

TYPE SYSTEMS FOR RESOURCE USE OF COMPONENT SOFTWARE

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TYPES 2006
18-21 April, Nottingham, UK

INTRODUCTION

- We study some abstract component languages and develop **type systems** that
 - allow one to derive **upper bounds** of simultaneously active instances of every involved components.
- This talk describes the language with: instantiation, deallocation, composition and its type system.

SYNTAX

- Main features: instantiation, deallocation, and composition

\mathbb{C}	=	a, \dots, z	Component names
$Prog$::=	$\frac{Decls; E}{}$	Program
$Decls$::=	$\overline{x \prec E}$	Declarations, $x \in \mathbb{C}$
A, \dots, E	::=		Expressions
		ϵ	Empty
		new x	Instantiation
		del x	Deallocation
		$E \ E$	Sequential
		$(E + E)$	Choice
		$(E \parallel E)$	Parallel
		$\{E\}$	Scope

- Standard BNF; overbar for Kleene closure.

AN EXAMPLE PROGRAM

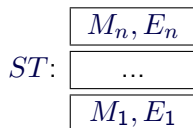
EXAMPLE

```
 $d \multimap \epsilon \quad e \multimap \epsilon$   
 $a \multimap (\{\text{new } d\} \text{new } e \parallel \text{new } d) \text{del } d$   
 $b \multimap (\text{new } a + \text{new } e \text{new } d) \text{del } e;$   
 $\text{new } b$ 
```

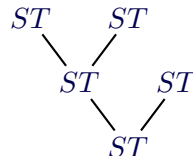
- d, e are primitive, $\text{new } b$ is the main expression.

SMALL-STEP OPERATIONAL SEMANTICS

- Transition between configurations
- A **configuration** \mathbb{T} is a **binary tree** of threads.
 - A **thread** ST is a **stack** of pairs (M, E) of a local store M and an expression E .
 - **Local store** M is a **multiset** over component names. Each element of M represents an instance.



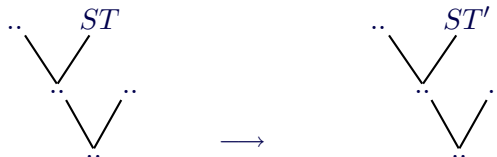
Stack/thread



Configuration

SMALL-STEP OPERATIONAL SEMANTICS

- Terminal configuration: (M, ϵ) .
- Define one-step transition based on patterns of branches:



- Next: define rules for ST and ST' :

RULES FOR PATTERNS \Rightarrow

Rules for **new** and **del** :

$$\begin{array}{c}
 \text{(osNew)} \quad \frac{\boxed{M, \text{new } x \ E}}{\boxed{\vdots}} \Rightarrow \frac{\boxed{M + x, AE}}{\boxed{\vdots}} \\
 x \prec A \in \text{Decls}
 \end{array}$$

$$\begin{array}{c}
 \text{(osDel)} \quad \frac{\boxed{M, \text{del } x \ E}}{\boxed{\vdots}} \Rightarrow \frac{\boxed{M - x, E}}{\boxed{\vdots}} \\
 x \in M
 \end{array}$$

RULES FOR PATTERNS (CONT.)

Rules for choice and scope:

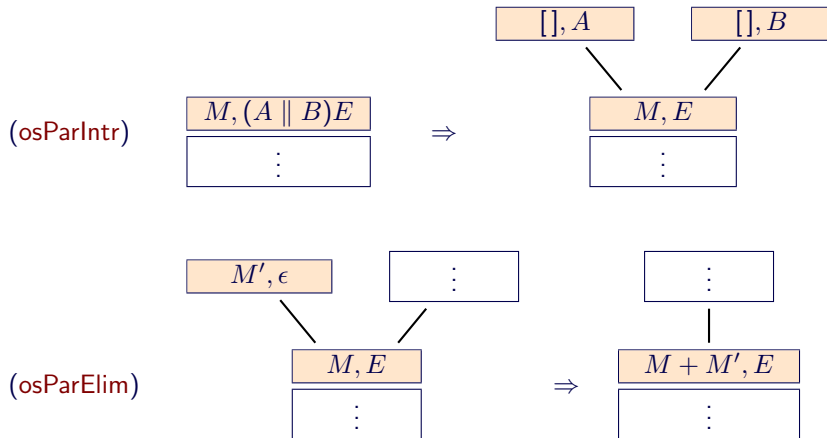
$$\begin{array}{c}
 \text{(osChoice)} \\
 \frac{M, (A + B)E}{\vdots} \Rightarrow \frac{M, AE}{\vdots}
 \end{array}$$

$$\begin{array}{c}
 \text{(osPush)} \\
 \frac{M, \{A\}E}{\vdots} \Rightarrow \frac{[], A}{M, E} \vdots
 \end{array}$$

$$\begin{array}{c}
 \text{(osPop)} \\
 \frac{M', \epsilon}{M, E} \vdots \Rightarrow \frac{M, E}{\vdots}
 \end{array}$$

RULES FOR PATTERNS (CONT.)

