

# Formal Global Optimisation with Taylor Models

TYPES

20 April 2006

Roland Zumkeller

LogiCal project, École Polytechnique, Paris

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## ■ Global Optimisation

- Problem: finding the minimum and maximum value of a given objective function  $f : \mathbb{R}^n \rightarrow \mathbb{R}$  on a certain domain  $[a_1; b_1] \times \dots \times [a_n; b_n]$
- Traditional methods based on interval arithmetic.

## ■ Taylor Models

- An optimisation method computing with sets of functions of the form “polynomial + error interval”

## ■ Formal

- Both the optimisation algorithm (-Cal) and its correctness proof (Logi-) are Coq terms. To obtain a formal proof for a particular problem it suffices to execute the algorithm (proof by reflection).

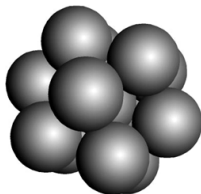
# What Is Global Optimisation Good for?

- Engineering: aeronautics, robotics, ...
- Experimental physics: particle motion in accelerators
- Geometry: volumes of cells in space decomposition occurring in T. Hales' proof of the Kepler conjecture

$$\begin{aligned} & x_1 \in [4; 2.168^2] \wedge x_2 \in [6.3001; 2.696^2] \wedge x_3 \in [4; 2.168^2] \wedge \\ & x_4 \in [4; 6.3001] \wedge x_5 \in [4; 6.3001] \wedge x_6 \in [4; 6.3001] \rightarrow \\ & \frac{\pi}{2} + \arctan \left( - \frac{-x_1^2 - (x_3 - x_5)(x_2 - x_6) + (x_1(x_2 + x_3 - 2x_4 + x_5 + x_6))}{\sqrt{4x_1(-x_1^2 * x_4 - x_2^2 * x_5 - (x_3 - x_4)(x_3 - x_5)x_6 - \right.} \right) > 0.74 \\ & \quad \left. x_3x_6^2 + x_2((x_3 - x_5)(x_5 - x_4) + (x_3 + x_5)x_6) + \right. \\ & \quad \left. x_1((x_3 - x_4)(x_4 - x_5) + (x_3 + x_4)x_6 + x_2(x_4 + x_5 - x_6))) \right) \end{aligned}$$

# The Kepler Conjecture (1611)

- The maximal density of any sphere packing in 3-space is  $\frac{\pi}{\sqrt{18}}$ .



- In 1998 Thomas C. Hales has found a proof, which is large in every sense: article of 300 pages, 40.000 lines of code, several weeks of computation
- The “**Flyspeck**” project aims at formalising this proof, in order to eliminate any doubt about its correctness.

# Interval Arithmetic

- The set of intervals:  $\mathbb{I} = (\mathbb{R} \cup \{-\infty\}) \times (\mathbb{R} \cup \{\infty\})$
- Let  $f : \mathbb{R}^n \rightarrow \mathbb{R}$ . The function  $\hat{f} : \mathbb{I}^n \rightarrow \mathbb{I}$  is called ...
  - an *extension* of  $f$  iff  $\forall X \in \mathbb{I}^n. \hat{f}(X) \supseteq \{f\ x \mid x \in X\}$
  - a *sharp extension* of  $f$  iff  $\forall X \in \mathbb{I}^n. \hat{f}(X) = \{f\ x \mid x \in X\}$
- Some sharp extensions:
$$[a; b] \hat{+} [c; d] := (a + c, b + d)$$
$$[a; b] \hat{-} [c; d] := (a - d, b - c)$$
$$[a; b] \hat{*} [c; d] := (\min\{ac, ad, bc, bd\}, \max\{ac, ad, bc, bd\})$$
$$1 \hat{/} [a; b] := \begin{cases} (\frac{1}{b}, \frac{1}{a}) & \text{if } a \geq 0 \vee b \leq 0 \\ (-\infty, \infty) & \text{if } a \leq 0 \leq b \end{cases}$$
- Structural recursion with these extensions over a term yields its *natural extension*.

