

Subset coercions in Coq

MATTHIEU SOZEAU

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TYPES'06 Workshop

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The Big Picture

ML term t

```
let rec euclid x y =  
  if x < y then (0, x)  
  else  
    let (q, r) = euclid (x - y) y in  
    (S q, r)
```

Dependent type T

```
forall (x : nat) { y : nat | y > 0 },  
{ q : nat & { r : nat | x = y * q + r } }
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The Big Picture

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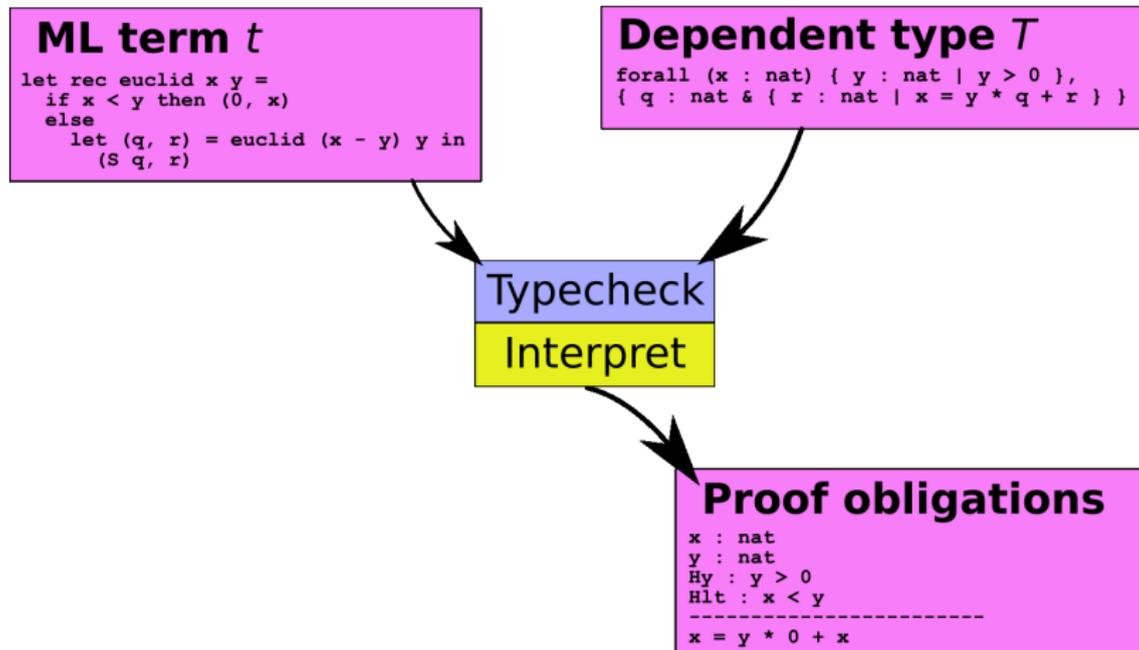
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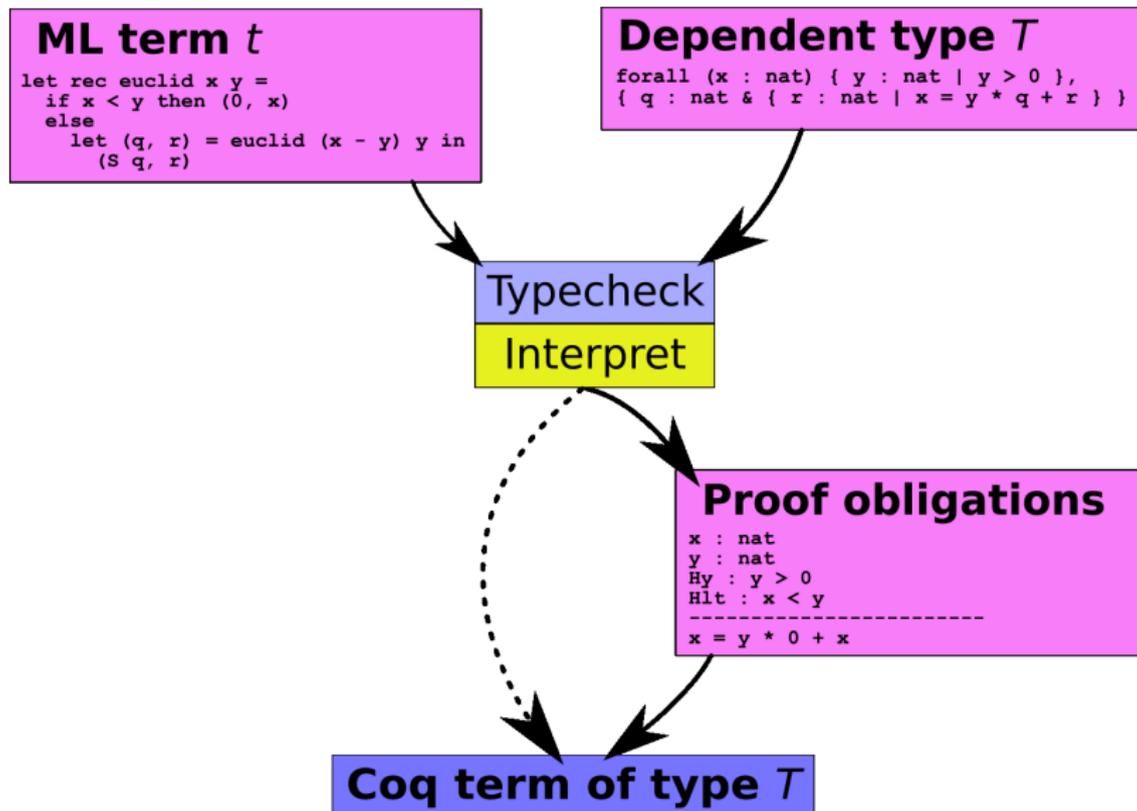
Typecheck

