function on natural numbers which is an isomorphism (\text{isIso}) and get a related tree.

We can lift \text{leaf} to the quotient \( T/Q \) just as in the binary case, however there seems to be no way doing this for the \text{node} constructor. In the binary case we had to nest the recursor for quotients twice and in the infinite case we would need to do this infinitely many times, but it is not clear how to express such an infinite definition in type theory.

However we can define \( T \) in one step as a quotient inductive type and the problem disappears. We also don’t need the congruence constructors for the relation anymore, as they can be proven by congruence of equality.
data $\mathbf{T} : \text{Set}$

$\text{leaf} : \mathbf{T}$

$\text{node} : (\mathbb{N} \to \mathbf{T}) \to \mathbf{T}$

$\text{perm} : (f : \mathbb{N} \to \mathbf{T})(h : \mathbb{N} \to \mathbb{N}) \to \text{is_iso } h \to \text{node } f \equiv \text{node } (f \circ h)$

For completeness, we write down the eliminator for this QIT.

record MElim$\mathbf{T} : \text{Set}_1$

$\mathbf{T}^M : \mathbf{T} \to \text{Set}$

$\text{leaf}^M : \mathbf{T}^M \text{leaf}$

$\text{node}^M : \{ f : \mathbb{N} \to \mathbf{T} \} (f^M : (n : \mathbb{N}) \to \mathbf{T}^M (f n)) \to \mathbf{T}^M (\text{node } f)$

$\text{perm}^M : \{ f : \mathbb{N} \to \mathbf{T} \} (f^M : (n : \mathbb{N}) \to \mathbf{T}^M (f n))(h : \mathbb{N} \to \mathbb{N})$

$(p : \text{is_iso } h) \to \text{node}^M f^M \equiv \text{perm } f^M h^M \text{node}^M (f^M \circ h)$

module Elim$\mathbf{T} (m : \text{MElim$\mathbf{T}$})$

open MElim$\mathbf{T} m$

$\text{Elim$\mathbf{T}$} : (t : \mathbf{T}) \to \mathbf{T}^M t$

$\text{Elim$\mathbf{T}$ leaf} = \text{leaf}^M$

$\text{Elim$\mathbf{T}$ (node } f) = \text{node}^M (\lambda n. \text{Elim$\mathbf{T}$ (f n)})$

Quotient inductive types are a convenient way to define generalised algebraic theories [36]. The motive and the methods for the recursor collected together into a record form an algebra for the theory defined by the QIT. This algebra can be viewed as a model of the theory where soundness is ensured by the methods for the equality constructors. The syntax can be viewed as the initial (term) model and initiality is given by the recursor and its computation rules.

QITs are special cases of HITs which is a very active research area. Higher inductive types are proposed in chapter 6 of the book on homotopy type theory [88] but only examples are given without a general definition. There are a few proposals for describing what HITs are, but none of them cover the most general case. Sojakova describes a special case called W-suspensions and proves that
2.4. QUOTIENT INDUCTIVE TYPES

these have an initiality property in a certain category [92]. Henning et al [22] define a syntactic scheme for HITs with only 1-constructors. Codes for certain mutual and higher inductive types are given by Capriotti [34]. Some HITs can be reduced to HITs without recursive higher constructors [64]. If this is the case in general, it might lead to a simpler description of HITs. Lumsdaine and Shulman study the semantics of HITs [67].

In chapter 3 we will use the combination of inductive inductive types and quotient inductive types that we call quotient inductive inductive types (QIITs). The syntactic description of QIITs is ongoing research, see the upcoming thesis of Gabe Dijkstra [47]. Here we give an informal description of what a QIIT is. A QIIT is given first as a list of sorts, and then a list of constructors. The sorts can depend on each other, e.g. \( A : \text{Set}, B : A \rightarrow \text{Set}, C : (a : A) \rightarrow B a \rightarrow \text{Set}. \) The codomain of each sort has to be \( \text{Set}. \) Note that the dependencies between sorts can be quite intricate, e.g. \( B \) might have sort \( ((A \rightarrow A) \rightarrow A) \rightarrow \text{Set} \) or \( (a : A) \rightarrow a \equiv a \rightarrow \text{Set}. \) The codomain of constructors need to be one of the sorts or an equality between elements in a sort. For example, we can have \( a : A \) or \( p : (x : A) \rightarrow x \equiv a. \) Constructors can refer to previously defined constructors, for example we might have \( b : B \text{a}. \) Constructors need to obey strict positivity, e.g. \( a' : (A \rightarrow A) \rightarrow A \) is not allowed because \( A \) has a negative occurrence in the type of the first and only argument of the constructor. The constructor \( b : (A \rightarrow A) \rightarrow B \text{a} \) however is allowed as the negative occurrence is for \( A \) and not \( B \) which is the target of the constructor. Constructors can refer to equalities as well and probably these also need to obey the strict positivity condition, for example, a constructor \( p' : ((a \equiv a) \rightarrow A) \rightarrow A \) is questionable.

In section 4.3 we will describe a general method for deriving the eliminator of a closed QIIT. There we simply define QIITs as contexts, for example a context \( A : \text{Set}, B : A \rightarrow \text{Set}, a : A, b : B a \) describes a QIIT with two sorts and two constructors. The variable names are the names for the sorts and constructors. This description makes sure that later sorts and constructors can only refer to previous ones, but strict positivity is not enforced. The motives and methods for an eliminator can be however extracted for such a context in general.

We hope that, after giving a definition of QIITs, they can be justified using a setoid model [8].

Adding QIITs (and functional extensionality, which is also a consequence of the existence of the interval QIT, see formalisation) to the theory poses a canon-
iciety problem, i.e. can all closed terms of type \( N \) be reduced to numerals. Observa-
tional type theory [19] is a strict type theory tackling this problem and cubical
type theory [40] is a non strict type theory giving computational explanation of
homotopy type theory. These theories don’t yet have reliable implementations
and their metatheory is not yet developed, this is why we have chosen the more
conservative way of working in a strict theory with axioms.

QIITs can be added to Agda by postulating all the constructors and adding the
computation rules as rewrite rules [39]. This avoids the problems with previous
approaches such as [66] using inductive types and only postulating the equality
constructors.
Chapter 3

Syntax and standard semantics of type theory

In this chapter we explain how we arrive at our definition of syntax starting from an informal presentation of a basic type theory, then we define the syntax and its elimination principle. Our syntax includes dependent function space, a base type and a family of types over the base type. We show how to reason using this syntax and show how to use the elimination principle to define functions from the syntax to another type. More specifically, we prove disjointness of the empty context and extended contexts, we prove injectivity of the type constructor \( \Pi \), and define the standard interpretation of type theory in which every object theoretic construct is modelled by its metatheoretic counterpart.

3.1 From informal to formal syntax

Type theory is a formal system for deriving judgements: it consists of a collection of derivation rules each of which has one judgement as a conclusion. Figure 3.1 lists the derivation rules of a basic type theory with universes à la Russel and \( \Pi \) types. The notation used here is close to how one informally writes type theory on a whiteboard.

We have three kinds of judgements: (1) \( \Gamma \) is a valid context, denoted \( \Gamma \vdash - \), (2) term \( t \) has type \( A \) in context \( \Gamma \), denoted \( \Gamma \vdash t : A \), and (3) two terms are convertible, denoted \( \Gamma \vdash t \sim u : A \).

The derivation rules come in groups: there are a few core rules, and then for
CHAPTER 3. SYNTAX AND STANDARD SEMANTICS

(1) Contexts:

\[ \frac{}{\Gamma \vdash C\text{-empty}} \quad \frac{}{\Gamma, x : A \vdash C\text{-ext}} \]

(2) Terms:

\[ \frac{}{\Gamma \vdash A : U \quad \Gamma, x : A \vdash t : A} \quad \text{var} \quad \frac{}{\Gamma \vdash B : U \quad \Gamma, x : B \vdash t : A} \quad \text{wk} \quad \frac{}{\Gamma \vdash \_ : U} \quad \text{U-I} \]

\[ \frac{}{\Gamma \vdash A : U \quad \Gamma, x : A \vdash B : U} \quad \Pi\text{-F} \quad \frac{}{\Gamma, x : A \vdash t : B} \quad \Pi\text{-I} \]

\[ \frac{}{\Gamma \vdash f : \Pi(x : A).B \quad \Gamma \vdash a : A} \quad \Pi\text{-E} \]

\[ \frac{}{\Gamma \vdash A \rightsquigarrow B : U \quad \Gamma \vdash t : A} \quad \text{t-coe} \]

(3) Conversion for terms:

\[ \frac{}{\Gamma \vdash t : A} \quad \text{t-eq-refl} \quad \frac{}{\Gamma \vdash u \sim v : A} \quad \text{t-eq-sym} \]

\[ \frac{}{\Gamma \vdash u \sim v : A \quad \Gamma \vdash v \sim w : A} \quad \text{t-eq-trans} \]

\[ \frac{}{\Gamma \vdash A \rightsquigarrow B : U \quad \Gamma \vdash u \sim v : A} \quad \text{t-eq-coe} \]

\[ \frac{}{\Gamma \vdash A \rightsquigarrow A' : U \quad \Gamma, x : A \vdash B \rightsquigarrow B' : U} \quad \Pi\text{-F-cong} \]

\[ \frac{}{\Gamma, x : A \vdash t \sim t' : B} \quad \Pi\text{-I-cong} \]

\[ \frac{}{\Gamma \vdash f \sim f' : \Pi(x : A).B \quad \Gamma \vdash a \sim a' : A} \quad \Pi\text{-E-cong} \]

\[ \frac{}{\Gamma, x : A \vdash t : B} \quad \Pi\text{-B} \quad \frac{}{\Gamma, a \sim (\lambda x.f) : \Pi(x : A).B} \quad \Pi\text{-\eta} \]

Figure 3.1: Informal derivation rules for a basic type theory grouped by the kind of judgement. Rules for \(\alpha\)-conversion, universe indices and the definition of substitution are omitted.
Example A: the polymorphic identity function.

\[
\frac{\vdash \text{C-empty}}{
\frac{\vdash U : U}{\frac{\vdash \lambda x \cdot x : \Pi(x : A).A}{\frac{\vdash A : U}{\vdash A : U}}}}
\]

Example B: predicate space on a type variable.

\[
\frac{\vdash \text{C-empty}}{
\frac{\vdash U : U}{\frac{\vdash A : U}{\vdash A : U}}}
\]

Example C: deriving the natural number 2 in a context representing natural numbers. We abbreviate the following derivation by \(p\).

\[
\frac{\vdash \text{C-empty}}{
\frac{\vdash U : U}{\frac{\vdash \text{C-empty}}{
\frac{\vdash A : U}{\vdash A : U}}}}
\]

We abbreviate the following derivation by \(q\).

\[
\frac{\vdash \text{C-empty}}{
\frac{\vdash U : U}{\frac{\vdash \text{C-empty}}{
\frac{\vdash A : U}{\vdash A : U}}}}
\]

Figure 3.2: Example derivation trees using the rules of figure 3.1.
each type former there is a separate group of rules. In our basic type theory we have two type formers, $U$ and $\Pi$. The rules belonging to the group of $U$ and $\Pi$ have names starting with $U$ and $\Pi$, respectively. The rules for each type former follow the same structure: type formation rule ($-F$), introduction rule ($-I$), elimination rule ($-E$), computation rule ($-\beta$) and uniqueness rule ($-\eta$). The conversion rules state that conversion is an equivalence relation, and we have coercion rules (convertible objects are interchangeable) and congruence rules (every construction respects the conversion relation).

We haven’t listed the rules which say that terms are identified up to $\alpha$-conversion and that name capture is avoided by appropriate renaming. We also refrained from writing down the definition of substitution. We also assume that we have a hierarchy of universes, i.e. $U_i : U_{i+1}$, but informally we refrain from writing the indices.

We say that a judgement can be derived in type theory when there is a derivation tree ending with that judgement. We give an example of a few derivation trees in figure 3.2.

Traditionally, the syntax of type theory is formalised starting with an infinite set of variable names and an alphabet which includes this set and symbols such as $\lambda$, $\Pi$ etc. Then one defines the inductive sets of preterms, pretypes, precontexts. Finally, a ternary typing relation is defined as a subset of the cartesian product of precontexts, pretypes and preterms. We can view our presentation in figure 3.1 as an inductive definition of such a relation (leaving the low-level details such as the definition of preterms implicit). Well typed terms are given by the preterms for which there is a pretype and a precontext such that this relation holds. For examples of such presentations, see section 2.3 in [58] or chapter 4 in [94]. We view this approach as a low-level one, because whenever we would like to talk about terms or derivations we always need to go back and deal with lists of symbols.

When using type theory as a metalanguage we are able to define terms at a higher level, even formally. We will define the type of terms as a family of types indexed over contexts and types.

$$\text{Tm} : (\Gamma : \text{Con}) \rightarrow \text{Ty} \Gamma \rightarrow \text{Set}$$

This way we don’t have preterms but only well typed terms which contain all the information for reproducing the derivation tree. Terms and derivations are identified: e.g. the rule $\Pi$-I and $\lambda$ will be identified and given the name $\text{lam}$. Similarly
3.1. FROM INFORMAL TO FORMAL SYNTAX

we will only formalise well-scoped types and valid contexts. This approach is sometimes called intrinsically typed syntax. An advantage of intrinsically typed syntax is that we don’t need coherence theorems between operations defined on the syntax and typing: e.g. type preservation comes for free because everything is well-typed; similarly, we don’t need the substitution lemma as substitution is not defined on preterms but is defined on well-typed terms using a typing rule.

Rules $\Pi$-E and $\Pi$-$\beta$ mention substitutions. In the traditional presentation separating preterms and well-typed terms, substitution is defined by recursion on preterms and it can be proven that substitution respects the typing relation. In an intrinsically typed syntax, it is also possible to define substitution recursively. This results in an inductive inductive recursive definition (the notion of induction induction recursion is studied in section 6.1 of Forsberg’s thesis [79]). An example of such a definition of type theory is Danielsson’s work [43]. An alternative to defining substitution recursively is to build substitutions into the syntax. This is called explicit substitution calculus and was originally introduced to bridge the gap between $\lambda$-calculus and its implementations [1]. In this approach substitution is a separate term former (constructor) which builds a new term from a term and a substitution. In fact, Danielsson [43] uses a mixed approach: he defines substitutions on types implicitly (recursively) and substitution on terms explicitly. He says that originally he wanted to define a fully implicit syntax, but when defining implicit substitutions, one needs to prove substitution lemmas mutually with the syntax and it is hard to show that for such a complicated definition, every function terminates.

We take the conceptually cleaner approach of fully explicit substitutions. We use parallel substitutions, that is, a substitution is a lists of terms. Its domain is the context in which all the terms are defined and its codomain is the context which is built up from the types of the terms. This also provides a natural way to deal with variable names and $\alpha$-conversion. We use De Bruijn indices [33] encoded by projection substitutions: there will be a projection $\pi_1$ which forgets the last component of a substitution, and a projection $\pi_2$ which projects out the last term from a substitution.

As terms are indexed over types, we need to declare them separately, first types and then terms. Hence, we can’t just say that a type is an element of the universe as in the informal presentation of figure 3.1. We need to have universes à la Tarski instead of à la Russel.
CHAPTER 3. SYNTAX AND STANDARD SEMANTICS

The notation of figure 3.1 is very concise in that, for example, the rule $\Pi$-I does not say that $\Gamma \vdash A : U$ and $\Gamma, x : A \vdash B : U$ (and indeed, this assumption is not necessary – it is admissible). In our syntax however we work in type theory, hence we need to list every argument with its type. However, we can still achieve the same conciseness in the formal presentation by adding these additional assumptions as implicit arguments to the syntax. For example, we write the type of the constructor $\text{lam}$ as follows.

$$\text{lam} : \text{Tm} (\Gamma, A) B \rightarrow \text{Tm} \Gamma (\Pi A B)$$

Spelling out the implicit arguments, this means the following.

$$\text{lam} : \{\Gamma : \text{Con}\} \{A : \text{Ty} \Gamma\} \{B : \text{Ty} (\Gamma, A)\} \rightarrow \text{Tm} (\Gamma, A) B \rightarrow \text{Tm} \Gamma (\Pi A B)$$

This way our syntax matches the usual informal notation of type theory. Without implicit arguments we would have to write $\text{lam} \Gamma A B t$ instead of $\text{lam} t$.

Formalising the type theory of figure 3.1 following the above considerations would result in an inductive inductive type with the following eight constituent types for contexts, types, substitutions ($\text{Tms}$ for lists of terms), terms and conversion for all of them in the same order.

$$\begin{align*}
\text{data} \ \text{Con} & : \text{Set} \\
\text{data} \ \text{Ty} & : \text{Con} \rightarrow \text{Set} \\
\text{data} \ \text{Tms} & : \text{Con} \rightarrow \text{Con} \rightarrow \text{Set} \\
\text{data} \ \text{Tm} & : (\Gamma : \text{Con}) \rightarrow \text{Ty} \Gamma \rightarrow \text{Set} \\
\text{data} \ \sim_{\text{Con}} & : \text{Con} \rightarrow \text{Con} \rightarrow \text{Set} \\
\text{data} \ \sim_{\text{Ty}} & : \text{Ty} \Gamma \rightarrow \text{Ty} \Gamma \rightarrow \text{Set} \\
\text{data} \ \sim_{\text{Tms}} & : \text{Tms} \Gamma \Delta \rightarrow \text{Tms} \Gamma \Delta \rightarrow \text{Set} \\
\text{data} \ \sim_{\text{Tm}} & : \text{Tm} \Gamma A \rightarrow \text{Tm} \Gamma A \rightarrow \text{Set}
\end{align*}$$

We cannot avoid defining conversion at the same time as the first four types because of the rule $t$-coe which becomes a constructor of $\text{Tm}$ mentioning the conversion relation. In contrast, for simple type theory there is no such rule and the conversion relation can be given in a separate step after defining the syntax.

However, defining type theory with these eight constituent types results in lots
3.2. THE SYNTAX

of boilerplate because of the conversion rules. Most of these rules are so obvious that introductions to type theory do not even list them explicitly (e.g. [58], [88]). Basically, one needs to work with setoids instead of types and then families of setoids indexed over setoids. (A setoid is a type together with an equivalence relation which we view as the equality of that type [8], e.g. we only define functions between setoids which respect the corresponding relations.) The amount of type theoretic boilerplate makes using such a definition infeasible in practice. An example is Chapman’s work [38] which managed to give a complete presentation using such an approach.

If we look at the conversion rules, we observe that there is another relation in type theory for which reflexivity, symmetry, transitivity, coercion and the congruence rules hold: equality (section 2.2.2). The question naturally arises whether we can use equality as a tool for abstracting over these properties. Note that we also need to account for the interesting conversion rules, namely $\Pi$-$\beta$ and $\Pi$-$\eta$. Quotient inductive types provide a solution precisely for this: they allow the addition of equality constructors for the interesting cases and all the other rules become automatically true by the corresponding rules for equality.

In addition, the syntax given as a QIIT is a more abstract definition than the one with explicit conversion relations. The quotienting enforces that we cannot distinguish between convertible syntactic objects.

3.2 The syntax

We define the syntax of type theory as a quotient inductive inductive type consisting of four different types: contexts, types, substitutions and terms.

```haskell
data Con : Set
data Ty : Con → Set
data Tms : Con → Con → Set
data Tm : (Γ : Con) → Ty Γ → Set
```

Contexts are given by a type. Types are indexed over contexts. As we have dependent types, a type is only valid in a given context. Substitutions are indexed over two contexts. One can think of $Tms\Gamma\Delta$ as a sequence of terms in context $\Gamma$ which inhabit all types in $\Delta$, hence the name $Tms$. Terms are indexed over a
context and a type in that context.

We will give the constructors for the four constituent types in separate groups. First we spell out the core substitution calculus, and then we add rules for different type formers separately.

### 3.2.1 The core type theory

The constructors of the substitution calculus are given below. The substitution calculus does not include any type formers such as $\Pi$. We will extend the QIIT of the syntax with those later.

```plaintext
data Con
  ·      : Con  
  _, _   : (Γ : Con) → Ty Γ → Con

data Ty
  [-]   : Ty Θ → Tms Γ Θ → Ty Γ

data Tms
  _ o _ : Tms Θ Δ → Tms Γ Θ → Tms Γ Δ
  id    : Tms Γ Γ
  ϵ     : Tms Γ ·
  _, _  : (σ : Tms Γ Δ) → Tm Γ A[σ] → Tms Γ (Δ, A)
  π₁    : Tms Γ (Δ, A) → Tms Γ Δ

data Tm
  [-]   : Tm Θ A → (σ : Tms Γ Θ) → Tm Γ A[σ]
  π₂    : (σ : Tms Γ (Δ, A)) → Tm Γ A[π₁ σ]

data Ty
  [id]  : A[id] ≡ A

data Tms
  o o   : (σ o ν) o δ ≡ σ o (ν o δ)
  id o  : id o σ ≡ σ
  o id  : σ o id ≡ σ
  ε η   : {σ : Tms Γ ·} → σ ≡ ϵ
```
3.2. THE SYNTAX

\[ \pi_1 \beta : \pi_1 (\sigma, t) \equiv \sigma \]
\[ \pi \eta : (\pi_1 \sigma, \pi_2 \sigma) \equiv \sigma \]
\[ , \circ : (\nu, t) \circ \sigma \equiv (\nu \circ \sigma), (\nu \odot \sigma) \]

\[ \text{data Tm} \]
\[ \pi_2 \beta : \pi_2 (\sigma, t) \equiv \pi_1 \beta \]

We explain the above definition in detail now.

There are two ways to construct a context: the empty context \( \cdot \) and context extension \( , - \) which adds a type in the context which we extend.

We are able to substitute types and terms and substitutions themselves (the latter is called composition). That is, given a type \( A : Ty \Theta \), term \( t : Tm \Theta A \) and a substitution \( \nu : Tms \Theta \Delta \), all interpreted in context \( \Theta \), we can interpret them in \( \Gamma \) by a substitution \( \sigma : Tms \Gamma \Theta \) which interprets all of \( \Theta \) in \( \Gamma \). This is expressed by \( A[\sigma] : Ty \Gamma, t[\sigma] : Tm \Gamma A[\sigma] \) and \( \nu \circ \sigma : Tms \Gamma \Delta \). Substitution is associative which is expressed by \( [ ] \) for types and \( \odot \) for substitutions. The similar rule for terms can be derived, see section 3.3.

We have the identity substitution \( \text{id} \) which is identity when we substitute types \( ([\text{id}]) \) and substitutions \( (\text{id} \circ, \text{id}) \). Types can be only substituted from one side, this is why we only have one identity law for them. Again, the similar rule for terms can be derived.

The constructor \( \varepsilon \) provides the empty substitution and \( \varepsilon \eta \) witnesses that every substitution into the empty context is equal to it.

The substitution extension operator \( , - \) is adding a term at the end of a substitution: given a \( \sigma \) providing all types in \( \Delta \), we need a term of type \( A[\sigma] \) to construct a substitution into \( \Delta, A \). We have the two projections \( \pi_1 \) and \( \pi_2 \) which forget and project out the last term, respectively. They work as expected: projection after \( , - \) gives the expected results (rules \( \pi_1 \beta \) and \( \pi_2 \beta \)). We have the other direction as well: if we project out the first and second components and then join them by substitution extension, we get the original substitution \( (\pi \eta) \). Finally, we have the law \( , \circ \) which tells us what happens if we substitute an extended substitution: the substitution just goes under the \( , - \) in a pointwise fashion.

Note that in the definition of \( , \circ \) the term \( t[\sigma] \) has type \( A[\nu][\sigma] \) but \( (\nu \circ \sigma), - \) requires a term of type \( A[\nu \circ \sigma] \). This is why we need to transport \( t[\sigma] \) along the equality \( [ ] \). Similarly when expressing the type of \( \pi_2 \beta \) we have a term of type
on the left hand side $A[\pi_1 (\sigma, t)]$ and a term of type $A[\sigma]$ on the right hand side. These types are equal by $\pi_1 \beta$, hence $\pi_2 \beta$ is an equality over $\pi_1 \beta$.

We can summarize the syntax as follows.

- Contexts and substitutions form a category with a terminal object.
- Types form a family of types over contexts, terms form a family over contexts and types and they are functorial.
- We have a substitution extension operation given by the following natural isomorphism.

$\pi_1 \beta, \pi_2 \beta \cup \sigma : \text{Tms} \Delta \Delta \Rightarrow \text{Tm} A[\sigma] \Rightarrow \text{Tms} \Gamma (\Delta, A) \Rightarrow \uparrow \pi_1, \pi_2 \cup \pi \eta$

Naturality is expressed by $\sigma \circ$. If one direction of an isomorphism is natural, so is the other, this is why we only state this direction. We prove the other direction (given by $\pi_1 \circ$ and $\pi_2 [\circ]$) later.

Using our categorically inspired syntax we can derive more traditional syntactic constructions such as variables expressed as typed De Bruijn indices [33]. For this we first define the weakening substitution.

$$\text{wk} : \text{Tms} (\Gamma, A) \Gamma := \pi_1 \text{id}$$

When we project out the last element from the context, we need to weaken the type because now we are in an extended context. The successor constructor for De Bruijn variables is just substitution by weakening.

$$\text{vz} : \text{Tm} (\Gamma, A) (A[\text{wk}]) := \pi_2 \text{id}$$
$$\text{vs} (x : \text{Tm} \Gamma A) : \text{Tm} (\Gamma, B) (A[\text{wk}]) := x[\text{wk}]$$

### 3.2.2 A base type and family

We add a base type $U$ and a family $El$ over this type. $El$ is the only place in our basic syntax where terms leak into types. $U$ and $El$ are the dependently typed analogs of the base type $\nu$ in simple type theory: they are the simplest type formers which make the theory nontrivial.
3.2. THE SYNTAX

We add the type formation rules and the substitution rules. We write the symbol + after Ty to show that these are additional constructors to the ones given in the previous section.

\[
\begin{align*}
\text{data } \text{Ty} + & \quad U : \text{Ty } \Gamma \\
& \quad \text{El} : \text{Tm } \Gamma U \rightarrow \text{Ty } \Gamma \\
& \quad U[] : U[\sigma] \equiv U \\
& \quad \text{El}[] : (\text{El } \hat{A})[\sigma] \equiv \text{El } (u[], \hat{A}[\sigma])
\end{align*}
\]

The type constructor \( U \) is not affected by substitutions and substituting \( \text{El} \) pushes the substitution \( \sigma \) through to the term of type \( U \) which gains type \( U[] \), this is why we need to transport along \( U[] \).

### 3.2.3 Dependent function space

First we define lifting of a substitution: the operation \( \uparrow \) takes a substitution \( \sigma \) from \( \Gamma \) to \( \Delta \) and returns an extended substitution from \( \Gamma, A[\sigma] \) to \( \Delta, A \) which does not touch the last element in the context. It works by weakening \( \sigma \) and extending the substitution by the referring to the last element in the context.

\[
(\sigma : \text{Tms } \Gamma \Delta) \uparrow A : \text{Tms } (\Gamma, A[\sigma]) (\Delta, A) := (\sigma \circ \text{wk}), ([\iota\kappa], \text{vz})
\]

Now we define function space by the type formation rule, abstraction, application, the \( \beta \) computation rule, the \( \eta \) uniqueness rule and substitution rules for type formation and lambda.

\[
\begin{align*}
\text{data } \text{Ty} + & \quad \Pi : (A : \text{Ty } \Gamma) \rightarrow \text{Ty } (\Gamma, A) \rightarrow \text{Ty } \Gamma \\
& \quad \Pi[] : (\Pi A B)[\sigma] \equiv \Pi (A[\sigma]) (B[\sigma \uparrow A])
\end{align*}
\]

\[
\begin{align*}
\text{data } \text{Tm} + & \quad \text{lam} : \text{Tm } (\Gamma, A) B \rightarrow \text{Tm } (\Pi A B) \\
& \quad \text{app} : \text{Tm } (\Pi A B) \rightarrow \text{Tm } (\Gamma, A) B \\
& \quad \Pi \beta : \text{app } (\text{lam } t) \equiv t \\
& \quad \Pi \eta : \text{lam } (\text{app } t) \equiv t \\
& \quad \text{lam}[] : (\text{lam } t)[\sigma] \equiv [\iota\kappa] \text{lam } (t[\sigma \uparrow A])
\end{align*}
\]
CHAPTER 3. SYNTAX AND STANDARD SEMANTICS

This definition can be summarized as a natural isomorphism where naturality is given by \( \text{lam} \).

\[
\Pi \beta \cup \quad \text{lam} \downarrow \quad \frac{\text{Tm} (\Gamma, A) B}{\text{Tm} \Gamma (\Pi A B)} \uparrow \text{app} \quad \cap \Pi \eta
\]

We use the categorical \( \text{app} \) operator, but the standard one \((-\tau-)\) can also be derived.

\[
\langle (u : \text{Tm} \Gamma A) \rangle : \text{Tms} \Gamma (\Gamma, A) : = \text{id}_{\langle \text{id} \rangle}, u
\]

\[
(t : \text{Tm} \Gamma (\Pi A B)) \tau (u : \text{Tm} \Gamma A) : B[\langle u \rangle] : = (\text{app} t)[\langle u \rangle]
\]

The substitution \( \langle u \rangle \) is identity on the first part of the context and provides \( u \) for the last type.

The substitution law for \( \text{app} \) can be derived using \( \text{lam} \) and the \( \beta \) and \( \eta \) rules.

\[
\text{app} [] : (\text{app} t)[\sigma \uparrow A]
\]

\[
\equiv \text{app} \left( \text{lam}((\text{app} t)[\sigma \uparrow A]) \right)
\]

\[
\equiv \text{app} \left( \text{lam} \left( \text{app} t \right) \left[ \sigma \right] \right)
\]

\[
\equiv \text{app} \left( t \left[ \sigma \right] \right)
\]

3.3 Reasoning in the syntax

In this section we show how to prove theorems using the syntax through a couple of examples, including those of figure 3.2. We also show how we used heterogeneous equality in the formalisation to make reasoning easier. Apart from this section, when writing equality reasoning this thesis uses extensional type theory for readability.

First we prove the substitution laws for \( \pi_1 \) and \( \pi_2 \). The one for \( \pi_1 \) is given by
the following equational reasoning.

\[
\pi_1 \circ : \pi_1 \nu \circ \sigma
\]

\[
\equiv \pi_1 \left( \pi_1 \nu \circ \sigma, (\pi_2 \nu)[\sigma] \right)
\]

\[
\equiv \pi_1 \left( \left( \pi_1 \nu, \pi_2 \nu \right) \circ \sigma \right)
\]

\[
\equiv \pi_1 \left( \nu \circ \sigma \right)
\]

We need \(\pi_1 \circ\) even to state the substitution law for \(\pi_2\).

\[
\pi_2[] : (\pi_2 \nu)[\sigma] \equiv \square \cdot \text{ap} (A[\cdot]) \pi_1 \circ \pi_2 (\nu \circ \sigma)
\]

The left hand side has type \(\text{Tm} \Gamma (A[\pi_1 \nu][\sigma])\) and the right hand side has type \(\text{Tm} \Gamma (A[\pi_1 (\nu \circ \sigma)])\). Hence we need to transport the left hand side through the equality \(\square \cdot \text{ap} (A[\cdot]) \pi_1 \circ\).

To ease working with such equalities we introduce heterogeneous equality [19]. We will only use heterogeneous equality in this section to illustrate how we formalised the constructions in this thesis (which use the notation of extensional type theory).

A heterogeneous equality between two elements of two different types is a pair of an equality between the two types and an equality of the elements up to this equality.

\[
(a : A) \simeq (b : B) := \Sigma (p : A \equiv B). a \equiv^p b
\]

An equivalent form of this is relation is called John Major equality [74]. The relation \(\simeq\) is reflexive, symmetric and transitive so equational reasoning can be done in the usual way. We make use of heterogeneous versions of congruence, the simplest one can be stated as follows.

\[
\text{ap} : (f : (x : A) \to B x) \to a \equiv a' \to f \, a \simeq f \, a'
\]
We can prove that $\pi_2$ is a congruence using this version of $\text{ap}$:

$$\text{ap}\pi_2 (p : \sigma \equiv \sigma') : \pi_2 \sigma \simeq \pi_2 \sigma' := \text{ap} \pi_2 p$$

Sometimes however we need a more flexible version of this congruence when not even $\sigma$ and $\sigma'$ have the same type. We can prove this using the eliminator for equality six times (once for each homogeneous equality and twice for each heterogeneous equality).

$$\text{ap}\pi_2' : \Gamma \equiv \Gamma' \rightarrow \Delta \equiv \Delta'$$

$$\rightarrow \{ A : \text{Ty} \Delta \} \{ A' : \text{Ty} \Delta' \} \rightarrow A \simeq A'$$

$$\rightarrow \{ \sigma : \text{Tms} \Gamma (\Delta, A) \} \{ \sigma' : \text{Tms} \Gamma' (\Delta', A') \} \rightarrow \sigma \simeq \sigma'$$

$$\rightarrow \pi_2 \sigma \simeq \pi_2 \sigma'$$

Another example is the following congruence rule for substitution extension.

$$\text{ap}. : \sigma \equiv \sigma' \rightarrow t \simeq t' \rightarrow (\sigma, t) \simeq (\sigma', t')$$

In the formal development, we define such congruence rules for each constructor, as needed. In our notation for heterogeneous equational reasoning, we omit the outermost congruence rules for readability just as we did in the homogeneous case.