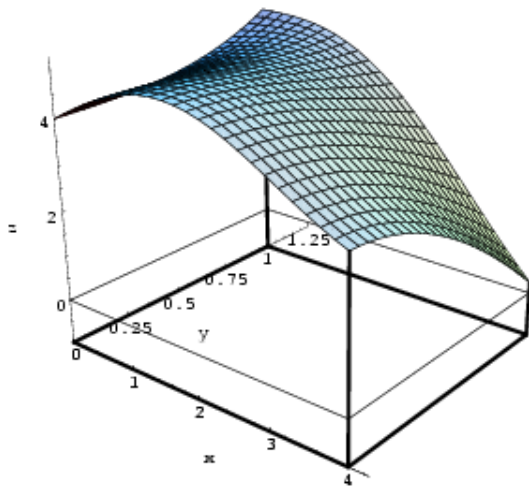
# The Dependence Problem

- Goal:  $x \in [1; 2] \wedge y, z \in [2; 3] \rightarrow xy - z \geq -5$   
Proof:  $[1; 2] \hat{*} [2; 3] \hat{\wedge} [2; 3] = [-1; 3] \geq -5$   
structural induction; apply extension property. q.e.d.
- Goal:  $x \in [3; 5] \rightarrow x - x \geq -1$   
Proof:  $[3; 5] \hat{\wedge} [3; 5] = [-2; 2] \not\geq -1$   
:-(  
■ Why? For interval arithmetic the second goal looks like:  
 $x, y \in [3; 5] \rightarrow x - y \geq -1$

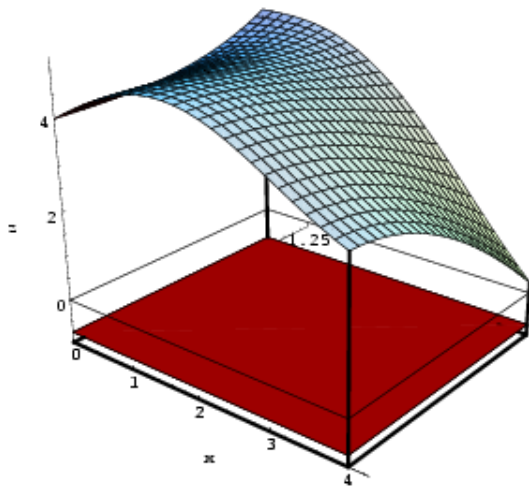
# A Remedy: Branch & Bound

- If a simple evaluation of the natural extension fails, we split the domain  $X$  into  $X_1$  and  $X_2$ . From the extension property follows:  $x \in X_1 \vee x \in X_2 \rightarrow x \in \hat{f}(X_1) \cup \hat{f}(X_2)$
- Goal:  $x \in [3; 5] \rightarrow x - x \geq -1$   
Proof:  $([3; 4] \hat{\wedge} [3; 4]) \cup ([4; 5] \hat{\wedge} [4; 5]) = [-1, 1]$   
... structural induction; apply extension property. q.e.d.
- Algorithm for proving  $x \in X \rightarrow f\ x \geq 0$ :
  - $\hat{f}(X) \geq 0$ : success
  - $\hat{f}(X) \not\geq 0$ : split  $X$  into  $X_1$  and  $X_2$  and restart for each one