```
graph TD; A[ML term t] --> C[Typecheck]; B[Dependent type T] --> C;
```

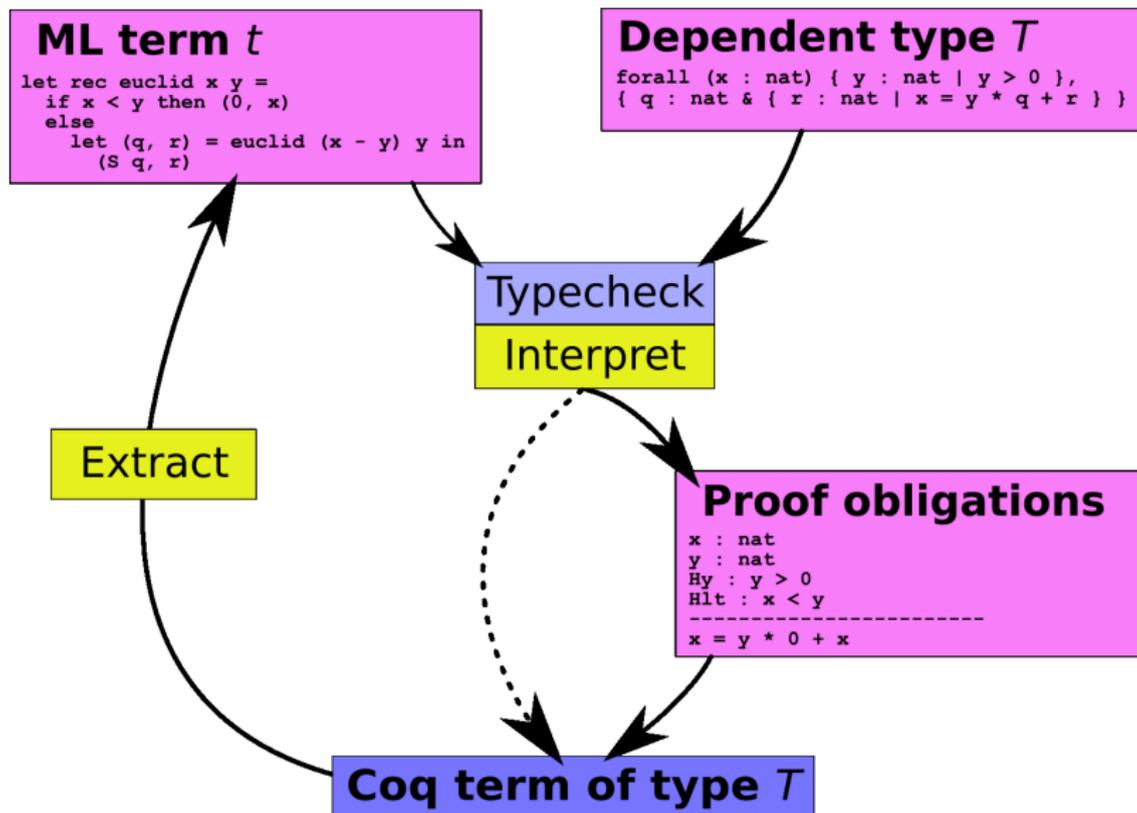
The Big Picture



The Big Picture



The Big Picture



- 1 The idea
- 2 Theoretical development
 - RUSSELL
 - Traduction in Coq
- 3 The implementation

A simple idea

Definition

$\{ x : T \mid P \}$ is the set of objects of set T verifying property P .

- Useful for specifying, widely used in mathematics ;
- Separates object and property.

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- Separates object and property.

Adapting the idea

$$\frac{t : T \quad P[t/x]}{t : \{ x : T \mid P \}} \quad \frac{t : \{ x : T \mid P \}}{t : T}$$

From “*Predicate subtyping*”...

PVS

- Specialized typing algorithm for subset types, generating *Type-checking conditions*.

$t : \{ x : T \mid P \}$	used as	$t : T$	ok
$t : T$	used as	$t : \{ x : T \mid P \}$	if $P[t/x]$

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- + Practical success ;

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$t : \{ x : T \mid P \}$ used as $t : T$ ok
 $t : T$ used as $t : \{ x : T \mid P \}$ if $P[t/x]$

- + Practical success ;
- No strong safety guarantee in PVS.

... to Subset coercions

- 1 A property-irrelevant language (RUSSELL) with **decidable** typing;

$$\frac{\Gamma \vdash t : \{ x : T \mid P \}}{\Gamma \vdash t : T}$$

$$\frac{\Gamma \vdash t : T \quad \Gamma, x : T \vdash P : \mathbf{Prop}}{t : \{ x : T \mid P \}}$$

... to Subset coercions

- 1 A property-irrelevant language (RUSSELL) with **decidable** typing ;
- 2 A total traduction to Coq terms with holes ;

$$\frac{\Gamma \vdash t : \{ x : T \mid P \}}{\Gamma \vdash \sigma_1 t : T}$$

$$\frac{\Gamma \vdash t : T \quad \Gamma, x : T \vdash P : \mathbf{Prop}}{(t, ?) : \{ x : T \mid P \}} \Gamma \vdash ? : P[t/x]$$

... to Subset coercions

- 1 A property-irrelevant language (RUSSELL) with **decidable** typing ;
- 2 A total traduction to Coq terms with holes ;
- 3 A method to turn the holes into proof obligations.

Outline

- 1 The idea
- 2 Theoretical development