The advantage of heterogeneous equality is that we can forget about transports during reasoning.

$$\text{untr} : \{ u : P a \} (p : a \equiv b) \rightarrow u \simeq p_* u$$

Also, we can convert back and forth with the usual homogeneous equality ($\text{from} \simeq$ uses the axiom $K$ defined in section 2.2.2).

$$\text{from} \equiv : (p : a \equiv b) \rightarrow u \equiv p_* v \rightarrow u \simeq v$$

$$\text{from} \simeq : \{ u v : A \} \rightarrow u \simeq v \rightarrow u \equiv v$$

We can use $\text{from} \equiv$ to get a heterogeneous version of $\pi_2 \beta$.

$$\pi_2 \beta : \pi_2 (\sigma, t) \simeq t := \text{from} \equiv \pi_1 \beta \pi_2 \beta$$
Using this we prove the heterogeneous version of $\pi_2[]$ by heterogeneous equational reasoning.

$$
\pi_2[] : (\pi_2 \nu)[\sigma] \\
\cong [\pi_2 \nu][\sigma] \quad \text{(untr)} \\
\cong \pi_2 (\pi_1 \nu \circ \sigma, \pi_2 [\sigma]) \quad \text{(\pieta)} \\
\cong \pi_2 (\pi_1 \nu \circ \sigma) \quad \text{(\pieta)}
$$

We derive the functor laws for terms following [90]. The identity law can be proved using the naturality law, \circ of substitution extension. First we write the proof using extensional type theory to show the idea.

$$
[id] : t[id] \\
\cong \pi_2 (id \circ id, t[id]) \quad \text{(\pieta)} \\
\cong \pi_2 ((id, t) \circ id) \quad \text{(\circid)} \\
\cong \pi_2 (id, t) \quad \text{(\pieta)} \\
\cong t
$$

The intensional proof using heterogeneous equational reasoning is more involved as the transports need to be mentioned explicitly when we use the substitution extension operator $-,-$. 
We only write down the proof for composition using extensional type theory.
3.3. REASONING IN THE SYNTAX

With all this machinery at hand we can reproduce the example derivation trees in figure 3.2.

Example A is the polymorphic identity function. We view the base type \( U \) as a universe for this example. The first argument of the function is a code for a type and we need to use \( \text{El} \) to turn it into a type. Here we also need to use transports at multiple places.

\[
\text{lam} \left( \text{lam} \left( \text{El} \right) \right) : \text{Tm} \to \left( \Pi U \left( \Pi \left( \text{El} \left( u_{\|}, vz \right) \right) \left( \text{El} \left( u_{\|}, u_{\|}, vz \right)[wk] \right) \right) \right)
\]

Example B is predicate space where the indexing type of the predicate is a variable in the context. We derive a type, not a term of type \( U \) because our universe \( U \) is empty.

\[
\Pi \left( \text{El} \left( u_{\|}, vz \right) \right) U : \text{Ty} \left( \cdot, U \right)
\]

In this example Agda’s mechanism for implicit arguments figures out that the codomain of the function will be in the context \( \cdot, U, \text{El} \left( u_{\|}, vz \right) \) so we don’t need to write down this context derivation by hand.

To implement example C, we first define the non dependent function space with its usual application and substitution law.

\[
(A : \text{Ty} \Gamma) \to (B : \text{Ty} \Gamma) : \text{Ty} \Gamma := \Pi A \left( B[\text{wk}] \right)
\]

\[
(t : \text{Tm} \Gamma \left( A \Rightarrow B \right)) \in \left( \text{Tm} \Gamma A \right) : \text{Tm} \Gamma B
\]

\[
:= \left( \Pi \left( \text{ap} \cdot A[\cdot] \right) \left( \pi_1 \circ \text{ap} \pi_1 \text{id} \circ \pi_1 \beta \right) \cdot |\cdot| \right) \left( \text{app} t \right)[\langle u \rangle]
\]

\[
\Rightarrow \left[ \left( A \Rightarrow B \right)[\sigma] \equiv A[\sigma] \Rightarrow B[\sigma] \right)
\]

\[
:= \Pi \left[ \text{ap} \left( \Pi \left( A[\sigma] \right) \right) \left( \Pi \text{ap} \left( B[\cdot] \right) \left( \pi_1 \circ \text{ap} \pi_1 \text{id} \circ \pi_1 \beta \right) \cdot |\cdot|^{-1} \right) \right]
\]

First define the projection \( p \) in figure 3.2 and denote it by \( N \). This is just the type computed using \( \text{El} \) from the second De Bruijn index.

\[
N : \text{Ty} \left( \cdot, U, \text{El} \left( u_{\|}, vz \right) \right) := \text{El} \left( (\cdot, u_{\|}, u_{\|}, vz) \right)
\]

The context \( \Gamma \) is defined as follows.

\[
\Gamma : \text{Con} := \cdot, U, \text{El} \left( u_{\|}, vz \right) , N \Rightarrow N
\]
The projection $z$ is defined as the second De Bruijn index in context $\Gamma$ and we need to use transport.

$$z : \text{Tm} \Gamma (N[wk]) := (\llbracket\llbracket x \cdot \text{El} \rrbracket \cdot \text{El} (\text{from} : r) \cdot \text{El} \rrbracket^{-1}) \cdot \text{vs vz}$$

The proof of $r$ is given as follows.

$$r : u_\uparrow (u_\uparrow \cdot \text{vs vz})[wk \circ wk]$$

$$\quad \quad \quad \quad \text{(untr} U\rrbracket^{-1})$$

$$\simeq (u_\uparrow \cdot \text{vs vz})[wk \circ wk]$$

$$\quad \quad \quad \quad (\text{ap} (-[wk \circ wk]) \ (\text{untr} U\rrbracket^{-1}))$$

$$\simeq \text{vs vz}[wk \circ wk]$$

$$\quad \quad \quad \quad (\rrbracket^{-1})$$

$$\simeq (\text{vs vz})[wk]$$

$$\quad \quad \quad \quad (\text{ap} (-[wk]) \ (\text{untr} (\rrbracket \cdot U\rrbracket)))$$

$$\simeq (\llbracket u\rrbracket \cdot \text{vs vz})[wk]$$

$$\quad \quad \quad \quad (\text{untr} U\rrbracket)$$

$$\simeq u_\uparrow (\llbracket u\rrbracket \cdot \text{vs vz})[wk]$$

By proving the equality

$$s : N[wk] \equiv \text{El} (\llbracket u\rrbracket \cdot \text{vs vz}),$$

we can define $sz$ and finally $ssz$ which was our final goal.

$$sz : \text{Tm} \Gamma (\text{El} (\llbracket u\rrbracket \cdot \text{vs vz})) := (\llbracket x \cdot \text{ap} (\lambda z. N[wk] \Rightarrow z) \cdot s \rrbracket \cdot \text{vz}) \ \text{vs} \ s$$

$$ssz : \text{Tm} \Gamma (\text{El} (\llbracket u\rrbracket \cdot \text{vs vz})) := (\llbracket x \cdot \text{ap} (\lambda z. z \Rightarrow s) \cdot s \rrbracket \cdot \text{vz}) \ \text{vs} \ s$$

### 3.4 The recursor

The recursor is determined by the constructors of the syntax. We collect the arguments of the recursor into a record called $\text{Model}$ given below. We call an element of this record a model of type theory, that is, a sound semantics. Ev-
3.4. **THE RECURSOR**

every syntactic construct has a semantic counterpart in this record including the equations, the latter ensure soundness.

First we list the fields for the substitution calculus. These have the same type as the type formation rules and constructors but with $^M$ indices to distinguish from the constructor names.

```plaintext
record Model : Set
  Con^M : Set
  Ty^M : Con^M → Set
  Tms^M : Con^M → Con^M → Set
  Tm^M : (Γ^M : Con^M) → Ty^M Γ^M → Set
  M⁻ : Con^M
  M⁻[_][_] : (Γ^M : Con^M) → Ty^M Γ^M → Con^M
  M⁻ : Ty^M Θ^M Θ^M → Ty^M Γ^M
  M⁻ : θ^M → Tms^M Θ^M Δ → Tms^M Γ^M Δ
  id^M : Tms^M Γ^M Γ^M
  ε^M : Tms^M Γ^M Θ
  M⁻ : (σ^M : Tms^M Γ^M Δ^M) → Tm^M Γ^M A^M[σ^M]^M → Tms^M Γ^M (Δ^M, A^M)
  π̂₁^M : Tms^M Γ^M (Δ^M, A^M) → Tms^M Γ^M Δ^M
  π̂₂^M : (σ^M : Tms^M Γ^M (Δ^M, A^M)) → Tm^M Γ^M A^M[σ^M]^M
  oo^M : (σ^M o^M ν^M) o^M δ^M ≡ σ^M o^M (ν^M o^M δ^M)
  idο^M : id^M o^M σ^M ≡ σ^M
  oι^M : σ^M o^M id^M ≡ σ^M
  εř^M : {σ^M : Tms^M Γ^M[σ^M]} → σ^M ≡ ε^M
  π₁^M : π₁^M (σ^M, t^M) ≡ σ^M
  π₂^M : π₂^M (σ^M, t^M) ≡ σ^M
  o^M : (ν^M, t^M) o^M σ^M ≡ (ν^M o^M σ^M), M (π̂₁, t^M[σ^M]^M)
  π₂^M : π₂^M (σ^M, t^M) ≡ π₁^M t^M
```


The fields for the base type and base family are given below.

```plaintext
class Model +
    U^M : Ty^M \Gamma^M
    El^M : Tm^M \Gamma^M U^M \rightarrow Ty^M \Gamma^M
    U[^M] : U^M[σ^M]^M \equiv U^M
```

To define the fields for the function space first we need the semantic counterpart of the lifting function.

```plaintext
:= (s^M s^M \pi^M id^M), M (\Pi[^M] s^M \pi^M id^M)
```

Now the fields for the function space are given as follows.

```plaintext
class Model +
    Π^M : (A^M : Ty^M \Gamma^M) \rightarrow Ty^M (\Gamma^M, M A^M) \rightarrow Ty^M \Gamma^M
    lam^M : Tm^M (\Gamma^M, M A^M) B^M \rightarrow Tm^M \Gamma^M (Π^M A^M B^M)
    app^M : Tm^M \Gamma^M (Π^M A^M B^M) \rightarrow Tm^M (\Gamma^M, M A^M) B^M
    Πβ^M : app^M (lam^M t^M) \equiv t^M
    Πη^M : lam^M (app^M t^M) \equiv t^M
    lam[^M] : (lam^M t^M)[σ^M]^M \equiv Π[^M] lam^M (t^M[σ^M ↑^M A^M])
```

The recursor is parameterised by a model and it satisfies the equations given below.

```plaintext
module Rec (m : Model)
    open Model m
    RecCon : Con \rightarrow Con^M
    RecTy : Ty \Gamma \rightarrow Ty^M (RecCon \Gamma)
    RecTms : Tms \Gamma \Delta \rightarrow Tms^M (RecCon \Gamma) (RecCon \Delta)
    RecTm : Tm \Gamma A \rightarrow Tm^M (RecCon \Gamma) (RecTy A)
```
RecCon  \cdot = \cdot^M
RecCon (\Gamma, A) = (\text{RecCon } \Gamma)^M \text{RecTy } A
RecTy (A[\sigma]) = \text{RecTy } A[\text{RecTms } \sigma]^M
RecTms (\sigma \circ \nu) = \text{RecTms } \sigma \circ^M \text{RecTms } \nu
RecTms id = \text{id}^M
RecTms \epsilon = \epsilon^M
RecTms (\sigma, t) = (\text{RecTms } \sigma)^M \text{RecTm } t
RecTms (\pi_1 \sigma) = \pi_1^M \text{RecTms } \sigma
RecTms (t[\sigma]) = (\text{RecTm } t)[\text{RecTms } \sigma]^M
RecTms (\pi_2 \sigma) = \pi_2^M \text{RecTms } \sigma
RecTy U = U^M
RecTy (El \hat{A}) = El^M (\text{RecTm } \hat{A})
RecTy (\Pi A B) = \Pi^M (\text{RecTy } A) (\text{RecTy } B)
RecTm (\text{lam } t) = \text{lam}^M (\text{RecTm } t)
RecTm (\text{app } t) = \text{app}^M (\text{RecTm } t)

It is possible to define the category of models by taking objects to be elements of Model while a morphism between two models is given by 4 mutually defined functions which have the same types as the 4 Rec... functions of the recursor (but go from one model to another, not from the syntax to another one) which satisfy the same equations that the recursor satisfies but it is enough to satisfy them propositionally. With this view in mind the recursor states that the syntax (the term model, see below) is the (weakly) initial model. In section 4.3 we give a method for deriving these equations from the syntax.

Our definition of model of type theory is equivalent to categories with families by Dybjer (CwF), a standard notion of model of type theory. His requirements in Definition 1 of [48] are met by the following observations. Here we omit the $^M$ indices for readability, but we are talking about an arbitrary model, not the syntax.

- We have a category $\mathcal{C}$. The objects are given by Con, the morphisms by Tms, and we have the categorical operations $\circ$, $\cdot$, id and laws ($\circ$, id, $\circ$ id).
- We have a functor $T : \mathcal{C}^{\text{opp}} \to \text{Fam}$. The object part is given by Ty and Tm, the morphism part by the $[-]$ operations and we have the functor
laws \([],,[\text{id}]\). The functor laws for the \(\text{Tm}\) part are derivable, see previous section.

- \(\mathcal{C}\) has a terminal object \(\cdot\) and terminality is given by \(\epsilon, \eta\).

- We express the comprehension operation as a natural isomorphism.

Dybjer’s notion of comprehension requires \(-, -\) operations for context and substitution extensions which have the same types as ours together with \(p : \text{Tms}(\Gamma, A) \Gamma\) and \(q : \text{Tm}(\Gamma, A) A[p]\) operators such that \(p \circ (\sigma, t) \equiv \sigma\) and \(q[\sigma, t] \equiv t\). In addition, he has a uniqueness condition which states that given a \(\nu\) s.t. \(p \circ \nu \equiv \sigma\) and \(q[\nu] \equiv \sigma\), we have that \(\nu \equiv (\sigma, t)\).

We can show that the two notions are isomorphic by defining two maps and showing that their compositions are identities.

Both maps are identity on the \(-, -\) operations. Starting from our notion, we can define \(p := \pi_1 \text{id}\) and \(q := \pi_2 \text{id}\) and we need to check the uniqueness condition. Given \(\nu\) s.t. \(\pi_1 \text{id} \circ \nu \equiv \sigma\) and \((\pi_2 \text{id})[\nu] \equiv \sigma\) we have \(\nu \equiv (\pi_1 \nu, \pi_2 \nu) \equiv (\pi_1 \text{id} \circ \nu, (\pi_2 \text{id})[\nu]) \equiv (\sigma, t)\). Starting from Dybjer’s notion, we define \(\pi_1 \sigma := p \circ \sigma\) and \(\pi_2 \sigma := q[\sigma]\). We check the equations:

\[
\begin{align*}
\pi_1 \beta & : \pi_1 (\sigma, t) = p \circ (\sigma, t) \equiv \sigma \\
\pi_2 \beta & : \pi_2 (\sigma, t) = q[\sigma, t] \equiv t \\
\pi \eta & : (\pi_1 \sigma, \pi_2 \sigma) = (p \circ \sigma, q[\sigma]) \equiv \sigma \\
\circ & : (\nu, t) \circ \sigma \equiv (\nu \circ \sigma, t[\sigma]) \\
& \text{by uniqueness as we have } p \circ \sigma \equiv p \circ \sigma \text{ and } q[\sigma] \equiv q[\sigma] \\
& \text{and } q[(\nu, t) \circ \sigma] \equiv q[(\nu, t)][\sigma] \equiv t[\sigma].
\end{align*}
\]

For checking that compositions are identities it is enough to check the projections because the equations will be equal by \(K\). We have \(\pi_1 \sigma \mapsto \pi_1 \text{id} \circ \sigma \equiv \pi_1 \sigma\) by \(\pi_1 \circ\) and \(\text{id}_0\) and \(\pi_2 \sigma \mapsto (\pi_2 \text{id})[\sigma] \equiv \pi_2 \sigma\) by \(\pi_2 [\text{id}]\) and \(\text{id}_0\). In the other direction we have \(p \mapsto p \circ \text{id} \equiv p\) and \(q \mapsto q[\text{id}] \equiv q\) by the identity laws.

The simplest model that we can define is the term model which interprets every syntactic construct by itself. We only list the first few fields of the record
3.4. THE RECURSOR

Model.

\[ \begin{align*}
\text{Con}^M &:= \text{Con} \\
\text{Ty}^M &:= \text{Ty} \\
\text{Tms}^M &:= \text{Tms} \\
\text{Tm}^M &:= \text{Tm} \\
\cdot^M &:= \cdot \\
\cdot,^M &:= \cdot, \\
\cdot[-]^M &:= \cdot[-] \\
\ldots
\end{align*} \]

3.4.1 Disjointness of context and type constructors

As a simple example of using the recursor, we define another special recursor which only works for contexts. \( \text{RecCon}' \) can be used for defining a function from \( \text{Con} \) which only depends on the length of the context but not the types in the context.

\[ \begin{align*}
\text{RecCon}'(\text{Con}^M : \text{Set})(\cdot^M : \text{Con}^M)(\cdot,^M - : \text{Con}^M \rightarrow \text{Con}^M) : \text{Con} \rightarrow \text{Con}^M
\end{align*} \]

For this we need an interpretation \( ^M \) of the empty context and the interpretation \( \cdot,^M - \) of context extension (which does not depend on the type that the context was extended with). To define \( \text{RecCon}' \) we specify a model where contexts are mapped to \( \text{Con}^M \) and types, substitutions and terms are just mapped to the
one-element type \( \top \). Hence, the methods for these will be just the element \( \texttt{tt} \) of this type and all the equalities will be reflexivities. Then we use \( \text{RecCon} \) on this model to implement \( \text{RecCon}' \). E.g. the length of a context \( \Gamma \) is calculated by \( \text{RecCon}' \text{\texttt{N}} \text{\texttt{zero}} \text{\texttt{suc}} \text{\texttt{\Gamma}} \).

Another usage of \( \text{RecCon}' \) is proving the disjointness of \( \cdot \) and \( \Gamma, A \) for any \( \Gamma \) and \( A \). We eliminate into \( \text{Set} \) (we use large elimination) and we map \( \cdot \) to \( \top \) and an extended context to \( \bot \). Now given a proof that \( \cdot \equiv \Gamma, A \) we can transport an element of type \( \top \) (the interpretation of \( \cdot \)) along this proof to \( \bot \) (the interpretation of \( \Gamma, A \)).

\[
\text{disj}_{\Gamma, A} (p : \cdot \equiv \Gamma, A) : \bot := \text{coe} \left( \text{ap} \left( \text{RecCon}' \text{\texttt{Set}} \bot (\lambda x. \top) \right) p \right) \texttt{tt}
\]

We use another model to show the disjointness of the type constructors \( \uparrow \) and \( U \). The idea is that we interpret types as elements of \( \text{Set} \), \( \Pi \) is interpreted as \( \top \) and \( U \) is interpreted as \( \bot \). Now, given an equality between \( \Pi A B \) and \( U \), we can transport an element of \( \text{RecTy} (\Pi A B) \equiv \top \) to \( \text{RecTy} U \equiv \bot \). The only complication is that the semantic versions of the equalities \( \Pi[] \) and \( U[] \) need to be satisfied: this can be achieved by taking the interpretation of \( \cdot[-] \) for types to be the identity function which simply ignores the substitution.

The motives of this model and the methods for types are given as follows.

\[
\begin{array}{ll}
\text{Con}^M & := \top \\
\text{X}^M & := X \\
\text{Ty}^{\bot} & := \text{Set} \\
\text{U}^M & := \bot \\
\text{Tms}^{\bot} & := \top \\
\text{E}^{\bot} & := \top \\
\text{Tm}^{\bot} & := \top \\
\text{P}^{\bot} & := \top
\end{array}
\]

The methods for contexts, substitutions and terms just return \( \texttt{tt} \). All the equality methods are \texttt{refl}. Denoting this model by \( M \), disjointness of \( \Pi \) and \( U \) is given by the following function.

\[
\text{disj}_{\Pi A B} U (p : \Pi A B \equiv U) : \bot := \text{coe} \left( \text{ap} \left( \text{RecTy} M \right) p \right) \texttt{tt}
\]
3.5 The elimination principle

The elimination principle allows the definition of a “dependent model” where the semantic constructs can depend on the elements of the syntax. For example, contexts are not just modelled by a type, but a type depending on a particular context. An example of such a model is the logical predicate interpretation in the next chapter. The recursor can be defined as a special case of the eliminator.

We list the motives and methods for the eliminator for the core substitution calculus. We derived these fields from the constructors using the method in section 4.3.

record DModel : Set₁

- Con^M : Con → Set
- Ty^M : Con^M Π → Ty Π → Set
- Tms^M : Con^M Π → Con^M Δ → Tms Π Δ → Set
- Tm^M : (Γ^M : Con^M Π) → Ty^M Γ^M M → Tm Π A → Set
- Ty^M : Con^M.
- M_1[^-] : (Γ^M : Con^M Π) → Ty^M Γ^M M → Con^M (Γ, A)
- M_2[^-] : Ty^M Θ^M A → Tms^M Γ^M Θ^M σ → Ty^M Γ^M (A[σ])
- M_3[^-] : Tms^M Θ^M M Δ^M σ → Tms^M Γ^M θ^M ν → Tms^M Γ^M Δ^M (σ o ν)
- id^M : Tms^M Γ^M M id
- ε^M : Tms^M Γ^M M ε
- M_1[^-] : (σ^M : Tms^M Γ^M M Δ^M σ) → Tm^M Γ^M M[tσ]A^M t
- M_2[^-] : Tms^M Γ^M M Δ^M σ → Tms^M Γ^M M (π_1 σ)
- M_3[^-] : Tm^M Θ^M M A^M t → (σ^M : Tms^M Γ^M θ^M M σ)
- M_4[^-] : Tm^M Γ^M M[tσ]A^M M (π_2 σ)
- M_7[^-] : (σ^M o^M M ν^M) δ^M ≡[[ ]] σ^M o^M (ν^M o^M δ^M)
CHAPTER 3. SYNTAX AND STANDARD SEMANTICS

The motives are indexed by the types constituting the QIIT. The methods for point constructors are elements of the motives at the corresponding constructors. The equalities are equalities between the corresponding semantic components over the syntactic equalities. The situation is more subtle in the case of the last equation where the original syntactic equality depends on another syntactic equality. The equality in the syntax is \( \pi_2 \beta : \pi_2 (\sigma, t) \equiv \pi_1 \beta \ t \). The types of the two sides are \( \pi_2 (\sigma, t) : \text{Tm} \Gamma A[\pi_1 (\sigma, t)] \) and \( t : \text{Tm} \Gamma A[\sigma] \) and they can be shown equal by \( \text{ap} (\text{Tm} \Gamma A[-]) \pi_1 \beta \). In the semantics we have \( \pi_2 \beta : \pi_2^M (\sigma^M, t^M) : \text{Tm}^M \Gamma^M A^M[\pi_1^M (\sigma^M, t^M)] (\pi_2 (\sigma, t)) \) and \( t^M : \text{Tm}^M \Gamma^M A^M[\sigma^M]^M t \). To show that these types are equal we use the congruence property of \( \text{Tm}^M \Gamma^M A^M[-]^M \). Firstly we show equality of \( \pi_2^M (\sigma^M, t^M) \) and \( \sigma^M \) by \( \pi_1 \beta^M \). Then we show the equality of \( \pi_2 (\sigma, t) \) and \( t \) by \( \pi_2 \beta \).

We state the type of the eliminators. The computation rules are the same as those for the recursor. We don’t list the motives and methods for the dependent function space, \( \text{U} \) and \( \text{El} \), they can be derived using the method in section 4.3.

```
module Elim (m : Model)
    open Model m

    ElimCon : (\Gamma : Con) → Con^M \Gamma
    ElimTy : (A : Ty \Gamma) → Ty^M (ElimCon \Gamma) A
    ElimTms : (\sigma : Tms \Gamma \Delta) → Tms^M (ElimCon \Gamma) (ElimCon \Delta) \sigma
    ElimTm : (t : Tm \Gamma A) → Tm^M (ElimCon \Gamma) (ElimTy A) t
```
3.5.1 Normalisation of types and injectivity of \( \Pi \)

In this section we show how to prove injectivity of the type constructor \( \Pi \) using the eliminator. For this, we will first define normal types (types which are either \( U \), \( El \) or \( \Pi \), but not substituted types), then define normalisation of types using the eliminator and then finally show injectivity.

Normal types are given by the following indexed inductive type\(^1\) which is defined mutually with the embedding back into types. We need this mutual definition because we have to go back to types when using context extension in the second argument of the normal type constructor \( \Pi \). Note that we use overloaded constructor names.

\[
\begin{align*}
data \text{NTy} &: (\Gamma : \text{Con}) \rightarrow \text{Set} \\
\Gamma \to &: \text{NTy} \Gamma \rightarrow \text{Ty} \Gamma \\
data \text{NTy} \\
U &: \text{NTy} \Gamma \\
El &: \text{Tm} \; \Gamma \; U \rightarrow \text{NTy} \Gamma \\
\Pi &: (A : \text{NTy} \; \Gamma) \rightarrow \text{NTy} (\Gamma, \Gamma \; A \downarrow) \rightarrow \text{NTy} \; \Gamma \\
\Gamma \Pi A B \downarrow &: \Pi \Gamma \; A \downarrow \Gamma B \downarrow \\
\Gamma U \downarrow &: U \\
\Gamma El A \downarrow &: El \; A \\
\end{align*}
\]

Substitution of normal types can be defined by ignoring the substitution for \( U \), pushing it down to the term for \( El \) and pushing it down recursively for \( \Pi \). We need a mutual definition with a lemma saying that the embedding is compatible with substitution. As \( \text{NTy} \) doesn’t have equality constructors, we use pattern matching notation when defining these functions.

\[
\begin{align*}
\text{-}\left[\right] &: \text{NTy} \; \Theta \rightarrow \text{Tms} \; \Gamma \; \Theta \rightarrow \text{NTy} \; \Gamma \\
\Gamma \left[\right] &= (A : \text{NTy} \; \Theta)(\sigma : \text{Tms} \; \Gamma \; \Theta) \rightarrow \Gamma \; A \downarrow \sigma \equiv \Gamma \; A[\sigma] \downarrow \\
(A \; B)[\sigma] &= \Pi \; (A[\sigma]) \; (B[\Gamma \; A \sigma] \; \sigma \uparrow A[\sigma]) \\
U[\sigma] &= U \\
(El \; A)[\sigma] &= El(\; A[\sigma])
\end{align*}
\]

\(^1\) It is given as an inductive recursive definition which can be translated into an indexed inductive type, see section 2.2.
\[\begin{align*}
\Gamma \vdash (\Pi A B) \sigma &:= \Pi \Gamma \cdot \text{ap}\Pi (\Gamma \vdash A \sigma) (\Gamma \vdash B (\sigma \uparrow A)) \\
\Gamma \vdash U \sigma &:= U\Gamma \\
\Gamma \vdash (\text{El} \hat{\Lambda}) \sigma &:= \text{El}\Gamma
\end{align*}\]

When defining substitution of \(\uparrow\), we need to use \(\Gamma \vdash \) to transport the lifted substitution \(\sigma \uparrow A\) to the expected type. The lemma is proved using the substitution laws of the syntax and recursion in the case of \(\Pi\). \(\text{ap}\Pi\) denotes the congruence rule for \(\Pi\), its type is \((p_A : A \equiv A') \rightarrow B \equiv p_A B' \rightarrow \Pi A B \equiv \Pi A' B'\).

By induction on normal types, we prove the following two lemmas as well.

\[\begin{align*}
[id] : (A : \text{NTy} \Gamma) \rightarrow A[id] \equiv A \\
\Box : (A : \text{NTy} \Gamma). \forall \sigma \nu. A[\sigma][\nu] \equiv A[\sigma \circ \nu]
\end{align*}\]

Now we can define the model of normal types using the following motives for the eliminator.

\[\begin{align*}
\text{Con}_M &:= \top \\
\text{Ty}_M \{\Gamma\}_- A &:= \Sigma (A' : \text{NTy} \Gamma). A \equiv \Gamma A' \\
\text{Tms}_M \_ \_ &:= \top \\
\text{Tm}_M \_ \_ &:= \top
\end{align*}\]

That is, the eliminator will map a type to a normal type and a proof that the embedding of the normal type is equal to the original type. Contexts, substitutions and terms are mapped to the trivial type. Hence, the methods for contexts, substitutions and terms will be all trivial and the equality methods for them can be proven by \text{refl}.

The methods for types are given as follows.

\[\begin{align*}
-[-]_M A (A', p_A) \sigma \_ &:= (A'[\sigma], p_A \cdot \Gamma \vdash A' \sigma) \\
U_M &:= (U, \text{refl}) \\
\text{El}_M A \_ &:= (\text{El} \hat{A}, \text{refl}) \\
\Pi_M A (A', p_A) B (B', p_B) &:= (\Pi A' (p_A B'), \text{ap}\Pi p_A p_B)
\end{align*}\]

\(-[-]_M\) receives a type \(A\) as an implicit argument, a normal type \(A'\) and a proof \(p_A\) that they are equal, a substitution \(\sigma\) as an implicit argument, and the semantic
3.5. **THE ELIMINATION PRINCIPLE**

version of the substitution which does not carry information. We use the above defined \([-\cdot-]\) for substituting \(A'\) and we need the concatenation of the equalities \(p_A\) and \(\gamma[]\) to provide the equality \(\gamma A'[\sigma] \equiv \gamma A[\sigma]\). Mapping \(\mathbb{U}\) and \(\mathbb{El} \hat{A}\) to normal types is trivial, while in the case of \(\Pi AB\) we use the recursive results \(A'\) and \(B'\) to construct \(\Pi AB\) and similarly, we use \(p_A\) and \(p_B\) to construct the equality.

When proving the equality methods \([id]^M, \mathbb{U}[]^M, \mathbb{El}[]^M\) and \(\Pi[]^M\), it is enough to show that the first components of the pairs (the normal types) are equal, the \(p_A\) proofs will be equal by \(K\). The equality methods \([id]^M\) and \(\mathbb{U}[]^M\) are given by the above lemmas \([id]\) and \(\mathbb{U}\). The semantic counterparts of the substitution laws \(\mathbb{U}[]\) and \(\mathbb{El}[]\) are trivial, while \(\Pi[]^M\) is given by straightforward induction.

Using the eliminator, we define normalisation of types as follows.

\[
\text{norm} (A : \text{Ty} \Gamma) : \text{NTy} \Gamma := \text{proj}_1 (\text{ElimTy} A)
\]

We can also show completeness and stability of normalisation. (See section 5.1 for the nomenclature of the properties of normalisation.)

\[
\text{compl} (A : \text{Ty} \Gamma) : A \equiv \text{norm} A := \text{proj}_2 (\text{ElimTy} A)
\]

\[
\text{stab} (A' : \text{NTy} \Gamma) : A' \equiv \text{norm} A
\]

Stability is proven by a straightforward induction on normal types.

Injectivity of \(\Pi^\text{NTy}\) is proven as follows: given a type \(A\), first we define a family \(P_A\) over normal types which maps function types to equality between \(A\) and the domain and every other type to \(\perp\) (this choice does not matter). Note that in the case of \(\text{Ty}\) we wouldn’t be able to define the same family because it does not respect the equality \(\Pi[]\). As a second step, we use \(J\) and this family to prove injectivity.

\[
P_A : \text{NTy} \Gamma \rightarrow \text{Set}
\]

\[
P_A (\Pi A_1 B_1) := A \equiv A_1
\]

\[
P_A X := \perp
\]

\[
\text{inj} \Pi^\text{NTy} : \Pi^\text{NTy} AB \equiv \Pi^\text{NTy} A' B' \rightarrow A \equiv A'
\]

\[
:= J_{\text{NTy} \Gamma} (\Pi^\text{NTy} AB) \left( \lambda(X : \text{NTy} \Gamma) \left( q : \Pi^\text{NTy} AB \equiv X \right).P_A X \right)\text{refl}
\]
\( P_A (\Pi A B) = (A \equiv A) \), hence reflexivity is enough to provide the single method of the eliminator \( J \).