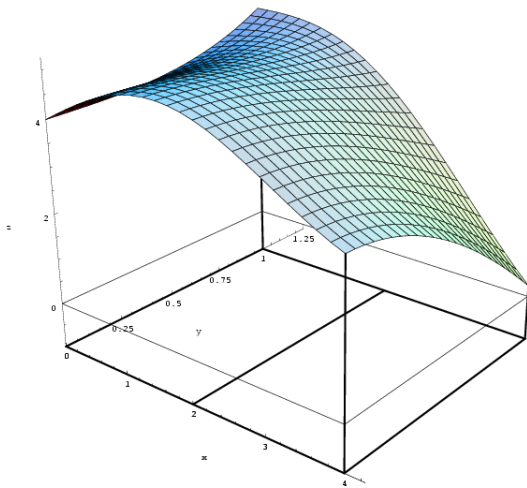




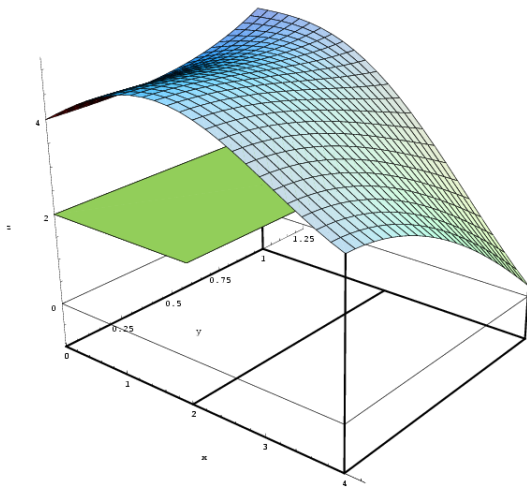
$$\sin x + y^2(y - x) + 4 > 0$$



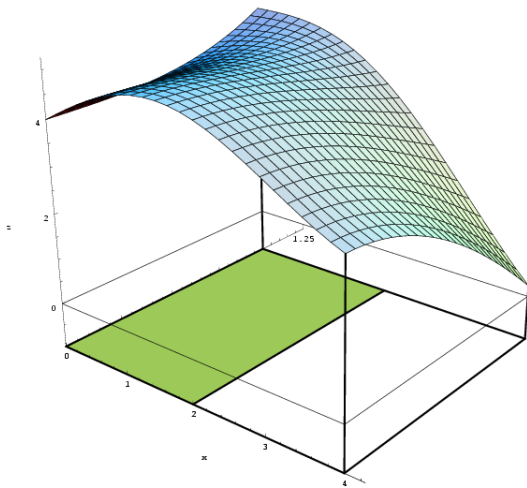
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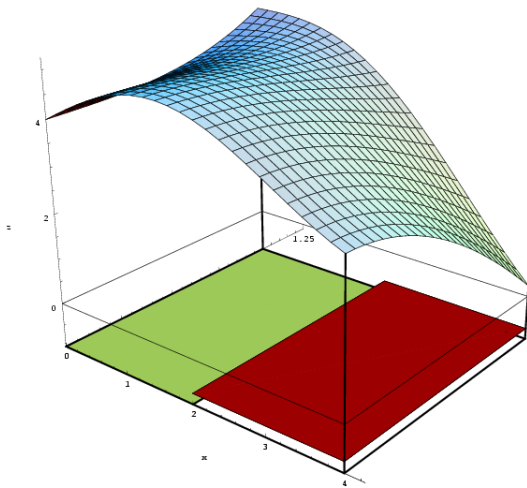
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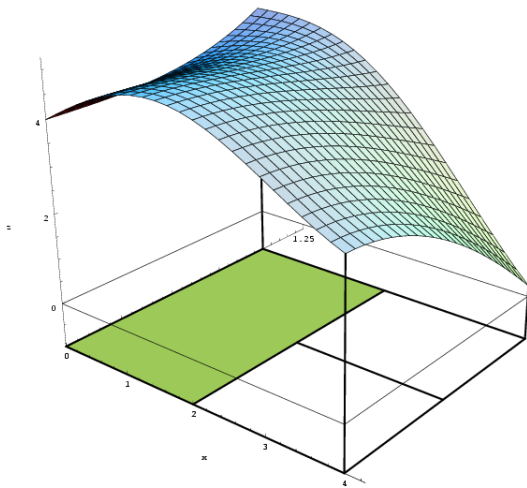
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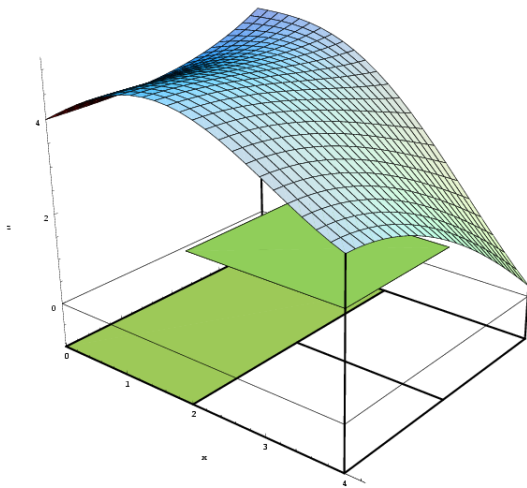
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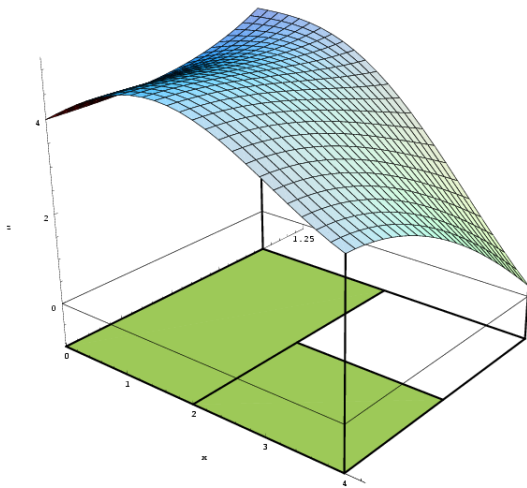


