Identities in higher categories (in dependent type theory)

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#### General goal:

Develop a theory of  $(\infty, 1)$ -categories in homotopy type theory.

#### Motivations:

- 1. These structures are already there (e.g. a universe  $\mathcal{U}$ ).
- 2. Expected to be key to the question "Can HoTT eat itself?"
- 3. Useful for addressing other open problems, cf. Christian Sattler's talk ("Is the suspension of a set 1-truncated?")



#### Approach:

I use the simplicial approach (*Segal spaces*); cf. Eric Finster's talk for an opetopic definition.

#### Caveat:

We want a "semi-synthetic" (type = space) formulation of higher categories (not a set-based one).

#### PART 1

Why are higher-dimensional **semi-categories** easier to define than higher-dimensional **categories** in type theory?

(I.e.: What makes identities difficult?)

Structures can often be defined as presheaves over some category (plus properties).

Example: Directed graphs are presheaves on the category  $\bullet \longrightarrow \bullet$ 



Definition of a graph in type theory:  

$$V : \mathcal{U}$$
  
 $E : \mathcal{U}$   
 $s : E \to V$   
 $t : E \to V$ 

The two definitions are equivalent (as *records* or *nested*  $\Sigma$  *types*).

$$(V, E, s, t) \mapsto (V'E') \text{ with } V' \coloneqq V \text{ and } E'(a, b) \coloneqq \Sigma(v \colon V).(s(v) = a) \times (t(v) = b)$$
$$(V', E') \mapsto (V, E, s, t) \text{ with } V' \coloneqq V \text{ and } E'(a, b) \coloneqq \Sigma(v \colon V).(s(v) = a) \times (t(v) = b)$$

Continued example: Directed graphs as presheaves on the category •

$$V: \mathcal{U} \qquad V': \mathcal{U} \\ E: \mathcal{U} \qquad E': V' \times V' \to \mathcal{U} \\ s: E \to V \\ t: E \to V$$

"Tedious definition"

"Economical definition"

#### Caveat:

- $\blacktriangleright$   $\mathcal U$  is a 1-category with categorical laws are given by judgmental equality.
- *U* is a higher category with higher cells given by the internal equality type. The first is meta-theoretic, the second is internal.
   ⇒ It's a good idea to be economical!

(n, 1)-categories as presheaves on  $\Delta$ ?

$$[0] \longleftrightarrow [1] \overleftrightarrow{\longleftrightarrow} [2] \overleftrightarrow{\longleftrightarrow} [3] \cdots$$

$$A_0 : \mathcal{U}$$

$$A_1 : A_0 \to A_0 \to \mathcal{U}$$

$$A_2 : (x, y, z : A_0) \to A_1(x, y) \to A_1(y, z) \to A_1(x, z) \to \mathcal{U}$$

$$A_3 : (x, y, z, w : A_0) \to \dots$$



Example:  

$$A_0 \equiv \{x, y, z, w\}$$
  
 $A_1(x, y) \equiv \{f, g\}$   
 $A_1(x, w) \equiv \{h\}, \dots$   
 $A_2(x, y, w, g, j, h) \equiv$ yellow  $\Delta$ 

(n,1)-categories as presheaves on  $\Delta$ ?

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$$A_2 : (x, y, z : A_0) \to A_1(x, y) \to A_1(y, z) \to A_1(x, z) \to \mathcal{U}$$

$$A_3 : (x, y, z, w : A_0) \to \dots$$

Note: The above represents the presheaf  $\Delta_+^{\leq 2} \to \mathcal{U}$  given by

$$[0] \mapsto A_0$$
  

$$[1] \mapsto \Sigma(x, y : A_0), A_1(x, y)$$
  

$$[2] \mapsto \Sigma x, y, z, f, g, h, A_2(x, y, z, f, g, h)$$

# $[0] \overleftrightarrow{[1]} \overleftrightarrow{[2]} \overleftrightarrow{[3]} \cdots$

The "Reedy fibrant representation" (diagrams via type families) only tells us how to define a type of presheaves on the direct part  $\Delta_+$ .

How to add the inverse/negative part  $\Delta_-$ ?

## Construction 1: A direct replacement construction

(Sattler's variation of Kock's fat Delta)

Idea: "Make  $\Delta$  direct."



The dashed/marked/thin morphism  $[0] \rightarrow [0']$  gets mapped to an equivalence, expressed by h. Note: This is a proposition!

# Construction 1: A direct replacement construction



I now write (1, 1, 1) instead of [2], and so on. Def. of this category: Objects are non-empty lists of positive integers; morphisms from  $(a_0, \ldots, a_m)$  to  $(b_0, \ldots, b_n)$  are maps  $f \in \Delta([m], [n])$  such that  $b_j \ge$  the sum of all  $f^{-1}[j]$ . f is marked if it's an identity in  $\Delta$ .

In general: For R a Reedy category, define the direct replacement D(R) as follows:

Objects are arrows in  $R_-$ . A morphism between  $s: x \to y$  and  $t: z \to w$  is a morphism  $f \in R(y, w)$  such that there exists a morphism  $x \to w$  in  $R_+$  that makes the square commute.

#### Construction 2: Homotopy-coherent diagrams

. . .

Idea: "Make the tedious definition work." I.e.: Drop the idea that we want to represent presheaves via type families.