We put together these pieces to prove injectivity of \( \Pi^T y \) in the diagram in figure 3.3. We start with a proof \( p : \Pi^T y A B \equiv \Pi^T y A' B' \), then use completeness to get a proof \( q : \sim \text{norm}(\Pi^T y A B) \sim \equiv \sim \text{norm}(\Pi^T y A' B') \sim \). Applying \( \text{norm} \) to both sides and using stability we get \( r : \text{norm}(\Pi^T y A B) \equiv \text{norm}(\Pi^T y A' B') \). The type of \( r \) reduces to \( \Pi^{NTy}(\text{norm} A) (\text{norm} B) \equiv \Pi^{NTy}(\text{norm} A') (\text{norm} B') \) and now we can apply the injectivity of normal \( \Pi \) to get that \( \text{norm} A \equiv \text{norm} A' \). As a last step we apply \( \sim \sim \) to both sides of this equality and use completeness on \( A \) and \( A' \) to obtain \( A \equiv A' \).

\[
\begin{array}{ccc}
\Pi^T y A B & \xrightarrow{p} & \Pi^T y A' B' \\
\text{compl}(\Pi A B) & \quad & \text{compl}(\Pi A' B') \\
\sim \text{norm}(\Pi^T y A B) \sim \equiv \sim \text{norm}(\Pi^T y A' B') \sim \\
\text{norm} \sim \text{norm}(\Pi^T y A B) \sim \equiv \sim \text{norm}(\Pi^T y A' B') \sim \\
\text{stab}(\text{norm}(\Pi^T y A B)) & \quad & \text{stab}(\text{norm}(\Pi^T y A' B')) \\
\text{norm}(\Pi^T y A B) & \quad & \text{norm}(\Pi^T y A' B') \\
\Pi^{NTy}(\text{norm} A) (\text{norm} B) \equiv \Pi^{NTy}(\text{norm} A') (\text{norm} B') \\
\text{norm} A \xrightarrow{\text{inj}^{NTy} r} \text{norm} A' \\
\sim \text{norm} A \sim \equiv \sim \text{norm} A' \sim \\
\text{compl} A \sim \equiv \sim \text{compl} A' \\
A \equiv \equiv \equiv A'
\end{array}
\]

Figure 3.3: Proof of injectivity of \( \Pi^T y \). The dashed lines are given by the fillers of the squares. The double lines are definitional equalities.
3.6 The standard model

In the standard model every syntactic construct is interpreted by its semantic counterpart — this is also sometimes called the metacircular interpretation. That means we interpret contexts as types, types as dependent types indexed over the interpretation of their context, terms as dependent functions and substitutions as functions. The interpretation of $\Pi$ is metatheoretic dependent function space, the interpretation of $\lambda$ is metatheoretic lambda etc. The model is parameterised by the interpretation $[U] : \text{Set}$ of the base type and the interpretation $[\text{El}] : [U] \to \text{Set}$ of the base family. The interpretation of the equalities are all $\text{refl}$ because the two sides are actually convertible in the metatheory. We use pattern matching notation for readability e.g. we write $\text{Ty}^M[\Gamma] := t$ instead of $\text{Ty}^M := \lambda[\Gamma].t$. Note also that we use the double square brackets as part of the variable names, there is no function $[-]$.

\[
\begin{align*}
\text{Con}^M & := \text{Set} \\
\text{Ty}^M[\Gamma] & := [\Gamma] \to \text{Set} \\
\text{Tms}^M[\Gamma][\Delta] & := [\Gamma] \to [\Delta] \\
\text{Tm}^M[\Gamma][A] & := (\alpha : [\Gamma]) \to [A] \alpha \\
\cdot^M & := \top \\
[\Gamma]^M[\Delta] & := \Sigma(\alpha : [\Gamma]).[A] \alpha \\
[A][\sigma]^M & := [A] ([\sigma] \alpha) \\
[\sigma] \circ^M[\nu] & := [\sigma] ([\nu] \alpha) \\
\text{id}^M & := \alpha \\
\cdot^M & := \text{tt} \\
[\sigma]^M[t] & := ([\sigma] \alpha, [t] \alpha) \\
\pi_1^M[\sigma] & := \text{proj}_1 ([\sigma] \alpha) \\
[t][\sigma]^M & := [t] ([\sigma] \alpha) \\
\pi_2^M[\sigma] & := \text{proj}_2 ([\sigma] \alpha) \\
\cdot^M & := \text{refl} \\
\ldots \\
U^M & := [U] \\
\text{El}^M[\hat{A}] & := [\text{El}] ([\hat{A}] \alpha)
\end{align*}
\]
A consequence of the standard model is consistency, that is in our case we can show that there is no closed term of type $U$. We use the standard model where $\llbracket U \rrbracket$ is set to be the empty type $\bot$ (the other parameter $\llbracket El \rrbracket$ can be anything).

$$\text{cons} \ (t : Tm \cdot U) : \bot := \text{RecTm} \cdot tt$$

Another proof of consistency using normalisation is given in section 5.11.

It should also be clear that to construct the standard model we need a stronger metatheory than the object theory we are considering. In our case this is given by the presence of an additional universe (here we have to eliminate over $\text{Set}_1$).

If we work in homotopy type theory (HoTT), that is, if we don’t have $K$ in our metatheory, our definition of the syntax gives a rather strange theory. Because we have not identified any of the equality constructors we introduced this leads to a very non-standard type theory. That is, we may consider two types which have the same syntactic structure but which at some point use two different derivations to derive the same equality but these cannot be shown to be equal. However, this can be easily remedied by truncating our syntax to be a set, i.e. by introducing additional constructors:

$$\text{setTy} \ : \ (A B : Ty \Gamma) \quad (p q : A \equiv B) \rightarrow p \equiv q$$

$$\text{setTms} \ : \ (\sigma \nu : Tms \Gamma \Delta)(p q : \sigma \equiv \nu) \rightarrow p \equiv q$$

$$\text{setTm} \ : \ (t u : Tm \Gamma A) \quad (p q : t \equiv u) \rightarrow p \equiv q$$

These force our syntax to be a set in the sense of HoTT, i.e. a type for which uniqueness of identity proofs holds. We don’t need to do this for $\text{Con}$ because
it can be shown to be a set from the assumption that $\text{Ty} \Gamma$ is a set for every $\Gamma$. However, we now run into a different problem: because the eliminator now requires methods corresponding to $\text{setTy}$, $\text{setTms}$, $\text{setTm}$, we can only eliminate into a type which is itself a set. This means that we cannot even define the standard model because we have to eliminate into $\text{Set}_1$, the type of all small types, which is not a set in the sense of HoTT due to univalence (there may be more than one equality proofs between two types). One way around this is to replace $\text{Set}_1$ by the following inductive-recursive universe, which can be shown to be a set.

\[
\text{data UU : Set} \\
\text{EL : UU \rightarrow Set} \\
\text{data UU} \\
\quad '\Pi' : (\hat{A} : UU) \rightarrow (\text{EL} \hat{A} \rightarrow UU) \rightarrow UU \\
\quad '\Sigma' : (\hat{A} : UU) \rightarrow (\text{EL} \hat{A} \rightarrow UU) \rightarrow UU \\
\quad '\top' : UU \\
\text{EL ('\Pi' } \hat{A} \hat{B}) := (x : \text{EL} \hat{A}) \rightarrow \text{EL} (\hat{B} x) \\
\text{EL ('\Sigma' } \hat{A} \hat{B}) := \Sigma(x : \text{EL} \hat{A}).\text{EL} (\hat{B} x) \\
\text{EL '}\top' := \top
\]

Nicolai Kraus raised the question whether it may be possible to give the interpretation of a strict model like the standard model with the truncation even though we do not eliminate into a set. This is motivated by his work on general eliminations for the truncation operator [63]. Following this idea it may be possible to eliminate into $\text{Set}_1$ via an intermediate definition which states all the necessary coherence equations.
Chapter 4

Parametricity

In this chapter we introduce unary and binary parametricity informally, then present the formalisation of the unary case. This is a real-world example of using the syntax we defined in the previous chapter. We express parametricity as a syntactic translation following Bernardy et al [25] so we define a mapping from the syntax to the syntax. We don’t prove the identity extension lemma (it is also not covered in [25]). This interpretation could be useful in connection with metaprogramming: using a quoting mechanism it could provide a way of automatically deriving parametricity theorems (free theorems [99]) for functions defined in a dependently typed programming language.

4.1 Introduction

4.1.1 Unary parametricity

We introduce unary parametricity through the following example using the theory of figure 3.1 extended with an identity type \(- \equiv -\).

\[ A : U, x : A \vdash t : A \]

The above \(t\) can be viewed as a program of type \(A\) which imports a library through an abstract interface: the interface provides a type \(A\) and an element of that type \(x\). Our intuition tells us that as we don’t know anything else about the type \(A\), the only way to construct \(t\) is to say that \(t := x\). This can be made precise by unary parametricity: for this \(t\), unary parametricity says that if there is
a predicate on $A$ and $x$ satisfies this predicate, then $t$ also satisfies the predicate. Now, let’s define a predicate $A^M : A \rightarrow U$ by $A^M y := (y \equiv x)$. We observe that $x$ satisfies this predicate as $A^M x = (x \equiv x)$ and we have $\text{refl} : x \equiv x$. Hence, we get that $t$ satisfies the predicate which is $A^M t = (t \equiv x)$.

We can formulate this method in general by an operation $-P$ which works on contexts, types and terms and has the following typing rules (the second rule will become an instance of the third one). The third rule is called parametricity or abstraction theorem.

$$
\frac{\Gamma \vdash A : U \quad \Gamma \vdash t : A}{\Gamma^P \vdash A^P : A \rightarrow U \quad \Gamma^P \vdash t^P : A^P t} \tag{4.1}
$$

The context $\Gamma^P$ is $\Gamma$ extended by witnesses that everything in $\Gamma$ respects the logical predicate, $A^P$ is the logical predicate at the type $A$, $t^P$ is the proof of parametricity: in the extended context $t$ respects the predicate $A^P$.

We define $\cdot P$ inductively on the structure of contexts and terms as follows (we use the theory of figure 3.1, hence we have variable names, implicit substitutions and universes à la Russel).

$$
\begin{align*}
\cdot P & = \cdot \\
(\Gamma, x : A)^P & = \Gamma^P, x : A, x^M : A^P x \\
U^P & = \lambda A. A \rightarrow U \\
(\Pi(x : A).B)^P & = \lambda f. \Pi(x : A, x^M : A^P x).B^P (f x) \\
x^P & = x^M \\
(\lambda x.t)^P & = \lambda x x^M . t^P \\
(f a)^P & = f^P a a^P
\end{align*}
$$

Contexts are extended pointwise with witnesses of the predicate by adding $^M$ indices to the variable names ($^-M$ is just a way to form new variable names). The predicate for $U$ is predicate space. This makes the second rule of 4.1 an instance of the third one as $U^P A = A \rightarrow U$. Also, note that the definition of $U^P$ typechecks: we need $U^P : U^P U$ and unfolding the definitions on both sides of the colon we get $\lambda A. A \rightarrow U : U \rightarrow U$. The logical predicate holds for a function $f : \Pi(x : A).B$ if it preserves the predicate i.e. if it maps elements for which $A^P$ holds to elements for which $B^P$ holds. Note that $B^P$ is interpreted in a context $(\Gamma, x : A)^P$, this is why we need to give the names $x$ and $x^M$ to the variables in the
domain of the function. The witness of the predicate for a variable can just be projected out from the context, and we can interpret abstraction and application in a straightforward way.

For the definition of $-^P$ to make sense, we need to check whether the left and right hand sides have convertible types and that our definitions respect the conversion rules. We show that this is the case for the formal version in the next section.

Now we show how to derive the above example using the general rules of parametricity defined above.

\[
\begin{align*}
A : U, x : A & \vdash t : A \\
(A : U, x : A)^P & \vdash t^P : A^P t \\
\end{align*}
\]

parametricity

\[
A : U, x : A \vdash t^P[A^M := \lambda y. (y \equiv x), x^M := \text{refl}] : t \equiv x
\]

### 4.1.2 Binary parametricity

Another example of using parametricity is given by the following term. This example is given in the theory of figure 3.1 extended by natural numbers, booleans and identity.

\[
A : U, z : A, s : A \rightarrow A \vdash t : A
\]

Again, $t$ can be viewed as a program parameterised by a type $A$, an element $z$ of $A$ and a function $s : A \rightarrow A$. The context (the things that $t$ depends on) can be interpreted by the following two substitutions for example.

\[
\begin{align*}
\rho_0 &= (A := \mathbb{N}, z := \text{zero}, s := \text{suc}) \\
\rho_1 &= (A := \text{Bool}, z := \text{true}, s := \text{not})
\end{align*}
\]

That is, we provide the parameters of $t$ in the first case by natural numbers with the Peano constructors for $z$ and $s$ and in the second case we have booleans with true for $z$ and negation for successor. We would like to prove that whatever $t$ is, it is not possible to have $t[\rho_0] = \text{suc (suc zero)}$ and $t[\rho_1] = \text{false}$. Binary parametricity for $t$ says that if we have a relation between $\mathbb{N}$ and $\text{Bool}$ s.t. $z[\rho_0]$ is related to $z[\rho_1]$ and $s[\rho_0]$ and $s[\rho_1]$ preserve related elements, then $t[\rho_0]$ will be related to $t[\rho_1]$. We define the relation $A^R : \mathbb{N} \rightarrow \text{Bool} \rightarrow \text{Set}$ to be $A^R x b := \text{if } b \text{ then Even } x \text{ else Odd } x$. (Even and Odd are predicates on natural numbers expressing that the number is
even and odd, respectively. For the definitions, see section 2.3.) We can show that zero and true are related because zero is even. We can also show that that the successor of an even number is odd and the successor of an odd number is even which makes \( s[\rho_0] \) and \( s[\rho_1] \) preserve related elements (that is, given \( n : \mathbb{N} \) and \( b : \text{Bool} \), if \( A^R n b \), then also \( A^R (s[\rho_0] n) (s[\rho_1] b) \)). Now parametricity tells us that \( t[\rho_0] \) and \( t[\rho_1] \) need to be related by \( A^R \), hence it can’t happen that \( t[\rho_0] \) is 2 and \( t[\rho_1] \) is false.

We need a binary version of \( -^P \) in order to formulate this kind of reasoning in general. We define the operation \( -^R \), i.e. given a type \( A \), \( A^R \) is a binary relation. The main technical difference is that we need to define projection substitutions (0 and 1) because \( B^R \) will contain two copies of \( \Gamma \) that we have to be able to project out. The second rule below expresses that 0 and 1 are lists of terms, one for each type in \( \Gamma \), and the all of these terms make sense in the context \( B^R \).

As in the unary case, the third rule will become the instance of the fourth one.

\[
\begin{align*}
\Gamma \vdash & \quad \Gamma \vdash \quad \Gamma \vdash \quad \Gamma \vdash \quad \Gamma \vdash \\
\Gamma^R \vdash & \quad 0, 1_\Gamma : \Gamma \\
\Gamma^R \vdash & \quad A : U \\
\Gamma^R \vdash & \quad t : A \\
\Gamma^R \vdash & \quad t^R : A^R (t[0_\Gamma]) (t[1_\Gamma])
\end{align*}
\]

On contexts and terms, \( -^R \) is defined as follows.

\[
\begin{align*}
(\Gamma, x : A)^R & = \Gamma^P, x^0 : A[0], x^1 : A[1], x^M : A^R x^0 x^1 \\
U^R & = \lambda A^0 A^1. A^0 \rightarrow A^1 \rightarrow U \\
(\Pi (x : A). B)^R & = \lambda f^0 f^1. \Pi(x^0 : A[0], x^1 : A[1], x^M : A^R x^0 x^1) \\
& \quad .B^R (f^0 x^0) (f^1 x^1) \\
x^R & = x^M \\
(\lambda x.t)^R & = \lambda x^0 x^1 x^M t^R \\
(f a)^R & = f^R (a[0]) (a[1]) a^R
\end{align*}
\]

\( ^0 \), \( ^- \) and \( ^M \) are again just new ways of forming variable names. The substitutions 0 and 1 project out the corresponding elements from the context i.e. \( i \) is the empty substitution and \( i_{\Gamma, x : A} = (i_\Gamma, x := x') \) for \( i \in 0, 1 \).

Now we use \( -^R \) to derive the second example. We start by defining the substitution \( \sigma \) from the empty context into \( (A : U, z : A, s : A \rightarrow A)^R \). Note that we
use the definition of \( \text{Even} \) and \( \text{Odd} \) from section 2.3.

\[
\sigma = (A^0 := \mathbb{N}, \ A^1 := \mathbb{B}, A^M := \lambda x^0 \ x^1.\text{if } x^1 \text{ then Even } x^0 \text{ else Odd } x^0, \\
x^0 := \text{zero}, x^1 := \text{true}, x^M := \text{zeroEven}, \\
s^0 := \text{suc}, s^1 := \text{not}, s^M := \text{lemmaSuc})
\]

\text{lemmaSuc} needs to show that \( \text{suc} \) and \( \text{not} \) preserve the relation \( A^M \). We prove it by case distinction on the boolean argument \( x^1 \).

\[
\begin{align*}
\text{lemmaSuc} : \Pi & (x^0 : \mathbb{N}, x^1 : \mathbb{B}, x^M : \text{if } x^1 \text{ then Even } x^0 \text{ else Odd } x^0) \\
& \text{if not } x^1 \text{ then Even (suc } x^0) \text{ else Odd (suc } x^0) \\
\text{lemmaSuc } x^0 & \text{ true } (x^M : \text{Even } x^0) : \text{Odd (suc } x^0) := \text{sucEven } x^0, x^M \\
\text{lemmaSuc } x^0 & \text{ false } (x^M : \text{Odd } x^0) : \text{Even (suc } x^0) := \text{sucOdd } x^0, x^M
\end{align*}
\]

In the case when \( x^1 \) is true, the type of \( x^M \) computes to saying that \( x^0 \) is even and our goal computes to saying that \( \text{suc } x^0 \) is odd and this can be given by the constructor \( \text{sucEven} \) of the datatype \( \text{Odd} \). We have the opposite situation in the other case.

We can now put together the pieces and obtain the following.

\[
\begin{align*}
A : U, z : A, s : A & \to A \vdash t : A \\
(A : U, z : A, s : A & \to A)^R & \vdash t^R : A^R \ [t|0] \ [t|1] \\
\vdash t^R[\sigma] : \text{if } t|\rho_1 \text{ then Even } t|\rho_0 \text{ else Odd } t|\rho_0
\end{align*}
\]

4.2 The logical predicate interpretation formalised

We formalise the unary logical predicate interpretation of the type theory given in chapter 3. That is, we will give an element of the record type \( \text{DModel} \) defined in section 3.5. Note that we do not use function extensionality anywhere when defining this interpretation.
4.2.1 Motives

First we define the motives of the eliminator following the above typing rules for $\neg P$ as intuition.

Contexts will be mapped to the lifted ($\neg P$-d) context and a projection substitution which goes from the lifted context to the original one. Because we don’t have variable names as in the informal presentation, we need the projection $Pr$ whenever we would like to refer to a variable in the lifted context which was present in the original one.

$$\text{Con}^M (\Gamma : \text{Con}) : \text{Set} := \text{record} \; |-| : \text{Con}$$

$$\text{Pr} : \text{Tms} |-| \Gamma$$

That is, given the interpretation of a context $\Gamma^M : \text{Con}^M \Gamma$, we will get the lifted context $|\Gamma^M|$ and a substitution $\text{Pr} \Gamma^M : \text{Tms} |\Gamma^M| \Gamma$.

In the informal presentation of $\neg P$ above the predicate for a type was a function from the type to the universe. We simulate such a function by a type (instead of an element of $U$) in the lifted context extended by the original type. The original type needs to be substituted by $Pr$ because now we are in the larger context.

$$\text{Ty}^M \Gamma^M A := \text{Ty} (|\Gamma^M|, A[\text{Pr} \Gamma^M])$$

The interpretation of a substitution is a substitution between the lifted contexts together with a naturality property.

$$\text{Tms}^M \Gamma^M \Delta^M \sigma : \text{Set} := \text{record} \; |-| : \text{Tms} |\Gamma^M| |\Delta^M|$$

$$\text{PrNat} : \text{Pr} \Delta^M \circ |-| \equiv \sigma \circ \text{Pr} \Gamma^M$$

The following diagram depicts the naturality condition given by $\text{PrNat} (\sigma^M : \text{Tms}^M \Gamma^M \Delta^M \sigma)$.

$$\begin{array}{c}
|\Gamma^M| \xrightarrow{\text{Pr} \Gamma^M} \Gamma \\
|\sigma^M| \xrightarrow{\text{Pr} \Delta^M} \sigma \\
|\Delta^M| \xrightarrow{\sigma} \Delta
\end{array}$$

Terms are interpreted as witnesses of the predicate at their types in the lifted
context. As the predicate needs an additional element $A[\text{Pr} \Gamma^M]$, we provide this by the term $\text{t}[\text{Pr} \Gamma^M]$.

$$\text{Tm}^M \Gamma^M A^M t := \text{Tm} |\Gamma^M| (A^M[\text{t}[\text{Pr} \Gamma^M]])$$

This concludes the definition of the motives.

### 4.2.2 Methods for the substitution calculus

The empty context is interpreted as the empty context and the projection is the empty substitution. An extended context $\Gamma, A$ is interpreted as the interpretation of the $\Gamma$ extended by $A$ (which needs to be substituted by the projection) and further extended by $A^M$ which expresses that the logical relation holds for the $A$ in the context. The projection is given by applying $\uparrow$ on the projection for $\Gamma$ (this way we get the element of type $A$) and then weakening as we want to forget about the last element having type $A^M$.

$$\Gamma^M : A^M := (|\_| := \cdot, \text{Pr} := \epsilon)$$

To define $\uparrow[-]^M$ for types, given a predicate $A^M : \text{Ty}(|\Theta^M|, A[\text{Pr} \Theta^M])$ and a natural substitution $\sigma^M : \text{Tms}^M \Gamma^M \Theta^M \sigma$ we need to substitute the predicate so that we get an element of $\text{Ty}(|\Gamma^M|, A[\sigma][\text{Pr} \Gamma^M])$. We can apply $\uparrow$ on the substitution $|\sigma^M|$ thereby obtaining

$$|\sigma^M| \uparrow A[\text{Pr} \Theta^M] : \text{Tms}(|\Gamma^M|, A[\text{Pr} \Theta^M][|\sigma^M|]) (|\Theta^M|, A[\text{Pr} \Theta^M]) .$$

However the domain of this $\uparrow$-d substitution and the context that we need don’t match. We can remedy this using the naturality condition in $\sigma^M$ with the help of which we can prove

$$\square \cdot \text{ap}(A[-]) (\text{PrNat} \sigma^M) \cdot \square^{-1} : A[\text{Pr} \Theta^M][|\sigma^M|] \equiv A[\sigma][\text{Pr} \Gamma^M].$$

Transporting along this equality we can define the interpretation of a substituted type as follows.

$$A^M[\sigma^M]^M := A^M[|\square \cdot \text{ap}(A[-]) (\text{PrNat} \sigma^M) \cdot \square^{-1}| \uparrow A[\text{Pr} \Theta^M]]$$
For defining the remaining methods in DModel, we will use the notation of extensional type theory. In practice this means that we check that everything is well-typed up to some transports but we don’t write down the transports, see section 2.2.2. The formalisation however is all done in intensional type theory.

The composition of two lifted substitutions is just given by \(- \circ -\), and the naturality condition is given by using the naturality conditions of the two substitutions.

\[
\begin{align*}
\sigma^M \circ^M \nu^M := & (|\_| \circ |\_|) = |\sigma^M| \circ |\nu^M| \\
\text{PrNat} := & \Pr \Delta^M \circ (|\sigma^M| \circ |\nu^M|) \\
& \equiv (\Pr \Delta^M \circ |\sigma^M|) \circ |\nu^M| \\
& \equiv (\sigma \circ \Pr \Theta^M) \circ |\nu^M| \\
& \equiv \sigma \circ (\Pr \Theta^M \circ |\nu^M|) \\
& \equiv \sigma \circ (\nu \circ \Pr \Gamma^M) \\
& \equiv (\sigma \circ \nu) \circ \Pr \Gamma^M
\end{align*}
\]

Lifting of identity is the identity substitution.

\[
\text{id}^M := (|\_| \circ \text{id}) = \text{id}
\]

\[
\text{PrNat} := \Pr \Gamma^M \circ \text{id} \\
& \equiv \Pr \Gamma^M \\
& \equiv \text{id} \circ \Pr \Gamma^M
\]

Lifting of the empty substitution is the empty substitution.
4.2. THE LOGICAL PREDICATE INTERPRETATION FORMALISED

\[ e^M := (| | := \epsilon, \text{PrNat} := \epsilon \circ \epsilon \]

\[ \equiv \epsilon \]

\[ \equiv \epsilon \circ \text{Pr} \Gamma^M \]

We prove a lemma about \( \uparrow \).

\[ \uparrow_{\circ} : (\sigma \uparrow A) \circ (\nu, t) \equiv (\sigma \circ \nu, t) \]

\[ \equiv (\sigma \circ \pi_1 \text{id}, \pi_2 \text{id}) \circ (\nu, t) \]

\[ \equiv ((\sigma \circ \pi_1 \text{id}) \circ (\nu, t), (\pi_2 \text{id})[\nu, t]) \]

\[ \equiv (\sigma \circ \nu, (\pi_2 \text{id})[\nu, t]) \]

\[ \equiv (\sigma \circ \nu, t) \]

The lifting of a substitution extended by a term is the lifting of the substitution, then the term itself (substituted by the projection) and the lifted term. Naturality can be proven using the lemma \( \uparrow_{\circ} \), and naturality of the substitution.

\[ \sigma^M, M^t := (| | := ([\sigma^M], t[\text{Pr} \Gamma^M], t^M) \]

\[ \text{PrNat} := \text{Pr} (\Delta^M \uparrow A \circ \Delta^M \circ (\sigma^M, t[\text{Pr} \Gamma^M], t^M) \]

\[ \equiv ((\text{Pr} \Delta^M \uparrow A \circ \text{wk}) \circ (\sigma^M, t[\text{Pr} \Gamma^M], t^M) \]

\[ \equiv (\text{Pr} \Delta^M \circ \sigma^M, t[\text{Pr} \Gamma^M]) \]

\[ \text{PrNat} \sigma^M \]

\[ \equiv (\text{Pr} \Delta^M \circ \sigma^M, t[\text{Pr} \Gamma^M]) \]
Lifting of a projection substitution is projection twice as the lifted substitution has double size of the original one. To apply \( \text{PrNat} \sigma^M \) we need to build the projection \( \text{Pr} (\Delta^M, A^M) \) which is the codomain of \( |\sigma^M| \).

\[
\begin{align*}
\pi_1^M &\sigma^M := (-)| := \pi_1 (\pi_1 |\sigma^M|) \\
\text{PrNat} &:= \text{Pr} \Delta^M \circ (\pi_1 (\pi_1 |\sigma^M|)) \\
\equiv &\text{Pr} \Delta^M \circ \text{wk} \circ \text{wk} \circ |\sigma^M| \\
\equiv &\pi_1 (\text{Pr} \Delta^M \circ \text{wk} \circ \text{wk} \circ |\sigma^M|, \text{vz}[\text{wk}][|\sigma^M|]) \\
\equiv &\pi_1 ((\text{Pr} \Delta^M \circ \text{wk} \circ \text{wk}, \text{vz}[\text{wk}]) \circ |\sigma^M|) \\
\equiv &\pi_1 (\text{Pr} (\Delta^M, A^M) \circ |\sigma^M|) \\
\equiv &\pi_1 (\sigma \circ \text{Pr} \Gamma^M) \\
\equiv &\pi_1 \sigma \circ \text{Pr} \Gamma^M
\end{align*}
\]

The methods for terms are simple but to typecheck them we need naturality of \( |\sigma^M| \) in both cases.

\[
\begin{align*}
t^M[\sigma^M]^M &:= t^M[|\sigma^M|] \\
\pi_2^M \sigma^M &:= \pi_2 |\sigma^M|
\end{align*}
\]

We state two lemmas about the operator \( \uparrow \), the proofs are tedious but straightforward.

\[
\begin{align*}
\circ \uparrow &\circ (\sigma \circ \nu) \uparrow A \equiv (\sigma \uparrow A) \circ (\nu \uparrow A[\sigma]) \\
\text{id} \uparrow &\circ \text{id} \uparrow A \equiv \text{id}
\end{align*}
\]
4.2. THE LOGICAL PREDICATE INTERPRETATION FORMALISED

We omit some details from the proofs for the equalities, we only show the main steps. For the main idea is using naturality and lemma \( \sigma \uparrow \). We omit the argument of \( \Pr \) and \( \PrNat \) for readability.

\[
[]^M := A^M[\sigma^M]^M
\]
\[
= A^M[|\sigma^M| \uparrow A[\Pr]] [|\nu^M| \uparrow A[\sigma][\Pr]]
\]
\[
\equiv A^M[(|\sigma^M| \uparrow A[\Pr]) \circ (|\nu^M| \uparrow A[\sigma][\Pr])]
\]
\[
\equiv A^M[(|\sigma^M| \circ |\nu^M|) \uparrow A[\Pr]]
\]

The proof of \([id]^M\) is based on \([id]\) and \(id\uparrow\).

\[
[id]^M : A^M[id^M]
\]
\[
= A^M[id \uparrow A[\Pr]]
\]
\[
\equiv A^M[id]
\]
\[
\equiv A^M
\]

To prove that two elements of \( \text{Tms}^M \Gamma^M \Delta^M \sigma \) are equal it is enough to prove that the fields \( |\_| \) are equal because the other fields will be equal by \( K \). The first few methods are straightforward, we just use the syntactic construct for the semantics.

\[
oo^M : (|\sigma^M| \circ |\nu^M|) \circ |\delta^M| \equiv |\sigma^M| \circ (|\nu^M| \circ |\delta^M|) := oo
\]
\[
ido^M : id \circ |\sigma^M| \equiv |\sigma^M| := ido
\]
\[
oid^M : |\sigma^M| \circ id \equiv |\sigma^M| := oid
\]
\[
\epsilon\eta^M : \{\sigma^M : \text{Tms}^M \Gamma^M \Delta^M \sigma \} \rightarrow |\sigma^M| \equiv \epsilon := \epsilon\eta
\]
\[
\pi_1\beta^M : \pi_1 \left( \pi_1 \left(|\sigma^M|, t[\Pr \Gamma^M], t^M \right) \right) \equiv |\sigma^M| := \text{ap} \pi_1 \pi_1\beta \cdot \pi_1\beta
\]

The case of \( \pi\eta^M \) is more tricky as we need naturality to transform the expression
into a shape where we can apply $\pi \eta$.

$\pi \eta^M : (\pi_1 (\pi_1 | \sigma^M |), (\pi_2 \sigma)[\Pr_\Gamma^M], \pi_2 | \sigma^M |)$

$\equiv (\pi_1 (\pi_1 | \sigma^M |), \pi_2 (\sigma \circ \Pr_\Gamma^M), \pi_2 | \sigma^M |)$

$(\Pr_{Nat} \sigma^M)$

$\equiv (\pi_1 (\pi_1 | \sigma^M |), \pi_2 (\Pr (\Delta^M, A^M) \circ | \sigma^M |), \pi_2 | \sigma^M |)$

$(\circ, \pi_2 \beta)$

$\equiv (\pi_1 (\pi_1 | \sigma^M |), \pi_2 (\pi_1 | \sigma^M |), \pi_2 | \sigma^M |)$

$(\pi \eta)$

$\equiv (\pi_1 | \sigma^M |, \pi_2 | \sigma^M |)$

$(\pi \eta)$

$\equiv | \sigma^M |$

We have a similar situation for $\circ^M$, we need to apply $\circ$ twice and then use naturality.

$\circ^M : | \nu^M, t^M | \circ^M \sigma^M$

$= (| \nu^M, t[\Pr], t^M | \circ | \sigma^M |)$

$(\circ)$

$\equiv (| \nu^M, t[\Pr] | \circ | \sigma^M |, t^M |[ \sigma^M |]$)

$(\circ)$

$\equiv | \nu^M | \circ | \sigma^M |, t[\Pr][[ \sigma^M |], t^M |[ \sigma^M |]$)

$(\circ, \Pr_{Nat})$

$\equiv | \nu^M | \circ | \sigma^M |, t[\sigma][\Pr], t^M |[ \sigma^M |])$

$= (t^M \circ^M \sigma^M, t^M |[ \sigma^M |]$)

Lastly, we have to verify the single term equality rule $\pi_1 \beta^M$ which is just the usage of $\pi_2 \beta$.

$\pi_2 \beta^M : \pi_2 (| \sigma^M |, t[\Pr], t^M ) \equiv t^M := \pi_2 \beta$

We summarize the methods below for reference omitting the equality methods,
the naturality conditions and the arguments to $\Pr, \Pr_{\text{Nat}}$, $\uparrow$.

\[
|\cdot|^M = \cdot, \\
|\Gamma|^M, A|^M| = |\Gamma|^M, A[Pr], A^M \\
A^M[\sigma]^M = A^M[|\sigma|^M \uparrow] \\
|\sigma^M \circ M|^M = |\sigma|^M \circ |\nu|^M \\
|id|^M = id \\
|\epsilon|^M = \epsilon \\
|(\sigma^M, t|^M)| = |\sigma|^M, t[Pr], t^M \\
|\pi_1^M \sigma|^M = \pi_1 (\pi_1 |\sigma|^M) \\
\pi_1^M |\sigma|^M = \pi_1 |\sigma|^M \\
\pi_2^M |\sigma|^M = \pi_2 |\sigma|^M
\]

Having defined all the motives and methods we can now define the $\neg^p$ operation by the $\text{ElimCon}, \text{ElimTy}, \text{ElimTms}, \text{ElimTm}$ functions for contexts, types, substitutions and terms, respectively.