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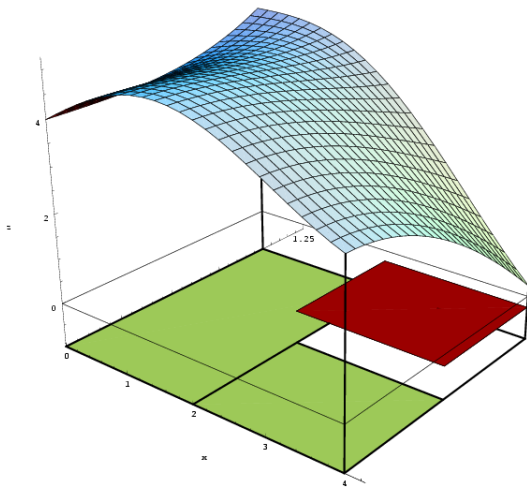


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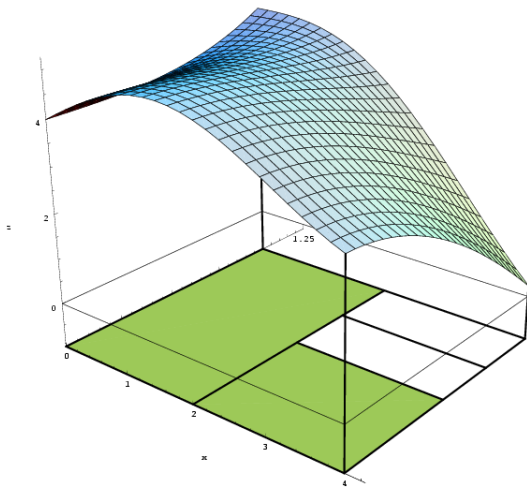




