

# Towards Intensionally More Expressive Systems for PTime

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# Motivation

**Aim:** study extensions of well-known PTime systems LFPL and BC to increase intensional expressiveness

- by relaxing linearity
  - by combining different recursion schemes into one system
  - by syntactical methods
    - ▶ finding decreasing measures for most general reduction sequences
    - ▶ considering sharing normalisation techniques
    - ▶ pointing out where special reduction strategies are essential
- ★ Folklore that BC needs special reduction strategy. What happens if we use proper sharing? Weiermann and Beckmann's example breaks down:

$$\begin{aligned}g(; ) &= 3 \\h(x; y) &= c(; y, y, y) \\f(n; ) &= \text{rec}(g, h, h)(n; )\end{aligned}$$

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# First Example: linearity in LFPL

- LFPL = Hofmann's non-size-increasing term system
  - ▶ (affine) linearly typed
  - ▶ special  $\diamond$  type, seen as money
  - ▶  $\diamond$  to be payed for list constructors
  - ▶  $\diamond$  cannot be created out of nothing
  - ▶  $\Rightarrow$  amount of  $\diamond$  money doesn't increase during normalization
  - ▶ non-size-increasing iteration (list {step} base)
- Exactly LinSpace PTime algorithms representable



Hofmann M. : Linear Types and Non-Size-Increasing Polynomial Time Computation. Logic in Computer Science (1998)

## Types

$$\sigma, \tau ::= \Diamond \mid B \mid \sigma \multimap \tau \mid \sigma \otimes \tau \mid \sigma \times \tau \mid L(\sigma)$$

## Terms

$$s, t ::= x^\tau \mid c \mid \lambda x^\tau. t \mid \langle t, s \rangle \mid (t \ s) \mid \{t\}$$

## Constructors

<b>tt ff</b>	$B$
<b>cons<sub>τ</sub></b>	$\Diamond \multimap \tau \multimap L(\tau) \multimap L(\tau)$
<b>nil<sub>τ</sub></b>	$L(\tau)$
$\otimes_{\sigma, \tau}$	$\sigma \multimap \tau \multimap \sigma \otimes \tau$

# Complexity

## Theorem (Aehlig, Schwichtenberg)

*For any typed term  $t$  there is a polynomial  $\vartheta(t)$  such that the length of a (special) reduction sequence is bounded by  $\vartheta(t)(|FV(t)|)$ .*

## Proof.

- explicit definition of  $\vartheta(t)$  by recursion on  $t$ .
- $\vartheta(t)(N)$  decreases every conversion step. . .  
if  $\mathcal{L}(l) \leq N$  for every occurring list  $l$
- linear typing  $\Rightarrow |FV(t)|$  doesn't increase
- and  $\mathcal{L}(l) \leq |FV(t)|$ .



# Restricted non-linearity in LFPL

- Insertion Sort

$\text{insert}(a, []) = [a]$

$\text{insert}(a, b :: l) = \text{if } a \leq b \text{ then } a :: b :: l \text{ else } b : \text{insert}(a, l)$

$\text{sort}([]) = []$

$\text{sort}(a :: l) = \text{insert}(a, \text{sort}(l))$

- *Not* linear:

$\text{if } p(x) \text{ then } f(x) \text{ else } g(x)$

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# Naive extension

- Operator  $\delta p$  of type  $\sigma \rightarrow (B \otimes \sigma)$  for  $p^{\sigma \rightarrow B}$ .
- Conversion  $(\delta p \ s) \mapsto (p \ s) \otimes s$
- Then

if  $p(x)$  then  $f(x)$  else  $g(x)$

means:

$((\delta p \ x) \ \lambda y, z. (y \ \langle (f \ z), (g \ z) \rangle))$

- This **destroys linearity**  $\Rightarrow$  only occurrences of variables count, not their names
- **no easy measure for size anymore** by counting variables, or even occurrences



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## Terms

$$s, t ::= x^\tau \mid c \mid \lambda x^\tau. t \mid \langle t, s \rangle \mid (t \ s) \mid \{t\} \mid \delta f$$

## Conversions

$$(\lambda x^\tau. t \ s) \mapsto t[s/x]$$
$$(s \otimes t \ r) \mapsto ((r \ s) \ t)$$
$$((\text{cons } d \ v \ x) \ \{h\} \ g) \mapsto (h \ d \ v \ (x \ \{h\} \ g))$$
$$(\text{nil } \{h\} \ g) \mapsto g$$
$$(\text{tt } \langle s, t \rangle) \mapsto s$$
$$(\text{ff } \langle s, t \rangle) \mapsto t$$
$$(\delta f \ t) \mapsto (f \ t) \otimes t$$

## Quasi-linear typing rules

$$\begin{array}{c}
 \frac{}{\Gamma, x^\tau \vdash x^\tau} (\text{Var}) \quad \frac{c \text{ of type } \tau}{\Gamma \vdash c^\tau} (\text{Const}) \\
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 \frac{\Gamma, x^\sigma \vdash t^\tau}{\Gamma \vdash (\lambda x^\sigma. t)^{\sigma \multimap \tau}} (-\circ^+) \quad \frac{\Lambda_1 \vdash t^{\sigma \multimap \tau} \quad \Lambda_2 \vdash s^\sigma}{\Lambda_1, \Lambda_2 \vdash (t \ s)^\tau} (-\circ^-) \\
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# Reduction strategy matters