### 4.2.3 Methods for the base type and base family

As in the case of the standard model (section 3.6), we parameterise the logical predicate model with the interpretations of the base type and family. Because the base type is valid in any context and the family only needs the base type to be in the context, the parameters will be the following.

\[
\bar{U} : Ty(\cdot, U) \\
\bar{E}l : Ty(\cdot, U, El vz, \bar{U}[wk])
\]

We define the methods $U^M$ and $El^M$ as follows.

\[
U^M : Ty(|\Gamma|^M, U) := \bar{U}[\epsilon, vz] \\
El^M \{\bar{A} : Tm \Gamma U\} (\bar{A}^M : Tm |\Gamma|^M | (U[\bar{A}[Pr \Gamma^M]])) : Ty (|\Gamma|^M, El \bar{A}[Pr \Gamma^M]) := \bar{E}l[\epsilon, \bar{A}[Pr \Gamma^M][wk], vz, \bar{A}^M[wk]]
\]

The type $\bar{U}$ only depends on the last element of the context, so we can ignore the part $|\Gamma|^M$ by using the empty substitution $\epsilon$. $\bar{E}l$ needs more components:
the $U$ and $\hat{U}$ components are given by the $\hat{A}$ and $\hat{A}^M$ arguments and the $El\ vz$ component is given by the last element in the context.

In addition, we need to verify the substitution laws. Note that $U^M$ does not say that $U^M$ is invariant to substitutions, but that it is invariant for $\uparrow$-d substitutions (which don’t touch the last element in the context, and indeed, that is the only element on which $\hat{U}$ depends on).

$$U[M]: U^M[\sigma^M]M$$

$$= \hat{U}[\epsilon, vz][|\sigma^M| \uparrow]$$  

(substitution calculus)

$$\equiv \hat{U}[\epsilon \circ (|\sigma^M| \uparrow), vz]$$  

($\epsilon\eta$)

$$\equiv \hat{U}[\epsilon, vz]$$

$$= U^M$$

$$El[M]: (El^M \hat{A}^M)[\sigma^M]M$$

$$= El[\epsilon, \hat{A}[Pr][wk], vz, \hat{A}^M[wk]][|\sigma^M| \uparrow]$$  

(substitution calculus and $\epsilon\eta$)

$$\equiv El[\epsilon, \hat{A}[Pr \circ |\sigma^M|][wk], vz, \hat{A}^M[|\sigma^M|][wk]]$$  

($PrNat \sigma^M$)

$$\equiv El[\epsilon, \hat{A}[\sigma \circ Pr][wk], vz, \hat{A}^M[|\sigma^M|][wk]]$$

$$= El^M (\hat{A}^M[\sigma^M]M)$$

4.2.4 Methods for the function space

The predicate holds for a function if the function maps inputs for which the predicate holds to outputs for which a predicate holds. Following this we get the interpretation of function space.

$$\Pi^M (A^M : Ty(|\Gamma^M|, A[Pr \Gamma^M]))$$

$$B^M : Ty(|\Gamma^M|, A[Pr \Gamma^M], A^M, B[(Pr \Gamma^M \uparrow A) \circ wk]))$$

$$: Ty(|\Gamma^M|, (\Pi A B)[Pr \Gamma^M])$$

$$:= \Pi (A[Pr \Gamma^M][wk])$$

$$\left( \Pi (A^M[wk \uparrow A[Pr]]) (B^M[wk \uparrow A[Pr] \uparrow A^M, vs (vs vz)\$vs vz]) \right)$$
As we are in a context extended by a function type, we need to weaken the element of \( A \). \( A^\Gamma \) needs the context \( \Gamma^\Gamma, A[\Pr \Gamma^\Gamma] \). We can go from \( \Gamma^\Gamma, (\Pi \ A \ B)[\Pr \Gamma^\Gamma] \) to \( \Gamma^\Gamma \) by \( \text{wk} \) and then by \( \uparrow \) we get a substitution

\[
\text{wk} \uparrow A[\Pr \Gamma^\Gamma] : \text{Tms} (\Gamma^\Gamma, (\Pi \ A \ B)[\Pr \Gamma^\Gamma], A[\Pr \Gamma^\Gamma][\text{wk}]) (\Gamma^\Gamma, A[\Pr \Gamma^\Gamma]) .
\]

Similarly, we can interpret \( B^\Gamma \) by applying \( \uparrow \) on \( \text{wk} \) twice and then providing the element of \( B \) by applying the function (De Bruijn index 2) to the element of type \( A \) (De Bruijn index 1).

The next method is the substitution law for \( \uparrow \). We verify it by the following equational reasoning. For readability, we omit the second argument for the operator \( \uparrow \) and write numerals for De Bruijn indices. Most of the proof is reasoning with laws of the substitution calculus (abbreviated \( \text{s.c.} \)). We use the following properties: \( \sigma \uparrow \equiv (\sigma \circ \text{wk}^2, 1, 0) \), \( \sigma \uparrow \uparrow \equiv (\sigma \circ \text{wk}^3, 2, 1, 0) \) and \( |\sigma^M| \uparrow^M \equiv |\sigma^M| \uparrow^M \) (\( \uparrow^M \) was defined with the eliminator: it is the semantic counterpart of \( \uparrow \)).

\[
\begin{align*}
\Pi|^M : (\Pi^M A^M B^M)[|\sigma^M|^M] \\
= \left( \Pi (A[\Pr \circ \text{wk}]) (\Pi (A^M[\text{wk} \uparrow]) (B^M[\text{wk} \uparrow^M, 2\$1])) \right)[|\sigma^M| \uparrow^M] \\
\equiv \left( \Pi (A[\Pr \circ \text{wk}][|\sigma^M| \uparrow]) (\Pi (A^M[\text{wk} \uparrow][|\sigma^M| \uparrow^M]) (B^M[\text{wk} \uparrow^M, 2\$1][|\sigma^M| \uparrow^M])) \right) \\
\equiv \left( \Pi (A[\sigma \circ \Pr][\text{wk}]) (\Pi (A^M[|\sigma^M| \circ \text{wk}^2, 0]) (B^M[|\sigma^M| \circ \text{wk}^3, 1, 0, 2\$1])) \right) \\
\equiv \Pi (A[\sigma \circ \Pr][\text{wk}]) (\Pi (A^M[|\sigma^M| \circ \text{wk}^2, 0]) (B^M[|\sigma^M| \circ \text{wk}^3, 1, 0, 2\$1])) \\
\equiv \Pi (A[\sigma][\Pr \circ \text{wk}]) (\Pi (A^M[|\sigma^M| \uparrow][\text{wk} \uparrow]) (B^M[|\sigma^M| \circ \text{wk}^3, 2, 1, 0][\text{wk} \uparrow^M, 2\$1])) \\
= \Pi^M (A^M[|\sigma^M| \uparrow]) (B^M[|\sigma^M| \circ \text{wk}^2, 1, 0] \uparrow^M) \\
= \Pi^M (A^M [|\sigma^M|^M] (B^M[|\sigma^M| \uparrow^M]^M)\right)
\end{align*}
\]
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Abstraction and application are quite simple and they follow the informal presentation closely. We just use the constructor twice as the lifted functions take two arguments.

\[
\text{lam}^M t^M := \text{lam} (\text{lam} t^M) \\
\text{app}^M t^M := \text{app} (\text{app} t^M)
\]

The \( \beta \) and \( \eta \) laws are just repeated applications of \( \beta \) and \( \eta \).

\[
\Pi \beta^M : \text{app} \left( \text{app} \left( \text{lam} (\text{lam} t^M) \right) \right) \equiv t^M := \text{ap} \text{app} \Pi \beta \cdot \Pi \beta \\
\Pi \eta^M : \text{lam} \left( \text{lam} \left( \text{app} (\text{app} t^M) \right) \right) \equiv t^M := \text{ap} \text{lam} \Pi \eta \cdot \Pi \eta
\]

Finally, we have to verify the naturality law for abstraction which is again just the repeated usage of \( \text{lam}[] \).

\[
\text{lam}^M[]^M : (\text{lam}^M t^M)[\sigma^M]_M^M \\
= \text{lam} (\text{lam} t^M)[\sigma^M]_M \\
= \text{lam} (\text{lam} t^M)[\sigma^M]_M \\
= \text{lam} (\text{lam} (\text{lam} t^M)[\sigma^M]_M) \\
= \text{lam}^M (t^M[\sigma^M]_M)^M
\]
4.3 Deriving the eliminator of a closed QIIT

In this section we show an example of the usefulness of logical predicates. Another example is given in chapter 5 where we prove normalisation with the help of a different version of logical predicates.

We will describe a syntactic method for deriving the eliminator from the type formation rules and constructors of a closed QIIT. The construction is restricted to closed types and does not involve syntactic checks like strict positivity. It only derives the type of the eliminator but does not validate the existence of an element of that type. That is we do not derive the existence of inductive types from parametricity as done e.g. in [21] (assuming impredicativity). Our motivation was that we needed a method to derive the eliminator for the syntax of type theory, which works for quotient inductive inductive types.

The contents of this section are not formalised, we will use the informal type theory of figure 3.1 extended with Σ and identity types. We will use the operations \( -^R \) and \( -^P \) that we defined in section 4.1.

First we show how to extend the unary lifting operation \( -^P \) to Σ and identity types. The binary version \( -^R \) can be defined analogously.

\( -^P \) on Σ types is defined pointwise.

\[
(\Sigma(x : A).B)^P (w : \Sigma(x : A).B) : U \\
= \Sigma(x^M : A^P (\text{proj}_1 w)).B^P[x \mapsto \text{proj}_1 w] (\text{proj}_2 w) \\
(a, b)^P = (a^P, b^P) \\
(\text{proj}_1 w)^P = \text{proj}_1 w^P \\
(\text{proj}_2 w)^P = \text{proj}_2 w^P
\]

We use the Paulin-Mohring formulation of identity as given in section 2.2.2. \( -^P \) on identity is given as follows.

\[
(a \equiv b)^P (q : a \equiv b) : U \\
= a^P \equiv^q b^P \\
\text{refl}^P : a^P \equiv^{\text{refl}} a^P = \text{refl}
\]

The lifting of an equality is defined as an equality of liftings (it depends on the original equality as the two sides have different types, \( A^P a \) and \( A^P b \), respectively). The lifting of reflexivity is reflexivity. We need to do more work to lift the
eliminator $J$.

$$
\begin{align*}
J^P & \quad (A : U)(A^M : A \to U)(a : A)(a^M : A^M a) \\
(Q : \Pi(x : A).a \equiv x \to U) \\
(Q^M : \Pi(x : A, x^M : A^M x, q : a \equiv x, q^M : a^M \equiv^q x^M).Q x q \to U) \\
(r : Q a \refl)(r^M : Q^M a a^M \refl \refl r) \\
(x : A)(x^M : A^M x)(q : a \equiv x)(q^M : a^M \equiv^q x^M) \\
: \quad Q^M x x^M q q^M (J A a Q r x q) \\
:= & \quad J (\Sigma(y : A).A^M y) \\
& \quad (a, a^M) \\
& \quad \left(\lambda c s.Q^M (\proj_1 c) (\proj_2 c) (\proj_{\equiv^1} s) (\proj_{\equiv^2} s) \right) \\
& \quad r^M \\
& \quad (x, x^M) \\
& \quad (q, \equiv q^M)
\end{align*}
$$

To define $J^P$, we use $J$ on the $\Sigma$ type $\Sigma(y : A).A^M y$. We used the following helper functions for constructing equalities. They can be seen as constructors and projections for the equality of $\Sigma$ types (which can be thus viewed as a $\Sigma$ of equalities).

$$
\begin{align*}
-_{\equiv} & \quad : \Pi(p : a \equiv a').b \equiv^p b' \to (a, b) \equiv (a', b') \\
\proj_{\equiv^1} & \quad : (a, b) \equiv (a', b') \to a \equiv a' \\
\proj_{\equiv^2} & \quad : \Pi(p : (a, b) \equiv (a', b')).b \equiv^{\proj_{\equiv^1} = p} b'
\end{align*}
$$

In fact, when defining $J^P$ we were cheating a bit: the type we get is not

$$
Q^M x x^M q q^M (J A a Q r x q)
$$

but

$$
Q^M x x^M (\proj_{\equiv^1} (q, \equiv q^M)) (\proj_{\equiv^2} (q, \equiv q^M)) \left( J A a Q r x (\proj_{\equiv^1} (q, \equiv q^M)) \right),
$$
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hence we need to transport it through the following β rules.

\[
\begin{align*}
\Sigma_{\beta=1} &: \text{proj}_{\equiv 1}(p,\equiv q) \equiv p \\
\Sigma_{\beta=2} &: \text{proj}_{\equiv 2}(p,\equiv q) \equiv \Sigma_{\beta=1} q
\end{align*}
\]

The type formation rules and the constructors of a closed QIIT can be given as a context. By closed we mean that they do not refer to other types (except \(U\) and \(\Pi\)). E.g. in section 2.2, \(N\) is closed while \(\text{Vec}\) is not because it is indexed over natural numbers.

As examples we show how \(N\), the Con-Ty fragment of the syntax of type theory (section 2.3) and the interval \(I\) (section 2.4) can be given as contexts.

\[
\begin{align*}
N &: U, \text{zero} : N, \text{suc} : N \rightarrow N \\
\text{Con} &: U, \text{Ty} : \text{Con} \rightarrow U, \cdot : \text{Con}, \cdot : \Pi(\Gamma : \text{Con}). \text{Ty} \Gamma \rightarrow \text{Con} \\
&, u : \Pi(\Gamma : \text{Con}). \text{Ty} \Gamma, \pi : \Pi(\Gamma : \text{Con}, A : \text{Ty} \Gamma). \text{Ty} (\Gamma, A) \rightarrow \text{Ty} \Gamma \\
I &: U, \text{left} : I, \text{right} : I, \text{segment} : \text{left} \equiv \text{right}
\end{align*}
\]

A substitution into such a context can be seen as an algebra of the corresponding algebraic structure. An algebra of natural numbers is given e.g. by a set, an element of this set and a function from this set to itself.

Unary logical predicates can be used to derive the motives and methods for the eliminator from the algebra. Given an algebra \(\Delta\), \(\Delta^P\) contains twice as many elements as \(\Delta\): it contains a copy of \(\Delta\) and additional elements. These additional elements are the motives and methods for the eliminator. We list these for the above examples.

\[
\begin{align*}
N^M &: N \rightarrow U, \text{zero}^M : N^M \text{zero}, \text{suc}^M : \Pi(n : N, \text{suc}^M n).N^M (\text{suc} n) \\
\text{Con}^M &: \text{Con} \rightarrow U, \text{Ty}^M : \Pi(\Gamma : \text{Con}, \text{Con}^M \Gamma). \text{Ty} \Gamma \rightarrow U, \cdot^M : \text{Con}^M . \\
&, \cdot^M : \Pi(\Gamma : \text{Con}, \text{Con}^M \Gamma, A : \text{Ty} \Gamma). \text{Ty}^M \Gamma \text{Con}^M A \rightarrow \text{Con}^M \Gamma \\
&, u^M : \Pi(\Gamma : \text{Con}, \text{Con}^M \Gamma). \text{Ty}^M \Gamma \text{Con}^M (u \Gamma) \\
&, \pi^M : \Pi(\Gamma : \text{Con}, \text{Con}^M \Gamma, A : \text{Ty} \Gamma, \cdot^M : \text{Con}^M \Gamma, \cdot^M : \text{Ty}^M \Gamma \text{Con}^M A \\
&, B : \text{Ty} (\Gamma, A), B^M : \text{Ty}^M (\Gamma, A) (\text{Con}^M, M, A^M) B) \\
&, \text{Ty}^M \Gamma \text{Con}^M (\pi \Gamma A B) \\
I^M &: I \rightarrow U, \text{left}^M : I^M \text{left}, \text{right}^M : I^M \text{right} \\
&, \text{segment}^M : \text{left}^M \equiv \text{segment} \text{right}^M
\end{align*}
\]
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We used this method to define the fields of the record \texttt{DModel} in section 3.5.

A notion of morphism between algebras can be derived using binary logical relations. If the context representing the algebra is denoted $\Delta$, we can use the operation $-R$ to get the context $\Delta^R$ with three times as many elements. $\Delta^R$ contains two copies of $\Delta$ and witnesses that the two copies are logically related. The witness for the elements of $U$ are relations. In the case of the above examples we have the following relations.

\[
\begin{align*}
\mathbb{N}^M & : \mathbb{N}^0 \rightarrow \mathbb{N}^1 \rightarrow U \\
\text{Con}^M & : \text{Con}^0 \rightarrow \text{Con}^1 \rightarrow U \\
\text{Ty}^M & : \Pi(\Gamma^0 : \text{Con}^0, \Gamma^1 : \text{Con}^1, \Gamma^M : \text{Con}^M\Gamma^0\Gamma^1).\\text{Ty}^0\Gamma^0 \rightarrow \text{Ty}^1\Gamma^1 \rightarrow U \\
I^M & : \text{I}^0 \rightarrow \text{I}^1 \rightarrow U
\end{align*}
\]

Note that in the \text{Con-Ty} example we have two relations, one for \text{Con} and one for \text{Ty}. The latter is indexed over a witness of the previous one.

If we replace these relations in the corresponding $\Delta^R$s by graphs of a function, the resulting context becomes the context of two copies of $\Delta$ and a homomorphism between them. In our examples the functions would have the following types.

\[
\begin{align*}
f_{\mathbb{N}} & : \mathbb{N}^0 \rightarrow \mathbb{N}^1 \\
f_{\text{Con}} & : \text{Con}^0 \rightarrow \text{Con}^1 \\
f_{\text{Ty}} & : (\Gamma^0 : \text{Con}^0) \rightarrow \text{Ty}^0\Gamma^0 \rightarrow \text{Ty}^1(\text{f}_{\text{Con}}\text{Ty}^0) \\
f_{I} & : \text{I}^0 \rightarrow \text{I}^1
\end{align*}
\]

The $\mathbb{N}$ example becomes the following.

\[
\begin{align*}
\mathbb{N}^0,\mathbb{N}^1 : U, f_{\mathbb{N}} : \mathbb{N}^0 \rightarrow \mathbb{N}^1, \text{zero}^0 : \mathbb{N}^0, \text{zero}^1 : \mathbb{N}^1, \text{zero}^M : f_{\mathbb{N}}\text{zero}^0 \equiv \text{zero}^1 \\
, \text{suc}^0 : \mathbb{N}^0 \rightarrow \mathbb{N}^0, \text{suc}^1 : \mathbb{N}^1 \rightarrow \mathbb{N}^1 \\
, \text{suc}^M : \Pi(n^0 : \mathbb{N}^0, n^1 : \mathbb{N}^1, n^M : f_{\mathbb{N}}n^0 \equiv n^1).f_{\mathbb{N}}(\text{suc}^0n^0) \equiv (\text{suc}^1n^1)
\end{align*}
\]

Using a singleton contraction for $\text{suc}^M$ (that is, replacing $n^1$ by $f_{\mathbb{N}}n^0$ and removing the equation $n^M$) we get the usual notion of homomorphism between the corresponding algebras.
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\[ \mathbb{N}^0, \mathbb{N}^1 : U, f_\mathbb{N} : \mathbb{N}^0 \to \mathbb{N}^1, \text{zero}^0 : \mathbb{N}, \text{zero}^M : (f_\mathbb{N} \text{zero}^0 \equiv \text{zero}^1) \]
\[ , \text{suc}^0 : \mathbb{N}^0 \to \mathbb{N}^0, \text{suc}^1 : \mathbb{N}^1 \to \mathbb{N}^1 \]
\[ , \text{suc}^M : \Pi(n^0 : \mathbb{N}^0).f_\mathbb{N} (\text{suc}^0 n^0) \equiv (\text{suc}^1 (f_\mathbb{N} n^0)) \]

The homomorphism for the Con-Ty example that we obtain using \( -^R \), replacing the relations by graphs of the function and using singleton contractions is the following. We omit the \( 0 \) and \( 1 \) parts.

\[ \text{left}^M : f_{\text{Con}^0} \equiv 1 \]
\[ , \text{right}^M : \Pi(\Gamma^0 : \text{Con}^0, A^0 : \text{Ty}^0 \Gamma^0).f_{\text{Con}} (\Gamma^0, 0, A^0) \equiv (f_{\text{Con}^1} \Gamma^0, 1, f_{\text{Ty}^0} \Gamma^0, A^0) \]
\[ , \pi^M : \Pi(\Gamma^0 : \text{Con}^0, A^0 : \text{Ty}^0 \Gamma^0, B^0 : \text{Ty}^0 (\Gamma^0, 0, A^0)) \]
\[ .f_{\text{Ty}^0} \Gamma^0 (\pi^0 \Gamma^0 A^0 B^0) \equiv \pi^1 (f_{\text{Con}^0} \Gamma^0) (f_{\text{Ty}^0} \Gamma^0 A^0) (f_{\text{Ty}^0} (\Gamma^0, 0, A^0) B^0) \]

The homomorphism derived for the interval example includes an equality stating that the two equality proofs are equal. It is given over other two equalities to make it typecheck (in the unary case, one equality was enough). In our setting with \( K \) the equality segmentation is not very interesting.

\[ \text{left}^M : f_1 \text{left}^0 \equiv \text{left}^1 \]
\[ , \text{right}^M : f_1 \text{right}^0 \equiv \text{right}^1 \]
\[ , \text{segment}^M : \text{left}^M \equiv \text{segment}^0, \text{segment}^1 \text{right}^M \]

Note that deriving the notion of homomorphism of algebras is the way we obtain the computation rules for the recursor: these computation rules state that the datatype (an element of the algebra) is the initial algebra in the category of algebras, so the \( 0 \) component is the inductive datatype definition and the \( 1 \) component is the algebra comprising the motives and methods of the recursor.
Chapter 5

Normalisation by evaluation

In this chapter we prove normalisation for the theory defined in chapter 3. When we view terms in type theory as functional programs, normalisation is the method of running these programs. When we view terms as proofs, normalisation can be seen as proof theoretic cut elimination.

First we specify what we mean by normalisation (section 5.1), then in section 5.2 we sketch the normalisation by evaluation (NBE) proof for simple type theory following [13] and show how our proof relates to it. After defining some categorical preliminaries in section 5.3, as a warmup, we define the presheaf model for type theory in section 5.4. Our normalisation proof does not depend on this construction, we only add it for intuition and as a reference. Then, after giving a high level overview in section 5.5, we spell out the normalisation proof for the dependent case.

5.1 Specifying normalisation

Normalisation can be given the following specification.

The type of normal forms is denoted $\text{Nf } \Gamma A$ and there is an embedding from it to terms $\Gamma \vdash \cdot : \text{Nf } \Gamma A \to \text{Tm } \Gamma A$. Normal forms are defined as a usual inductive type (without equality constructors), hence decidability of their equality should be straightforward. They are defined mutually with neutral terms (terms in which an eliminator is applied to a variable). A neutral term ($n$) is a variable applied to zero or more normal forms. A normal form ($v$) is either a neutral term or an
abstraction of a normal form. Informally, we define them as follows.

\[
\begin{align*}
  n &::= x | n v \\
  v &::= n | \lambda x. v
\end{align*}
\]

Normalisation is given by a function \( \text{norm} \) which takes a term and returns a normal form. It needs to be an isomorphism:

\[
\text{completeness} \cup \text{norm} \downarrow \frac{\text{Term} \Gamma A}{\text{Nf} \Gamma A} \uparrow \lnot \quad \cap \text{stability}
\]

If we normalise a term, we obtain a term which is convertible to it: \( t \equiv \lnot \text{norm} t \). This is called completeness. The other direction is called stability: \( n \equiv \text{norm} \lnot n \). It expresses that there is no redundancy in the type of normal forms. This property makes it possible to establish properties of the syntax by induction on normal forms.

Soundness, that is, if \( t \equiv t' \) then \( \text{norm} t \equiv \text{norm} t' \) is given by congruence of equality (the \( \text{ap} \) function). The elimination rule for the QIIT of the syntax ensures that every function defined from the syntax respects the equality constructors.

### 5.2 NBE from simple to dependent types

NBE is one way to implement this specification. It works by a complete model construction (figure 5.1). We define a model of the syntax and hence we get a function from the syntax to the model given by the eliminator. Then we define a quote function which is a map from the model back into the syntax, but it targets normal forms (which can be viewed as a subset of the syntax via the \( \lnot \) operator). In this section, we informally recall the proof of NBE for simple types and then we describe the difficulties which arise when extending it to dependent types.

#### 5.2.1 NBE for simple types

In this section, we summarize the approach of NBE for simple types by [13]. Here the model we choose is the presheaf model over the category of renamings \( \text{REN} \) where the base type is interpreted as normal forms of the base type.

Presheaf models are proof-relevant versions of Kripke models (possible world
semantics) for intuitionistic logic: they are parameterised over a category instead of a poset (the normalisation proof using presheaf models can be seen as the proof-relevant version of the completeness proof for intuitionistic logic using Kripke models [9]). A type $A$ is interpreted as a set $\llbracket A \rrbracket$ for every object $\Psi$ of the category with maps from the interpretation at one object to the other if there is a corresponding morphism in the category. This is called a presheaf (for this high-level description we omit mentioning the laws that these maps need to satisfy; in section 5.7, we will make these notions precise). Contexts are interpreted as presheaves as well, and a term $t : \text{TM} \Gamma A$ is interpreted as a function for each object $\Psi$ from the interpretation of the context at that object $\llbracket \Gamma \rrbracket \Psi$ to the interpretation of the type at that object $\llbracket A \rrbracket \Psi$ (this is called a natural transformation). The interpretation of a function type at a given object is a function from the interpretation of the domain to the codomain at any other object from which there is a morphism to the original object (an implication needs to be true in any future world). The set of morphisms from $\Omega$ to $\Psi$ are denoted $\text{Hom}(\Omega, \Psi)$.

$$\llbracket A \rightarrow B \rrbracket \Psi = \forall \Omega. (\beta : \text{Hom}(\Omega, \Psi)) \rightarrow \llbracket A \rrbracket \Omega \rightarrow \llbracket B \rrbracket \Omega$$

The interpretation of the base type is a parameter of the presheaf model, it can be set to any presheaf. We will make the notions of presheaves, natural transformations etc. precise in section 5.7, for now we rely on the above intuitive understanding.

We fix the category to be $\text{REN}$ (see section 5.9.4 on the possible choices for this category). This category has contexts as objects and renamings (lists of variables) as morphisms. For example, (informally written) from $x : A, y : B, z : C$ we have a morphism $(i \mapsto x, j \mapsto y, k \mapsto x)$ to the context $i : A, j : B, k : A$. We
also fix the interpretation of the base type to \([\ell] \Psi := \text{Nf} \Psi \ell\), that is, the base type is interpreted as normal forms. This defines the presheaf model (for the full construction, see section 5.4), and gives an interpretation function from the syntax to the model. E.g. a term \(t : \text{Tm} \Gamma A\) will be mapped to a natural transformation \([t] : [\Gamma] \to [A]\).

After defining the presheaf model, we define another embedding of the syntax into presheaves (independent of the previous presheaf model), which we denote by \(\text{TM}\). It can be seen as a variant of Yoneda embedding. A type \(A\) can be embedded into the presheaf \(\text{TM}_A\) by setting \(\text{TM}_A \Psi = \text{Tm} \Psi A\) i.e. a type at a given context is interpreted as the set of terms of that type in that context (note that we only have simple types, that is, closed types). Analogously, we can embed a type \(A\) into the presheaves of neutral terms \(\text{NE}_A\) and normal forms \(\text{NF}_A\).

Now we define the function \(\text{quote}\) which goes from the presheaf model to normal forms, c.f. figure 5.1. The \(\text{quote}\) function for a type \(A\) is denoted \(q_A\) and is a natural transformation \([A] \to \text{NF}_A\). We define it by induction on the type \(A\). For the base type, it is the identity, as base types are interpreted as normal forms in our presheaf model. For function types, we define\(^1\) it as an abstraction (as we would like a normal form of a function type), then we call \(\text{quote}\) on the type \(B\) at the context extended by \(A\) and then we need to produce a semantic value \([B] (\Psi, A)\). We do this by calling \(f\): it is able to produce a value at \([B] \Omega\) for any \(\Omega\) from which there is a morphism to \(\Psi\). We choose this morphism to be the weakening renaming which forgets about the last variable. The next argument of \(f\) is a semantic value \([A] (\Psi, A)\). We can easily produce a term of type \(\text{Tm} (\Psi, A) A\) using the zero De Bruijn index, but we need a semantic version of this. It seems that the only way to produce such a value is to define another function mutually with \(\text{quote}\) which goes in the other direction, however its domain is not normal forms, but neutral terms. We call this function \(\text{unquote}\) and denote it \(u_A : \text{NE}_A \to [A]\) for a type \(A\). The of \(q_{A \to B}\) is \([A \to B] \to \text{NF}_{A \to B}\), below we show the unfolded version.

\[
q_{A \to B} \Psi (f : \forall \Omega. (\beta : \Omega \to \Psi) \to [A] \Omega \to [B] \Omega) : \text{Nf} \Psi (A \to B)
\]
\[
:= \text{lam} \left( q_{B, (\Psi, A)} (f_{\Psi, A} \ \text{wk} \ u_{A (\Psi, A)} \text{zero}) \right)
\]

\(^1\)The definition of \(\text{quote}\) for function types is related to the fact that Yoneda preserves exponentials.
Unquote is also defined by induction on the type and is identity at the base type and can be defined for the function type as follows. We need to define a semantic function which works for any \([A] \Omega\) given a \(\beta : \Omega \rightarrow \Psi\) morphism. We use unquote of \(B\) and application for neutral terms. Application needs a neutral function at context \(\Omega\), which we get by renaming the original neutral term with \(\beta\). To get the normal argument, we quote the semantic element at type \(A\).

\[
\begin{align*}
  u_{A \rightarrow B \Psi} & \ (n : \text{Ne} \Psi (A \rightarrow B)) \ (\beta : \Omega \rightarrow \Psi)(a : [A] \Omega) : [B] \Omega \\
  := u_{B \Omega} & \ (\text{app} \ (n[\beta])) \ (q_{A \Omega} a)) \\
  : [B] \Omega & \ : \text{Ne} \Omega B \ : \text{Ne} \Omega (A \rightarrow B) \ : \text{Nf} \Omega A
\end{align*}
\]

The types of quote and unquote are summarized by the following diagram of presheaves.

\[
\begin{array}{cccc}
  \text{NE}_A & \xrightarrow{u_A} & [A] & \xrightarrow{q_A} \text{NF}_A \\
\end{array}
\]

To normalise a term, we also need to define unquote for neutral substitutions (lists of neutral terms). Then we get normalisation by calling unquote on the identity neutral substitution, then interpreting the term at this semantic element and finally quoting.

\[
\text{norm}_A (t : \text{Tm} \Gamma A) : \text{Nf} \Gamma A := q_{A \Gamma} ( [t] (u_{\Gamma} \text{id}))
\]

Completeness can be proven using a logical relation \(R\) between \(\text{TM}\) and the presheaf model [13]. The logical relation is equality at the base type. We extend quote and unquote to produce witnesses and require a witness of this logical relation, respectively. This is depicted by the commutative diagram in figure 5.2. The commutativity of the right hand triangle gives completeness: starting with a term, a semantic value and a witness that these are related (if the semantic value is the presheaf interpretation of the term then the fundamental theorem of the logical relation says that they are related), we get a normal form, and then if we embed it back into terms, we get a term equal to the one we started with.

Stability can be proven by mutual induction on terms and normal forms.
CHAPTER 5. NORMALISATION BY EVALUATION

Figure 5.2: The types of quote and unquote for a type \( A \) in NBE for simple types. We use primed notations for the unquote and quote functions to denote that they include the completeness proof. This is a diagram in the category of presheaves.