 - RUSSELL
 - Traduction in Coq
- 3 The implementation

RUSSELL's typing \vdash and coercion \triangleright

Calculus of Constructions - CONV +

$$\text{COERCE} \frac{\Gamma \vdash t : U \quad \Gamma \vdash T : s \quad U \triangleright T}{\Gamma \vdash t : T}$$

RUSSELL's typing \vdash and coercion \triangleright

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$$\text{SUB-CONV} \frac{T \equiv_{\beta\pi} U}{T \triangleright U} \quad \text{SUB-TRANS} \frac{S \triangleright T \quad T \triangleright U}{S \triangleright U}$$

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$$\text{SUB-SUBSET} \frac{U \triangleright V}{\{x : U \mid P\} \triangleright V} \quad \text{SUB-PROOF} \frac{U \triangleright V}{U \triangleright \{x : V \mid P\}}$$

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$$\frac{0 : \text{nat} \quad \text{nat} \triangleright \{x : \text{nat} \mid x \neq 0\}}{0 : \{x : \text{nat} \mid x \neq 0\}}$$

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?: 0 ≠ 0

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$$\text{SUB-PROD} \frac{U \triangleright T \quad V \triangleright W}{\prod x : T.V \triangleright \prod x : U.W}$$

Results

Theorem (Decidability of type checking)

$\Gamma \vdash t : T$ is decidable.

$$\text{APP} \frac{\Gamma \vdash f : T \quad T \triangleright \Pi x : A. B \quad \Gamma \vdash e : E \quad E \triangleright A}{\Gamma \vdash (f e) : B[e/x]}$$

Results

Theorem (Decidability of type checking)

$\Gamma \vdash t : T$ is decidable.

Lemma (Elimination of transitivity)

If $T \triangleright U \wedge U \triangleright V$ then $T \triangleright V$.

$$\text{APP} \frac{\Gamma \vdash f : T \quad T \triangleright \Pi x : A. B \quad \Gamma \vdash e : E \quad E \triangleright A}{\Gamma \vdash (f e) : B[e/x]}$$

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The target system

CIC with metavariables

$$\frac{\Gamma \vdash_{\gamma} t : T \quad \Gamma \vdash_{\gamma} p : P[t/x]}{\Gamma \vdash_{\gamma} \text{elt } T P t p : \{x : T \mid P\}}$$
