Outline

### Pattern covering by set approximations

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#### **TYPES**, 2006

Nicolas Oury Pattern covering by set approximations

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### Outline



#### Introduction

- The Calculus of Inductive Constructions
- Inductive data types
- Definitions by pattern matching
- Useless cases in a pattern matching
- 2 Elimination of useless cases
  - Undecidability
  - Splitting
- Approximations of inductive sets
  - Set computations
  - Examples
  - Prototype
  - Refutations reconstruction



#### Conclusions

Elimination of useless cases Approximations of inductive sets Conclusions The Calculus of Inductive Constructions Inductive data types Definitions by pattern matching Useless cases in a pattern matching

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Conclusions

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The Calculus of Inductive Constructions

- Proof theory used in the Coq proof assistant
- Proving is typing a proof term
- Dependent inductive data types: *list n...*

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### Inductive data types

#### • Types defined by different constructors :

- nat =
  - O : nat
  - S : nat  $\rightarrow$  nat
- Values are constructed inductively: O, S O, S (S O), ...
- Elements are finite: x = S x is forbidden
- Dependent types:

```
list _ =
nil : list O
cons : A \rightarrow list n \rightarrow list (S r
```

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The Calculus of Inductive Constructions Inductive data types Definitions by pattern matching Useless cases in a pattern matching

### Pattern matching

Functions can be defined by pattern matching

plus O n = nplus (S m) n = S (plus m n)

With dependent types

append :: list  $n \rightarrow list m \rightarrow list (n + m)$ append nil l = lappend (cons a l') l = cons a (append l' l)

The Calculus of Inductive Constructions Inductive data types Definitions by pattern matching Useless cases in a pattern matching

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The Calculus of Inductive Constructions Inductive data types Definitions by pattern matching Useless cases in a pattern matching

#### Useless cases

#### Another example :

head :: list (S n)  $\rightarrow$  A

head (cons a \_) = a

head nil = ???

#### What do we want to write here?

A default case?

- A proof that the case is impossible?
- We want to automaticaly eliminate these cases

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The Calculus of Inductive Constructions Inductive data types Definitions by pattern matching Useless cases in a pattern matching

#### **Useless** cases

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Undecidability Splitting

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Undecidability Splitting

#### Undecidability

#### Post problem

- (*u*<sub>1</sub>, *v*<sub>1</sub>)...(*u<sub>n</sub>*, *v<sub>n</sub>*) words on {*a*; *b*}
- $u_{i_1} \dots u_{i_k} = v_{i_1} \dots v_{i_k}$  for some non empty  $(i_j)_{1 \le j \le k}$ ?
- This problem is undecidable
- Encoding words :

Word =  $\epsilon$  : Word

- A : Word  $\rightarrow$  Word
- B : Word  $\rightarrow$  Word
- To each word we asociate a context:

#### **abb**[] = A(B(B[]))

Undecidability Splitting

### Undecidability

#### Post problem

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- Encoding Post problem in pattern matching covering :

```
I \_ \_ =

init : I \epsilon \epsilon

ulv1 : I u v \rightarrow I \overline{u1}[u] \overline{v1}[v]

...

unvn : I u v \rightarrow I \overline{un}[u] \overline{vn}[v]

Is this function total?

f :: I w w \rightarrow nat

f init = 0
```

Undecidability Splitting

#### Undecidability

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• Is this function total?
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 $f :: I w w \rightarrow nat$ f init = 0

Undecidability Splitting

# Splitting

- Split inductive types along their constructors.
- Unification to eliminate cases.

```
head :: list (S n) \rightarrow A
head (cons a _) = a
head nil = ???
```

- list (S n) splits into:
  - cons ⇒ n:nat, a: A, I: list n ⊢ cons a I: list (S n) • nil ⇒ ⊢ nil: list 0
- First case generate a new goal : list n
- The second case is impossible : S n = 0
- Epigram, Alf, Twelf ...