### 5.2.2 Extending NBE to dependent types

When we have dependent types, types depend on contexts, hence they are interpreted as families of presheaves in the presheaf model.

\[
\begin{align*}
[\Gamma] & : \text{REN} \rightarrow \text{Set} \\
[\Gamma \vdash A : \text{Ty} \Gamma] & : (\Psi : \text{REN}) \rightarrow [\Gamma] \Psi \rightarrow \text{Set}
\end{align*}
\]

We can declare quote for contexts the same way as for simple types, but the type of quote for types has to be more subtle. One candidate is the following where it depends on quote for contexts.

\[
\begin{align*}
q_\Gamma & : (\Psi : \text{REN}) \rightarrow [\Gamma] \Psi \rightarrow \text{Tms} \Psi \Gamma \\
q_{\Gamma \vdash A} & : (\Psi : \text{REN})(\alpha : [\Gamma] \Psi) \rightarrow [A]_{\Psi} \alpha \rightarrow \text{Nf} (A[q_{\Gamma,\Psi} \alpha])
\end{align*}
\]

The type of unquote needs to depend on quote for contexts.

\[
\begin{align*}
u_{\Gamma \vdash A} & : (\Psi : \text{REN})(\alpha : [\Gamma] \Psi) \rightarrow \text{Ne} \Psi (A[q_{\Gamma,\Psi} \alpha]) \rightarrow [A] \Psi \alpha
\end{align*}
\]

When we try to define quote and unquote following this specification, we observe that we need some new equations to typecheck our definition. E.g. quote for function types needs that quote after unquote is the identity up to embedding: 
\( \gamma \rightarrow \gamma \circ q_A \circ u_A \equiv \gamma \rightarrow \gamma \). This is however the consequence of the logical relation between the syntax and the presheaf model: we can read it off figure 5.2 by the commutativity of the diagram: if we embed a neutral term into terms, it is the same as unquoting, then quoting, then embedding.

So let’s define quote and unquote mutually with their correctness proofs. It is not very surprising that when moving to dependent types the well-typedness of
normalisation depends on completeness. We illustrate the difference by spelling out the type of quote and unquote for contexts using diagrams. Instead of using the following diagram

\[ \text{NE}_\Gamma \xrightarrow{u_\Gamma} [\Gamma] \xrightarrow{q_\Gamma} \text{NF}_\Gamma, \]

we try to define quote and unquote as described by the following diagram.

\[ \text{NE}_\Gamma \xrightarrow{u_\Gamma} \Sigma (\text{Tms} - \Gamma \times [\Gamma]) \xrightarrow{q_\Gamma} \text{NF}_\Gamma \]

\[ \text{TM}_\Gamma \]

\[ \text{proj} \]

The type of quote and unquote for types now don’t include quote for contexts anymore and become the following (including the commutativity of the triangles above).

\[
q_{\Gamma\alpha} : (\Psi : \text{REN})(\rho : \text{Tms} \Psi (\alpha : [\Gamma]) (p : \text{R}_\Gamma \Psi \rho \alpha) \\
(t : \text{Tm} \Psi A[\rho])(v : [A]_\Psi \alpha) \rightarrow \text{R}_A \Psi p tv \rightarrow \Sigma(n : \text{NF}_A \rho).t \equiv n^\gamma \\
u_{\Gamma\alpha} : \Psi \rho \alpha p : (n : \text{Ne} \Psi A[\rho]) \rightarrow \Sigma(v : [A]_\Psi \alpha).\text{R}_A \Psi p n^\gamma v
\]

Now when we try to define unquote for function types, we need a semantic function as output which needs to work on arbitrary semantic inputs.

\[
\text{proj}_2\left(u_{\Gamma\Pi A B} \Psi \rho \alpha p \left(n : \text{Ne} \Psi (\Pi A B)[\rho]\right)\right) \\
: \forall \Omega.(\beta : \Omega \rightarrow \Psi)(x : [A]_\Omega ([\Gamma] \beta \alpha)) \rightarrow [B]_\Omega ([\Gamma] \beta \alpha, x)
\]

We would like to start defining it by calling unquote on \( B \) which needs a proof that \( x \) is related to some term. However we only have an arbitrary semantic \( x \), there is no reason for it to be related to some term. It seems that the presheaf model is too big for our purposes.

Our solution is to restrict the presheaf model so that it only contains related semantic elements. We do this by merging the presheaf model and the logical relation into a single proof-relevant logical predicate. We denote the logical predicate at a context \( \Gamma \) by \( P_\Gamma \). We define normalisation following the diagram in figure 5.3.
In the presheaf model, the interpretation of the base type was normal forms at the base type and the logical relation at the base type was equality of the term and the normal form. In our case, the logical predicate at the base type will say that there exists a normal form which is equal to the term (this is why it needs to be proof-relevant). This solves the problem mentioned before: now the semantics of a term will be the same term together with a witness of the predicate at that term. Functions in the logical predicate interpretation only need to work on inputs for which the predicate holds.

5.3 Categorical preliminaries

A category $\mathcal{C}$ is given by a type of objects $|\mathcal{C}|$ and given $I, J : |\mathcal{C}|$, a type $\mathcal{C}(I, J)$ which we call the type of morphisms between $I$ and $J$. A category is equipped with an operation for composing morphisms $\circ : \mathcal{C}(J, K) \to \mathcal{C}(I, J) \to \mathcal{C}(I, K)$ and an identity morphism at each object $\mathsf{id}_I : \mathcal{C}(I, I)$. In addition we have the associativity law $(f \circ g) \circ h \equiv f \circ (g \circ h)$ and the identity laws $\mathsf{id} \circ f \equiv f$ and $f \circ \mathsf{id} \equiv f$. Formally, we collect these definitions into a record.

```plaintext
record Cat
|−|  : Set
(−, −) : |−| → |−| → Set
−○−  : (I, K) → −(I, J) → −(I, K)
 id   : −(I, I)
○id   : (f ○ g) ◦ h ≡ f ○ (g ◦ h)
 id○  : id ○ f ≡ f
○id   : f ○ id ≡ f
```
5.3. CATEGORICAL PRELIMINARIES

Just as the definition of category, the following definitions can be formalised using records.

A contravariant presheaf over a category \( \mathcal{C} \) is denoted \( \Gamma : \mathcal{PSh} \mathcal{C} \). It is given by the following data: given \( I : |\mathcal{C}| \), a set \( \Gamma I \), and given \( f : \mathcal{C}(J, I) \) a function \( \Gamma f : \Gamma I \to \Gamma J \). Moreover, we have \( \text{idP} \Gamma : \Gamma \text{id} \alpha \equiv \alpha \) and \( \text{compP} \Gamma : \Gamma (f \circ g) \alpha \equiv \Gamma g (\Gamma f \alpha) \) for \( \alpha : \Gamma I, f : \mathcal{C}(J, I), g : \mathcal{C}(K, J) \).

A natural transformation between presheaves \( \Gamma \) and \( \Delta \) is denoted \( \sigma : \Gamma \to \Delta \). It is given by a function \( \sigma : \{ I : |\mathcal{C}| \} \to \Gamma I \to \Delta I \) together with the condition \( \text{natn} \sigma : \Delta f (\sigma I, \alpha) \equiv \sigma J (\Gamma f \alpha) \) for \( \alpha : \Gamma I, f : \mathcal{C}(J, I) \).

Given \( \Gamma : \mathcal{PSh} \mathcal{C} \), a family of presheaves over \( \Gamma \) is denoted \( A : \text{FamPSh} \Gamma \). It can be seen as a “presheaf” depending on another presheaf. It is given by a set for each element of the presheaf, that is, for any \( \alpha : \Gamma I \) we have a set \( A_I \alpha \). Moreover, we can use the morphisms in \( \mathcal{C} \) to transport elements of this set: given \( f : \mathcal{C}(J, I) \), we can go from \( A \) at \( I \) to \( A \) at \( J \). Because the sets also depend on \( \alpha \), we also need to transport \( \alpha \), hence the type of the transport function we have for \( A \) is \( A_I \alpha \to A_J (\Gamma f \alpha) \). We denote it by \( Af \). In addition, we have the functor laws \( \text{idF} A : A \text{id} v \equiv \text{idP} v \) and \( \text{compF} A : (f \circ g) v \equiv \text{compP} A g (Af v) \) for \( \alpha : \Gamma I, v : A \alpha, f : \mathcal{C}(J, I), g : \mathcal{C}(K, J) \).

A family of natural transformations between two families of presheaves \( A, B : \text{FamPSh} \Gamma \) is given is denoted \( \sigma : A \to B \). It is given by a function

\[
\sigma : \{ I : |\mathcal{C}| \} \{ \alpha : \Gamma I \} \to A_I \alpha \to B_I \alpha
\]

together with the condition \( Bf (\sigma I, \alpha) \equiv \sigma J (Gf \alpha) \) for \( \alpha : A_I \alpha, \alpha : \Gamma I, f : \mathcal{C}(J, I) \).

A section\(^2\) from a presheaf \( \Gamma \) to a family of presheaves \( A \) over \( \Gamma \) is denoted \( t : \Gamma \to A \). It is given by a function \( t : \{ I : |\mathcal{C}| \} \to (\alpha : \Gamma I) \to A_I \alpha \) together with the naturality condition \( \text{natSt} \alpha f : Af (tt \alpha) \equiv t (\Gamma f \alpha) \) for \( f : \mathcal{C}(J, I) \).

Given \( \Gamma : \mathcal{PSh} \mathcal{C} \) and \( A : \text{FamPSh} \Gamma \) we can define \( \Sigma \Gamma A : \mathcal{PSh} \mathcal{C} \) by \( (\Sigma \Gamma A) I := \Sigma(\alpha : \Gamma I) A_I \alpha \) and \( (\Sigma \Gamma A) f (\alpha, a) := (\Gamma f \alpha, A f a) \).

Given \( \sigma : \Gamma \to \Delta \) and \( A : \text{FamPSh} \Delta \), we define \( A[\sigma] : \text{FamPSh} \Gamma \) by \( A[\sigma]_I \alpha := A_I (\sigma I \alpha) \) and \( A[\sigma] f \alpha := \text{natn} \sigma \alpha (Af \alpha) \) for \( \alpha : \Gamma I \) and \( f : \mathcal{C}(J, I) \).

The weakening natural transformation \( \text{wk} : \Sigma \Gamma A \to \Gamma \) is defined by \( \text{wk}_I (\alpha, a) := \alpha \).

\(^2\) A is called a section because it can be viewed as a section of the first projection from \( \Sigma \Gamma A \) to \( \Gamma \) but we define it without using the projection.
Lifting of a section \( t : \Gamma \rightarrow A \) by a family of presheaves \( B : \text{FamPSh} \Gamma \) is a natural transformation \( t \uparrow B : \Sigma \Gamma B \rightarrow \Sigma (\Sigma \Gamma A) B[\text{wk}] \). It is defined as \( t \uparrow B_I(\alpha, b) := (\alpha, t_I \alpha, b) \).

### 5.4 Warmup: presheaf model

As a warmup to the normalisation proof, we define the presheaf model of our type theory given in section 3.2. No later technical constructions depend on this section, but it is helpful for later intuition.

The presheaf model is parameterised over a category \( \mathcal{C} \), a presheaf \( [U] \) and a family of presheaves over \( [U] \) denoted \( [E] \). We use the recursor to define the model, the motives are the following.

\[
\begin{align*}
\text{Con}^M & := \text{PSh} \mathcal{C} \\
\text{Ty}^M [\Gamma] & := \text{FamPSh} [\Gamma] \\
\text{Tms}^M [\Delta] [\Gamma] & := [\Delta] \rightarrow [\Gamma] \\
\text{Tm}^M [\Gamma] [A] & := [\Gamma] \rightarrow [A]
\end{align*}
\]

Note that here \([ - ]\) is not a function, it is just part of the variable names. The interpretation of a context is a contravariant presheaf over \( \mathcal{C} \). The interpretation of a type over \( \Gamma \) is a family of presheaves over the interpretation of \( \Gamma \). The interpretation of a substitution \( \text{Tms} \Delta \Gamma \) is a natural transformation from the interpretations of \( \Delta \) to the interpretation of \( \Gamma \). The interpretation of a term \( \text{Tm} \Gamma A \) is a section from the interpretation of \( \Gamma \) to that of \( A \).

The methods for the recursor interpret the constructors for contexts, types, substitutions and terms including the equality constructors.

We start with the context constructors. These are presheaves, we only spell out the action on objects.

\[
\begin{align*}
\text{.}^M I & := \top \\
[\Gamma] \circ^M [A] I & := \Sigma (\alpha : [\Gamma] I).[A] \alpha
\end{align*}
\]

The empty context is the constant unit presheaf, context extension is pointwise.

We list the interpretations of type formers only showing the action on objects.

\[
\begin{align*}
[A]([\rho])^M \alpha & := [A] ([\rho] \alpha)
\end{align*}
\]
Substituted types are interpreted using the interpretation of the substitution on the environment. $U$ and $El$ are interpreted using the parameters of the presheaf model. Note that $U^M$ does not depend on the environment. The interpretation of $\uparrow$ is the dependent presheaf exponential which consists of a function $\text{map}$ together with a compatibility condition.

\begin{align*}
\text{record } \text{ExpPSh} & \left([A] : \text{FamPSh } [\Gamma] \right) \left([B] : \text{FamPSh } [\Gamma, A] \right) : \text{Set} \\
\text{map} : & \forall \{J\} \{f : C(J, I) \} \{x : [A]_J ([\Gamma] f \alpha)\} \to [B]_J ([\Gamma] f \alpha, x) \\
\text{comp} : & \forall \{f \, g \, x\} \, [B]_g \left(\text{map} \ f \ x\right) \equiv_{\text{comp}^{P^{-1}}} \text{map} \left(g \circ f\right) \left(\text{comp}^{P^{-1}} [A] \ g \ x\right)
\end{align*}

The function maps for any morphism (any future world with the Kripke analogy) the interpretation of $A$ at the environment transported along this morphism to the interpretation of $B$. To state the compatibility condition, on the right hand side we start with $[A] \ g \ x : [A] \ ([\Gamma] g \ ([\Gamma] f \alpha))$, but to apply $\text{map}$, we need to transport this along $\text{comp}^{P^{-1}}$ to get an element of type $[A] \ ([\Gamma] \ (g \circ f \alpha))$. Now we can apply $\text{map} \ (g \circ f)$ to it.

The interpretations of substitution constructors are listed below omitting the naturality proofs.

\begin{align*}
\text{id}^M & \alpha := \alpha \\
([\rho] \circ^M [\sigma]) & \alpha := [\rho] \ ([\sigma] \ \alpha) \\
\varepsilon^M & \alpha := \text{tt} \\
([\rho]_M [t]) & \alpha := ([\rho] \ \alpha, [t] \ \alpha) \\
\pi_1^M & [\rho] \ \alpha := \text{proj}_1 ([\rho] \ \alpha)
\end{align*}

Identity becomes identity, composition composition, the empty substitution is interpreted as the element of the unit type, comprehension is pointwise, the first projection becomes first projection.

The interpretations of term formers are listed below omitting the naturality
proofs and the compatibility condition for \( \text{lamb}^M \).

\[
\begin{align*}
[t][\rho]^M \alpha &= [t]([\rho] \alpha) \\
\pi_2^M [t] \alpha &= \text{proj}_2([\rho] \alpha) \\
\text{map} (\text{lamb}^M [t] (\alpha : [\Gamma] I)) &= \lambda f. [t]([\Gamma] f \alpha, x) \\
\text{app}^M [t] \alpha &= \text{map} ([t] (\text{proj}_1 \alpha)) \text{id} (\text{proj}_2 \alpha)
\end{align*}
\]

We don’t list the interpretations of the equality constructors. Interestingly, up to function extensionality and coercions, all equality proofs are reflexivity.

## 5.5 Overall structure of the proof

In this section, we give a high level sketch of the normalisation proof.

In section 5.6 we define the category of renamings \( \text{REN} \): objects are contexts and morphisms are renamings (lists of variables).

In section 5.7 we define the proof-relevant presheaf logical predicate interpretation of the syntax (sometimes this is called Kripke logical predicate interpretation). The interpretation has \( \text{REN} \) as the base category and two parameters for the interpretations of \( U \) and \( \text{El} \). This interpretation can be seen as a dependent version of the presheaf model of type theory [58]. For example, a context in the presheaf model is interpreted as a presheaf. Now it is a family of presheaves which depends on a substitution into that context. The interpretations of base types can depend on the actual elements of the base types. The interpretation of substitutions and terms are sometimes called the fundamental theorems.

Note that this logical predicate interpretation is different from the one given in chapter 4: the target of that interpretation was the object theory, while here it is the metatheory. In addition, this interpretation is parameterised over a category (which we fix to be \( \text{REN} \)). The exact relationship can be probably given using the notion of categorical glueing. We sketch the idea here. Models of type theory can be given as categories with additional structure (e.g. categories with families, see section 3.4). Given two models \( \mathcal{C} \) and \( \mathcal{D} \) and a morphism \( f \) between them, glueing generates a new model \( \mathcal{G} \). In this model objects (contexts) are given as triples of a \( \Gamma : |\mathcal{C}|, \Delta : |\mathcal{D}| \) and a morphism \( \mathcal{D}(\Delta, f \Gamma) \). We don’t spell out the rest of the construction, we refer to [42, 91]. In the case of the internal logical predicate interpretation of chapter 4, \( \mathcal{C} \) and \( \mathcal{D} \) are both \( \text{CON} \) (the category
of contexts and substitutions) and the morphism is the identity functor. Thus in the glued representation we have two contexts (corresponding to $\Gamma$ and $\Gamma^p$) and a morphism $\text{CON}(\Gamma^p, \Gamma)$ corresponding to the projection $\text{Pr}$. In the case of the presheaf logical predicate interpretation, $\mathcal{C}$ is $\text{CON}$, $\mathcal{D}$ is the presheaf model over $\text{REN}$ and the morphism is the Yoneda embedding $\text{TM}$ given in section 5.7.1. Now in the glued model, the triples constituting a context $\Gamma$ are equivalent to families of presheaves over $\text{TM}_\Gamma$ (which is how we will define the logical predicate interpretation of a context $\Gamma$).

In section 5.8 we define neutral terms and normal forms together with their renamings and embeddings into the syntax ($\tau \longrightarrow \tau$). With the help of these, we define the interpretations of $U$ and $Ei$ which are given as parameters of the presheaf logical predicate. The interpretation of $U$ at a term of type $U$ will be a neutral term of type $U$ which is equal to the term. Now we can interpret any term of the syntax in the logical predicate interpretation. We will denote the interpretation of a term $t$ by $P_t$.

In section 5.9 we mutually define the natural transformations quote and unquote. We define them by induction on contexts and types so that they have types for contexts as shown in figure 5.3. Quote takes a term and a witness of the logical predicate at that term into a normal term and a proof that the normal term is equal to it. Unquote takes a neutral term into a witness of the predicate at the neutral term.

In section 5.10, we put together the pieces by defining the normalisation function and showing that it is complete and stable. Normalisation and completeness are given by interpreting the term at the identity semantic element and then quoting. Stability is proved by mutual induction on neutral terms and normal forms.

In section 5.11 we make use of normalisation by proving that our type theory is consistent, i.e. there is no term of the base type in the empty context.

5.6 The category of renamings

In this section we define the category $\text{REN}$. Objects in this category are contexts, morphisms are renamings ($\text{Vars}$): lists of De Bruijn variables.

We define $\text{Var}$ as the type of typed De Bruijn indices indexed by syntactic
The constructor \texttt{vz} projects out the last element of the context, \texttt{vs} extends the context, and the type \( A : T y \) needs to be weakened in both cases because we need to interpret it in \( \Psi \) extended by another type. The weakening \( \texttt{wk} \) was defined as \( \pi_1 \text{id} \) in section 3.2.1.

We define renamings \texttt{Vars} as lists of variables together with their embeddings into substitutions \( \cdot - \).

\[
\begin{align*}
\texttt{data Vars : } & (\Psi : \text{Con}) \rightarrow T m s \Psi \\
\texttt{vz} & : \text{Var} (\Psi, A) (A[\texttt{wk}]) \\
\texttt{vs} & : \text{Var} \Psi A \rightarrow \text{Var} (\Psi, B) (A[\texttt{wk}])
\end{align*}
\]

Embedding of variables into terms uses the De Bruijn constructors given in section 3.2.1, the overloading of constructor names is justified by this embedding. Embedding of renamings is performed pointwise.

We will use the names \( \Psi, \Omega, \Xi \) for objects of \texttt{REN}, \( x, y \) for variables, \( \beta, \gamma \) for renamings.

As a first step in defining the categorical structure, we define renaming a variable by induction on the variable. Note that it is not immediate that a renaming into a context \( \Gamma, A \) (as in the case of \texttt{vz} and \texttt{vs} \( x \) below) must be of the form \( \beta, y \) and can’t be \( \epsilon \). We need disjointness of \( \cdot \) and \( \Gamma, A \) (section 3.4.1) to show this; for readability however, we will omit these details below.
5.6. **THE CATEGORY OF RENAMINGS**

\[
-[-] : \text{Var} \Psi \ A \rightarrow (\beta : \text{Vars} \Omega \Psi) \rightarrow \text{Var} \Omega A[\gamma \beta] \\
vz[\beta, y] := y \\
(vs x)[\beta, y] := x[y]
\]

We prove the following compatibility law by induction on \( x \).

\[
\gamma[\gamma] : \gamma x[\gamma y] \equiv \gamma x[\gamma]
\]

Now we are able to define composition of renamings mutually with compatibility.

\[
- o - : \text{Vars} \Xi \Psi \rightarrow \text{Vars} \Omega \Xi \rightarrow \text{Vars} \Omega \Psi \\
\gamma o \gamma : \gamma \beta \circ \gamma \gamma \equiv \gamma \beta \circ \gamma \gamma \\
\epsilon \circ \gamma : = \epsilon \\
(\beta, x) \circ \gamma := \beta \circ \gamma, z \circ y, x[\gamma]
\]

To define the identity renaming, we first need weakening of renamings. This is defined mutually with a law which says that it is compatible with the weakening substitution. The definitions are by induction on the renaming. Weakening basically adds one to all De Bruijn indices in the list of variables.

\[
\text{wkV} : \text{Vars} \Omega \Psi \rightarrow \text{Vars} (\Omega, A) \Psi \\
\gamma \text{wkV} \gamma : \{ \beta : \text{Vars} \Omega \Psi \} \rightarrow \gamma \beta \circ \pi, \text{id} \equiv \gamma \text{wkV} \beta \\
\text{wkV} \epsilon : = \epsilon \\
\text{wkV} (\beta, x) : = \text{wkV} \beta, \text{wkV} \gamma, vs x
\]

Now the identity renaming can be given mutually with its compatibility law. In the case of extended contexts, we use weakening of the identity for the first part of the context and then we add the zero De Bruijn index.

\[
\text{id} : \text{Vars} \Psi \Psi \\
\gamma \text{id} \gamma : \gamma \text{id} \gamma \equiv \text{id} \\
\text{id} := \epsilon \\
\text{id} \epsilon, A := \text{wkV} \epsilon, \text{id} \epsilon, \text{vz}
\]
We also define the weakening renaming which corresponds to the weakening substitution. Also, analogously with $\uparrow$ for substitutions, we define lifting of renamings.

$$
\text{wk} : \text{Vars}(\Psi, A) \Psi := \text{wk id}
$$

$$(\beta : \text{Vars} \Omega \Psi) \uparrow A : \text{Vars} (\Omega, A[\gamma \beta]) (\Psi, A) := \beta \circ \text{wk, vz}
$$

We can now prove the following laws in the following order by induction on $\beta$ or $x$ completing the categorical structure.

$$
\text{wkV } \beta : \text{wkV } \beta \circ (\gamma, x) \equiv \beta \circ \gamma
$$

$$
\text{id } \circ : \text{id } \circ \beta \equiv \beta
$$

$$
\text{vs}[ ] : \text{vs} (x[\beta]) \equiv x[\text{wkV } \beta]
$$

$$
\text{id } : x[\text{id}] \equiv x
$$

$$
\circ \text{id } : \beta \circ \text{id } \equiv \beta
$$

$$
[\gamma ][ ] : x[\gamma ][\beta ] \equiv x[\gamma \circ \beta]
$$

$$
\circ \circ : (\lambda \circ \gamma ) \circ \beta \equiv \lambda \circ (\gamma \circ \beta)
$$

Note that what we are doing here is replicating all the laws of the syntax for a subset of the syntax. This subset is a full subcategory of the category of contexts and substitutions. The morphisms in this category (Vars) are given by a simple inductive type (without equality constructors).

## 5.7 The presheaf logical predicate interpretation

In this section, we define the proof-relevant presheaf logical predicate interpretation of the type theory given in chapter 3. The difference from the $-^p$ operation defined in chapter 4 is that the target of this interpretation is the metatheory (not the object theory) and we define a Kripke version of the logical predicate: we define it over the base category $\text{REN}$. 
5.7. THE PRESHEAF LOGICAL PREDICATE INTERPRETATION

5.7.1 Motives

First we define the Yoneda embedding of the syntax denoted $\mathbf{TM}$. It has the following definitions for contexts, types, substitutions and terms.

\[
\begin{align*}
\Delta &: \text{Con} \\
A &: \text{Ty} \\
\sigma &: \text{Tms} \\
t &: \text{Tm}
\end{align*}
\]

$\Delta : \text{Con}$
$\mathbf{TM}_\Delta : \mathbf{PSh REN}$
$\mathbf{TM}_\Delta \Psi := \text{Tms} \Psi \Delta$
$\mathbf{TM}_\Delta \beta \rho := \rho \circ \Gamma \beta \gamma$

$A : \text{Ty} \Gamma$
$\mathbf{TM}_A : \mathbf{FamPSh} \mathbf{TM}_\Gamma$
$\mathbf{TM}_A \Psi \rho := \text{Tm} \Psi A[\rho]$
$\mathbf{TM}_A \beta t := t[\Gamma \beta \gamma]$

$\sigma : \text{Tms} \Gamma \Delta$
$\mathbf{TM}_\sigma : \mathbf{TM}_\Gamma \rightarrow \mathbf{TM}_\Delta$
$\mathbf{TM}_\sigma \Psi \rho := \sigma \circ \rho$

$t : \text{Tm} \Gamma A$
$\mathbf{TM}_t : \mathbf{TM}_\Gamma \rightarrow \mathbf{TM}_A$
$\mathbf{TM}_t \Psi \rho := t[\rho]$

$\mathbf{TM}_\Delta$ is a presheaf over $\mathbf{REN}$. The functor laws hold as $\rho \circ \Gamma \text{id} \gamma \equiv \rho$ and $(\rho \circ \Gamma \beta \gamma) \circ \Gamma \gamma \gamma \equiv \rho \circ \Gamma \beta \circ \gamma \gamma$. $\mathbf{TM}_A$ is a family of presheaves over $\mathbf{TM}_\Gamma$, and similarly we have $t[\Gamma \text{id} \gamma] \equiv t$ and $t[\Gamma \beta \gamma][\Gamma \gamma \gamma] \equiv t[\Gamma \beta \circ \gamma \gamma]$. $\mathbf{TM}_\sigma$ is a natural transformation, naturality is given by associativity: $(\sigma \circ \rho) \circ \Gamma \beta \gamma \equiv \sigma \circ (\rho \circ \Gamma \beta \gamma)$. $\mathbf{TM}_t$ is a section, it’s naturality law can be verified as $t[\rho][\Gamma \beta \gamma] \equiv t[\rho \circ \Gamma \beta \gamma]$.

Intuitively $\mathbf{TM}$ embeds a context into the sets of substitutions into that context, a type into the sets of terms into that context, and substitutions and terms are embedded into maps between the corresponding sets.

$\mathbf{TM}$ is not the presheaf interpretation (section 5.4), it can be seen as a (weak) morphism in the category of models of type theory from the syntax to the presheaf model which is different from the presheaf interpretation (we don’t give these notions a precise meaning in this thesis).

it is just the syntax in a different structure so that it matches the motives of the presheaf model.

The motives for the presheaf logical predicate interpretation are given as families over the Yoneda embedding $\mathbf{TM}$. In contrast with the previous chapter, in this chapter we use a recursive notation for defining the motives and methods.

\[
\begin{align*}
\Delta &: \text{Con} \\
A &: \text{Ty} \Gamma \\
\sigma &: \text{Tms} \Gamma \Delta \\
t &: \text{Tm} \Gamma A
\end{align*}
\]

$\Delta : \text{Con}$
$\mathbf{P}_\Delta : \mathbf{FamPSh} \mathbf{TM}_\Delta$

$A : \text{Ty} \Gamma$
$\mathbf{P}_A : \mathbf{FamPSh} (\Sigma (\Sigma \mathbf{TM}_\Gamma \mathbf{TM}_A) \mathbf{P}_\Gamma[\text{wk}])$

$\sigma : \text{Tms} \Gamma \Delta$
$\mathbf{P}_\sigma : \Sigma \mathbf{TM}_\Gamma \mathbf{P}_\Gamma \rightarrow \mathbf{P}_\Delta[\mathbf{TM}_\sigma][\text{wk}]$

$t : \text{Tm} \Gamma A$
$\mathbf{P}_t : \Sigma \mathbf{TM}_\Gamma \mathbf{P}_\Gamma \rightarrow \mathbf{P}_A[\mathbf{TM}_t \uparrow \mathbf{P}_\Gamma]$

For reference, the “arguments for the eliminator” notation for the motives looks...
as follows.

\[
\begin{align*}
\text{Con}^M \Delta &= \text{FamPSh } \text{TM}_\Delta \\
\text{Ty}^M \Gamma^M A &= \text{FamPSh } (\Sigma (\Sigma \text{TM}_\Gamma \text{TM}_A) \Gamma^M \text{wk}) \\
\text{Tms}^M \Gamma^M \Delta^M \sigma &= \Sigma \text{TM}_\Gamma \Gamma^M \xrightarrow{\sigma} \Delta^M \text{TM}_\sigma \text{wk} \\
\text{Tm}^M \Gamma^M A^M t &= \Sigma \text{TM}_\Gamma \Gamma^M \xrightarrow{t} A^M \text{TM}_\gamma \uparrow \Gamma^M
\end{align*}
\]

We unfold these definitions a bit below.

In the logical predicate interpretation, a context \(\Delta\) is mapped to a family of presheaves over \(\text{TM}_\Delta\). That is, for every substitution \(\rho : \text{TM}_\Delta \Psi\) we have a type \(P_{\Delta \Psi} \rho\) expressing that the logical predicate holds for \(\rho\). Moreover, we have the renaming \(P_\Gamma \beta : P_\Gamma \rho \rightarrow P_\Gamma (\text{TM}_\Gamma \beta \rho)\) for a \(\beta : \text{REN}(\Omega, \Psi)\).

