

Revision

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January 7, 2003

Outline

- Fixed Points
- Kleene Algebra
- Games
- Galois Connections
- Fixed Point Calculus
- Fusion

Fixed Points

$$\langle \text{Expression} \rangle ::= \langle \text{Expression} \rangle + \langle \text{Expression} \rangle \quad | \quad (\langle \text{Expression} \rangle) \\ | \quad \langle \text{Variable} \rangle$$

$$\text{fac}.0 = 1$$

$$\text{fac}.n = n * \text{fac}.(n-1), \text{ for } n > 0.$$

$$\text{List } a = \text{Nil} \quad | \quad \text{Cons } a \text{ (List } a)$$

$$\text{List}([\])$$

$$\text{List}([X|Ys]) :- \text{List}(Ys)$$

Tarski's Theorem

A *fixed point* of an endofunction f is a value x such that

$$x = f.x \text{ .}$$

A *prefix point* of f is a value $x \in \mathcal{A}$ such that

$$f.x \leq x \text{ .}$$

If f is a monotonic endofunction on the partially ordered set (\mathcal{A}, \leq) , the least fixed point of f equals the least prefix point of f .

The least prefix point of f is denoted by μf . It is characterized by the rules:

computation rule

$$\mu f = f.\mu f$$

induction rule: for all $x \in \mathcal{A}$,

$$\mu f \leq x \iff f.x \leq x \text{ .}$$

Kleene Algebra

Algebra of choice ($+$), sequencing (\cdot) and iteration ($*$).

	carrier	$+$	\cdot	0	1	\leq
Languages	sets of words	\cup	\cdot	\emptyset	$\{\varepsilon\}$	\subseteq
Programming	binary relations	\cup	\circ	\emptyset	id	\subseteq
Reachability	booleans	\vee	\wedge	false	true	\Rightarrow
Shortest paths	nonnegative reals	min	$+$	∞	0	\geq
Bottlenecks	nonnegative reals	max	min	0	∞	\leq

Iteration (“Kleene star”)

$a^* \cdot b$ is a fixed point of the function mapping x to $b + a \cdot x$:

$$b + a \cdot (a^* \cdot b) = a^* \cdot b \quad ,$$

and is the least among all prefix points of the function:

$$a^* \cdot b \leq x \iff b + a \cdot x \leq x \quad .$$

$b \cdot a^*$ is a fixed point of the function mapping x to $b + x \cdot a$:

$$b + (b \cdot a^*) \cdot a = b \cdot a^* \quad ,$$

and is the least among all prefix points of the function:

$$b \cdot a^* \leq x \iff b + x \cdot a \leq x \quad .$$

Graph Problems

Suppose \mathbf{A} is a square matrix representing the edges in a labelled graph. Suppose the edge labels are elements of a Kleene algebra.

\mathbf{A}^* represents paths through the graph \mathbf{A} of arbitrary (finite) edge length.

The (i,j) th element of \mathbf{A}^* is the Kleene sum over all finite-length paths p from node i to node j of the weight of path p (the Kleene product of the path's edge labels).

Applications: reachability, shortest paths, bottleneck problems.

Kleene algebra is used in derivation of path-finding algorithms (eg the Warshall-Roy-Floyd algorithm).

Games

Used to illustrate least and greatest fixed points.

A two-person, impartial game is given by a set of *positions* and a *move* relation on the positions.

Let $W.G$ mean that G is a position from which a perfect player is guaranteed to win.

Let $L.G$ mean that G is a position from which losing is inevitable (against a perfect player).

The predicates W and L satisfy the fixed point equations:

$$W = \langle G :: \langle \exists H:G \mapsto H:L.H \rangle \rangle$$

$$L = \langle G :: \langle \forall H:G \mapsto H:W.H \rangle \rangle$$

Winning, Losing and Stalemate

Consider the predicate transformers

$$f = \langle X :: \langle G :: \langle \exists H:G \mapsto H:X.H \rangle \rangle \rangle$$

and

$$g = \langle X :: \langle G :: \langle \forall H:G \mapsto H:X.H \rangle \rangle \rangle$$

defined by an impartial game.

f and g are *conjugates*. That is, for all predicates X ,

$$\neg(f.X) = g.(\neg X) \quad \wedge \quad \neg(g.X) = f.(\neg X)$$

The predicates $\mu(f \bullet g)$, $\mu(g \bullet f)$ and $\nu(f \bullet g) \wedge \nu(g \bullet f)$ are mutually distinct and together cover all positions.

$\mu(f \bullet g)$ characterises the positions from which a win is guaranteed.