$$\frac{\Gamma \vdash_{\gamma} t : \{x : T \mid P\}}{\Gamma \vdash_{\gamma} \sigma_1 t : T} \quad \frac{\Gamma \vdash_{\gamma} t : \{x : T \mid P\}}{\Gamma \vdash_{\gamma} \sigma_2 t : P[\sigma_1 t/x]}$$
$$\frac{\Gamma \vdash_{\gamma} P : \mathbf{Prop}}{\Gamma \vdash_{\gamma} ?_P : P}$$

The easy way

$$(\sigma_1 t)^\circ = t^\circ$$

$$(\text{elt } T P t p)^\circ = t^\circ$$

$$(\sigma_2 t)^\circ = \perp$$

$$(?p)^\circ = \perp$$

If $\Gamma \vdash_? t : T$ then $\Gamma^\circ \vdash t^\circ : T^\circ$ if $()^\circ$ is defined on Γ, t and T .

From Coq to RUSSELL and back

The easy way

$$\begin{aligned}(\sigma_1 t)^\circ &= t^\circ \\(\text{elt } T P t p)^\circ &= t^\circ \\(\sigma_2 t)^\circ &= \perp \\(?p)^\circ &= \perp\end{aligned}$$

If $\Gamma \vdash_? t : T$ then $\Gamma^\circ \vdash t^\circ : T^\circ$ if $()^\circ$ is defined on Γ, t and T .

The hard way

If $\Gamma \vdash t : T$ then $\llbracket \Gamma \rrbracket \vdash_? \llbracket t \rrbracket_\Gamma : \llbracket T \rrbracket_\Gamma$.

Traduction : deriving explicit coercions

Traduction for coercions

If $T \triangleright U$ then $\Gamma \vdash_? c[\bullet] : T \triangleright U$ which implies

$$\llbracket \Gamma \rrbracket \vdash_? \lambda x : \llbracket T \rrbracket_{\Gamma}.c[x] : \llbracket T \rrbracket_{\Gamma} \rightarrow \llbracket U \rrbracket_{\Gamma}.$$

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Definition

$$\frac{T \equiv_{\beta\pi} U}{\Gamma \vdash? \quad : T \triangleright U}$$

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Definition

$$\frac{T \equiv_{\beta\pi} U}{\Gamma \vdash? \bullet : T \triangleright U}$$
$$\Gamma \vdash? \quad : \{ x : T \mid P \} \triangleright T$$

Traduction : deriving explicit coercions

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If $T \triangleright U$ then $\Gamma \vdash_{\eta} c[\bullet] : T \triangleright U$ which implies

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$$\Gamma \vdash_? \mathit{elt} \bullet : ?_{\llbracket P \rrbracket_{\Gamma, xT}[\bullet/x]} : T \triangleright \{ x : T \mid P \}$$

Example