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Undecidability Splitting

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Undecidability Splitting

### Splitting does not use finiteness

empty splits into useless
 ⇒ we have to show empty is empty

```
R _ _ =

R1 : R 0 1

R2 : R 0 2

Trans : R n p → R p m → R n m
```

• We want to show Trans is not accessible.

• First goal : { R n p; R p m}

• Splits into: { R n p'; R p' p; R p m]

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Undecidability Splitting

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Undecidability Splitting

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Set computations Examples Prototype Refutations reconstruction

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Conclusions

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Set computations Examples Prototype Refutations reconstruction

## Computing the set of inhabitants

Inductive types are least fixpoints so we iterate

```
empty = useless : empty \rightarrow empty
```

- empty<sub>0</sub> =  $\emptyset$
- Applying useless to each elements of  $\texttt{empty}_0$  gives :  $\texttt{empty}_1 = \emptyset$

```
nat =
    0 : nat
    S : nat → nat
    nat<sub>0</sub> = \emptyset, nat<sub>1</sub> = {0}, nat<sub>2</sub> = {0; 1}
    nat<sub>3</sub> = {0; 1; 2}, nat<sub>4</sub> = {0; 1; 2; 3}, nat<sub>5</sub> = {0; 1; 2; 3; 4},
```

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nat =

```
O : nat
```

```
S : nat \rightarrow nat
```

 $nat_0 = \emptyset$ ,  $nat_1 = \{0\}$ ,  $nat_2 = \{0; 1\}$  $nat_3 = \{0; 1; 2\}$ ,  $nat_4 = \{0; 1; 2; 3\}$ ,  $nat_5 = \{0; 1; 2; 3; 4\}$ ,

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```
nat_0 = \emptyset, nat_1 = \{0\}, nat_2 = \{0; 1\}
nat_2 = \{0; 1; 2\}, nat_4 = \{0; 1; 2; 3\}, nat_5 = \{0; 1; 2\}
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nat =

. . .

```
0 : nat
```

S : nat  $\rightarrow$  nat

$$\begin{array}{l} \texttt{nat}_0 = \emptyset, \, \texttt{nat}_1 = \{0\}, \, \texttt{nat}_2 = \{0; 1\} \\ \texttt{nat}_3 = \{0; 1; 2\}, \, \texttt{nat}_4 = \{0; 1; 2; 3\}, \, \texttt{nat}_5 = \{0; 1; 2; 3; 4\} \end{array}$$

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### Approximations of sets

- We work on over-approximations in domains where fixpoints converge.
- For example,  $nat_{\infty} = \{\bot\}$
- We test if the over-approximation is empty.
- Each construction must be reflected on the approximated sets.
- We only consider to monomorph first order inductives.
- We approximate dependent inductives by the set of terms with dependencies.

#### $R_{\infty} = \{(0, 1, R1); (0, 2, R2)\}$

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Set computations Examples Prototype Refutations reconstruction

### Example of approximation

R n m =  
R1 : R 0 1  
R2 : R 0 2  
Trans : R n p 
$$\rightarrow$$
 R p m  $\rightarrow$  R n m

•  $R_1 = \{(0, 1, R_1); (0, 2, R_2)\}$ 

We approximate the context of Trans

n, m, p: nat n, m,  $p \in nat_{\infty}$ 

t1 : R n p  $(t1, n, p) \in \{(R1, 0, 1); (R2, 0, 2)\}$ 

 $t2 : R p m (t2, p, m) \in \{ (R1, 0, 1); (R2, 0, 2) \}$ 

• p is in both {0} and {1;2}  $\Rightarrow$  Trans can't be applyied  $R_{\infty} = R_1$ 

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Set computations Examples Prototype Refutations reconstruction

### Example of approximation

Rnm =  
R1 : R01  
R2 : R02  
Trans : Rnp 
$$\rightarrow$$
 Rpm  $\rightarrow$  Rnm