- Assume  $p = \lambda x^B. \mathbf{tt}$
- and  $t = \lambda l^{L(\tau)}. (l \{ \lambda \diamond, v, x^B. ((\delta p \ x) \ \lambda y, z. y) \} \ \mathbf{tt})$ .
- Then the following reduction sequence is possible:

$$\begin{aligned} & (t \ (\mathit{cons} \ \diamond_1 \ d_1 \ \dots (\mathit{cons} \ \diamond_n \ d_n \ \mathit{nil}))) \\ & \rightarrow \dots \rightarrow \underbrace{(\delta p \ (\delta p \ \dots \ \mathbf{tt}).1).1}_{\text{depth } n} \end{aligned}$$

- Applying all  $n$   $\delta p$  conversions leads to  $2^{(n-1)}$  sub-terms of the form  $(\lambda x^B. \mathbf{tt} \ t)$ , i.e. an **exponential complexity**.



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- Reason for exponential growth: duplication of remaining “work”
- “one  $\delta p$  after the other”
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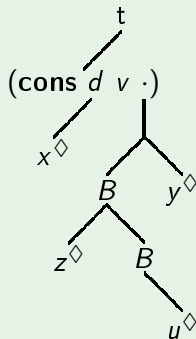
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# Syntactical analysis

- Inductive predicates to render **interaction of variables**
  - ▶  $c_t(s)$  smallest "passive" super-term or  $t$  itself
  - ▶  $v \succ_t x$  between subterms  $v \sqsubseteq t$  and free variables  $x \in FV(t)$
  - ▶  $x \prec_t y$  between  $x, y \in FV(t)$
- 1  $c_t(x) \succ_t x$
- 2  $z \prec_t s \wedge \lambda z^T.s \sqsubseteq t \rightarrow c_t(\lambda z^T.s) \succ_t x$
- 3  $\exists c(c \succ_t x \wedge c \succ_t y) \rightarrow x \prec_t y.$

# Interacting variables

## Example



- $x$  and  $y$  interact.
- $z$  and  $u$  do not interact.

# Interacting variables through $\lambda$

## Example

$$\begin{array}{c} t \\ | \\ s = (\lambda x^\diamond . w \ y^\diamond) \\ | \\ B \\ | \\ (\text{cons } d \ v \ .) \\ | \qquad | \\ z^\diamond \quad x^\diamond \end{array}$$



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- every list resides completely in one class
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- new size measure: size of those equivalence classes
- $\Rightarrow$  strong normalisation with sharing in PTime

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## Second Example: non-size-increasing iteration and BC

- LFPL originally developed to inject new base functions into BC
- What happens when adding `nsi-It` to BC directly?
- i.e. `nsi-Iteration` over incomplete/safe terms
- Naive:

$$\begin{aligned}\text{cat} &= \lambda a, b. \text{It}(a)(\lambda x, \Diamond, t, y. (\text{cons } x \Diamond y))b \\ \text{exp}_1 &= \lambda a. \text{Rec}((\text{cons } 1 \Diamond \text{nil}))(\lambda x, t, y. (\text{cat } y y))a \\ \text{exp}_2 &= \lambda a. \text{Rec}(\lambda z. (z, z)(\text{cons } 1 \Diamond \text{nil})) \\ &\quad (\lambda x, t, y. (\lambda z. (z, z) (\text{cat } (\text{fst } y) (\text{snd } y))))a\end{aligned}$$

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- **destroys sharing and separation** of safe lists
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- i.e. `nsi-Iteration` over incomplete/safe terms
- Naive:

$$\begin{aligned}\text{cat} &= \lambda a, b. \text{It}(a)(\lambda x, \diamond, t, y. (\mathbf{cons} \ x \ \diamond \ y))b \\ \text{exp}_1 &= \lambda a. \text{Rec}((\mathbf{cons} \ 1 \ \diamond \ \mathbf{nil}))(\lambda x, t, y. (\text{cat} \ y \ y))a \\ \text{exp}_2 &= \lambda a. \text{Rec}(\lambda z. (z, z)(\mathbf{cons} \ 1 \ \diamond \ \mathbf{nil})) \\ &\quad (\lambda x, t, y. (\lambda z. (z, z) (\text{cat} \ (\text{fst} \ y) \ (\text{snd} \ y))))a\end{aligned}$$

$\Rightarrow$  in conflict with duplication of safe variables

- **destroys sharing and separation** of safe lists
- more precise analysis (e.g. using `Gol`) can characterise sane cases

# Conclusion

- Known systems can be extended  
... but **syntactical methods** get **much more complicated**.
- Forcing reduction strategies is a tool to avoid "bad" behaviour  
... though often **sharing can remove those constraints**.
- **Hence:** How essential are sharing or reduction strategies?  
LLL does not need that, more careful about duplication.
- **Combination of recursion schemes** not explored very much yet
- But fruitful to better understand dynamics of normalisation in PTime systems  
... e.g. importance of separation of safe data in BC.