### The Joy of QIITs QIITs = Quotient Inductive Inductive Types

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# What is equality?

- Intensional Type Theory:
  - Types are defined by their elements.
  - Equality type reflects judgmental equality.
  - Lack of extensionality.
- Homotopy Type Theory
  - Types are defined by elements and equalities.
  - Equality types provide access to the equality structure.
  - Very extensional

# Higher Inductive Types

- Inductive Types:
  - Value constructors: to construct elements
  - Equality constructors: to construct equalities
- Applications:
  - Synthetic homotopy theory:
    - ★ Definition of the circle  $(S^1)$
    - ★ Higher spheres (S<sup>n</sup>)
    - \* Torus, . . .
  - Set level structures:
    - ★ Cauchy Reals
    - ★ Partiality Monad
    - ★ Intrinsic Type Theory

# Quotient Inductive Inductive Types

- Set level HITs : Quotient Inductive Types (QITs)
- HITs with set or propositional truncation constructors.
- Inductive-inductive types (IITs): define inductive types that depend on each other, e.g.

$$A : \mathbf{Set}, B : A \to \mathbf{Set}$$

- QITs + IITs = QIITS.
- All the set level examples are QIITs.

### The Cauchy Reals

- Standard definition: quotient converging sequences. Identify converging sequences whose difference converges to 0.
- Try to show that the reals are Cauchy complete: every converging sequence of reals has a limit.
- To show this we need to commute quotients and functions.
- In general this is equivalent to the axiom of choice.
- HoTT book: Define the reals as the Cauchy completion of the rationals.
- This requires a QIIT since we define a equivalence relation at the same time.
- We avoid using axiom of choice!
- Assuming AC the two definitions are equivalent.

### The Partiality Monad

- Given A : **Set** define  $A_{\perp}$  : *Set* the set of partial computations over A.
- Old approach:
  - coinductively define delayed computation as the terminal coalgebra of F X = A + X.
  - Quotient delayed computation by those that differ only by a finite delay.
- We would like to show:
  - $(-)_{\perp}$  is a monad (computational effect).
  - $A_{\perp}$  is an  $\omega$ -CPO (has directed least upper bounds and a least element).
- It seems that we need AC again.

## The Partiality Monad as a QIIT

- Instead we define  $A_{\perp}$  as the (underlying set) of the free  $\omega$ -CPO.
- This is a  $\omega$ -CPO by definition.
- It is a monad by abstract nonsense (composition of a free and forgetful functor).
- We are using a QIIT to define the elements, the order relation and the equality at the same time.
- Assuming AC we can show that this definition is equivalent to the previous one.

## A simplified example: permutable trees

- Given A : Set let us define the type of permutable trees T(A) : Set of A-branching trees where we identify trees upto permutation of subtrees.
- Define A-branching trees  $T_0(A)$  : Set inductively

$$\begin{array}{l} \mathrm{leaf}: \ T_0(A) \\ \mathrm{node}: \ (A \rightarrow \ T_0(A)) \rightarrow \ T_0(A) \end{array}$$

• We define the permutability relation

$$_{-} \sim _{-} : T_0(A) \rightarrow T_0(A) \rightarrow \mathsf{Prop}$$

inductively by

$$\begin{aligned} \operatorname{perm} &: \forall \pi : \mathcal{A} = \mathcal{A}.\operatorname{node}(f \circ \pi) \sim \operatorname{node}(f) \\ \operatorname{leaf}^{=} &: \operatorname{leaf} \sim \operatorname{leaf} \\ \operatorname{node}^{=} &: (\forall x : \mathcal{A}.\operatorname{node}(f(x)) \sim \operatorname{node}(g(x))) \to \operatorname{node}(f) \sim \operatorname{node}(g) \end{aligned}$$

A simplified example: permutable trees

• Define 
$$T(A) = T_0(A) / \sim$$
.

Can we derive

$$\overline{\mathrm{node}}:(A \to T(A)) \to T(A)$$

such that

$$[\operatorname{node}(f)] = \overline{\operatorname{node}}([\_] \circ f)$$

Using AC

$$[\operatorname{node}(f)] = \overline{\operatorname{node}}[f]_{A \to \sim}$$

$$= \overline{\operatorname{node}}([\_] \circ f)$$

$$(AC)$$

$$(\operatorname{node}^{=})$$

 $\bullet$  Derive  $\overline{\mathrm{node}}$  using surjectivity of [\_] and unique choice.