• 
$$R_1 = \{(0, 1, R1); (0, 2, R2)\}$$

We approximate the context of Trans

n, m ,p : nat n, m, p ∈ nat\_∞
t1 : R n p (t1,n,p) ∈ { (R1,0,1); (R2,0,2) }
t2 : R p m (t2,p,m) ∈ { (R1,0,1); (R2,0,2) }
p is in both {0} and {1;2} ⇒ Trans can't be applyied.
Res = Ri

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We approximate the context of Trans

n, m,p: nat n, m, p ∈ nat\_∞ t1 : R n p (t1,n,p) ∈ {(R1,0,1); (R2,0,2)} t2 : R p m (t2,p,m) ∈ {(R1,0,1); (R2,0,2)}

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t2 :  $R p m (t2, p, m) \in \{ (R1, 0, 1); (R2, 0, 2) \}$ 

• p is in both  $\{0\}$  and  $\{1; 2\} \Rightarrow Trans can't be applyied.$ 

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### Example of approximation

Rnm =  
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$$R_1 = \{(0, 1, R1); (0, 2, R2)\}$$

We approximate the context of Trans

n, m, p: nat n, m,  $p \in nat_{\infty}$ 

- t1 : R n p  $(t1,n,p) \in \{(R1,0,1); (R2,0,2)\}$ t2 : R p m  $(t2,p,m) \in \{(R1,0,1); (R2,0,2)\}$
- p is in both  $\{0\}$  and  $\{1; 2\} \Rightarrow \texttt{Trans}$  can't be applyied.

Set computations Examples Prototype Refutations reconstruction

### Example of approximation

Rnm =  
R1 : R01  
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$$R_1 = \{(0, 1, R1); (0, 2, R2)\}$$

We approximate the context of Trans

n, m,p: nat n, m, p ∈ nat\_∞ t1 : R n p (t1,n,p) ∈ {(R1,0,1); (R2,0,2)} t2 : R p m (t2,p,m) ∈ {(R1,0,1); (R2,0,2)}

•  $p \mbox{ is in both } \{0\} \mbox{ and } \{1;2\} \Rightarrow \mbox{Trans can't be applyied.} R_\infty = R_1$ 

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Set computations Examples Prototype Refutations reconstruction

#### Another example of approximation

le n m =
eq : le n n
trans : le n m -> le n (S m)

- Counting the number of occurences of constructors  $le_o = \emptyset$ ,  $le_1 = [|n|_O = 1; |m|_O = 1; |n|_S = |m|_S]$
- We approximate the context of trans

t : le n m  $[|n|_0=1; |m|_0=1; |n|_S=|m|_S]$ le<sub>2</sub> =  $[|n|_0 = 1; |m|_0 = 1; |n|_S \le |m|_S; |n|_S + 1 \ge |m|_S]$ .. le<sub>k</sub> =  $[|n|_0 = 1; |m|_0 = 1; |n|_S \le |m|_S; |n|_S + k \ge |m|_S]$ 

And with acceleration.

 $le_{\infty} = [|n|_{O} = 1; |m|_{O} = 1; |n|_{S} \leq |m|_{S}]$ 

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- We approximate the context of trans
  - t : le n m [|n|\_O=1;|m|\_O=1;|n|\_S=|m|\_S]
  - $\begin{aligned} & le_2 = [|n|_O = 1; |m|_O = 1; |n|_S \le |m|_S; |n|_S + 1 \ge |m|_S] \dots \\ & le_k = [|n|_O = 1; |m|_O = 1; |n|_S \le |m|_S; |n|_S + k \ge |m|_S] \end{aligned}$
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#### An implantation parametric in the approximation used for inductive sets

#### Two instances:

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#### Importance of reconstructing proof : safety of case elimination

#### • Two methods :

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## Outline

- Introduction
- The Calculus of Inductive Constructions
- Inductive data types
- Definitions by pattern matching
- Useless cases in a pattern matching
- 2 Elimination of useless cases
  - Undecidability
  - Splitting
- 3 Approximations of inductive sets
  - Set computations
  - Examples
  - Prototype
  - Refutations reconstruction



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