$$\frac{\Gamma \vdash_? 0 : \mathit{nat} \quad \Gamma \vdash_? c : \mathit{nat} \triangleright \{ x : \mathit{nat} \mid x \neq 0 \}}{\Gamma \vdash_? (\mathit{elt} \bullet ?_{(x \neq 0)[\bullet/x]})[0] = \mathit{elt} \ 0 ?_{0 \neq 0} : \{ x : \mathit{nat} \mid x \neq 0 \}}$$

Traduction : interpretation of terms $\llbracket \cdot \rrbracket_{\Gamma}$

Example (Application)

$$\frac{\Gamma \vdash f : T \quad T \triangleright \Pi x : V.W : s \quad \Gamma \vdash u : U \quad U \triangleright V}{\Gamma \vdash (f u) : W[u/x]}$$

$$\llbracket f u \rrbracket_{\Gamma} = \mathbf{let} \pi = \mathbf{coerce}_{\Gamma} T (\Pi x : V.W) \mathbf{in} \\ \mathbf{let} c = \mathbf{coerce}_{\Gamma} U V \mathbf{in} \\ (\pi[\llbracket f \rrbracket_{\Gamma}]) (c[\llbracket u \rrbracket_{\Gamma}])$$

Theorem (Soundness)

If $\Gamma \vdash t : T$ then $\llbracket \Gamma \rrbracket \vdash? \llbracket t \rrbracket_{\Gamma} : \llbracket T \rrbracket_{\Gamma}$.

Theoretical matters

$\vdash_?$'s equational theory :

$$(\beta) \quad (\lambda x : X.e) v \quad \equiv \quad e[v/x]$$

$$(\sigma_i) \quad \sigma_i (\text{elt } E P e_1 e_2) \quad \equiv \quad e_i$$

$$(\eta) \quad (\lambda x : X.e x) \quad \equiv \quad e \quad \text{if } x \notin FV(e)$$

$$(\text{SP}) \quad \text{elt } E P (\sigma_1 e) (\sigma_2 e) \quad \equiv \quad e$$

Theoretical matters

$\vdash_?$'s equational theory :

$$\begin{array}{lll} (\beta) & (\lambda x : X.e) v & \equiv e[v/x] \\ (\sigma_i) & \sigma_i (\text{elt } E P e_1 e_2) & \equiv e_i \\ (\eta) & (\lambda x : X.e x) & \equiv e \quad \text{if } x \notin FV(e) \\ (\text{SP}) & \text{elt } E P (\sigma_1 e) (\sigma_2 e) & \equiv e \\ (\sigma) & \text{elt } E P t p & \equiv \text{elt } E P t' p' \quad \text{if } t \equiv t' \end{array}$$

\Rightarrow Proof Irrelevance

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- 2 Theoretical development
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The PROGRAM vernacular

Architecture

Wrap around Coq's vernacular commands (Definition, Fixpoint, ...).

- 1 Use the Coq parser : Program **Definition** $f : T := t.$;