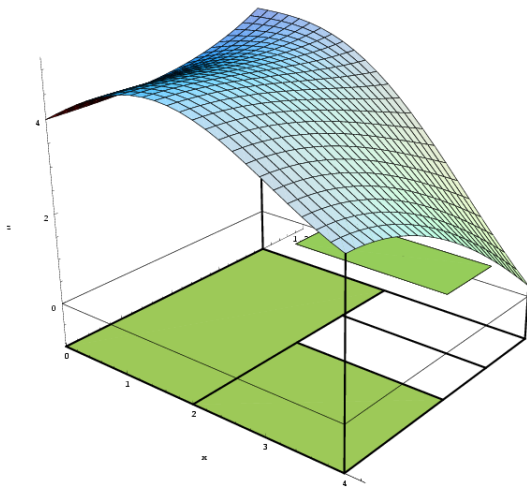
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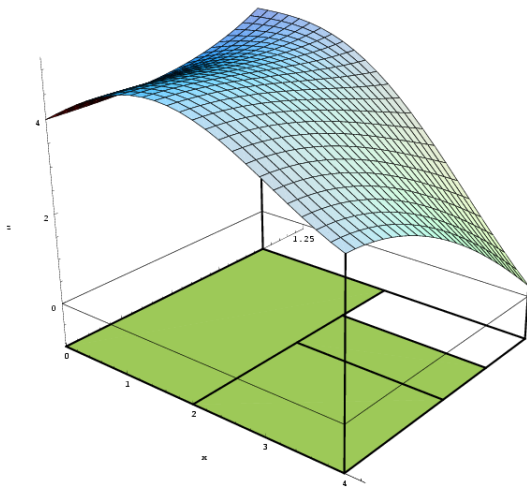
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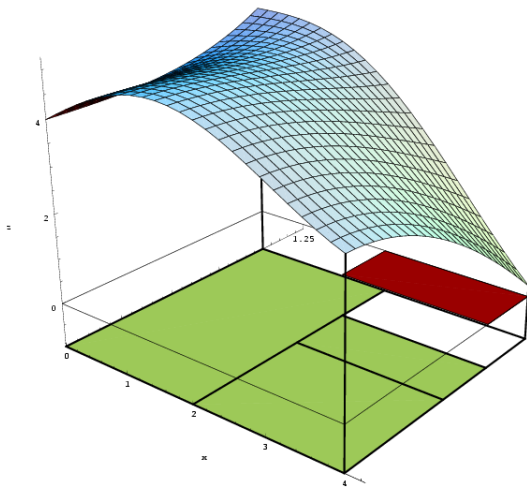
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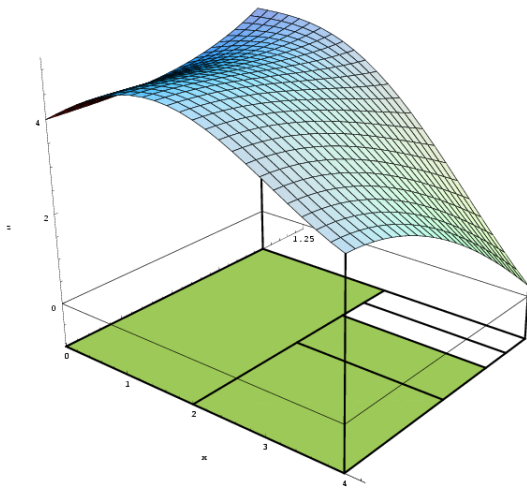
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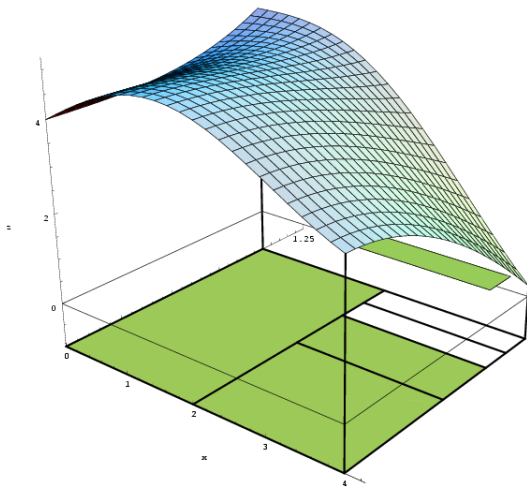
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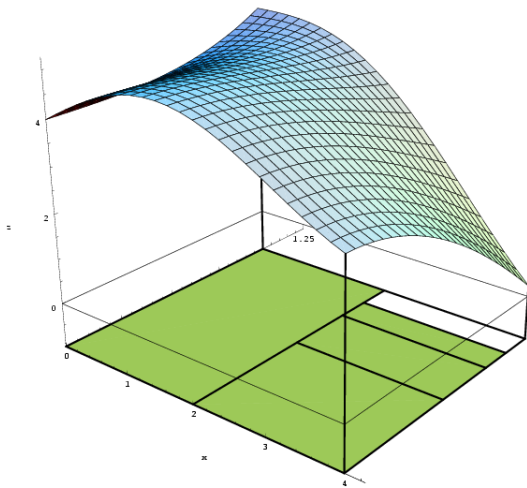