Rules for parallel composition:



RUNNING THE EXAMPLE PROGRAM

- Running the example program

Start $[[], \text{new } b]$

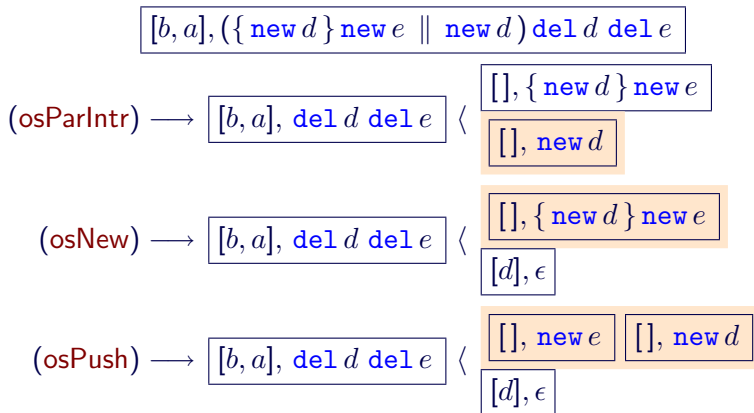
osNew $\longrightarrow [b], (\text{new } a + \text{new } e \text{ new } d) \text{ del } e$

osChoice $\longrightarrow [b], \text{new } a \text{ del } e$ (or $[b], \text{new } e \text{ new } d \text{ del } e$)

(osNew) $\longrightarrow [b, a], (\{\text{new } d\} \text{ new } e \parallel \text{new } d) \text{ del } d \text{ del } e$

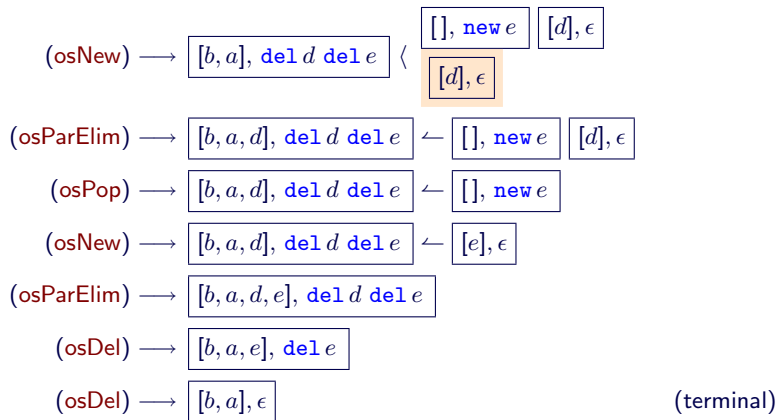
$a \prec (\{\text{new } d\} \text{ new } e \parallel \text{new } d) \text{ del } d$
 $b \prec (\text{new } a + \text{new } e \text{ new } d) \text{ del } e;$

RUNNING THE EXAMPLE PROGRAM (CONT.)



$$d \prec \epsilon \quad e \prec \epsilon$$

RUNNING THE EXAMPLE PROGRAM (CONT.)



What is the maximum number of instances of each component in all possible states?

TYPE SYSTEM GOALS

Goals of the type system:

- Find the **maximum number of simultaneously active instances** for every components,
- Ensure the **safety of deallocation primitive `del`** (cannot delete a nonexistent instance),
- Rule out recursion or mutual recursion in declarations,
- Be compositional (type of an expression can be computed from types of its subexpressions),
- Be decidable.

TYPE SYSTEM

- **Types** are tuples of a **multiset** and two **signed multisets** over component names:

$$X = \langle X^i, X^o, X^l \rangle$$

X^i : multiset, X^o, X^l : signed multisets.

- Typing judgment:

$$\sigma, \Gamma \vdash E : X$$

where **store** σ is a multiset over component names (for the safety of **del** in E) and **basis** Γ is a list of declarations.

- $X^i(x)$: **maximum** number of instances of x **during** the execution of E ,
- $X^o(x)$: **maximum** change in the number of instances of x **after** the execution of E ,
- $X^l(x)$: **minimum** change in the number of instances of x **after** the execution of E .