### Permutable trees as a QIT

• Define permutable A-branching trees T(A) : **Set** inductively

$$\begin{array}{l} \operatorname{leaf} : \ T(A) \\ \operatorname{node} : (A \to T(A)) \to T(A) \\ \operatorname{perm} : \forall \pi : A = A. \operatorname{node}(f \circ \pi) = \operatorname{node}(f) \end{array}$$

- Using AC we can show that this is equivalent to the quotient definition.
- However, we can completely avoid AC in this development.

## QITs to avoid choice

- QI(I)Ts are a constructive principle that enables us to avoid unnecessary uses of AC.
- Indeed, Lumsdaine and Shulman given an example of a QIT that cannot be derived without AC.

#### Semantics of higher inductive types

Peter LeFanu Lumsdaine, Mike Shulman. 2017. arXiv:1705.07088 [math.LO]

### Type Theory in Type Theory as a QIIT

Con : Set  $Ty: Con \rightarrow Set$  $\operatorname{Tm}: \Pi\Gamma: \operatorname{Con.Ty}(\Gamma) \to \mathbf{Set}$ Tms : Con  $\rightarrow$  Con  $\rightarrow$  Set ;  $\operatorname{Pi}: \Pi A : \operatorname{Ty}(\Gamma), B : \operatorname{Ty}(\Gamma.A).\operatorname{Ty}(\Gamma)$ ; lam :  $\operatorname{Tm}(\Gamma, A, B) \to \operatorname{Tm}(\Gamma, \operatorname{Pi}(A, B))$ app :  $\operatorname{Tm}(\Gamma, \operatorname{Pi}(A, B)) \to \operatorname{Tm}(\Gamma, A, B)$ 

 $\beta: \Pi t: \mathrm{Tm}(\Gamma.A,B).\mathrm{lam}(\mathrm{app}(f)) = f$ 

# Type Theory in Type Theory

- Intrinsic syntax (no preterms).
- This is the initial category with families by definition.
- Could be defined as a quotient type since there are no higher constructors.
- However, this is very laborious!
- Since the QIIT is truncated we cannot define the standard model in **Set**.

Type Theory in Type Theory using Quotient Inductive Types Thorsten Altenkirch and Ambrus Kaposi. 2016. POPL.

# Codes for QIITs

- Kaposi and Kovac propose to use TTinTT to specify QIITs.
- They restrict  $\Pi$ -types so that we can only define 1st order functions:

$$\begin{split} & \mathrm{U}:\mathrm{Ty}(\Gamma)\\ & \mathrm{El}:\mathrm{Tm}(\Gamma,U)\to\mathrm{Ty}(\Gamma)\\ & \mathrm{Pi}^{r}:\Pi A:\mathrm{Tm}(\Gamma,\mathrm{U}),B:\mathrm{Ty}(\Gamma.\mathrm{El}(A)).\mathrm{Ty}(\Gamma) \end{split}$$

• To allow non-recursive arguments they add a higher (and large): constructor:

```
\operatorname{Pi}^{n}: \Pi A: \operatorname{\mathbf{Set}} B: A \to \operatorname{Ty}(\Gamma).\operatorname{Ty}(\Gamma)
```

- They also add equality types.
- We only need application for both Pi-types and transport for equality.
- Contexts in this type theory correspond to QIITs, e.g. natural numbers

$$\Gamma_N = N : U, z : El(N), s : Pi^r(N, El(N))$$

# A universal QIIT?

- We can define an interpretation of this type theory that assigns categories to contexts,
- We can also derive an object in this category which is the term algebra.
- Conjecture: this is the initial object.
- Conjecture: The QIIT defining this type theory is universal (all other QIITs can be derived from it).

# Going further

- Is there a simple universal QIIT?
- Can we define a higher syntax of Type Theory as a HIIT (and define the set-model)?
- What are applications of proper HITs (and HIITs) outside of synthetic homotopy theory?