

# Confluence

It doesn't matter in what order we do reductions

If  $t$  is a  $\lambda$ -term and

$t \rightsquigarrow^* t_1$   
 $t \rightsquigarrow^* t_2$

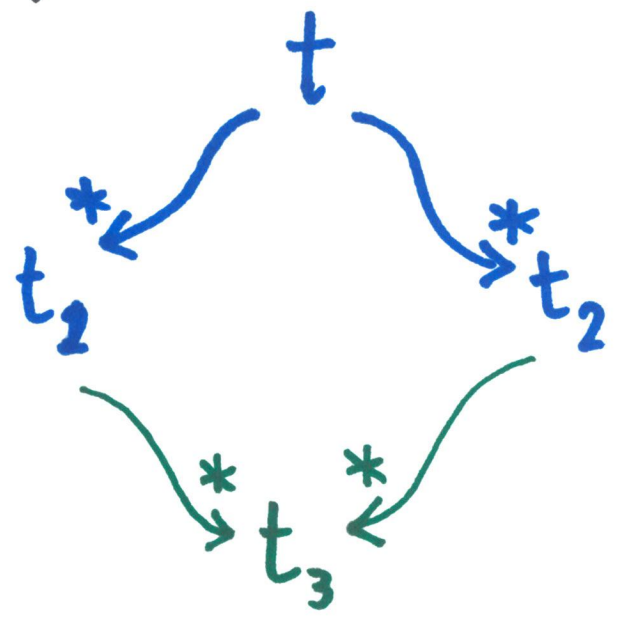
} I can reduce  $t$  to two different terms using different reduction sequences

Then there is a term  $t_3$  s.t. Consequence:

$t_1 \rightsquigarrow^* t_3$   
 $t_2 \rightsquigarrow^* t_3$

} I can find a common reduct

In pictures:



## Normal Forms are Unique

A term can have only one normal form

(But some terms don't have one)

# Evaluation Strategies

for  $\lambda$ -terms

How do we choose which redex to reduce

- Full  $\beta$ -reduction

reduce any redex you want

- Normal order

reduce the leftmost redex (top redex in AST)

normalizing strategy:

if there is a normal form, it will find it

- Call-by-name

- If the term is an application

$$(f u)$$

reduce  $f$  until it becomes an abstraction

$$f \rightsquigarrow^* \lambda x.t$$

then reduce the main redex

$$(\lambda x.t) u \rightsquigarrow t[x:=u]$$

- Never reduce under abstraction

$\lambda f.t$  is considered a value

Lazy evaluation (Haskell)

The same with term-graphs and sharing

# • Call-by-value

In an application

$$(f u)$$

- reduce  $f$  to an abstraction

$$f \rightsquigarrow^* \lambda x. t$$

- reduce  $u$  to a value

$$u \rightsquigarrow^* v$$

Then reduce the main redex

$$(\lambda x. t) v \rightsquigarrow t[x := v]$$

Idea:

- in call-by-name  
the argument  $u$  is passed to the function without evaluation:  
we use its "name", ie its syntactic expression
- in call-by-value  
we evaluate the argument to a value before passing it to the function