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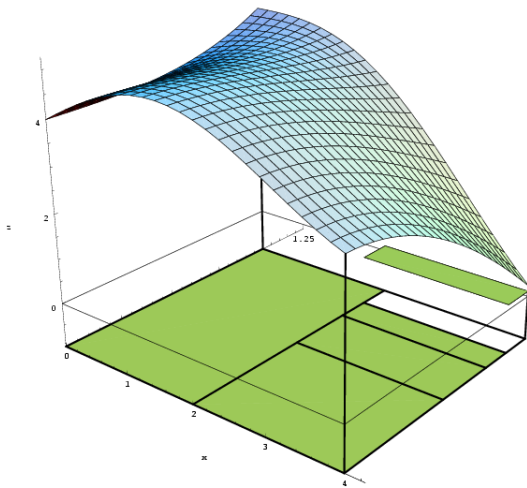


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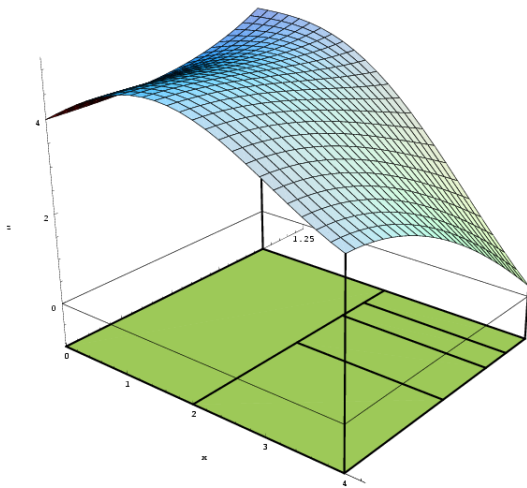




$$\sin x + y^2(y - x) + 4 > 0$$



$$\sin x + y^2(y - x) + 4 > 0$$



$$\sin x + y^2(y - x) + 4 > 0$$

## Another Remedy: Use of The Gradient

- Fermat/Euler:  $x$  is a local extremum  $\rightarrow \nabla f(x) = 0$
- $\widehat{\nabla f}(X) \not\equiv 0 \rightarrow X$  does not contain a local extremum
- A *global* extremum is either a local one, or it lies on the border of the domain.
- If (after several splits) a sub-domain  $X$  does not touch the original domain's borders and  $\widehat{\nabla f}(X) \not\equiv 0$ , then it can be safely forgotten.
- If  $\widehat{\nabla f}(X) \not\equiv 0$  and it still touches some borders, then there is some  $i$  with  $\widehat{\partial_i f}(X) > 0$ .  
So  $x \in X \rightarrow x \in \widehat{f}(X[i := \underline{X_i}]) \cup \widehat{f}(X[i := \overline{X_i}])$

# The Choice of Interval Bounds

- Most implementations use floating-point numbers as interval bounds.
- Therefore irrational functions have to be approximated with a *pre-defined* precision.
- For example with  $\sqrt{(0,2)} = (\lfloor \sqrt{0} \rfloor, \lceil \sqrt{2} \rceil) = (0, 1.42)$  the inequality  $x \in (0,2) \rightarrow \sqrt{x} \leq 1.416$  can't be proved.
- This is the floating-point numbers' fault!

# Use of Constructive Real Numbers

- From Russell's talk:  $\mathbb{R} \subset \mathbb{Q} \rightarrow \mathbb{Q}$
- With  $\mathbb{I} = (\mathbb{R} \cup \{-\infty\}) \times (\mathbb{R} \cup \{\infty\})$  the united extension

$$\hat{f}_n[a; b] := \bigcup_{i=1}^n \hat{f} \left[ a + (i-1) \frac{b-a}{n}; a + i \frac{b-a}{n} \right]$$

converges towards  $f$ 's actual bounds, i.e.

$$X \mapsto \lim_{n \rightarrow \infty} \hat{f}_n X$$

is sharp.

- Constructive reals can be faster than rationals with fixed-precision operations (precisely when the precision actually necessary is less). But they can also be slower ...