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- 2 Typecheck $\Gamma^\circ \vdash t : T$ and generate $\llbracket \Gamma^\circ \rrbracket \vdash? \llbracket t \rrbracket_{\Gamma^\circ} : \llbracket T \rrbracket_{\Gamma^\circ} ;$

Program **Definition** $f : \llbracket T \rrbracket_{\Gamma^\circ} := \llbracket t \rrbracket_{\Gamma^\circ} .$

The PROGRAM vernacular

Architecture

Wrap around Coq's vernacular commands (Definition, Fixpoint, ...).

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- 3 Interactive proving of obligations ;

Program **Definition** $f : \llbracket T \rrbracket_{\Gamma^\circ} := \llbracket t \rrbracket_{\Gamma^\circ} + \text{obligations.}$

The PROGRAM vernacular

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Wrap around Coq's vernacular commands (Definition, Fixpoint, ...).

- 1 Use the Coq parser : Program **Definition** $f : T := t.$;
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- 3 Interactive proving of obligations ;
- 4 Final definition.

Definition $f : \llbracket T \rrbracket_{\Gamma^\circ} := \llbracket t \rrbracket_{\Gamma^\circ} + \text{obligations.}$

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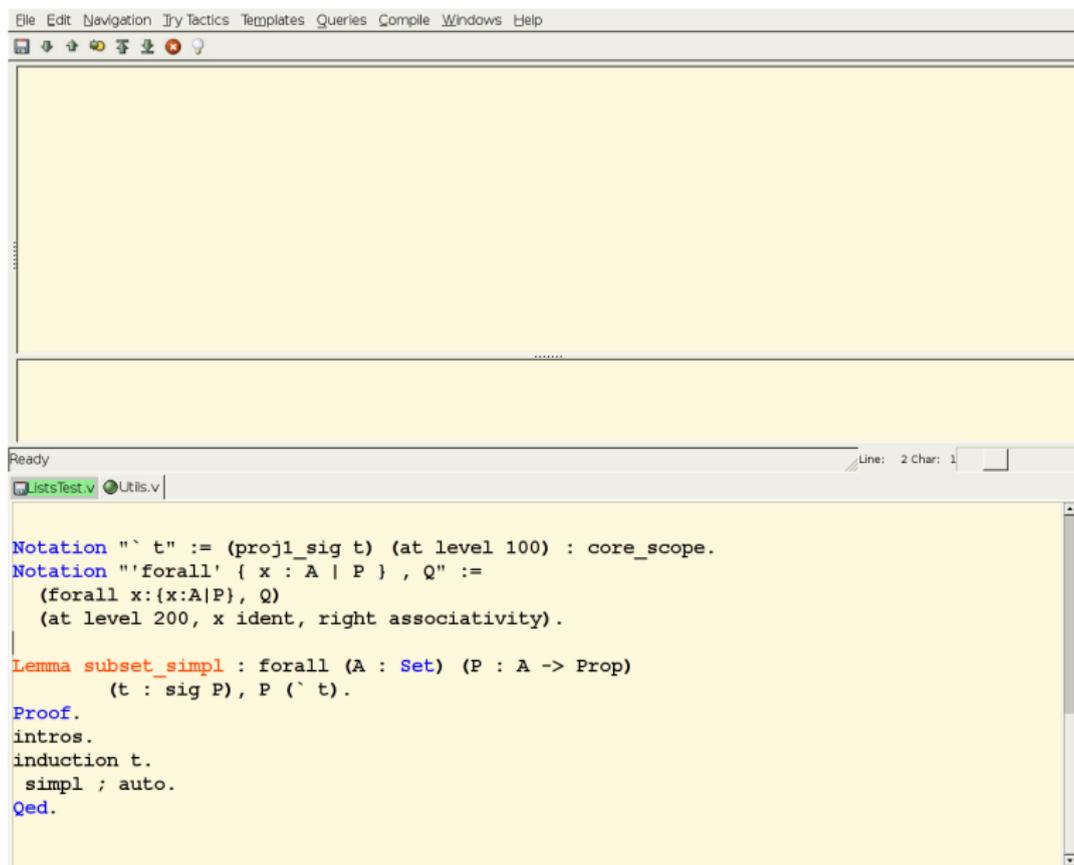
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- 3 Interactive proving of obligations ;
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Definition $f : \llbracket T \rrbracket_{\Gamma^\circ} := \llbracket t \rrbracket_{\Gamma^\circ} + \text{obligations.}$

Remark (Restriction)

We assume $\Gamma^\circ = \Gamma$ and $\Gamma \vdash_{CCI} \llbracket T \rrbracket_{\Gamma} : s.$

PROGRAM : The list example



The screenshot shows a Lean IDE window with a menu bar (File, Edit, Navigation, Try Tactics, Templates, Queries, Compile, Windows, Help) and a toolbar. The main editor area is yellow and contains the following code:

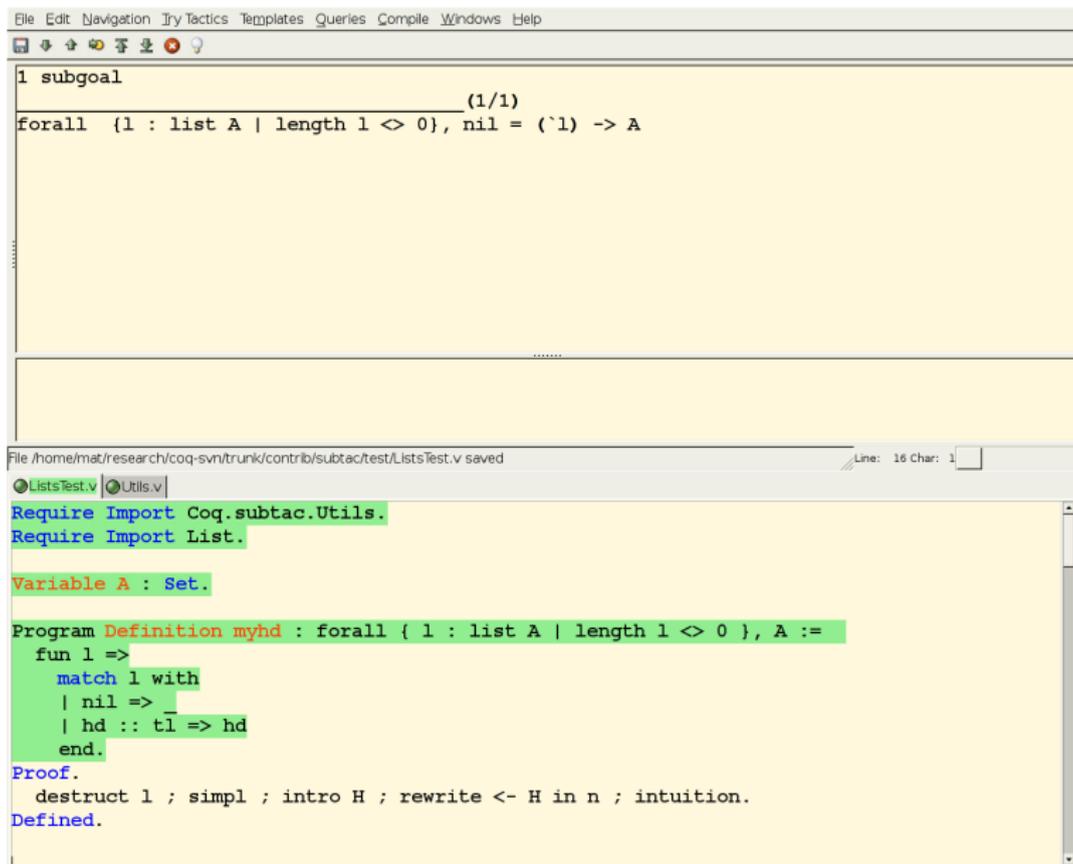
```
Notation ``t" := (proj1_sig t) (at level 100) : core_scope.
Notation "'forall' { x : A | P }, Q" :=
  (forall x:{x:A|P}, Q)
  (at level 200, x ident, right associativity).