TYPING RULES

- Rules for startup, **new** and **del** :

(Axiom)

$$\frac{}{[], \emptyset \vdash \epsilon : \langle [], [], [] \rangle}$$

(New)

$$\frac{\sigma, \Gamma \vdash A : X \quad x \notin \text{dom}(\Gamma)}{\sigma, \Gamma, x \prec A \vdash \text{new } x : \langle X^i + x, X^o + x, X^l + x \rangle}$$

(Del)

$$\frac{\sigma, \Gamma \vdash A : X \quad x \in \text{dom}(\Gamma)}{[x], \Gamma \vdash \text{del } x : \langle [], [-x], [-x] \rangle}$$

TYPING RULES (CONT.)

- Sequencing two expressions A and B :

(Seq)

$$\frac{\sigma_1, \Gamma \vdash A : X \quad \sigma_2, \Gamma \vdash B : Y \quad A, B \neq \epsilon}{\sigma_1 \cup (\sigma_2 - X^l), \Gamma \vdash AB : \langle X^i \cup (X^o + Y^i), X^o + Y^o, X^l + Y^l \rangle}$$

For safety of B , it is required that $\sigma_1 + X^l \supseteq \sigma_2$, so AB requires $\sigma_2 - X^l$ for the safety of B in composition.

TYPING RULES (CONT.)

- Rules for choice, scope, and parallel composition:

(Choice)

$$\frac{\sigma_1, \Gamma \vdash A : X \quad \sigma_2, \Gamma \vdash B : Y}{\sigma_1 \cup \sigma_2, \Gamma \vdash (A + B) : \langle X^i \cup Y^i, X^o \cup Y^o, X^l \cap Y^l \rangle}$$

(Parallel)

$$\frac{[], \Gamma \vdash A : X \quad [], \Gamma \vdash B : Y}{[], \Gamma \vdash (A \parallel B) : \langle X^i + Y^i, X^o + Y^o, X^l + Y^l \rangle}$$

(Scope)

$$\frac{[], \Gamma \vdash A : X}{[], \Gamma \vdash \{A\} : \langle X^i, [], [] \rangle}$$

TYPING RULES (CONT.)

- Weakening rules for store and basis:

$$\frac{\text{(WeakenS)} \quad \sigma, \Gamma \vdash A : X \quad \sigma \subseteq \sigma_1}{\sigma_1, \Gamma \vdash A : X}$$

$$\frac{\text{(WeakenB)} \quad \sigma_1, \Gamma \vdash A : X \quad \sigma_2, \Gamma \vdash B : Y \quad x \notin \text{dom}(\Gamma)}{\sigma_1, \Gamma, x \multimap B \vdash A : X}$$

TYPING EXAMPLES

$$\begin{array}{c}
 \text{Ne} \frac{}{\vdash \epsilon : \langle \rangle} \\
 \text{Sc} \frac{[\], d \multimap \epsilon \vdash \text{new } d : \langle [d], [d], [d] \rangle}{[\], d \multimap \epsilon \vdash \{ \text{new } d \} : \langle [d], [\], [\] \rangle} \\
 \text{We} \frac{\text{Sc} \frac{[\], d \multimap \epsilon \vdash \{ \text{new } d \} : \langle [d], [\], [\] \rangle \quad \text{We} \frac{\vdash \epsilon : \langle \rangle \quad \vdash \epsilon : \langle \rangle}{[\], d \multimap \epsilon \vdash \epsilon : \langle \rangle}}{[\], d \multimap \epsilon, e \multimap \epsilon \vdash \{ \text{new } d \} : \langle [d], [\], [\] \rangle}
 \end{array} \quad (1)$$

$$\begin{array}{c}
 \text{We} \frac{\vdash \epsilon : \langle \rangle \quad \vdash \epsilon : \langle \rangle}{[\], d \multimap \epsilon \vdash \epsilon : \langle \rangle} \\
 \text{Se} \frac{(1) \quad \text{Ne} \frac{[\], d \multimap \epsilon, e \multimap \epsilon \vdash \text{new } e : \langle [e], [e], [e] \rangle}{[\], d \multimap \epsilon, e \multimap \epsilon \vdash \{ \text{new } d \} \text{ new } e : \langle [d, e], [e], [e] \rangle}}{[\], d \multimap \epsilon, e \multimap \epsilon \vdash \{ \text{new } d \} \text{ new } e : \langle [d, e], [e], [e] \rangle}
 \end{array} \quad (2)$$

SOUNDNESS AND TYPE INFERENCE

- We proved the soundness using the standard technique:
 - notion of well-typed configurations,
 - **Preservation** and **Progress** lemmas.
- We have a polynomial type inference algorithm. (All possible runs are exponential.)
- More info.: <http://www.ii.uib.no/~hoang/>

Thank you.