\(P_A\) is the logical predicate at a type \(A\). It depends on a substitution (for which the predicate needs to hold as well) and a term. \(P_{A \Psi}(\rho, s, \alpha)\) expresses that the logical predicate holds for term \(s : \text{TM}_\Psi A[\rho]\).

\[
\begin{array}{c}
A : \text{Ty} \Gamma \\
\Psi : |\text{REN}| \\
\rho : \text{TM}_\Gamma \Psi \\
s : \text{TM}_A \rho \\
\alpha : P_{\Gamma \Psi} \rho
\end{array}
\quad
\begin{array}{c}
P_{A \Psi}(\rho, s, \alpha) : \text{Set}
\end{array}
\]

It is also stable under renamings.

\[
P_{A \beta} : P_A (\rho, s, \alpha) \rightarrow P_A (\text{TM}_\Gamma \beta \rho, \text{TM}_A \beta s, P_\Gamma \beta \alpha)
\]

A substitution \(\sigma\) is mapped to \(P_\sigma\) which expresses the fundamental theorem of the logical predicate at \(\sigma\): for any other substitution \(\rho\) for which the predicate holds, we can compose it with \(\sigma\) and the predicate will hold for the composition.

\[
\begin{array}{c}
\sigma : \text{Tms} \Gamma \Delta \\
\Psi : |\text{REN}| \\
\rho : \text{TM}_\Gamma \Psi \\
\alpha : P_{\Gamma \Psi} \rho
\end{array}
\quad
\begin{array}{c}
P_{\sigma \Psi}(\rho, \alpha) : P_{\Delta \Psi}(\sigma \circ \rho)
\end{array}
\]

The fundamental theorem is also natural.

\[
P_{\Delta \beta}(P_{\sigma}(\rho, \alpha)) \equiv P_{\sigma}(\text{TM}_\Gamma \beta \rho, P_\Gamma \beta \alpha)
\]

A term \(t\) is mapped to the fundamental theorem at the term: given a substi-
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5.7.2 Methods for the substitution calculus

The logical predicate trivially holds at the empty context and it holds at an extended context for \( \rho \) if it holds at the smaller context for \( \pi_1 \rho \) and if it holds at the type which extends the context for \( \pi_2 \rho \). The second part obviously depends on the first. The action on morphisms for context extension is pointwise.

\[
P_\rho(\rho : \text{TM}, \Psi) := \top
\]

\[
P_\beta := \text{tt}
\]

\[
P_{\Delta,\Psi}(\rho : \text{TM}_{\Delta}, \Psi) := \Sigma(\alpha : P_{\Delta,\Psi}(\pi_1 \rho)).P_{\Delta,\Psi}(\pi_1 \rho, \pi_2 \rho, \alpha)
\]

\[
P_{\Delta,\Psi}(\beta : \text{REN}(\Omega, \Psi)) (\alpha, a) := (P_{\Delta} \beta \alpha, P_{\Delta} \beta a)
\]

The functor laws hold by

\[
P_{\Delta,\Psi} \text{id} (\alpha, a) = (P_{\Delta} \text{id} \alpha, P_{\Delta} \text{id} a) \equiv (\alpha, a)
\]

and

\[
P_{\Delta,\Psi} \gamma (P_{\Delta,\Psi} \beta (\alpha, a)) = (P_{\Delta} \gamma (P_{\Delta} \beta \alpha), P_{\Delta} \gamma (P_{\Delta} \beta a))
\]

\[
\equiv (P_{\Delta} (\beta \circ \gamma) \alpha, P_{\Delta} (\beta \circ \gamma) a) = P_{\Delta,\Psi} (\beta \circ \gamma) (\alpha, a).
\]

The logical predicate at a substituted type is the logical predicate at the type and we need to use the fundamental theorem at the substitution to lift the witness of the predicate for the substitution. Renaming a substituted type is the same as renaming in the original type (hence the functor laws hold immediately by the inductive hypothesis). This is well-typed because of naturality of \( \text{TM}_\sigma \) and \( P_\sigma \) as shown below.

\[
P_{\Delta,\Psi} (\alpha, a) := P_{\Delta} (\text{TM}_\sigma \rho, s, P_\sigma (\rho, \alpha))
\]
\( P_{A[\sigma]}(\beta \alpha) := P_A \beta \alpha : P_A (TM_\Gamma \beta (TM_\sigma \rho), TM_A \beta s, P_\Gamma \beta (P_\sigma (\rho, \alpha))) \equiv P_A (TM_\sigma (TM_\Theta \beta \rho), TM_A \beta s, P_\sigma (TM_\Theta \beta \rho, P_\Theta \beta \alpha)) \)

The methods for the substitution constructors map the object theoretic constructs to their metatheoretic counterparts: identity becomes identity, composition becomes composition, the empty substitution becomes the element of the unit type, comprehension becomes pairing, first projection becomes first projection.

\[
\begin{align*}
P_{id} (\rho, \alpha) & := \alpha \\
P_{\sigma \nu} (\rho, \alpha) & := P_\sigma (TM_\nu \rho, P_\nu (\rho, \alpha)) \\
P_\epsilon (\rho, \alpha) & := tt \\
P_{\sigma, t} (\rho, \alpha) & := P_\sigma (\rho, \alpha), P_t (\rho, \alpha) \\
P_{\pi_1 \sigma} (\rho, \alpha) & := \text{proj}_1 (P_\sigma (\rho, \alpha))
\end{align*}
\]

We check naturality for each case (see the description after the motives for the general naturality rule). The usages of \( \equiv \) are using the induction hypotheses, the usages of \( = \) are just definitional equalities. Note that in one case we used the naturality of \( TM_\nu \).

\[
\begin{align*}
P_\Gamma \beta (P_{id} (\rho, \alpha)) = P_\Gamma \beta \alpha & = P_{id} (TM_\Gamma \beta \rho, P_\Gamma \beta \alpha) \\
P_\Delta \beta (P_{\sigma \nu} (\rho, \alpha)) & = P_\Delta \beta (P_\sigma (TM_\nu \rho, P_\nu (\rho, \alpha))) \\
\equiv P_\sigma (TM_\Theta \beta (TM_\nu \rho), P_\Theta \beta (P_\nu (\rho, \alpha))) & \equiv P_\sigma (TM_\nu (TM_\Gamma \beta \rho), (P_\nu (TM_\Gamma \beta \rho, P_\Gamma \beta \alpha))) \\
= P_{\sigma \nu} (TM_\Gamma \beta \rho, P_\Gamma \beta \alpha) & \\
P_\beta (P_\epsilon (\rho, \alpha)) = tt & = P_\epsilon (TM_\Gamma \beta \rho, P_\Gamma \beta \alpha) \\
P_{\Delta, A} \beta (P_{\sigma, t} (\rho, \alpha)) & = P_\Delta \beta (P_\sigma (\rho, \alpha)), P_A \beta (P_t (\rho, \alpha)) \\
\equiv P_\sigma (TM_\Gamma \beta \rho, P_\Gamma \beta \alpha), P_t (TM_\Gamma \beta \rho, P_\Gamma \beta \alpha) & = P_{\sigma, t} (TM_\Gamma \beta \rho, P_\Gamma \beta \alpha) \\
P_\Delta \beta (P_{\pi_1 \sigma} (\rho, \alpha)) & = P_\Delta \beta (\text{proj}_1 (P_\sigma (\rho, \alpha)))
\end{align*}
\]
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\[ = \text{proj}_1 \left( P_{\Delta,A} \beta (P_{\sigma} (\rho, \alpha)) \right) \]
\[ \equiv \text{proj}_1 \left( P_{\sigma} (TM_{\Gamma} \beta \rho, P_{\Gamma} \beta \alpha) \right) \]
\[ = P_{\tau_1 \sigma} (TM_{\Gamma} \beta \rho, P_{\Gamma} \beta \alpha) \]

The fundamental theorem for substituted terms and the second projection are again just composition and second projection.

\[ P_{t[\sigma]} (\rho, \alpha) := P_t (TM_{\sigma} \rho, P_{\sigma} (\rho, \alpha)) \]
\[ P_{\tau_2 \sigma} (\rho, \alpha) := \text{proj}_2 \left( P_{\sigma} (\rho, \alpha) \right) \]

We check the naturality laws.

\[ P_{A[\sigma]} \beta (P_{t[\sigma]} (\rho, \alpha)) \]
\[ = P_A \beta \left( P_t \left( TM_{\sigma} \rho, P_{\sigma} (\rho, \alpha) \right) \right) \]
\[ \equiv P_t \left( TM_{\Theta} \beta (TM_{\sigma} \rho), P_{\Theta} \beta (P_{\sigma} (\rho, \alpha)) \right) \]
\[ \equiv P_t \left( TM_{\sigma} (TM_{\Gamma} \beta \rho), P_{\sigma} (TM_{\Gamma} \beta \rho, P_{\Gamma} \beta \alpha) \right) \]
\[ = P_{t[\sigma]} (TM_{\Gamma} \beta \rho, P_{\Gamma} \beta \alpha) \]

\[ P_A \beta \left( P_{\tau_2 \sigma} (\rho, \alpha) \right) \]
\[ = P_A \beta \left( \text{proj}_2 \left( P_{\sigma} (\rho, \alpha) \right) \right) \]
\[ = \text{proj}_2 \left( P_{\Delta,A} \beta \left( P_{\sigma} (\rho, \alpha) \right) \right) \]
\[ \equiv \text{proj}_2 \left( P_{\sigma} (TM_{\Gamma} \beta \rho, P_{\Gamma} \beta \alpha) \right) \]
\[ = P_{\tau_2 \sigma} (TM_{\Gamma} \beta \rho, P_{\Gamma} \beta \alpha) \]

We finished defining the methods for point constructors of the substitution calculus, now we need to check the equality methods.

Note that types are interpreted as families of presheaves. Two families of presheaves are equal if their action on objects and morphisms are equal, because the equalities will be equal by $K$. Hence we only check equality for the actions on objects and morphisms.

The object part of the law $\equiv$ is validated by associativity of composition of substitutions.
\( PA[\sigma][\nu] (\rho, s, \alpha) \)
\( = PA[\sigma] (TM_{\nu} \rho, s, P_{\nu} (\rho, \alpha)) \)
\( = PA (TM_{\sigma} (TM_{\nu} \rho), s, P_{\sigma} (TM_{\nu} \rho, P_{\nu} (\rho, \alpha))) \)

\( (\circ \circ) \)
\( \equiv PA (TM_{\sigma} \rho, s, P_{\sigma} (TM_{\nu} \rho, P_{\nu} (\rho, \alpha))) \)
\( = PA (TM_{\sigma} \rho, s, P_{\sigma} (\rho, \alpha)) \)
\( = PA[\sigma][\nu] (\rho, s, \alpha) \)

The object part of \([id]i\) is validated by the identity law of substitutions.

\( PA[id] (\rho, s, \alpha) \)
\( = PA (TM_{id} \rho, s, P_{id} (\rho, \alpha)) \)
\( = PA (TM_{id} \rho, s, \alpha) \)

\( (id\circ) \)
\( \equiv PA (\rho, s, \alpha) \)

The morphism parts are immediate.

\( PA[\sigma][\nu] \beta a = PA \beta a = PA[\sigma][\nu] \beta a \)
\( PA[id] \beta a = PA \beta a \)

Note that substitutions are interpreted as sections. Two sections are equal if their function parts are equal, as the naturality conditions will be equal by \( K \).

We validate the laws for \( Tms \) below. Apart from the two steps where we use \( \circ \circ \) and \( id\circ \) everything is definitional (as we have definitional \( \eta \) for \( T \) and \( \Sigma \) in our metatheory).

\( \circ \circ^M : P_{(\sigma_{\nu})_{\delta}} (\rho, \alpha) \)
\( = P_{\sigma_{\nu}} (TM_{\delta} \rho, P_{\delta} (\rho, \alpha)) \)
\( = P_{\sigma} (TM_{\nu} (TM_{\delta} \rho), P_{\nu} (TM_{\delta} \rho, P_{\delta} (\rho, \alpha))) \)

\( (\circ \circ) \)
\( \equiv P_{\sigma} (TM_{\nu_{\delta}} \rho, P_{\nu} (TM_{\delta} \rho, P_{\delta} (\rho, \alpha))) \)
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\[\begin{align*}
P_{\sigma} (TM_{\sigma} \rho, P_{\sigma} (\rho, \alpha)) \\
= P_{\sigma \circ (\rho, \alpha)} (\rho, \alpha)
\end{align*}\]

\[\begin{align*}
\text{id}^M : P_{id \sigma} (\rho, \alpha) \\
= P_{id} (TM_{\sigma} \rho, P_{\sigma} (\rho, \alpha)) \\
= P_{\sigma} (\rho, \alpha)
\end{align*}\]

\[\begin{align*}
\text{oid}^M : P_{\sigma \circ id} (\rho, \alpha) \\
= P_{\sigma} (TM_{id} \rho, P_{id} (\rho, \alpha)) \\
= P_{\sigma} (TM_{id} \rho, \alpha)
\end{align*}\]

\[\begin{align*}
\equiv P_{\sigma} (\rho, \alpha)
\end{align*}\]

\[\begin{align*}
\epsilon^M : \{ \sigma : Tms \Gamma \} : P_{\sigma} (\rho, \alpha) = \text{tt} : P_{\rho} = \text{tt}
\end{align*}\]

\[\begin{align*}
\pi_{1, \beta}^M : P_{\pi_1 (\sigma, \ell)} (\rho, \alpha) \\
= \text{proj}_1 (P_{\sigma \ell} (\rho, \alpha)) \\
= \text{proj}_1 (P_{\sigma} (\rho, \alpha), P_{\ell} (\rho, \alpha)) \\
= P_{\sigma} (\rho, \alpha)
\end{align*}\]

\[\begin{align*}
\pi_{1, \gamma}^M : P_{\pi_1, \pi_2 \sigma} (\rho, \alpha) \\
= P_{\pi_1 \sigma} (\rho, \alpha), P_{\pi_2 \sigma} (\rho, \alpha) \\
= \text{proj}_1 (P_{\sigma} (\rho, \alpha)), \text{proj}_2 (P_{\sigma} (\rho, \alpha))
\end{align*}\]

\[\begin{align*}
\text{metatheoretic } \eta \text{ for } \Sigma
\end{align*}\]

\[\begin{align*}
\text{id}^M : P_{\sigma} (\rho, \alpha) \\
= P_{\sigma} (\rho, \alpha)
\end{align*}\]

\[\begin{align*}
\circ^M : P_{(\nu, \ell) \circ} (\rho, \alpha) \\
= P_{\nu \ell} (TM_{\sigma} \rho, P_{\sigma} (\rho, \alpha)) \\
= P_{\nu} (TM_{\sigma} \rho, P_{\sigma} (\rho, \alpha)), P_{\ell} (TM_{\sigma} \rho, P_{\sigma} (\rho, \alpha)) \\
= P_{\nu \sigma} (\rho, \alpha), P_{\ell [\sigma]} (\rho, \alpha) \\
= P_{\nu \sigma \ell[\sigma]} (\rho, \alpha)
\end{align*}\]

Finally we verify the single equality rule for terms, here again, it is enough to verify that the function parts are equal and the naturality conditions will be equal by K.
\[ \pi_2 \beta^M : P_{\pi_2(\sigma,t)}(\rho, \alpha) \]
\[ = \text{proj}_2(P_{\pi,t}(\rho, \alpha)) \]
\[ = \text{proj}_2(P_\sigma(\rho, \alpha), P_t(\rho, \alpha)) \]
\[ = P_t(\rho, \alpha) \]

We state the following equalities which will be useful in the next sections, their proofs are trivial.
\[ P_{wk}(\rho, \alpha) \equiv \text{proj}_1 \alpha \]
\[ P_{vz}(\rho, \alpha) \equiv \text{proj}_2 \alpha \]
\[ P_\uparrow : P_{\sigma \uparrow \lambda}(\rho, \alpha) \equiv P_\sigma(\pi_1 \rho, \text{proj}_1 \alpha), \text{proj}_2 \alpha \]
\[ P_{\downarrow}(\rho, \alpha) \equiv \alpha, P_t(\rho, \alpha) \]

5.7.3 Methods for the base type and base family

We extend the Yoneda embedding \( TM \) with two special constructs, one for the base type \( U \) and one for the base family \( El \). These express that the base type is closed, hence a presheaf is enough to define its Yoneda embedding, we don’t need a family of presheaves.

\[ TM^U : \text{PSh REN} \]
\[ TM^U \Psi := Tm \Psi U \]
\[ TM^U \beta \hat{A} := u[l^* \hat{A}\Gamma^\beta] \]
\[ TM^{El} : \text{FamPSh} TM^U \]
\[ TM^{El} \Psi \hat{A} := Tm \Psi (El \hat{A}) \]
\[ TM^{El} \beta a := El[l^* a\Gamma^\beta] \]

The functor laws follow from \([\square]\) and \([\text{id}]\).

We parameterise the logical predicate interpretation by the predicate at the base type \( U \) and base family \( El \). These are denoted by \( \hat{U} \) and \( \hat{El} \) and have the following types.

\[ \hat{U} : \text{FamPSh} TM^U \]
\[ \hat{El} : \text{FamPSh} (\Sigma (\Sigma TM^U TM^{El}) u[\hat{wk}]) \]

The logical predicate at the base type and family says what we have given as
parameters. Renaming also comes from these parameters.

\[
\begin{align*}
\mathcal{P}_U (\rho, s, \alpha) & := U (\ell s) \\
\mathcal{P}_{\tilde{E}l \tilde{A}} (\rho, s, \alpha) & := \tilde{E}l (\tilde{E}l, TM_{\tilde{A}} \rho, s, P_{\tilde{A}} (\rho, \alpha)) \\
\mathcal{P}_{\tilde{E}l \tilde{A}} \beta a & := \tilde{E}l \beta a
\end{align*}
\]

The functor laws follow from the functor laws of the parameters.

We first verify the object parts of equality laws.

\[
\begin{align*}
U^M & : \mathcal{P}_{U[\sigma]} (\rho, s, \alpha) \\
& = \mathcal{P}_U (TM_\sigma \rho, s, P_\sigma (\rho, \alpha)) \\
& = \bar{s} \\
& = \mathcal{P}_U (\rho, s, \alpha) \\
\mathcal{E}l^M & : \mathcal{P}_{(\mathcal{E}l \tilde{A}[\sigma])} (\rho, s, \alpha) \\
& = \mathcal{P}_{\tilde{E}l \tilde{A}} (TM_\sigma \rho, s, P_\sigma (\rho, \alpha)) \\
& = \tilde{E}l (TM_{\tilde{A}} (TM_\sigma \rho), s, P_{\tilde{A}} (TM_\sigma \rho, P_\sigma (\rho, \alpha))) \\
& \quad \quad \quad \quad \quad \text{([]} \text{ for terms)} \\
& = \tilde{E}l (TM_{\tilde{A}[\sigma]} \rho, s, P_{\tilde{A}[\sigma]} (\rho, \alpha)) \\
& = \mathcal{P}_{(\mathcal{E}l \tilde{A}[\sigma])} (\rho, s, \alpha)
\end{align*}
\]

The morphism parts are given below.

\[
\begin{align*}
U^M & : \mathcal{P}_{U[\sigma]} \beta a = \mathcal{P}_U \beta a \\
\mathcal{E}l^M & : \mathcal{P}_{(\mathcal{E}l \tilde{A}[\sigma])} \beta a = \mathcal{P}_{\tilde{E}l \tilde{A}} \beta a = \tilde{E}l \beta a = \mathcal{P}_{(\mathcal{E}l \tilde{A}[\sigma])} \beta a
\end{align*}
\]

We have completed the methods for the base type and family by adding two parameters to the logical predicate interpretation: \( \bar{U} \) and \( \tilde{E}l \).

### 5.7.4 Methods for the function space

The logical predicate holds for a function \( s \) when we have that if the predicate holds for an argument \( u \) (at \( A \), witnessed by \( v \)), so it holds for \( s \) at \( B \). In addition, we have a Kripke style generalisation: this should be true for \( TM_{HA B} \beta s \) for any morphism \( \beta \) in a natural way. Renaming a witness of the logical predicate
at the function type is postcomposing the Kripke morphism by it.

\[
P_{\Pi AB \Psi} ((\rho : \text{TM}_{\Gamma} \Psi), (s : \text{TM}_{\Pi AB \rho}), (\alpha : \text{P}_{\Gamma} \rho)) := \Sigma \left( \text{map} : (\beta : \text{REN}(\Omega, \Psi))(u : \text{TM}_{A} (\text{TM}_{\Gamma} \beta \rho)) \right.
\]
\[
\left. (v : \text{P}_A \Omega (\text{TM}_{\Gamma} \beta \rho, u, \text{P}_{\Gamma} \beta \alpha)) \rightarrow \text{P}_{B \Omega} ((\text{TM}_{\Gamma} \beta \rho, u), (\text{TM}_{\Pi AB \beta} s) \mapsto (\text{P}_{\Gamma} \beta \alpha, v)) \right)
\]
\[
\forall \beta, u, v, \gamma, \text{P}_B \gamma \left( \text{map} \beta u v \right) \equiv \text{map} (\beta \circ \gamma) (\text{TM}_{\gamma} \gamma u) (\text{P}_A \gamma v)
\]
\[
P_{\Pi AB} \beta' (\text{map, nat}) := \lambda \beta. \text{map} (\beta' \circ \beta), \lambda \beta. \text{nat} (\beta' \circ \beta)
\]

From the action on morphisms we calculate the following law which we will use later.

\[
\text{map} \circ : \text{map} (P_{\Pi AB} \beta' a) \beta = \text{map} a (\beta' \circ \beta)
\]

The functor laws follow from the categorical laws of \text{REN}.

\[
P_{\Pi AB} \text{id} (\text{map, nat})
\]
\[
= \lambda \beta. \text{map} (\text{id} \circ \beta), \lambda \beta. \text{nat} (\text{id} \circ \beta)
\]
\[
\equiv \lambda \beta. \text{map} \beta, \lambda \beta. \text{nat} \beta
\]
\[
= (\text{map, nat})
\]

\[
P_{\Pi AB} (\beta' \circ \gamma) (\text{map, nat})
\]
\[
= \lambda \beta. \text{map} \left( \left( (\beta' \circ \gamma) \circ \beta \right), \lambda \beta. \text{nat} \left( (\beta' \circ \gamma) \circ \beta \right) \right)
\]
\[
\equiv \lambda \beta. \text{map} \left( (\beta' \circ (\gamma \circ \beta)) \right), \lambda \beta. \text{nat} \left( (\beta' \circ (\gamma \circ \beta)) \right)
\]
\[
= P_{\Pi AB} \gamma \left( \lambda \beta. \text{map} \left( (\beta' \circ \beta) \right), \lambda \beta. \text{nat} \left( (\beta' \circ \beta) \right) \right)
\]
\[
= P_{\Pi AB} \gamma \left( P_{\Pi AB} \beta' (\text{map, nat}) \right)
\]

The object part of the interpretation of \(\Pi[]\) can be verified as follows.

\[
P_{\Pi AB \sigma} (\rho, s, \alpha)
\]
\[
= P_{\Pi AB} \left( \text{TM}_{\sigma} \rho, s, \text{P}_{\sigma} (\rho, \alpha) \right)
\]
\[
= \Sigma \left( \text{map} : (\beta : \text{REN}(\Omega, \Psi))(u : \text{TM}_{\sigma} (\text{TM}_{\sigma} \beta (\text{TM}_{\sigma} \rho))) \right.
\]
\[
\left. (v : \text{P}_{\sigma} (\text{TM}_{\sigma} \beta (\text{TM}_{\sigma} \rho), u, \text{P}_{\sigma} \beta (\text{P}_{\sigma} (\rho, \alpha))) \right)
\]
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\[
\rightarrow P_B \left( (TM_{\Theta} \beta (TM_{\sigma} \rho), u), (TM_{\Pi AB} \beta s) \mathcal{S} u \right)
\]

\[\left( P_{\Theta} \beta (P_{\sigma} (\rho, \alpha)), v \right) \]

\[\forall \beta, u, v, \gamma. P_B \gamma (\text{map } \beta u v) \equiv \text{map } (\beta \circ \gamma) (TM_{A} \gamma u) (P_{A} \gamma v) \]

(naturality of TM_{\sigma} and P_{\sigma})

\[\equiv \Sigma \left( \text{map} : (\beta : \text{REN}(\Omega, \Psi)) (u : \text{TM}_A (TM_{\sigma} (TM_{\Gamma} \beta \rho))) \right) \]

\[\left( v : P_{A} (TM_{\sigma} (TM_{\Gamma} \beta \rho), u, P_{\sigma} (TM_{\Gamma} \beta \rho, P_{\Gamma} \beta \alpha))) \right) \]

\[\rightarrow P_B \left( (TM_{\sigma} \beta \rho, u), (TM_{\Pi AB} \beta s) \mathcal{S} u \right)
\]

\[\left( P_{\sigma} (TM_{\Gamma} \beta \rho, P_{\Gamma} \beta \alpha), v \right) \]

\[\forall \beta, u, v, \gamma. P_B \gamma (\text{map } \beta u v) \equiv \text{map } (\beta \circ \gamma) (TM_{A} \gamma u) (P_{A} \gamma v) \]

(substitution calculus and P_{\sigma})

\[\equiv \Sigma \left( \text{map} : (\beta : \text{REN}(\Omega, \Psi)) (u : \text{TM}_{A[\sigma]} (TM_{\Gamma} \beta \rho)) \right) \]

\[\left( v : P_{A} (TM_{\sigma} (TM_{\Gamma} \beta \rho), u, P_{\sigma} (TM_{\Gamma} \beta \rho, P_{\Gamma} \beta \alpha))) \right) \]

\[\rightarrow P_B \left( TM_{\sigma \uparrow} (TM_{\Gamma} \beta \rho, u), (TM_{\Pi A[\sigma] B[\sigma\uparrow]} \beta s) \mathcal{S} u \right)
\]

\[\left( P_{\sigma \uparrow} ((TM_{\Gamma} \beta \rho, u), (P_{\Gamma} \beta \alpha, v))) \right) \]

\[\forall \beta, u, v, \gamma. P_B \gamma (\text{map } \beta u v) \equiv \text{map } (\beta \circ \gamma) (TM_{A[\sigma]} \gamma u) (P_{A[\sigma]} \gamma v) \]

= \Sigma \left( \text{map} : (\beta : \text{REN}(\Omega, \Psi)) (u : \text{TM}_{A[\sigma]} (TM_{\Gamma} \beta \rho)) \right) \]

\[\left( v : P_{A[\sigma]} (TM_{\Gamma} \beta \rho, u, P_{\Gamma} \beta \alpha)) \right) \]

\[\rightarrow P_{B[\sigma\uparrow]} \left( (TM_{\Gamma} \beta \rho, u), (TM_{\Pi A[\sigma] B[\sigma\uparrow]} \beta s) \mathcal{S} u, (P_{\Gamma} \beta \alpha, v)) \right) \]

\[\forall \beta, u, v, \gamma. P_{B[\sigma\uparrow]} \gamma (\text{map } \beta u v) \equiv \text{map } (\beta \circ \gamma) (TM_{A[\sigma]} \gamma u) (P_{A[\sigma]} \gamma v) \]

= P_{\Pi A[\sigma] B[\sigma\uparrow]} (\rho, s, \alpha)

We verify the morphism part of \Pi[\cdot] below.

\[P_{\Pi AB[\sigma]} \beta' (\text{map, nat}) \]

= \Pi AB \beta' (\text{map, nat})

= \lambda \beta. \text{map } (\beta' \circ \beta), \lambda \beta. \text{nat } (\beta' \circ \beta)

= P_{\Pi A[\sigma] B[\sigma\uparrow]} \beta' (\text{map, nat})

Now we prove the fundamental theorem for \text{lam} and \text{app} (i.e. provide the corresponding methods). For \text{lam}, the \text{map} function is using the fundamental
theorem for $t$ which is in the context extended by the domain type $A : Ty \Gamma$, so we need to supply an extended substitution and a witness of the predicate. Moreover, we need to rename the substitution $\rho$ and the witness of the predicate $\alpha$ to account for the Kripke property. The naturality is given by the naturality of the term itself.

$$P_{lam}(\rho, \alpha) := \left( \lambda \beta u v. P_t \left( (TM_\Gamma \beta \rho, u), (P_\Gamma \beta \alpha, v) \right) , \lambda \beta u v \gamma. natS P_t \left( (TM_\Gamma \beta \rho, u), (P_\Gamma \beta \alpha, v) \right) \gamma \right)$$

Application uses the $map$ part of the logical predicate and the identity renaming.

$$P_{app}(\rho, \alpha) := map \left( P_t (\pi_1 \rho, proj_1 \alpha) \right) \text{id} (\pi_2 \rho) (proj_2 \alpha)$$

We verify naturality of the interpretation of $lam$.

$$P_{\Pi AB} \beta' (P_{lam}(\rho, \alpha))
= P_{\Pi AB} \beta' \left( \lambda \beta u v. P_t \left( (TM_\Gamma \beta \rho, u), (P_\Gamma \beta \alpha, v) \right) , \lambda \beta u v \gamma. natS P_t \left( (TM_\Gamma \beta \rho, u), (P_\Gamma \beta \alpha, v) \right) \gamma \right)
= \lambda \beta u v. P_t \left( (TM_\Gamma (\beta' \circ \beta) \rho, u), (P_\Gamma (\beta' \circ \beta) \alpha, v) \right)
, \lambda \beta u v \gamma. natS P_t \left( (TM_\Gamma (\beta' \circ \beta) \rho, u), (P_\Gamma (\beta' \circ \beta) \alpha, v) \right) \gamma
\equiv \lambda \beta u v. P_t \left( (TM_\Gamma \beta (TM_\Gamma \beta' \rho), u), (P_\Gamma \beta (P_\Gamma \beta' \alpha), v) \right)
, \lambda \beta u v \gamma. natS P_t \left( (TM_\Gamma \beta (TM_\Gamma \beta' \rho), u), (P_\Gamma \beta (P_\Gamma \beta' \alpha), v) \right) \gamma
= P_{lam}(\rho, \alpha)$$

Verifying the naturality of the interpretation of $app$ is more interesting: we need to use naturality of $P_t$ and naturality of the mapping function in $P_t$ at a given semantic element.

$$P_B \beta (P_{app}(\rho, \alpha))
= P_B \beta \left( map \left( P_t (\pi_1 \rho, proj_1 \alpha) \right) \text{id} (\pi_2 \rho) (proj_2 \alpha) \right)
\equiv map \left( P_t (\pi_1 \rho, proj_1 \alpha) \right) \beta (TM_A \beta (\pi_2 \rho)) (P_A \beta (proj_2 \alpha))
\text{(\circ id)}$$
\[
\equiv \text{map} \left( P_t \left( \pi_1 \rho, \text{proj}_1 \alpha \right) \right) \left( \beta \circ \text{id} \right) \left( \text{TM}_A \beta \left( \pi_2 \rho \right) \right) \left( P_A \beta \left( \text{proj}_2 \alpha \right) \right)
\] (map\circ)

\[
\equiv \text{map} \left( P_{\Pi AB} \beta \left( P_t \left( \pi_1 \rho, \text{proj}_1 \alpha \right) \right) \right) \left( \text{id} \left( \text{TM}_A \beta \left( \pi_2 \rho \right) \right) \right) \left( P_A \beta \left( \text{proj}_2 \alpha \right) \right)
\] (naturality of \( P_t \))

\[
\equiv \text{map} \left( P_t \left( \text{TM}_\Gamma \beta \left( \pi_1 \rho \right), \text{proj}_1 \alpha \right) \right) \left( \text{id} \left( \text{TM}_A \beta \left( \pi_2 \rho \right) \right) \right) \left( P_A \beta \left( \text{proj}_2 \alpha \right) \right)
\] (substitution calculus)

\[
\equiv \text{map} \left( P_t \left( \pi_1 \left( \text{TM}_\Gamma \beta \rho \right), \text{proj}_1 \alpha \right) \right) \left( \text{id} \left( \text{TM}_A \beta \rho \right) \right) \left( P_A \beta \left( \text{proj}_2 \alpha \right) \right)
\]

\[
= \text{map} \left( P_t \left( \pi_1 \left( \text{TM}_\Gamma \beta \rho \right), \text{proj}_1 \alpha \right) \right) \left( \text{id} \left( \text{TM}_A \beta \rho \right) \right) \left( \text{proj}_2 \left( P_{\Gamma,A} \beta \alpha \right) \right)
\]

\[
= \text{P}_{\text{app}} \left( \text{TM}_\Gamma \beta \rho, P_{\Gamma,A} \beta \alpha \right)
\] (identity law for \( \text{TM}_\Gamma \) and \( P_{\Gamma} \))

\[
\equiv P_t \left( \left( \pi_1 \rho, \pi_2 \rho \right), \left( \text{proj}_1 \alpha, \text{proj}_2 \alpha \right) \right)
\]

(\( \eta \) law for substitutions and metatheoretic \( \Sigma \))

\[
\equiv P_t \left( \rho, \alpha \right)
\]

Now we need to check the interpretations of the three equalities \( \Pi \beta \), \( \Pi \eta \) and \( \text{lam}[] \).

\[
P_{\text{app} \left( \text{lam} t \right)} \left( \rho, \alpha \right)
\]

\[
= \text{map} \left( P_{\text{lam} t} \left( \pi_1 \rho, \text{proj}_1 \alpha \right) \right) \left( \text{id} \left( \pi_2 \rho \right) \left( \text{proj}_2 \alpha \right) \right)
\]

\[
= P_t \left( \left( \text{TM}_\Gamma \left( \text{id} \left( \pi_1 \rho, \pi_2 \rho \right) \right), \left( P_{\Gamma} \text{id} \left( \text{proj}_1 \alpha \right), \text{proj}_2 \alpha \right) \right) \right)
\]

(identity law for \( \text{TM}_\Gamma \) and \( P_{\Gamma} \))

\[
\equiv P_t \left( \left( \pi_1 \rho, \pi_2 \rho \right), \left( \text{proj}_1 \alpha, \text{proj}_2 \alpha \right) \right)
\]

(\( \eta \) law for substitutions and metatheoretic \( \Sigma \))

\[
\equiv P_t \left( \rho, \alpha \right)
\]

For \( \Pi \eta \) we only compare the \text{map} components as the naturality components are equal by \( K \).

\[
\text{map} \left( P_{\text{lam} \left( \text{app} t \right)} \left( \rho, \alpha \right) \right)
\]

\[
= \lambda \beta \ u \ v \ . \ P_{\text{app}} \left( \left( \text{TM}_\Gamma \beta \rho, u \right), \left( P_{\Gamma} \beta \alpha, v \right) \right)
\]

\[
= \lambda \beta \ u \ v \ . \ \text{map} \left( P_t \left( \pi_1 \left( \text{TM}_\Gamma \beta \rho, u \right), \left( P_{\Gamma} \beta \alpha \right) \right) \right) \left( \text{id} \left( \pi_2 \left( \text{TM}_\Gamma \beta \rho, u \right) \right) \right) \ v
\]

(substitution calculus)
\[
\equiv \lambda \beta \ u \ v. \ \text{map} \ (P_t \ (TM_\Gamma \ \beta \ \rho, P_\Gamma \ \beta \ \alpha)) \ \text{id} \ u \ v
\]

(naturality of \(P_t\))

\[
\equiv \lambda \beta \ u \ v. \ \text{map} \ (P_{\Pi \ A \ B} \ \beta \ (P_t (\rho, \alpha))) \ \text{id} \ u \ v
\]

(map \(\circ\))

\[
\equiv \lambda \beta \ u \ v. \ \text{map} \ (P_t (\rho, \alpha)) \ (\beta \circ \text{id}) \ u \ v
\]

(\(\circ \text{id}\))

\[
\equiv \lambda \beta \ u \ v. \ \text{map} \ (P_t (\rho, \alpha)) \ \beta \ u \ v
\]

\[
= \text{map} (P_t (\rho, \alpha))
\]

Finally, we have to verify \(\text{lam}[]\). As before, we only verify the \text{map} components.

\[
\text{map} (P_{\text{lam} t} (\rho, \alpha))
\]

\[
= \text{map} (P_{\text{lam} t} (TM_\sigma \ \rho, P_\sigma (\rho, \alpha)))
\]

\[
= \lambda \beta \ u \ v. P_t \left((TM_\Gamma \ \beta \ (TM_\sigma \ \rho), u), (P_\Gamma \ \beta (P_\sigma (\rho, \alpha)), v)\right)
\]

(naturality of \(TM_\sigma\) and \(P_\sigma\))

\[
\equiv \lambda \beta \ u \ v. P_t \left((TM_\sigma (TM_\Gamma \ \beta \ \rho), u), (P_\sigma (TM_\Gamma \ \beta \ \rho, P_\Gamma \ \beta \ \alpha), v)\right)
\]

(substitution calculus and \(P_\uparrow\))

\[
\equiv \lambda \beta \ u \ v. P_{t (\sigma \uparrow)} \left((TM_\Gamma \ \beta \ \rho, u), (P_\Gamma \ \beta \ \alpha, v)\right)
\]

\[
= \lambda \beta \ u \ v. P_{t (\sigma \uparrow)} \left((TM_\Gamma \ \beta \ \rho, u), (P_\Gamma \ \beta \ \alpha, v)\right)
\]

\[
= \text{map} (P_{\text{lam} t (\sigma \uparrow)} (\rho, \alpha))
\]

This concludes the definition of the logical predicate interpretation.