Lemma subset_simpl : forall (A : Set) (P : A -> Prop)
  (t : sig P), P (`t).

Proof.
intros.
induction t.
  simpl ; auto.
Qed.
```

The status bar at the bottom shows "Ready" and "Line: 2 Char: 1". The file name "ListsTest.v" is visible in the tab bar.

PROGRAM : The list example



The screenshot shows a Coq IDE window with a menu bar (File, Edit, Navigation, Try Tactics, Templates, Queries, Compile, Windows, Help) and a toolbar. The main editor area is split into two panes. The top pane shows a proof goal:

```
1 subgoal
      (1/1)
forall { l : list A | length l < 0 }, nil = (`l) -> A
```

The bottom pane shows the source code for `ListsTest.v` and `Utils.v`. The code includes:

```
Require Import Coq.subtac.Utils.
Require Import List.

Variable A : Set.

Program Definition myhd : forall { l : list A | length l < 0 }, A :=
  fun l =>
    match l with
    | nil => _
    | hd :: tl => hd
    end.

Proof.
  destruct l ; simpl ; intro H ; rewrite <- H in n ; intuition.
Defined.
```

PROGRAM : The list example

The screenshot shows a theorem prover interface with a menu bar (File, Edit, Navigation, Try Tactics, Templates, Queries, Compile, Windows, Help) and a toolbar. The main editor contains the following code:

```
(** val myhd : a list -> a **)

let myhd l =
  match proj1_sig l with
  | Nil -> assert false (* absurd case *)
  | Cons (hd, tl) -> hd
```

Below the editor, the status bar shows "Ready" and "Line: 7 Char: 11". The output window shows the extracted program:

```
Variable A : Set.

Program Definition myhd : forall { l : list A | length l <> 0 }, A :=
  fun l =>
    match l with
    | nil => _
    | hd :: tl => hd
  end.

Proof.
  destruct l ; simpl ; intro H ; rewrite <- H in n ; intuition.
Defined.

Extraction myhd.
Extraction Inline proj1_sig.
```

PROGRAM : The list example

The screenshot shows a theorem prover interface with a menu bar (File, Edit, Navigation, Try Tactics, Templates, Queries, Compile, Windows, Help) and a toolbar. The main editor contains the following code:

```
(** val mytail : a list -> a list **)

let mytail = function
  | Nil -> assert false (* absurd case *)
  | Cons (hd, tl) -> tl
```

Below the code, the status bar shows "Ready" and "Line: 31 Char: 1". The bottom panel shows the extracted code:

```
Extraction myhd.
Extraction Inline proj1_sig.

Program Definition mytail : forall { l : list A | length l < 0 }, list A :=
  fun l =>
    match l with
    | nil => _
    | hd :: tl => tl
    end.

Proof.
destruct l ; simpl ; intro H ; rewrite <- H in n ; intuition.
Defined.

Extraction mytail.
```

PROGRAM : The list example

The screenshot shows a proof assistant interface with a menu bar (File, Edit, Navigation, Try Tactics, Templates, Queries, Compile, Windows, Help) and a toolbar. The main window displays a subgoal:

```
1 subgoal
_____ (1/1)
length (a :: nil) <= 0
```

Below the subgoal, there is a status bar indicating "Ready, proving test_hd" and "Line: 39 Char: 1". The interface also shows a file explorer with "ListsTest.v" and "Utils.v" selected. The main text area contains the following code:

```
Variable a : A.

Program Definition test_hd : A := myhd (cons a nil).
Proof.
  simpl ; auto.
Defined.

Extraction test_hd.

Program Definition test_tail : list A := mytail nil.
```

PROGRAM : The list example

The screenshot shows a proof assistant interface with a menu bar (File, Edit, Navigation, Try Tactics, Templates, Queries, Compile, Windows, Help) and a toolbar. The main window is divided into two panes. The top pane displays a subgoal:

```
1 subgoal
_____ (1/1)
length nil <> 0
```

The bottom pane shows the source code for the proof:

```
Variable a : A.

