

Stop thinking about bottoms when writing programs ...



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Trouble with \bot

$(*)::\mathbb{N}\to\mathbb{N}\to\mathbb{N}$
0 * n = 0
(m+1)*n = m*n+n
$x * y = y * x \qquad ?$
No, because
$0 \star \perp = 0$
$\perp * 0 = \perp$
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Trouble with $\perp \dots$

- Many useful algebraic properties do not hold.
- Correctness proofs get obliterated with reasoning about \perp .
- Do we actually care about non-terminating programs?
- Programs are **not** natural phenomena...
- Programs are **constructed**!

Do we need \perp to be lazy?

from :: $\mathbb{N} \to [\mathbb{N}]$ from n = n : (from (n + 1))

• *from* is total, **if** we interpret lists as a terminal coalgebra.

 $[A] = \nu X.1 + A \times X$

data vs codata

 $evenLength :: [a] \rightarrow Bool$ evenLength [] = True $evenLength (a : as) = \neg (evenLength n)$

- evenLength is total, ...
- **if** we interpret lists as initial algebra:

 $[A] = \mu X.1 + A \times X$

• Problem:

evenLength (from 0) = \perp

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Can we always avoid \perp ?

data $\mathbf{SK} = S \mid K \mid \mathbf{SK} : @ \mathbf{SK}$ $nf :: \mathbf{SK} \to \mathbf{SK}$ nf S = Snf K = Knf(t:@u) = (nf t)@(nf u) $(@) :: \mathbf{SK} \to \mathbf{SK} \to \mathbf{SK}$ @t = K : @tK $(\mathbf{K}: @ t)$ @u = tS @t = S : @t(S: @ t)@u = (S: @t): @u((S: @ t): @ u)@v = (t@v)@(u@v)

data vs codata

Finite lists data [a] = [] | a : [a]
Potentially infinite lists: codata [a]^ω a = [] | a : [a]^ω
Better types from :: N → [a]^ω evenLength :: [a] → Bool
evenLength (from 0) doesn't typecheck.

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Computational Reals

- Define computational reals (\mathbb{R}) using Cauchy sequences.
- We cannot implement $pos :: \mathbb{R} \to \mathbf{Bool}$
- Indeed, all total computable functions of type $\mathbb{R} \to \mathbf{Bool}$ are constant (Brouwer).
- However, there are perfectly reasonable partial implementations of *pos*.

We need \perp for:

- Interpreters.
- Functions on \mathbb{R} .
- more examples ?

Epigram

- Epigram is a dependently typed programming language...
- All Epigram programs are total (i.e. no \perp).
- It is **not** a programming language in Peter Mosses sense.
- because not all computable functions can be expressed.
- I am going to show how we can fix this...
- without making Epigram partial.

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Monads...

- A monad $m :: * \to *$ is given by $return :: a \to m \ a$ $(\geq) \quad :: (m \ a) \to (a \to m \ b) \to m \ b$ subject to some equations.
- We can use monads to encapsulate effects (e.g. state) newIORef :: a → IO (IORef a) readIORef :: IORef a → IO a writeIORef :: IORef a → a → IO ()
- and to model effects (e.g. state) : data ST $s \ a = M \ (s \to (a, s))$ instance Monad (ST s) where return $a = M \ (\lambda s \to (a, s))$ (ST f) $\gg g = M \ (\lambda s \to \text{let} \ (a, s') = f \ s$ $M \ g' = g \ a$ in $g' \ s'$)

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The Delay monad

codata D a = Now a | Later (**D** a) **instance** Monad **D** where return = Now Now $a \gg k = k a$ Later $d \gg k = \text{Later} (d \gg k)$ $\bot :: \mathbf{D} a$ $\bot = \text{Later} \bot$

Iteration with Delay

```
rep :: (a \to \mathbf{D} \ (Either \ b \ a)) \to a \to \mathbf{D} \ brep \ k \ a = k \ a \gg \lambda ba \to\mathbf{case} \ ba \ \mathbf{of}Left \ b \to Now \ bRight \ a \to Later \ (rep \ k \ a)
```

Fixpoints with Delay

```
rec :: ((a \to \mathbf{D} \ b) \to (a \to \mathbf{D} \ b)) \to a \to \mathbf{D} \ brec \ \phi \ a = aux \ (\lambda_{-} \to \bot)\mathbf{where} \ aux :: (a \to \mathbf{D} \ b) \to \mathbf{D} \ baux \ k = race \ (k \ a) \ (Later \ (aux \ (\phi \ k)))race :: (\mathbf{D} \ a) \to (\mathbf{D} \ a) \to (\mathbf{D} \ a)race \ (Now \ a) \ \_ \qquad = Now \ arace \ (Later \ \_) \ (Now \ a) \ = Now \ arace \ (Later \ d) \ (Later \ d') = Later \ (race \ d \ d')
```

From Delay to Partial

- **D** is too intensional...
- We can observe how fast a function terminates.
- Hence $rec f \neq f (rec f)$
- We define

 $\mathbf{P} \ a = \mathbf{D} \ a / \simeq$

where $\simeq \subseteq \mathbf{D} \ a \times \mathbf{D} \ a$ identifies values with different finite delay.

- We have to show that \gg , *rep*, *rec* preserve \simeq .
- We have rec f ≃ f (rec f)
 if f is ω-continuous,
 however all definable f are.

Defining \simeq

•

• $(\downarrow) \subseteq \mathbf{D} \ a \times a$ is defined inductively.

 $\frac{d \downarrow a}{\text{Later } d \downarrow a} \qquad \frac{d \downarrow a}{\text{Later } d \downarrow a}$

$$\Box \subseteq \mathbf{D} \ a \times \mathbf{D} \ a d \sqsubseteq d' = \forall a.d \downarrow a \Longrightarrow d' \downarrow a$$

 $\begin{array}{rcl} \simeq & \subseteq & \mathbf{D} \; a \times \mathbf{D} \; a \\ d \simeq d' & = & d \sqsubseteq d' \wedge d' \sqsubseteq d \end{array}$

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Deja vu ?

- Constructive Domain Theory!
- **P** $a = a_{\perp}$
- Note that constructively

$a_{\perp} \neq a + \{\bot\}$

because we cannot observe non-termination.

- **P** *a* and hence $a \rightarrow \mathbf{P}$ *b* are ω CPOs.
- $rec f = \bigsqcup_{i \in \mathbb{N}} f^i \bot$ the code before constructs \sqcup in $a \to \mathbf{P}$ b.

Conclusions and further work

- Using the partiality monad we can encapsulate partial programs in a total language.
- Partiality is an effect
- We can reason about partial programs at compile time using the definition of \mathbf{P} *a*.
- and we can execute non-terminating programs at run-time.
- In future Epigram could support partiality without giving up the advantages of having a total language for most programs.
- Still to do: recursive datatypes by a constructive implementation of the standard domain-theoretic construction.

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Thank you

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- Looking for my papers? Type "Thorsten" into google...