5.8 Normal forms

In this section we define the Yoneda embedding for normal terms analogously to \(TM\). For a type \(\Gamma \vdash A\) we will denote it by \(\text{NF}_A : \text{FamPSh} \ TM_\Gamma\). We also define another family \(\text{NF}_A : \text{FamPSh} (\Sigma \ TM_\Gamma \ TM_A)\) which expresses that there exists a normal form in \(\text{NF}_A\) that is equal to the term in \(TM_A\).

As a first step, we define \(\eta\)-long \(\beta\)-normal forms mutually with neutral terms and the embedding \(\Gamma \vdash \dashv \) back to terms. These are the normal forms for the syntax with the substitution calculus, base type, base family and function space. Note
that neutral terms and normal forms are indexed by types, not normal types. Variables are the ones defined in section 5.6.

\[
\begin{align*}
data \text{Ne} &: (\Gamma : \text{Con}) \to \text{Ty} \Gamma \to \text{Set} \\
data \text{Nf} &: (\Gamma : \text{Con}) \to \text{Ty} \Gamma \to \text{Set} \\
\neg\gamma &\ni Nf \Gamma A \to \text{Tm} \Gamma A \\
data \text{Ne} & \\
\text{var} &: \text{Var} \Gamma A \to \text{Ne} \Gamma A \\
\text{app} &: \text{Ne} \Gamma (\Pi A B) \to (v : \text{Nf} \Gamma A) \to \text{Ne} \Gamma (B(\langle \gamma v \rangle)) \\
data \text{Nf} & \\
\text{neuU} &: \text{Ne} \Gamma U \to \text{Nf} \Gamma U \\
\text{neuEl} &: \text{Ne} \Gamma (\text{El} \hat{A}) \to \text{Nf} \Gamma (\text{El} \hat{A}) \\
\text{lam} &: \text{Nf} (\Gamma, A) B \to \text{Nf} \Gamma (\Pi A B) \\
\neg\gamma &\ni \text{Ne} \Gamma A \to \text{Tm} \Gamma A
\end{align*}
\]

Neutral terms are terms where a variable is in a key position which precludes the application of the rule \(\Pi \beta\). \(\eta\)-long normal forms mean that only neutral terms of the base types are normal forms. This is required in order to have no redundancy in normal forms. E.g. we don’t want to embed a neutral term \(n : \text{Ne} \Gamma (\Pi A U)\) into normal forms, only its \(\eta\)-expanded variant: first we do \(\text{app} n \langle \text{var} vz \rangle : \text{Ne} \Gamma (\Pi A U)\) and now we can embed it into normal forms by \(\text{lam} (\text{app} n \langle \text{var} vz \rangle) : \text{Nf} \Gamma (\Pi A U)\).

The embeddings into terms are defined in the obvious way.

\[
\begin{align*}
\neg\gamma \text{var} x &\ni \neg\gamma x \\
\neg\gamma \text{app} v n &\ni \neg\gamma v \neg\gamma n \\
\neg\gamma \text{neuU} n &\ni \neg\gamma n \\
\neg\gamma \text{neuEl} n &\ni \neg\gamma n \\
\neg\gamma \text{lam} v &\ni \text{lam} \neg\gamma
\end{align*}
\]

We define lists of neutral terms and normal forms. \(X\) is a parameter of the list, it can stand for both \(\text{Ne}\) and \(\text{Nf}\).

\[
\begin{align*}
data \text{--s} (X : (\Gamma : \text{Con}) \to \text{Ty} \Gamma \to \text{Set}) &: \text{Con} \to \text{Con} \to \text{Set} \\
\neg\gamma &\ni Xs \Gamma \Delta \to \text{Tms} \Gamma \Delta
\end{align*}
\]
data Xs
\[ \epsilon : Xs \Gamma \cdot \]
\[-, - : (\tau : Xs \Gamma \Delta) \to X \Gamma A[\tau \gamma] \to Xs \Gamma (\Delta, A) \]

The embeddings into substitutions are defined pointwise.

\[ \Gamma \varepsilon \eta := \varepsilon \]
\[ \Gamma \tau, n \eta := \Gamma \tau \eta, \Gamma n \eta \]

We also need renamings of (lists of) normal forms and neutral terms together with lemmas relating their embeddings to terms. Again, \( X \) can stand for both \( \text{Ne} \) and \( \text{Nf} \).

\[-[-] : X \Gamma A \to (\beta : \text{Vars} \Psi \Gamma) \to X \Psi A[\beta \gamma] \quad \Gamma [] \eta : \Gamma n \gamma \beta \gamma \equiv \Gamma n [\beta] \gamma \]
\[-\circ - : Xs \Gamma \Delta \to \text{Vars} \Psi \Gamma \to Xs \Psi \Delta \quad \Gamma \circ \eta : \Gamma \tau \circ \beta \eta \equiv \Gamma \tau \circ \beta \gamma \]

These functions are all defined by induction on the first argument. Note that in the case of \( \text{lam} \) we need to lift the renaming so that it leaves the last component of the context untouched.

\[ (\var x)[\beta] := \var (x[\beta]) \]
\[ (\text{app } v n)[\beta] := \text{app } (v[\beta]) (n[\beta]) \]
\[ (\text{neuU } n)[\beta] := \text{neuU } (n[\beta]) \]
\[ (\text{neuEl } n)[\beta] := \text{neuEl } (n[\beta]) \]
\[ (\text{lam } v)[\beta] := \text{lam } (v[\beta \circ wk, vz]) \]
\[ \epsilon \circ \beta := \epsilon \]
\[ (\tau, n) \circ \beta := (\tau \circ \beta, \epsilon \circ n[\beta]) \]

In addition, we prove the functor laws for both (lists of) neutral terms and normal forms by induction on \( n \) (and \( \tau \), respectively).

\[ n[\text{id}] \equiv n \]
\[ n[\beta][\gamma] \equiv n[\beta \circ \gamma] \]
\[ \tau \circ \text{id} \equiv \tau \]
\[ (\tau \circ \beta) \circ \gamma \equiv \tau \circ (\beta \circ \gamma) \]

Now we can define the presheaf \( X \Gamma \) and families of presheaves \( X_A \) for any
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A : Ty Γ where X is either NE or NF. The definitions follow those of TM.

\[ \begin{align*}
\Delta & : \text{Con} & X_\Delta : \text{PSh REN} & \quad X_\Delta \Psi := X s \Psi \Delta & \quad X_\Delta \beta \tau := \tau \circ \beta \\
A & : \text{Ty \Gamma} & X_A : \text{FamPSh } TM & \quad X_A \Psi \rho := X \Psi A[\rho] & \quad X_A \beta \eta := n[\beta]
\end{align*} \]

Functoriality is given by the above mentioned functor laws.

We define the natural transformation which embeds neutral substitutions into substitutions and the family of natural transformations which embeds neutral terms into terms.

\[ \begin{align*}
\gamma : \text{NE} \rightarrow \text{TM} & \\
\gamma : \text{NE}_A \rightarrow \text{TM}_A
\end{align*} \]

They are simply defined by \( \gamma \) for (lists of) neutral terms and naturality is given by \( \gamma \circ \gamma \) and \( \gamma [\gamma] \).

We define a family of presheaves over \( \text{TM}_\Delta \) expressing that substitutions have a normal form which is equal to them.

\[ \begin{align*}
\text{NF}^{=}_{\Delta} (\text{Con}) & : \text{FamPSh } \text{TM}_\Delta \\
\text{NF}^{=}_\Delta (\rho : \text{TM}_\Delta \Psi) & := \Sigma(\rho : \text{NF}_\Delta \Psi), \rho \equiv \rho \gamma \\
\text{NF}^{=}_{\Delta} (\beta : \text{Vars } \Omega \Psi) (\rho', p) : \text{NF}^{=}_{\Delta} (\text{TM}_\Delta \beta \rho)_{\rho' \beta \equiv \rho' \gamma} := \text{NF}_\Delta \beta \rho', \text{ap} (\text{TM}_\Delta \beta \gamma) p \cdot \gamma \gamma
\end{align*} \]

The functor laws are satisfied by

\[ \text{NF}^{=}_{\Delta} \text{id} (\rho', p) = (\rho' \circ \text{id}) , \text{ap} (\circ \gamma \gamma) p \cdot \gamma \gamma \equiv (\rho', p) \]

and

\[ \text{NF}^{=}_{\Delta} (\beta \circ \gamma) (\rho', p) = \rho' \circ (\beta \circ \gamma) , \text{ap} (\circ \gamma \gamma) \cdot \gamma \gamma (\circ \gamma \gamma, K) \]

\[ \equiv \rho' \circ (\beta \circ \gamma) , \text{ap} (\circ \gamma \gamma) (\circ \gamma \gamma) \cdot \gamma \gamma \cdot \gamma \gamma \cdot \gamma \gamma \cdot \gamma \gamma (\text{ap}) \]

\[ \equiv \rho' \circ (\beta \circ \gamma) , \text{ap} (\circ \gamma \gamma) (\text{ap} (\circ \gamma \gamma) \cdot \gamma \gamma) \cdot \gamma \gamma \cdot \gamma \gamma \cdot \gamma \gamma \cdot \gamma \gamma (\text{ap}) \]

\[ \equiv \rho' \circ (\beta \circ \gamma) , \text{ap} (\circ \gamma \gamma) (\text{ap} (\circ \gamma \gamma) \cdot \gamma \gamma) \cdot \gamma \gamma \cdot \gamma \gamma \cdot \gamma \gamma \cdot \gamma \gamma \cdot \gamma \gamma \]
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\[(\circ \circ, \text{ap}_*)\]

\[\equiv (\rho' \circ \beta) \circ \gamma, \text{ap}(-\circ \Gamma \gamma) (\text{ap}(\circ \rho \beta \Gamma) \rho \cdot \Gamma \circ \Gamma) \cdot \Gamma \circ \Gamma\]

\[= \text{NF}^\equiv_\Delta \gamma (\text{NF}^\equiv_\Delta \beta (\rho', p))\]

Analogously, we define \(\text{NF}^\equiv\) for terms.

\[\text{NF}^\equiv_{(A:Ty \Gamma)} : \text{FamPSh } (\Sigma \text{TM}\Gamma \text{TM}_A)\]

\[\text{NF}^\equiv_A (\rho : \text{TM}\Gamma \Psi, s : \text{TM}_A \rho) := \Sigma(s' : \text{NF}_A \rho).s \equiv \Gamma s' \Gamma\]

\[\text{NF}^\equiv_A (\beta : \text{Vars } \Omega \Psi)(s', p) : \text{NF}^\equiv_A (\text{TM}_A \beta \rho, \text{TM}_A \beta s)\]

\[= \Sigma(s' : \text{NF}_A (\text{TM}_A \beta \rho)).s' \Gamma = s' \Gamma\]

\[:= \text{NF}_A \beta s', \text{ap}(\text{TM}_A \Gamma \beta) p \cdot \Gamma [] \Gamma\]

The functor laws can be proven the same way as above.

\[\text{NF}^\equiv_A \text{id}(s', p) = (s'[\text{id}]), \text{ap}(-[\Gamma \beta \Gamma]) p \cdot \Gamma [] \Gamma \equiv (s', p)\]

\[\text{NF}^\equiv_A (\beta \circ \gamma)(s', p)\]

\[= s'[\beta \circ \gamma], \text{ap}(-[\Gamma \beta \circ \Gamma \gamma]) p \cdot \Gamma [] \Gamma\]

\[\equiv s'[\beta][\gamma], \text{ap}(-[\gamma]) (\text{ap}(-[\beta]) p \cdot \Gamma [] \Gamma) \cdot \Gamma [] \Gamma\]

\[= \text{NF}^\equiv_A \gamma (\text{NF}^\equiv_A (s', p))\]

We set the parameters of the logical predicate at the base type and family by defining \(\bar{U}\) and \(\bar{El}\). We will use \(\text{NF}^\equiv\) to define them. The predicate at the base type for a term says that there exists a normal form at the base type which is equal to this term.

\[\bar{U} : \text{FamPSh } \text{TM}^U\]

\[\bar{\Psi} (\hat{A} : \text{Tm } \Psi \text{ U}) := \text{NF}^\equiv_U (\text{id}, [\text{id}], \hat{A})\]

\[\bar{U} (\beta : \text{Vars } \Omega \Psi)(\alpha : \text{NF}^\equiv_U (\text{id}, \hat{A})) : \text{NF}^\equiv_U (\text{id}, \hat{A}[\Gamma \beta \Gamma]) := u\|, \text{NF}^\equiv \beta \alpha\]

Functoriality follows from that of \(\text{NF}^\equiv_U\).

\[\bar{E}l : \text{FamPSh } \left(\Sigma (\Sigma (\text{TM}^U \text{TM}^E)) \bar{U}[\text{wk}]\right)\]

\[\bar{E}l_\Psi (\hat{A}, t : \text{Tm } \Psi (\text{El } \hat{A}), p) := \text{NF}^\equiv_{\bar{E}l\hat{A}} (\text{id}, [\text{id}], t)\]
Functoriality follows from that of \( \textsf{NF}^\equiv \). Now we can interpret any term in the logical predicate interpretation over \( \text{REN} \) with base type interpretations \( \bar{U} \) and \( \bar{\text{El}} \). We denote the interpretation of \( t \) by \( \text{P}_t \).

Note that we can embed renamings into neutral substitutions pointwise.

## 5.9 Quote and unquote

### 5.9.1 Motives

By the logical predicate interpretation parameterised by \( \bar{U} \) and \( \bar{\text{El}} \) we have the following two things:

- a term at the base type or base family is equal to a normal form,
- this property is preserved by the other type formers (functions and substituted types).

We make use of this fact to lift the first property to any type. We do this by defining a quote function by induction on the type. Quote takes a term which preserves the predicate and maps it to a normal form that it is equal to it. Because of the nature of function space, we need an unquote function in the other direction as well, mapping neutral terms to the witness of the predicate.

More precisely, we define the quote function \( q \) and unquote \( u \) by induction on the structure of contexts and types. For this, we need to define a model of type theory in which only the motives for contexts and types are interesting.

The motives for a context \( \Delta \) and a type \( A : \text{Ty} \Gamma \) are given below and are also depicted in figure 5.4. To express the commutativity of the diagrams we use sections and the \( \text{NF}^\equiv \) families of presheaves. We only write \( \Sigma \) once for iterated usage.

\[
\begin{align*}
\text{u}_\Delta &: \text{NE}_\Delta & \xrightarrow{\top} & \text{P}_\Delta [\bar{\cdot} - \bar{\cdot}] \\
\text{q}_\Delta &: \Sigma \text{TM}_\Delta \text{P}_\Delta & \xrightarrow{\top} & \text{NF}^\equiv_\Delta [\text{wk}] \\
\text{u}_A &: \Sigma \text{TM}_\Gamma \text{NE}_A \text{P}_\Gamma [\text{wk}] & \xrightarrow{\top} & \text{P}_A [\text{id}_* \bar{\cdot} - \bar{\cdot}, \text{id}_*] \\
\text{q}_A &: \Sigma \text{TM}_\Gamma \text{TM}_A \text{P}_\Gamma [\text{wk}] \text{P}_A & \xrightarrow{\top} & \text{NF}^\equiv_\cdot [\text{wk}][\text{wk}]
\end{align*}
\]
In the type of $u_A$ we define the natural transformation $\text{id}, \tau_{\equiv \neg}, \text{id}$ in the obvious way, it just embeds the second components (neutral terms) into terms.

Unquote for a context takes a neutral substitution and returns a proof that the logical predicate holds for it. Quote takes a substitution for which the predicate holds and returns a normal substitution together with a proof of convertibility. The type of unquote and quote for types is more involved as they depend on a substitution for which the predicate needs to hold.

The motives for substitutions and terms are just the constant $\top$ functions, hence all their methods are trivial.

### 5.9.2 Methods for the substitution calculus

Unquote and quote for the empty context return the element of the unit type and the empty substitution. Naturality is trivial in both cases.

\[
\begin{align*}
\text{u. (} \tau : \text{NE. } \Psi \text{)} : \top & := \text{tt} \\
\text{q. ((} \sigma : \text{TM. } \Psi \text{), (} \alpha : \top \text{)) : } \Sigma (\rho' : \text{NF. } \Psi), \rho & \equiv \tau_{\neg \equiv} \rho' \equiv : (\epsilon, \epsilon \eta)
\end{align*}
\]

For extended contexts, unquote and quote just call the corresponding functions for each type pointwise. As the unquote for a type depends on the witness of the predicate for the context, we need to use $u_\Delta \tau$ again.
5.9. **QUOTE AND UNQUOTE**

\[
\begin{align*}
\upsilon_{\Delta,A} (\langle \tau, n \rangle : NE_{\Delta,A} \Psi) & : \Sigma (\alpha : P_{\Delta} (\pi_1 \tau, n \\uparrow)) . P_A (\pi_1 \tau, n \\uparrow, \pi_2 \tau, n \\uparrow, \alpha) \\
& := \upsilon_{\Delta} \tau, U_A (\tau, n, \upsilon_{\Delta} \tau)
\end{align*}
\]

To define quote pointwise, we need to split the substitution \(\rho\) into two by using \(\pi_1\) and \(\pi_2\). Then we split the results again using let bindings because we need to put the normal forms and the equalities back pointwise again. \(ap\) is the congruence law for substitution extension (see section 3.3).

\[
\begin{align*}
q_{\Delta,A} (\langle \rho : TM_{\Delta} \Psi, (\alpha, a) : P_{\Delta,A} \rho \rangle : \Sigma (\rho : NF_{\Delta,A} \Psi), \rho \equiv \tau^{-\uparrow}) & := \text{let } (\tau, p) := q_{\Delta} (\pi_1 \rho, \alpha) \\
& \quad (n, q) := q_A (\pi_1 \rho, \pi_2 \rho, \alpha, a) \\
& \quad \text{in } (\tau, n, (ap, p q))
\end{align*}
\]

Naturality is proven pointwise.

\[
\begin{align*}
P_{\Delta,A} \beta (\upsilon_{\Delta,A} (\tau, n)) &= P_{\Delta} \beta (\upsilon_{\Delta} \tau), P_A \beta (\upsilon_{\Delta} (\tau, n, \upsilon_{\Delta} \tau)) \\
& \equiv \upsilon_{\Delta} (NE_{\Delta} \beta \tau), U_A (TM_{\Delta} \beta \tau, \tau^{-\uparrow}, NE_A \beta n, \upsilon_{\Delta} (NE_{\Delta} \beta \tau)) \\
& \quad \text{(naturality of } u_{\Delta} \text{ and } u_A) \\
& \equiv \upsilon_{\Delta} (NE_{\Delta} \beta \tau), U_A (\tau^{-\uparrow}, NE_A \beta n, \upsilon_{\Delta} (NE_{\Delta} \beta \tau)) \\
& \quad \text{(naturality of the embedding into terms } \tau^{-\uparrow}) \\
& \equiv \upsilon_{\Delta,A} (NE_{\Delta,A} \beta \tau)
\end{align*}
\]

To prove naturality for quote, it is enough to prove the \(NF\) part of \(NF^\equiv\) as the equalities will be equal by \(K\).

\[
\begin{align*}
NF_{\Delta,A} \beta (q_{\Delta,A} (\rho, (\alpha, a))) &= NF_{\Delta} \beta (q_{\Delta} (\pi_1 \rho, (\alpha, a))) \\
& \quad , NF_A \beta (q_A (\pi_1 \rho, \pi_2 \rho, (\alpha, a))) \\
& \quad \text{(naturality of } q_{\Delta} \text{ and } q_A) \\
& \equiv proj_1 (q_{\Delta} (TM_{\Delta} \beta (\pi_1 \rho), \beta \alpha))
\end{align*}
\]
\[ \text{proj}_1 \left( q_A \left( TM_{\Delta} \beta (\pi_1 \rho), TM_{\Delta} \beta (\pi_2 \rho), P_\Delta \beta \alpha, P_A \beta a \right) \right) \]
\[ \equiv \text{proj}_1 \left( q_\Delta \left( \pi_1 \left( TM_{\Delta, A} \beta \rho \right), P_\Delta \beta \alpha \right) \right) \]
\[ \equiv \text{proj}_1 \left( q_A \left( \pi_1 \left( TM_{\Delta, A} \beta \rho \right), \pi_2 \left( TM_{\Delta, A} \beta \rho \right), P_\Delta \beta \alpha, P_A \beta a \right) \right) \]
\[ = \text{proj}_1 \left( q_{\Delta, A} \left( TM_{\Delta, A} \beta \rho, P_{\Delta, A} \beta (\alpha, a) \right) \right) \]

Substituted types are quoted and unquoted at the substituted inputs.

\[ u_{A[\sigma]} (\rho, n, \alpha) : P_A \left( TM_\sigma \rho, \Gamma n, P_\sigma (\rho, \alpha) \right) := u_A \left( TM_\sigma \rho, n, P_\sigma (\rho, \alpha) \right) \]
\[ q_{A[\sigma]} (\rho, s, \alpha, a) : \Sigma (s' : NF_{A[\sigma]} \rho), s \equiv \Gamma s' := q_A \left( TM_\sigma \rho, s, P_\sigma (\rho, \alpha), a \right) \]

Naturality for \( A[\sigma] \) follows from naturality of \( A \) and \( TM_\sigma \) and \( P_\sigma \).

\[ P_{A[\sigma]} \beta \left( u_{A[\sigma]} (\rho, n, \alpha) \right) \]
\[ = P_A \beta \left( u_A (TM_\sigma \rho, n, P_\sigma (\rho, \alpha)) \right) \] (naturality of \( u_A \))
\[ \equiv u_A \left( TM_\sigma \beta \left( TM_\sigma \rho \right), NE_{A[\sigma]} \beta n, P_{\sigma \beta} \left( P_\sigma (\rho, \alpha) \right) \right) \] (naturality of \( TM_\sigma \) and \( P_\sigma \))
\[ \equiv u_A \left( TM_\sigma \left( TM_\Gamma \beta \rho \right), NE_{A[\sigma]} \beta \left( TM_\Gamma \beta \rho \right) \left( P_\Gamma \beta \rho \right), P_\sigma \left( TM_\Gamma \beta \rho, P_\Gamma \beta \alpha \right) \right) \]
\[ = u_{A[\sigma]} \left( TM_\Gamma \beta \rho, NE_{A[\sigma]} \beta \left( TM_\Gamma \beta \rho \right), P_\Gamma \beta \alpha \right) \] (naturality of \( u_A \))

\[ NF_{A[\sigma]} \beta \left( \text{proj}_1 \left( q_{A[\sigma]} (\rho, s, \alpha, a) \right) \right) \]
\[ = NF_A \beta \left( \text{proj}_1 \left( q_A \left( TM_\sigma \rho, s, P_\sigma (\rho, \alpha), a \right) \right) \right) \] (naturality of \( q_A \))
\[ \equiv \text{proj}_1 \left( q_A \left( TM_\sigma \beta \left( TM_\sigma \rho \right), TM_\sigma \beta s, P_{\sigma \beta} (P_\sigma (\rho, \alpha)), P_A \beta a \right) \right) \] (naturality of \( TM_\sigma \) and \( P_\sigma \))
\[ \equiv \text{proj}_1 \left( q_A \left( TM_\sigma \left( TM_\Gamma \beta \rho \right), TM_\sigma \beta s, P_\sigma \left( TM_\sigma \rho, P_\Gamma \beta \alpha \right), P_A \beta a \right) \right) \]
\[ = \text{proj}_1 \left( q_{A[\sigma]} \left( TM_\Gamma \beta \rho, TM_{A[\sigma]} \beta s, P_\Gamma \beta \alpha, P_{A[\sigma]} \beta a \right) \right) \]

We need to verify that the two equalities \([\square] \) and \([\text{id}] \) hold in the interpretation. It is enough to check that the function parts of the natural transformations are
equal.

The rule $\mathbf{[]}[]$ is validated by associativity of substitution composition.

$$u_{A[^{\text{id}}]}(\rho, n, \alpha)$$
$$= u_A(TM_\sigma(TM_\nu \rho), n, P_\sigma(TM_\nu \rho, P_\nu(\rho, \alpha)))$$

$$\equiv u_A(TM_{\sigma\nu} \rho, n, P_\sigma(TM_\nu \rho, P_\nu(\rho, \alpha)))$$
$$= u_{A[^{\text{id}}]}(\rho, n, \alpha)$$

$$q_{A[^{\text{id}}]}(\rho, s, \alpha, a)$$
$$= q_A(TM_\sigma(TM_\nu \rho), s, P_\sigma(TM_\nu \rho, P_\nu(\rho, \alpha)), a)$$

$$\equiv q_A(TM_{\sigma\nu} \rho, s, P_\sigma(TM_\nu \rho, P_\nu(\rho, \alpha)), a)$$
$$= q_{A[^{\text{id}}]}(\rho, s, \alpha, a)$$

The rule $[\text{id}]$ is validated by the left identity law for substitutions.

$$u_{A[\text{id}]}(\rho, n, \alpha)$$
$$= u_A(TM_{\text{id}} \rho, n, \alpha)$$

$$\equiv u_A(\rho, n, \alpha)$$

$$q_{A[\text{id}]}(\rho, s, \alpha, a)$$
$$= q_A(TM_{\text{id}} \rho, s, \alpha, a)$$

$$\equiv q_A(\rho, s, \alpha, a)$$

### 5.9.3 Methods for the base type and base family

Quote at the base type and base family are trivial, since in these cases the logical predicate says exactly the same as $\mathbf{NF}$. For unquote, we just return the neutral term embedded into normal forms and the proof of equality is reflexivity.
The definitions at the base type are given as follows.

\[ u_U ((\rho : \text{TM}_\Gamma \Psi), (n : \text{Ne} \Psi U[\rho]), \alpha) : \Sigma(n' : \text{NF}_U \text{id}). \Gamma n^\top \equiv \Gamma n'^\top \]
\[ := \text{neu}_U (u_U[\rho], n), \text{refl} \]
\[ q_U \left( \rho, t, \alpha, (a : \text{NF}^= U (\text{id}, t)) \right) : \text{NF}^= U (\rho, t) := u_U[a] \]

Naturality is trivial. It is enough to check the equality of the first components as the second components are equalities.

\[ \text{proj}_1 \left( P_\beta \left( u_U (\rho, n, \alpha) \right) \right) = n[\beta] = \text{proj}_1 \left( u_U \left( \text{TM}_\Gamma \beta \rho, \text{NE}_U \beta n, \text{P}_\Gamma \beta \alpha \right) \right) \]
\[ \text{NF}_U \beta \left( \text{proj}_1 \left( q_U (\rho, t, \alpha, a) \right) \right) = (\text{proj}_1 a)[\beta] \]
\[ = \text{proj}_1 \left( q_U \left( \text{TM}_\Gamma \beta \rho, \text{TM}_U \beta t, \text{P}_\Gamma \beta \alpha, \text{P}_U \beta a \right) \right) \]

Unquote and quote at the base family are defined as follows.

\[ u_{\text{El} \hat{A}} ((\rho : \text{TM}_\Gamma \Psi), (n : \text{Ne} \Psi (\text{El} \hat{A}[\rho])), \alpha) : \Sigma(n' : \text{NF}_{\text{El} \hat{A}} \text{id}). \Gamma n^\top \equiv \Gamma n'^\top \]
\[ := \text{neu}_{\text{El} \hat{A}} (u_{\text{El} \hat{A}}[\rho], n), \text{refl} \]
\[ q_{\text{El} \hat{A}} \left( \rho, t, \alpha, (a : \text{NF}^=_{\text{El} \hat{A}} (\text{id}, t)) \right) : \text{NF}^=_{\text{El} \hat{A}} (\rho, t) := \text{El} \hat{A}[\rho][\alpha] \]

Naturality is trivial, the proof is the same as in the case of \( U \).

As a last step in defining the methods for the base type and family, we verify the semantic counterparts of the laws \( U[] \) and \( \text{El}[] \).

\[ u_{U[\alpha]} (\rho, n, \alpha) = u_U \left( \text{TM}_\sigma \rho, n, \text{P}_\sigma (\rho, \alpha) \right) = (n, \text{refl}) = u_U (\rho, n, \alpha) \]
\[ q_{U[\alpha]} (\rho, t, \alpha, a) = q_U \left( \text{TM}_\sigma \rho, t, \text{P}_\sigma (\rho, \alpha), a \right) = a = u_U (\rho, t, \alpha, a) \]
\[ u_{\text{El}[\hat{A}[\sigma]]} (\rho, n, \alpha) = u_{\text{El} \hat{A}} \left( \text{TM}_\sigma \rho, n, \text{P}_\sigma (\rho, \alpha) \right) = (n, \text{refl}) \]
\[ = u_{\text{El} \hat{A}[\sigma]} (\rho, n, \alpha) \]
\[ q_{\text{El}[\hat{A}[\sigma]]} (\rho, t, \alpha, a) = q_{\text{El} \hat{A}} \left( \text{TM}_\sigma \rho, t, \text{P}_\sigma (\rho, \alpha), a \right) = a \]
\[ = u_{\text{El}[\hat{A}[\sigma]]} (\rho, t, \alpha, a) \]
5.9.4 Methods for the function space

Unquoting a function says that a neutral function $n$ maps inputs for which the predicate holds into outputs for which the predicate holds. We show this by first quoting the input thus getting a normal form, and then we can apply the normal form (denoted $m$) to the neutral function obtaining a neutral term at the codomain type. After unquoting this result we obtain the witness of the predicate at the result type and this is what we wanted. We write down the expanded types.

$$u_{\Pi A B} \left( (\rho : \text{Tm}_\Gamma \Psi), (n : \text{NE}_{\Pi A B} \rho, \alpha) \right)$$

: $\Sigma \left( \text{map} : (\beta : \text{REn}(\Omega, \Psi)) (u : \text{Tm}_A (\text{Tm}_\Gamma \beta \rho)) \right.$

\hspace{1cm} (v : \text{P}_{A \Omega} (\text{Tm}_\Gamma \beta \rho, u, \text{P}_{\Gamma \beta \alpha}))

\hspace{1cm} $\rightarrow \text{P}_{B \Omega} \left( (\text{Tm}_\Gamma \beta \rho, u), (\text{Tm}_{\Pi A B} \beta \gamma n) \text{u}, (\text{P}_{\Gamma \beta \alpha, v}) \right) \bigg)$

\hspace{1cm}$\forall \beta, u, v, \gamma. \text{P}_{B \gamma} \left( \text{map} \beta u v \equiv \text{map} (\beta \circ \gamma) (\text{Tm}_A \gamma u) (\text{P}_{A \gamma} v) \right)

\hspace{1cm}: = \lambda \beta u v. \text{let} (m, p) := q_A (\text{Tm}_\Gamma \beta \rho, u, \text{P}_{\Gamma \beta \alpha, v})

\hspace{1cm} : \Sigma (m : \text{NF}_A (\text{Tm}_\Gamma \beta \rho)), u \equiv \gamma m \neg

\hspace{1cm} \text{in } u_B \left( (\text{Tm}_\Gamma \beta \rho, u), (p_a \text{app} (\text{NE}_{\Pi A B} \beta n) m), (\text{P}_{\Gamma \beta \alpha, v}) \right)

\hspace{1cm}, \lambda \beta u v \gamma.r$

The naturality part of the function is given by the following equational reasoning denoted $r$. It combines the naturality of quote and unquote for the smaller types $A$ and $B$.

$$r := \text{P}_{B \gamma} \left( u_B \left( (\text{Tm}_\Gamma \beta \rho, u) \right.$$

\hspace{1cm} , $\text{app} (\text{NE}_{\Pi A B} \beta n) (\text{proj}_1 (q_A (\text{Tm}_\Gamma \beta \rho, u, \text{P}_{\Gamma \beta \alpha, v})))$

\hspace{1cm} , (P_{\Gamma \beta \alpha, v}) \bigg)$

\hspace{1cm} $\text{nat}urality \text{ of } u_B \bigg)$

\hspace{1cm}$\equiv u_B \left( \text{Tm}_{\Gamma A} \gamma (\text{Tm}_\Gamma \beta \rho, u) \right.$

\hspace{1cm} , $\text{NE}_{B \gamma} \left( \text{app} (\text{NE}_{\Pi A B} \beta n) (\text{proj}_1 (q_A (\text{Tm}_\Gamma \beta \rho, u, \text{P}_{\Gamma \beta \alpha, v}))) \right.$

\hspace{1cm} , (P_{\Gamma \beta \alpha, v}) \bigg)$

\hspace{1cm}$= u_B \left( \text{Tm}_{\Gamma A} \gamma (\text{Tm}_\Gamma \beta \rho, u) \right.$

\hspace{1cm} , $\text{app} (\text{NE}_{\Pi A B} \gamma (\text{NE}_{\Pi A B} \beta n)) \bigg)$
\[ (NF_A \gamma (\text{proj}_1 (q_A (TM_\Gamma \beta \rho, u, P_\Gamma \beta \alpha, v)))) \\
, P_{\Gamma, A} \gamma (P_\Gamma \beta \alpha, v) \]

\[ (, \circ \text{ and naturality of } q_A) \]

\[ \equiv \ u_B \left( (TM_\Gamma \gamma (TM_\Gamma \beta \rho), TM_A \gamma u) \\
, \text{app} (NE_{\Pi, AB} \gamma (NE_{\Pi, AB} \beta n)) \\
(\text{proj}_1 (q_A (TM_\Gamma \gamma (TM_\Gamma \beta \rho), TM_A \gamma u, P_\Gamma \gamma (P_\Gamma \beta \alpha), P_A \gamma v))) \\
, (P_\Gamma \gamma (P_\Gamma \beta \alpha), P_A \gamma v) \right) \]

(functor laws for \( TM_\Gamma \), \( NE_{\Pi, AB} \) and \( P_\Gamma \))

\[ \equiv \ u_B \left( (TM_\Gamma (\beta \circ \gamma) \rho, TM_A \gamma u) \\
, \text{app} (NE_{\Pi, AB} (\beta \circ \gamma) n) \\
(\text{proj}_1 (q_A (TM_\Gamma (\beta \circ \gamma) \rho, TM_A \gamma u, P_\Gamma (\beta \circ \gamma) \alpha, P_A \gamma v))) \\
, (P_\Gamma (\beta \circ \gamma) \alpha, P_A \gamma v) \right) \]

Quoting a function has as input a term \( t \) which preserves the predicate and we would like to get a normal form \( t' \) which is equal to \( t \). First we unquote the last variable in the extended context \( \Gamma, A \) thereby getting a witness \( a \) of the predicate at \( A \). Then we quote \( \text{app} \ t \) at \( B \) supplying \( a \) as a witness that the predicate holds at this extended context. \( f \) tells us that the predicate holds for the result.

\[ q_{\Pi, AB} (\rho, t, \alpha, f) : \Sigma(t' : NF_{\Pi, AB} \rho). t \equiv \Gamma t' \]

\[ := \text{let } a := u_A (TM_\Gamma \text{ wk } \rho, \text{ var vz}, P_\Gamma \text{ wk } \alpha) \\
(t', p) := q_B (\rho \uparrow, \text{app} \ t, (P_\Gamma \text{ wk } \alpha, a), \text{map} \text{ wk vz } a) \\
\text{ in } (\text{lam} \ t', \Pi_{\eta^{-1}} \cdot \text{ap} \text{ lam } p) \]

\( p \) says that \( \text{app} \ t \equiv \Gamma t' \), hence we can construct the equality that we need by first using \( \Pi_{\eta^{-1}} \) i.e. \( t \equiv \text{lam} (\text{app} \ t) \) and then \( \text{ap} \text{ lam } p \) which says \( \text{lam} (\text{app} \ t) \equiv \text{lam} \Gamma t' = \Gamma \text{lam} t' \).