Important example of a "semi-simplicial type": presheaf  $\mathbf{T}: \Delta_+ \to \mathcal{U}$ ,

$$\begin{array}{rcl} \mathbf{T}_0 & \cong & \mathcal{U} \\ \mathbf{T}_1(X,Y) & \cong & X \to Y \\ \mathbf{T}_2(X,Y,Z,f,g,h) & \cong & g \circ f = h \end{array}$$

(E.g. constructed as Reedy fibrant replacement of the semi-simplicial nerve of U. This is very roughly Shulman's universe with relations replaced by functions.)

. . .

### Construction 2: Homotopy-coherent diagrams

For C a category, write N(C) for the nerve (chains of morphisms).

Define a homotopy coherent presheaf on C to be a "natural transformation"  $N(\mathcal{C}^{op}) \rightarrow \mathbf{T}$ ; formally:

Definition: homotopy coherent diagram

The type of homotopy coherent presheaves is the Reedy limit of the composition  $\left(\int N(\mathcal{C}^{\text{op}})\right) \xrightarrow{\text{shape}} \Delta_{+}^{\text{op}} \xrightarrow{\mathbf{T}} \text{Type.}$ 

Intuition of such a "natural transformation":

- level 0: For every object x of C, a type  $A_x : U$ ;
- ▶ level 1: For every arrow  $x \xrightarrow{f} y$  in  $C^{op}$ , a function  $A_g : A_x \to A_y$ ;
- ▶ level 2: For every chain  $x \xrightarrow{f} y \xrightarrow{g} z$  in  $\mathcal{C}^{\mathsf{op}}$ , an equality  $A_g \circ A_f = A_{g \circ f}$ ;
- ▶ level 3: For every chain  $x \xrightarrow{f} y \xrightarrow{g} z \xrightarrow{h}$  in  $C^{op}$ , a higher equality; ...

## Construction 2: Homotopy-coherent diagrams

#### Result 1

The type of homotopy coherent presheaves on  $\Delta$  and the type of Reedy fibrant presheaves on the Kock/Sattler "fat"  $\Delta$  are equivalent (in a theory where they exist – still unknown for pure HoTT).

- 1. Presheaves on  $\Delta$  defined
- 2. To do: add Segal condition
- 3.  $\Rightarrow$  Definition of  $(\infty, 1)$ -categories

(Un)surprisingly, step 2 is completely unproblematic. Segal condition: The usual maps  $A_n \rightarrow A_1 \times_{A_0} A_1 \times_{A_0} \ldots \times_{A_0} A_1$  are equivalences. Note: That's a proposition.

### Construction 3: Idempotent equivalences

Start with a semi-simplicial type with Segal condition – an " $(\infty, 1)$ -semicategory".

The Segal condition gives a notion of composition:

$$\_\circ\_:A_1(y,z)\times A_1(x,y)\to A_1(x,z).$$

Define:

- $f: A_1(x, x)$  is *idempotent* if  $f \circ f = f$  (i.e. if we have  $A_2(f, f, f)$ ).
- ▶ f: A<sub>1</sub>(x, y) is an equivalence if both (f ∘ \_) and (\_ ∘ f) are equivalences of types

Then, for any  $x : A_0$ , the type

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\Sigma(i: A_1(x, x)).is-idempotent(i) \times is-equivalence(i)
```

is a proposition.

#### Construction 3: Idempotent equivalences

Thus, we can define:

#### Definition: $(\infty, 1)$ -category

A simple  $(\infty, 1)$ -category is a semi-simplicial type satisfying the Segal condition and such that every object is equipped with an idempotent equivalence.

Result 2 (caveat: not properly written up yet)

This simple notion of  $\infty$ -category is equivalent to both the definition via homotopy-coherent presheaves and the one via a direct replacement.

## A weak version of the result

#### Result 2' (weak version of Result 2)

Let A be an  $(\infty, 1)$ -semicategory.

If A has an idempotent equivalence, then we can construct all the degeneracy maps  $s_i: A_n \to A_{n+1}$  such that the equalities

$$\begin{aligned} &d_i \circ s_j \equiv s_{j-1} \circ d_i & \text{if } i < j \\ &d_i \circ s_j \equiv s_j \circ d_{i-1} & \text{if } i > j+1 \\ &d_i \circ s_j \equiv \text{id} & \text{if } i = j \text{ or } i = j+ \end{aligned}$$

hold judgmentally.

# Sketch of Result 2'

Let  $\alpha$  be an *n*-simplex. We need to construct an (n + 1)-simplex  $s_i(\alpha)$ . We construct  $s_i(\alpha)$  and  $s_i(s_i(\alpha))$  simultaneously, by induction on n. Assume n = i = 2 for simplicity (it works in essentially the same way on all levels). and assume  $\alpha$  is given by the chain  $x \xrightarrow{f} y \xrightarrow{g} z$ . Consider the partial 4-simplex with "spine"  $x \xrightarrow{f} y \xrightarrow{g} z \xrightarrow{i} z \xrightarrow{i} z$  and where all faces that we have by induction are filled in. One can then check manually that three faces at level 3 are missing and the single face on level 4 is missing. But the missing faces at level 3 have the same boundary, and the problem is equivalent to an "ordinary" horn-filling problem; as usual, this is a re-formulation of the Segal condition.