Program Definition test_hd : A := myhd (cons a nil).
Proof.
simpl ; auto.
Defined.

Extraction test_hd.

Program Definition test_tail : list A := mytail nil.
```

The status bar at the bottom indicates "Ready, proving test_tail" and "Line: 45 Char: 1". The interface also shows tabs for "ListsTest.v" and "Utils.v".

PROGRAM : The list example

```
File Edit Navigation Try Tactics Templates Queries Compile Windows Help
[Icons]
2 subgoals
append : forall l l' : list A, (r : list A | length r = length l + length l')
l : list A
l' : list A
Heq1 : nil = l
_____ (1/2)
length l' = length l + length l'
.....
_____ (2/2)
length (hd0 :: (`append t10 l')) = length l + length l'
.....

Ready, proving append_and_proof Line: 57 Char: 46
[ListsTest.v] [Utils.v]

Program Fixpoint append (l : list A) (l' : list A) { struct l } :
{ r : list A | length r = length l + length l' } :=
match l with
| nil => l'
| hd :: tl => hd :: (append tl l')
end.
subst ; auto.
simpl ; rewrite (subset_simpl (append t10 l')).
simpl ; subst.
simpl ; auto.
Defined.

Extraction append.
```

PROGRAM : The list example

The screenshot shows a theorem prover interface with a menu bar (File, Edit, Navigation, Try Tactics, Templates, Queries, Compile, Windows, Help) and a toolbar. The main window is divided into two panes. The top pane shows the source code for a recursive function `append`. The bottom pane shows the execution of a program that verifies the function's properties using tactics like `subst`, `simpl`, and `rewrite`.

```
File Edit Navigation Try Tactics Templates Queries Compile Windows Help
[Icons]

(** val append : a list -> a list -> a list **)

let rec append l l' =
  match l with
  | Nil -> l'
  | Cons (hd, tl) -> Cons (hd, (append tl l'))

Ready Line: 64 Char: 1
[ListsTest.v] [Utils.v]

Program Fixpoint append (l : list A) (l' : list A) { struct l } :
{ r : list A | length r = length l + length l' } :=
match l with
| nil => l'
| hd :: tl => hd :: (append tl l')
end.
subst ; auto.
simpl ; rewrite (subset_simpl (append tl0 l')).
simpl ; subst.
simpl ; auto.
Defined.

Extraction append.
```

PROGRAM : The list example

The screenshot shows a proof assistant interface with a menu bar (File, Edit, Navigation, Try Tactics, Templates, Queries, Compile, Windows, Help) and a toolbar. The main editor area is divided into two panes. The top pane shows a subgoal:

```
1 subgoal
_____ (1/1)
forall l : list A, l = (`append l nil)
```

The bottom pane shows two proof scripts:

```
Ready, proving append_app Line: 71 Char: 1
ListsTest.v Util.v

Program Lemma append_app' : forall l : list A, l = append nil l.
Proof.
simpl ; auto.
Qed.

Program Lemma append_app : forall l : list A, l = append l nil.
Proof.
intros.
induction l ; simpl ; auto.
simpl in IH1.
rewrite <- IH1.
reflexivity.
Qed.
```

Conclusion

Our contribution

A more **flexible** programming language, (almost) **conservative** over CIC, **integrated** with the existing environment and a formal **justification** of “*Predicate subtyping*”.

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A more **flexible** programming language, (almost) **conservative** over CIC, **integrated** with the existing environment and a formal **justification** of “*Predicate subtyping*”.

Future work

- Application to more constructs ((co-)inductive types) and commands.
- Improvements of Coq (existential variables, type inference, proof irrelevance).
- Complete and useful interpretation of ML languages.

Addendum : some practical enhancements

- Handling of dependent existential variables (WIP).

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- Well-founded recursion.

Program **Fixpoint** $f (a : nat) \{ \mathbf{wf} \text{ lt } a \} : nat := t$

Addendum : some practical enhancements

- Handling of dependent existential variables (WIP).
- Pattern-matching and equalities.
- Well-founded recursion.

Program **Fixpoint** $f (a : \text{nat}) \{ \mathbf{wf} \text{ lt } a \} : \text{nat} := t$

$a : \text{nat}$

$f : \{x : \text{nat} \mid x < a\} \rightarrow \text{nat}$

$t : \text{nat}$