The definition of quote for the function space is the place which forces us to define unquote as we need a way to show that variables witness the predicate, and this is given by unquote. Also, this is where we need the Kripke function space: we need to use the semantic function \( f \) in a future world (the extended context) and this can be achieved using \( \text{wk} \) which takes us to this future world.
The choice of using \( \text{REN} \) as the base category becomes clear here: we need a wide subcategory of the category of contexts and substitutions which at least includes \( \text{wk} \) and \( \text{REN} \) is a convenient choice (the category of weakenings could be another choice).

Now we check that the above definitions are natural. We don’t check equality of equalities. Naturality of unquote at \( \uparrow \) follows from the functor laws for \( \text{TM}_\Gamma \), \( \text{NE}_{\Pi_{\mathcal{A}B}} \) and \( P_\Gamma \).

\[
\begin{align*}
\text{P}_{\Pi_{\mathcal{A}B}} \beta' \left( \text{map} \left( u_{\Pi_{\mathcal{A}B}} (\rho, n, \alpha) \right) \right) \\
= \lambda \beta u v. u_B \left( \text{TM}_\Gamma (\beta' \circ \beta) \rho, u \right) \\
\phantom{=} &\quad \cdot \text{app} \left( \text{NE}_{\Pi_{\mathcal{A}B}} (\beta' \circ \beta) n \right) \\
\phantom{=} &\quad \cdot \left( \text{proj}_1 \left( q_A \left( \text{TM}_\Gamma (\beta' \circ \beta) \rho, u, P_\Gamma (\beta' \circ \beta) \alpha, v \right) \right) \right) \\
\end{align*}
\]

(functuriality of \( \text{TM}_\Gamma \), \( \text{NE}_{\Pi_{\mathcal{A}B}} \) and \( P_\Gamma \))

\[
\equiv \lambda \beta u v. u_B \left( \text{TM}_\Gamma \beta (\text{TM}_\Gamma \beta' \rho), u \right) \\
\phantom{=} &\quad \cdot \text{app} \left( \text{NE}_{\Pi_{\mathcal{A}B}} \beta (\text{NE}_{\Pi_{\mathcal{A}B}} \beta' n) \right) \\
\phantom{=} &\quad \cdot \left( \text{proj}_1 \left( q_A \left( \text{TM}_\Gamma \beta (\text{TM}_\Gamma \beta' \rho), u, P_\Gamma \beta (\beta' \alpha), v \right) \right) \right) \\
\phantom{=} &\quad \cdot \left( P_\Gamma \beta (P_\Gamma \beta' \alpha), v \right) \\
= \text{map} \left( u_{\Pi_{\mathcal{A}B}} (\text{TM}_\Gamma \beta' \rho, \text{NE}_{\Pi_{\mathcal{A}B}} \beta' n, P_\Gamma \beta' \alpha) \right)
\]

Naturality of quote for \( \Pi_{\mathcal{A}B} \) depends on naturality of quote for \( B \) and unquote for \( A \) and also the naturality of \( f \).

\[
\begin{align*}
\text{NF}_{\Pi_{\mathcal{A}B}} \beta \left( \text{proj}_1 \left( q_{\Pi_{\mathcal{A}B}} (\rho, t, \alpha, f) \right) \right) \\
= \text{NF}_{\Pi_{\mathcal{A}B}} \beta \left( \text{lam} \left( \text{let } a := u_A (\text{TM}_\Gamma \text{wk} \rho, \text{var} v z, P_\Gamma \text{wk} \alpha) \right. \right. \\
\phantom{=} &\quad \left. \left. \text{in} \text{ proj}_1 \left( q_B (\rho \uparrow, \text{app} t, (P_\Gamma \text{wk} \alpha, a), \text{map} f \text{ wk} v z a) \right) \right) \right) \\
= \text{lam} \left( \text{let } a := u_A (\text{TM}_\Gamma \text{wk} \rho, \text{var} v z, P_\Gamma \text{wk} \alpha) \right. \\
\phantom{=} &\quad \left. \text{ in } \text{NF}_B (\beta \uparrow) \left( \text{proj}_1 \left( q_B (\rho \uparrow, \text{app} t, (P_\Gamma \text{wk} \alpha, a), \text{map} f \text{ wk} v z a) \right) \right) \right) \\
\equiv \text{lam} \left( \text{let } a := u_A (\text{TM}_\Gamma \text{wk} \rho, \text{var} v z, P_\Gamma \text{wk} \alpha) \right.)
\end{align*}
\]
in \( \text{proj}_1 \left( q_B \left( \text{TM}_{\Gamma,A} (\beta \uparrow) (\rho \uparrow), \text{TM}_{B} (\beta \uparrow) (\text{app} t) \right)
, P_{\Gamma,A} (\beta \uparrow) (P_{\Gamma \omega wk \alpha, a}), P_{B} (\beta \uparrow) (\text{map} f wk vz a) \right) \) 

(substitution calculus, \( \text{app[]}, \text{nat} f \))

\[ \equiv \lambda \text{lam} \left( \text{let} a := P_{\Gamma} (\beta \uparrow) \left( u_{A} (\text{TM}_{\Gamma wk \rho, \text{var} vz}, P_{\Gamma \omega wk \alpha}) \right) \right) 
\text{in} \ \text{proj}_1 \left( q_B \left( (\text{TM}_{\Gamma} \beta) \uparrow, \text{app} (\text{TM}_{\Pi \omega \lambda B} \beta t) 
, (P_{\Gamma wk} (P_{\Gamma \beta \alpha}, a), \text{map} f (\beta \circ wk vz a)) \right) \right) \]

(naturality of \( u_{A} \), substitution calculus and definition of the action on morphisms for \( \text{P}_{\omega \lambda B} \))

\[ \equiv \lambda \text{lam} \left( \text{let} a := u_{A} (\text{TM}_{\Gamma wk} (\text{TM}_{\Gamma \beta \rho}), \text{var} vz, P_{\Gamma wk} (P_{\Gamma \beta \alpha})) \right) 
\text{in} \ \text{proj}_1 \left( q_B \left( (\text{TM}_{\Gamma} \beta) \uparrow, \text{app} (\text{TM}_{\Pi \omega \lambda B} \beta t) 
, (P_{\Gamma wk} (P_{\Gamma \beta \alpha}, a), \text{map} (\text{P}_{\Pi \omega \lambda B} \beta f) wk vz a) \right) \right) \]

\[ = \text{proj}_1 \left( q_{\Pi \omega \lambda B} (\text{TM}_{\Gamma} \beta \rho, \text{TM}_{\Pi \omega \lambda B} \beta t, P_{\Gamma \beta \alpha}, P_{\Pi \omega \lambda B} \beta f) \right) \]

The next step is verifying that quote and unquote preserve the equality \( \text{\Pi[]} \). This is straightforward in both cases.

\[ \text{map} \left( u_{\text{\Pi \omega \lambda B}[\sigma]} (\rho, n, \alpha) \right) \]

\[ = \text{map} \left( u_{\Pi \omega \lambda B} (\text{TM}_{\sigma} \rho, n, P_{\sigma} (\rho, \alpha)) \right) \]

\[ = \lambda \beta u v. u_{B} \left( \left( \text{TM}_{\Gamma} \beta (\text{TM}_{\sigma} \rho), u \right) 
, \text{app} (\text{NE}_{\Pi \omega \lambda B} \beta n) 
, \left( \text{proj}_1 \left( q_{A} (\text{TM}_{\sigma} (\text{TM}_{\sigma} \beta), u, P_{\sigma} (\beta (\rho, \alpha)), v)) \right) \right) 
, \left( P_{\Gamma \beta} (P_{\sigma} (\rho, \alpha)), v \right) \right) \]

(substitution calculus, \( \text{P}_{\sigma} \), and naturality of \( \text{TM}_{\sigma} \) and \( P_{\sigma} \))

\[ \equiv \lambda \beta u v. u_{B} \left( \left( \text{TM}_{\sigma \uparrow} (\text{TM}_{\sigma} \beta \rho, u) \right) 
, \text{app} (\text{NE}_{\Pi \omega \lambda B} \beta n) 
, \left( \text{proj}_1 \left( q_{\sigma} (\text{TM}_{\sigma} (\text{TM}_{\sigma} \beta \rho), u, P_{\sigma} (\text{TM}_{\sigma} \beta \rho, P_{\sigma} \beta \alpha), v)) \right) \right) 
, P_{\sigma \uparrow} \left( \left( \text{TM}_{\sigma} \beta \rho, u \right) \right) \right) \]

\[ = \lambda \beta u v. u_{B[\sigma]} \left( \left( \text{TM}_{\sigma} \beta \rho, u \right) 
, \text{app} (\text{NE}_{\Pi \omega \lambda B} \beta n) \left( \text{proj}_1 \left( q_{A[\sigma]} (\text{TM}_{\sigma} \beta \rho, u, P_{\sigma} \beta \alpha, v)) \right) \right) \right) \]
5.10. NORMALISATION

\[
\begin{align*}
&\text{\textbf{5.10. NORMALISATION}} \\
&= \text{map} (u_{\Pi_{A[\sigma]} B[\sigma]} (\rho, n, \alpha)) \\
&= \text{proj}_1 (q_{\Pi_{A B}[\sigma]} (\rho, t, \alpha, f)) \\
&= \text{proj}_1 (q_{\Pi_{A B}} (\text{TM}_\sigma \rho, t, P_\sigma (\rho, \alpha), f)) \\
&= \text{lam} \left( \text{let } a := u_A (\text{TM}_\tau wk (\text{TM}_\sigma \rho), \text{var vz}, P_\tau \text{wk} (P_\sigma (\rho, \alpha))) \\
&\quad \text{in } \text{proj}_1 (q_B ((\text{TM}_\sigma \rho) \uparrow, \text{app } t, (P_\tau \text{wk} (P_\sigma (\rho, \alpha)), a), \text{map } f \text{wk vz } a)) \right) \\
&\quad \text{(substitution calculus, } P_\tau, \text{ and naturality of } \text{TM}_\sigma \text{ and } P_\sigma) \\
&\equiv \text{lam} \left( \text{let } a := u_A (\text{TM}_\tau wk \rho, \text{var vz}, P_\sigma (\text{TM}_\Theta \text{wk } \rho, P_\Theta wk \alpha)) \\
&\quad \text{in } \text{proj}_1 (q_{B[\tau]} ((\text{TM}_\Theta \rho \uparrow), \text{app } t, P_{\sigma[\tau]} (\rho \uparrow, (P_\Theta wk \alpha, a), \text{map } f \text{wk vz } a)) \right) \\
&= \text{lam} \left( \text{let } a := u_{A[\sigma]} (\text{TM}_\Theta \text{wk } \rho, \text{var vz}, P_\Theta \text{wk } \alpha) \\
&\quad \text{in } \text{proj}_1 (q_{B[\sigma]} (\rho \uparrow, \text{app } t, (P_\Theta wk \alpha, a), \text{map } f \text{wk vz } a)) \right) \\
&= \text{proj}_1 (q_{\Pi_{A[\sigma] B[\tau]}} (\rho, t, \alpha, f)) \\
\end{align*}
\]

This concludes the definition of quote and unquote as the methods for substitutions and terms are trivial.

5.10 Normalisation

Using the definition of the logical predicate and quote we can define normalisation and show completeness as follows.

\[
\begin{align*}
\text{norm}_A (t : \text{Tm } \Gamma A : \text{Nf } \Gamma A ) & := \text{proj}_1 \left( q_A (\text{id}, [\text{id}]^{-1}, t, u_\Gamma \text{id}, P_\tau (\text{id}, u_\Gamma \text{id})) \right) \\
\text{compl}_A (t : \text{Tm } \Gamma A : t \equiv \Gamma \text{norm}_A t^\tau ) & := \text{proj}_2 \left( q_A (\text{id}, [\text{id}]^{-1}, t, u_\Gamma \text{id}, P_\tau (\text{id}, u_\Gamma \text{id})) \right)
\end{align*}
\]

We use quote to produce an element of \(\text{NF}_A\): as arguments we supply the identity substitution, the term itself (which needs to be transported along \([\text{id}]\) to get a type which is substituted by identity), the unquoted identity (neutral) substitution and the fundamental theorem of the logical predicate at the term \(t\). This needs a starting point i.e. a substitution for which the logical relation holds, and again, this is given by the identity substitution and unquoting it.
We prove stability by mutual induction on neutral terms and normal forms.

\[
\begin{align*}
\nu : \text{Ne} & \Gamma A \\
\text{stab}_\nu : P_{\nu \Gamma} (\text{id}, u_{\Gamma, \text{id}}) \equiv u_A (\text{id}, n, u_{\Gamma, \text{id}})
\end{align*}
\]

For neutral terms, we have the following cases.

\[
\begin{align*}
\text{stab}_{\var v z} & : P_{\var v z \Gamma} (\text{id}, u_{\Gamma, A \text{id}}) \\
& = P_{\var v z} (\text{id}, u_{\Gamma, A \text{id}}) \\
& = u_A (\Gamma \var v z \text{id}^\downarrow, \var v z, u_{\Gamma, \text{id}}) \\
& \equiv u_A (\text{TM}_{\var v z} \text{id}, \var v z, P_{\var v z} (\text{id}, u_{\Gamma, A \text{id}})) \\
& = u_A[\var v z] (\text{id}, \var v z, u_{\Gamma, A \text{id}}) \\
\text{stab}_{\var (v, x)} & : P_{\var (v, x) \Gamma} (\text{id}, u_{\Gamma, B \text{id}}) \\
& = P_{\var (v, x) \Gamma} [\var v z] (\text{id}, u_{\Gamma, B \text{id}}) \\
& = P_{\var (v, x) \Gamma} (\text{TM}_{\var v z} \text{id}, u_{\Gamma} (\var v z \text{id})) \\
& \equiv P_{\var (v, x) \Gamma} (\text{TM}_{\Gamma} \var v z \text{id}, u_{\Gamma} (\text{NE}_{\Gamma} \text{id})) \\
& \equiv P_A \var v z (P_{\var v z \Gamma} (\text{id}, u_{\Gamma, \text{id}})) \\
& \equiv P_A \var v z (u_A (\text{id}, \var (v, x), u_{\Gamma, \text{id}})) \\
& \equiv u_A (\text{TM}_{\Gamma} \var v z \text{id}, \text{NE}_{\Gamma} \var v z \text{id}) \\
& \equiv u_A (\text{TM}_{\Gamma} \var v z \text{id}, \text{NE}_{\Gamma} \var v z \text{id}) \\
& = u_A[\var v z] (\text{id}, \var (v, x), u_{\Gamma, B \text{id}})
\end{align*}
\]

\[
\begin{align*}
\text{stab}_{\text{app} n v} & : P_{\text{app} n \Gamma} (\text{id}, u_{\Gamma \text{id}}) \\
& = P_{\text{app} n \Gamma} (\var v z) (\text{id}, u_{\Gamma \text{id}}) \\
& = P_{\text{app} n \Gamma} ((\text{id}, \var v z), (u_{\Gamma \text{id}}, P_{\var v z \Gamma} (\text{id}, u_{\Gamma \text{id}}))) \\
& = \text{map} (P_{\var v z \Gamma} (\text{id}, u_{\Gamma \text{id}})) \var v z (P_{\var v z \Gamma} (\text{id}, u_{\Gamma \text{id}})) \\
& \equiv \text{map} (u_{\text{II} A B} (\text{id}, n, u_{\Gamma \text{id}})) \var v z (P_{\var v z \Gamma} (\text{id}, u_{\Gamma \text{id}})) \\
& = u_B ((\text{id}, \var v z), \text{app} n (\text{proj} (q_A (\text{id}, \var v z, u_{\Gamma \text{id}}, P_{\var v z \Gamma} (\text{id}, u_{\Gamma \text{id}})))) \\
& \text{map} (P_{\var v z \Gamma} (\text{id}, u_{\Gamma \text{id}})) \\
& \equiv u_B ((\text{id}, \var v z), \text{app} n (\text{proj} (q_A (\text{id}, \var v z, u_{\Gamma \text{id}}, P_{\var v z \Gamma} (\text{id}, u_{\Gamma \text{id}})))) \\
& \text{map} (P_{\var v z \Gamma} (\text{id}, u_{\Gamma \text{id}}))
\end{align*}
\]
5.10. NORMALISATION

\[
\begin{align*}
\text{(stab}_v) & \quad \equiv u_B \left( (\text{id}, \Gamma v^\gamma), \text{app } n \ v, (u_{\Gamma} \ \text{id}, P_{\Gamma v^\gamma} (\text{id}, u_{\Gamma} \ \text{id})) \right) \\
& \quad = u_B[\Gamma v^\gamma] (\text{id}, \text{app } n \ v, u_{\Gamma} \ \text{id})
\end{align*}
\]

In the case of the zero De Bruijn index, the proof is just reasoning in the substitution calculus, for the successor case we need to use naturality of unquote and stability at the structurally smaller case. In the case of application, we use stability at the neutral function and at the normal argument.

For normal forms, we proceed as follows.

\[
\begin{align*}
\text{stab}_{\text{neuU} \ n} & : \ \text{norm}_{U} \ \Gamma \text{neuU} \ n^\gamma \\
& = \text{proj}_1 \left( q_U (\text{id}, \Gamma n^\gamma, u_{\Gamma} \ \text{id}, P_{\Gamma n^\gamma} (\text{id}, u_{\Gamma} \ \text{id})) \right) \\
& = \text{proj}_1 \left( P_{\Gamma n^\gamma} (\text{id}, u_{\Gamma} \ \text{id}) \right) \\
\text{(stab}_n) & \quad \equiv \text{proj}_1 \left( u_{U} (\text{id}, n, u_{\Gamma} \ \text{id}) \right) \\
& = \text{neuU} \ n
\end{align*}
\]

\[
\begin{align*}
\text{stab}_{\text{neuEl} \ n} & : \ \text{norm}_{\text{El} \ \tilde{A}} \ \Gamma \text{neuEl} \ n^\gamma \\
& = \text{proj}_1 \left( P_{\Gamma n^\gamma} (\text{id}, u_{\Gamma} \ \text{id}) \right) \\
\text{(stab}_n) & \quad \equiv \text{proj}_1 \left( u_{\text{El} \ \tilde{A}} (\text{id}, n, u_{\Gamma} \ \text{id}) \right) \\
& = \text{neuEl} \ n
\end{align*}
\]

\[
\begin{align*}
\text{stab}_{\text{lam} \ v} & : \ \text{norm}_{\text{A} \ \text{B}} \ \Gamma \text{lam} \ v^\gamma \\
& = \text{proj}_1 \left( q_{\text{A} \ \text{B}} (\text{id}, \text{lam} \Gamma v^\gamma, u_{\Gamma} \ \text{id}, P_{\text{lam} \Gamma v^\gamma} (\text{id}, u_{\Gamma} \ \text{id})) \right) \\
& \equiv \text{lam} \left( \text{let } a := u_A \ (\text{wk}, \ \text{var} \ vZ, P_{\Gamma} \ \text{wk} \ (u_{\Gamma} \ \text{id})) \\
& \quad \text{in } \ \text{proj}_1 \left( q_{\text{B}} (\text{id}, \text{app} \ (\text{lam} \Gamma v^\gamma), (P_{\Gamma} \ \text{wk} \ (u_{\Gamma} \ \text{id}), a) \\
& \quad \quad , \text{map} (P_{\text{lam} \Gamma v^\gamma} (\text{id}, u_{\Gamma} \ \text{id})) \ \text{wk} \ vZ \ a) \right) \right) \\
& \quad \text{(}\Pi \beta, \ \text{naturality of } u_{\Gamma}) \\
& \equiv \text{lam} \left( \text{let } a := u_A \ (\text{wk}, \ \text{var} \ vZ, u_{\Gamma} \ \text{wk}) \\
& \quad \text{in } \ \text{proj}_1 \left( q_{\text{B}} (\text{id}, \Gamma v^\gamma, (u_{\Gamma} \ \text{wk}, a) \\
& \quad \quad , P_{\Gamma v^\gamma} ((\text{wk}, vZ), (u_{\Gamma} \ \text{wk}, a))) \right) \right)
\end{align*}
\]
(definition of \(u_{\Gamma,A}\) and substitution calculus)
\[
\equiv \text{lam} \left( \text{proj}_1 \left( u_B \left( \text{id}, \Gamma v^\top, u_{\Gamma,A} \text{id}, P_{\Gamma v^\top} \left( \text{id}, u_{\Gamma,A} \text{id} \right) \right) \right) \right)
\]
\[
\equiv \text{lam} v
\]

In the case of an element of the base type and base family we just use the induction hypotheses for the neutral term. In the case of abstraction, we use stability at the body of the lambda abstraction, but we need some work to transform the definition into a form where we can apply this induction hypothesis.

We fulfilled the requirements for the specification of normalisation by providing the following isomorphism between terms and normal forms.

\[
\text{compl}_A \cup \text{norm}_A \downarrow \frac{Tm \Gamma A \vdash \text{Nf}_A}{\text{Nf}_A \vdash \text{compl}_A \cap \text{stab}}
\]

### 5.11 Consistency

Using normalisation, we can prove properties of our type theory by reasoning only about normal forms. E.g. if we prove a property \(P : Tm \Gamma A \rightarrow \text{Set}\) for every normal form, i.e.

\[
p : (v : \text{Nf}_A) \rightarrow P_{\Gamma v^\top},
\]

we also get that it is true for every term:

\[
\lambda t. (\text{compl}_A t) \cdot (p (\text{norm}_A t)) : (t : Tm \Gamma A) \rightarrow Pt.
\]

We use this method to prove consistency of our type theory, that is there is no element of the type \(Tm \cdot U\). Another proof of consistency used the standard model (section 3.6).

We do mutual induction on variables, neutral terms and normal forms. We show that in the empty context there are no variables and neutral terms at all. For normal forms, we derive \(\bot\) from witnesses that the context is empty and the type is \(U\).
5.11. **CONSISTENCY**

For variables, we use disjointness of $\cdot$ and $\Gamma, A$, for neutral terms, we use the induction hypotheses, and for normal abstractions we use disjointness of $\Pi$ and $U$. The disjointness properties were proved in section 3.4.1.
In this thesis we observe that the syntax of type theory can be defined in a typed way as a quotient inductive inductive type (QIIT). We use four types to build up the syntax: the type of contexts, types, substitutions and terms. The conversion relations for each type are represented as the equalities (identity types) of these types, respectively. The equivalence relation, congruence and coercion rules in the conversion relation are given by those for the identity type, while the $\beta$ and $\eta$ conversion rules are added as equality constructors.

We show that reasoning in this representation of the syntax is possible by defining some functions (the polymorphic identity function, the predicate space etc.) and deriving some laws in the syntax such as the identity substitution law for terms.

To define functions out of the syntax one needs to provide the motives and methods for the eliminator of the syntax. Collecting the motives and methods of the non dependent eliminator together, we observe that they form a well-known notion of model of type theory called categories with families [48]. To define a dependent function from the syntax one needs to provide the motives and methods for the dependent eliminator which together form a “dependent model”.

As a simple usage of the non dependent eliminator (recursor) we define models which justify disjointness of context constructors and type constructors. Using the dependent eliminator we can prove injectivity of type constructors.

We define the standard model where every object theoretic construct is mapped to its meta theoretic counterpart. For example, object theoretic function space is mapped to meta theoretic function space. In this interpretation, the semantic counterpart for all equality constructors are reflexivity which shows that the
interpretation is strict.

Parametricity is a way to characterise abstraction properties. For example, it provides means to show that a function of type $\Pi(A : U).A \to A$ is the identity function; the intuitive explanation is that the type $A$ cannot be inspected, the function needs to work uniformly for all $A$s. This is formalised by the idea that terms respect logical relations (and also unary logical relations, called logical predicates). To express the parametricity property of type theory, the language of type theory itself is enough: we can define the logical predicate interpretation as a syntactic translation. This is what we did in chapter 4 for our basic type theory. The logical predicate interpretation shows that our syntax is workable in practice. A possible application of this translation would be the automatic derivation of parametricity properties when reasoning in type theory. Another application is deriving the eliminator for a closed QIIT as logical predicates formalise the idea of a dependent family over (families of) types which is exactly what the motives of a dependent eliminator are. The methods for the eliminator and the equalities that the eliminator needs to satisfy can also be derived using logical relations.

Normalisation is a very important property of type theory. Its consequences are that the theory is consistent and that the conversion relation is decidable. These are important metatheoretic properties of a type theory. Furthermore, normalisation is the way of running programs written in type theory, hence it is essential for using type theory as a programming language. Normalisation is specified by a function which maps a term into a normal form which is equal to the original term. Normal forms are the subset of terms where no application is applied directly to a lambda. We prove normalisation using a model construction together with a quote function from the model back into the syntax. In fact, this function outputs normal forms instead of terms. By concatenating the eliminator and the quote function, we get normalisation. The (dependent) model we use is the presheaf logical predicate interpretation. This is similar to the logical predicate interpretation defined in chapter 4, however it targets the metatheory, not the syntax and is parameterised by a category. It can be seen as a dependent variant of the presheaf model of type theory [58].

Of course, this thesis is by far not the last word on internalising type theory in type theory.

As far as the definition of the syntax is concerned, we would like to extend it with $\Sigma$ types, inductive types, universes and coinductive types. Furthermore,
QIITs should be internalised to make the internalisation full, that is, to have every meta theoretic construct in our object theory (obviously, we would have fewer universes in the object theory than in the metatheory). To express QIITs (or the more general HIITs), we might need a cubical type theory [40].

We used extensional type theory as a convenient notation in this thesis instead of intensional type theory with axioms. This choice was justified by the fact that the latter theory is conservative over the former [56, 81]. We would like to investigate the option of using a cubical theory for formalisation which has a more concise notation than our formal metatheory.

As demonstrated by section 3.3, our formal syntax is still hard to use in practice. One could help this by defining an inductive recursive version of the syntax and maps back and forth where substitution is defined recursively. With this at hand we would not need to use explicit substitutions whenever we define terms and the notation would be closer to the informal syntax. Furthermore, we would also like to develop an untyped version of the syntax with preterms together with a typechecking algorithm which outputs terms in our well-typed syntax. The typechecking algorithm would need the proof of decidability of normal forms, which is also left as future work.

The difficulty in proving the decidability of equality of normal forms comes from normal forms being indexed by (non-normal) contexts and types. To check whether two application neutral terms

\[
\text{app} \left( n : \text{Ne} \Gamma \left( \Pi A B \right) \right) \left( v : \text{Nf} \Gamma A \right) : \text{Ne} \Gamma \left( B[\langle v \rangle] \right)
\]

and

\[
\text{app} \left( n' : \text{Ne} \Gamma \left( \Pi A' B' \right) \right) \left( v' : \text{Nf} \Gamma A' \right) : \text{Ne} \Gamma \left( B'[\langle v' \rangle] \right)
\]

are equal (knowing that \(B[\langle v \rangle] \equiv B'[\langle v' \rangle]\)), we first need to check whether the types \(A, A'\) and \(B, B'\) are equal, then we need to check equality of the neutral functions \(n\) and \(n'\) and finally the normal arguments \(v\) and \(v'\). But types again include terms, so it seems that we can only decide equality of normal forms if they only contain normal types and normal contexts.

We used the internal logical predicate interpretation to derive the eliminator for a QIIT (section 4.3), however we did not show that this algorithm is correct. Correctness could be proven for certain well studied cases of inductive types such
as W-types. We would need to show that for W-types our method gives the expected eliminator. We would also like to extend this method to open types (e.g. parameterised types such as that of lists or vectors) and coinductive types.

We defined a presheaf logical predicate interpretation by fixing the base category to the category of renamings and also fixing the Yoneda embedding TM over which the logical predicate has been defined. TM can be seen as a weak morphism of models from the syntax the presheaf model. This means that certain equations are only satisfied up to isomorphism (e.g. we don’t have $\mathcal{TM}_{\Gamma,A} \equiv \Sigma \mathcal{TM}_\Gamma \mathcal{TM}_A$, but we do have $\mathcal{TM}_{\Gamma,A} \cong \Sigma \mathcal{TM}_\Gamma \mathcal{TM}_A$). We would like to investigate whether the presheaf logical predicate interpretation can be generalised to arbitrary weak presheaf models. More generally, we would like to understand the high level picture and the relationship between normalisation and categorical glueing as hinted in section 5.5.

The metatheory of quotient inductive types (not to mention quotient inductive inductive types) is not worked out yet. We believe that the setoid model [8] could be used to justify these. In addition, work on the more general higher inductive types would also validate these constructions.

Having an internal syntax of type theory opens up the exciting possibility of developing template type theory. We may define an interpretation of type theory by defining an algebra for the syntax and the interpretation of new constants in this algebra. We can then interpret code using these new principles by interpreting it in the given algebra. The new code can use all the conveniences of the host system such as implicit arguments and definable syntactic extensions. There are a number of exciting applications of this approach such as using presheaf models to justify guarded type theory [60]. Another example is to model the local state monad (Haskell’s STM monad) in another presheaf category to be able to program with and reason about local state and other resources. In the extreme such a template type theory may allow us to start with a fairly small core because everything else can be programmed as templates. This may include the computational explanation of homotopy type theory by the cubical model — we may not have to build in univalence into our type theory.
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