# Solving the Dependence Problem: Taylor Models

- For interval arithmetic  $x - x$  on  $X$  looks like  $x - y$  with  $X := Y$
- A Taylor model represents a set of functions:

$$\mathbb{T} \ni (X, P, \Delta) \cong \{f : X \rightarrow \mathbb{R} \mid \forall x \in X. f x - P x \in \Delta\}$$

- *domain*  $X : \mathbb{I}^k$
- *polynomial*  $P : \mathbb{R}[k]$
- *error bound*  $\Delta : \mathbb{I}$
- Assuming we have some polynomial bounder  $B$  available, we can bound all functions in a Taylor model by  $B X P + \Delta$
- How to obtain Taylor Models?
  - by Taylor's theorem with Lagrange remainder
  - by composition ...

# Arithmetic on Taylor Models

- Constants, variables: trivial ( $\Delta := [0; 0]$ )
- Addition and multiplication:

$$(X, P_1, \Delta_1) \hat{+} (X, P_2, \Delta_2) = (X, P_1 +_{\mathbb{R}[k]} P_2, \Delta_1 \hat{+} \Delta_2)$$

$$(X, P_1, \Delta_1) \hat{\cdot} (X, P_2, \Delta_2) = (X, (P_1 \cdot_{\mathbb{R}[k]} P_2)_{\leq n}, B X (P_1 \cdot_{\mathbb{R}[k]} P_2)_{> n} \hat{+} B P_1 X \hat{\cdot} \Delta_2 \hat{+} \Delta_1 \hat{\cdot} B P_2 X \hat{+} \Delta_1 \hat{\cdot} \Delta_2)$$

- $\tilde{f} : \mathbb{T}^m \rightarrow \mathbb{T}$  is a Taylor-extension of  $f : \mathbb{R}^m \rightarrow \mathbb{R}$  iff:

$$\forall T. [\tilde{f} \ T_1 \dots T_m] \supseteq \{x \mapsto f(t_1 x) \dots (t_m x) \mid \forall i \leq m. t_i \in [T_i]\}$$



# Combining Smooth Functions with Taylor Models

Makino/Berz: First apply an addition theorem, depending on the function under consideration. Then apply Taylor's theorem with Lagrange's remainder.

$$\begin{aligned}\log \circ F &= \log \circ (c + \bar{F}) \stackrel{\text{Heureka!}}{=} \log c + \log \circ \left(1 + \frac{\bar{F}}{c}\right) \\ &\in \log c + \sum_{k=1}^n \frac{(-1)^{k-1}}{k} \left(\frac{\bar{F}}{c}\right)^k + \frac{(-1)^n \left(\frac{B \bar{F} X}{c}\right)^{n+1}}{(n+1) \left(1 + \left[0, \frac{B \bar{F} X}{c}\right]\right)^{n+1}}\end{aligned}$$

where  $X$  the domain under consideration.

In [Makino/Berz] this procedure is applied to  $\exp$ ,  $\log$ ,  $\text{inv}$ ,  $\text{sqrt}$ ,  $\sin$ ,  $\cos$ ,  $\sinh$ ,  $\cosh$ ,  $\arcsin$ ,  $\arccos$ ,  $\arctan$ .

# Combining Smooth Functions with Taylor Models without Heureka

$$\log \circ F \subseteq \log y_0 + \sum_{k=1}^n \frac{(-1)^{k-1}}{k y_0^k} (F - y_0)^k + \frac{(-1)^n (B F X - y_0)^{n+1}}{(n+1)[y_0, B F X]^{n+1}}$$

- for  $y_0 = c$  this is equivalent to Makino/Berz's version
- Advantages:
  - Implementation and proofs can be factorised.
  - Better choices for  $y_0$  are possible.

# Computational Proof by Reflection

- This approach has been successfully applied to the four colour theorem [Gonthier/Werner] and to Pocklington certificates for prime numbers [Grégoire/Théry/Werner]
- The tactic is a program written in Coq's term language:  
`test : list intvl -> term -> nat -> bool`
- `test_correct` :  
`forall (X : list intvl) (t : term) (n : nat),  
test X t n = true ->  
forall x:R, contains x X ->  
interpR x t >= 0`
- The trace does not need to be stored:  
`test_correct X t n (refl_equal true) :  
forall x:R, contains x X -> interpR x t >= 0`

# Future Work

- Better polynomial bounding algorithms: vast choice
- `let x = pi^2 in x + x` performs two approximations of  $\pi^2$
- Provide a user-friendly Coq tactic.