$\mu(g \bullet f)$ characterises the positions from which losing is inevitable.

$\nu(f \bullet g) \wedge \nu(g \bullet f)$ characterises stalemate positions.

(All these assume perfect players.)

Galois Connections

Many problems are expressed in the form

$$\text{evaluate} \circ \text{generate}$$

where **generate** generates a (possibly infinite) candidate set of solutions, and **evaluate** selects a best solution.

Function **evaluate** is often a Galois connection, and **generate** is often a fixed point.

Suppose $\mathcal{A} = (\mathbf{A}, \sqsubseteq)$ and $\mathcal{B} = (\mathbf{B}, \preceq)$ are partially ordered sets and suppose $F \in \mathbf{A} \leftarrow \mathbf{B}$ and $G \in \mathbf{B} \leftarrow \mathbf{A}$. Then (F, G) *is a Galois connection of \mathcal{A} and \mathcal{B}* iff, for all $x \in \mathbf{B}$ and $y \in \mathbf{A}$,

$$F.x \sqsubseteq y \iff x \preceq G.y .$$

Universal Property

(F, G) is a Galois connection between the posets (A, \sqsubseteq) and (B, \preceq) iff the following conditions hold.

- (a) G is monotonic.
- (b) For all $x \in B$, $x \preceq G.(F.x)$.
- (c) For all $x \in B$ and $y \in A$, $x \preceq G.y \Rightarrow F.x \sqsubseteq y$.

Example. Read

$$\lceil x \rceil \leq n \equiv x \leq n$$

as “the ceiling of x is the least (integer) n such that x is at most n ”.

Fixed Point Calculus

(Need a calculus because specifications are not implementations.)

computation rule

$$\mu f = f.\mu f$$

induction rule: for all $x \in \mathcal{A}$,

$$\mu f \leq x \iff f.x \leq x \ .$$

closure rules

$$a^* = \langle \mu x :: 1 + x \cdot a \rangle = \langle \mu x :: 1 + a \cdot x \rangle = \langle \mu x :: 1 + a + x \cdot x \rangle$$

$$a^+ = \langle \mu x :: a + x \cdot a \rangle = \langle \mu x :: a + a \cdot x \rangle = \langle \mu x :: a + x \cdot x \rangle$$

rolling rule:

$$\mu(f \circ g) = f.\mu(g \circ f) \ .$$

square rule:

$$\mu f = \mu(f^2) \ .$$

diagonal rule:

$$\langle \mu x :: x \oplus x \rangle = \langle \mu x :: \langle \mu y :: x \oplus y \rangle \rangle \ .$$

Fusion

$$F.(\mu_{\preceq} g) = \mu_{\sqsubseteq} h$$

provided that

- F is a lower adjoint in a Galois connection of \sqsubseteq and \preceq (see brief summary of definition below)
- $F \circ g = h \circ F$.

Example

For arbitrary language L ,

$$\#L = \langle \downarrow w : w \in L : \text{length}.w \rangle$$

Because $\#$ is the infimum of the **length** function it is the lower adjoint in a Galois connection. Indeed,

$$\#L \geq k \equiv L \subseteq \Sigma^{\geq k}$$

where $\Sigma^{\geq k}$ is the set of all words (in the alphabet Σ) whose length is at least k .

$$\# \langle \mu X :: \{a\}.X \cup X.X \cup \{\varepsilon\} \rangle = \langle \mu k :: (1+k) \downarrow (k+k) \downarrow 0 \rangle .$$

(Crucial step: $\#(Y.Z) = \#Y + \#Z$.)

Problem Generalisation

Problem: For given grammar G , determine whether all words in $L(G)$ have even length. I.e. implement

$$\text{alleven} \circ L \text{ .}$$

The function **alleven** is a lower adjoint in a Galois connection. Specifically, for all languages S and T ,

$$\text{alleven}(S) \Leftarrow b \quad \equiv \quad S \subseteq \text{if } \neg b \rightarrow \Sigma^* \square b \rightarrow (\Sigma \cdot \Sigma)^* \text{ fi}$$

Nevertheless, fusion *doesn't* work (directly) because

- there is no \otimes such that, for all languages S and T ,

$$\text{alleven}(S \cdot T) \quad \equiv \quad \text{alleven}(S) \otimes \text{alleven}(T) \text{ .}$$

Solution: Generalise by tupling: compute simultaneously **alleven** and **allodd**.

Summary

- Algebraic properties key to efficient algorithms
- Calculation key to correct-by-construction
- Creativity still necessary.