COMP2012/G52LAC Languages and Computation Lecture 18

Decidability and the Halting Problem

Henrik Nilsson

University of Nottingham

OMP2012/G52LACLanguages and ComputationLecture 18 – p.1/13

OMP2012/G52LACLanguages and ComputationLecture 18 – p.4/13

COMP2012/G52LACLanguages and ComputationLecture 18 - p.7/13

Recap: Turing Machines (3)

- Mainly used to study the notion of computation: what can computers do (given suffi- cient time and memory) and what can they not do.
- There are other notions of computation, such that the λ-calculus.
- All suggested notions of computation have so far proved to be equivalent.
- The Church-Turing Thesis: "Every function which would naturally be regarded as 'computable' can be computed by a TM".

Recursive Language

L is *recursive* if L = L(M) for a TM M such that

- 1. if $w \in L$, then M accepts w (and thus halts)
- 2. if $w \notin L$, then M eventually halts without ever entering an accepting state.

Such a TM corresponds to an *algorithm*: a well-defined sequence of steps that always produces an answer in finite space and time.

We also say that M decides L.

Recap: Turing Machines (1)

- A Turing Machine (TM) is a mathematical model of a general-purpose computer.
- A TM is a generalisation of a PDA: TM = FA + infinite tape

COMP2012/G52I ACI annuages and ComputationI ecture 18 – p.2/13

COMP2012/G52LACLanguages and ComputationLecture 18 - p.8/13

The Language of a TM (1)

$$L(M) = \{ w \in \Sigma^* \mid (\epsilon, q_0, w) \stackrel{*}{\underset{M}{\vdash}} (\gamma_L, q, \gamma_R) \land q \in F \}$$

A TM stops if it reaches an accepting state.

A TM stops in a non-accepting state if the transition function returns $\mathop{\rm stop}\nolimits$ for that state and current tape input.

However, it may also *never* stop!

This is unlike the machines lige DFAs, NFAs, PDAa.

Recursively Enumerable (RE) Language

L is **recursivele enumerable** (**RE**) if L = L(M) for a TM M.

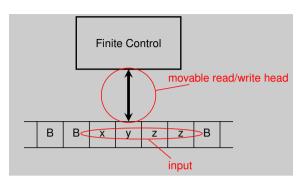
I.e., M is **not** required to halt for $w \notin L$.

Such a TM corresponds to a *semi-algorithm*.

Why "recursively enumerable"?

Because it is possible to construct a TM that enumerates all strings in such a language in some order. (But it will necessarily keep trying to enumerate strings forever.)

Recap: Turing Machines (2)



COMP2012/G52LACLanguages and ComputationLecture 18 – p.3/13

COMP2012/G52LACLanguages and ComputationLecture 18 – p.6/13

COMP2012/G52LACLanguages and ComputationLecture 18 – p.9/13

The Language of a TM (2)

If a particular TM M always stops, either in an accepting or a non-accepting state, then M decides L(M).

Given that TMs model general purpose computers, it should not come as a surprise that they can loop. Consider e.g.

input x; while (x<10);

What may come as a surprise is that there are languages for which a TM *necessarily* cannot decide membership; i.e., will loop on some inputs.

Decidable and Undecidable

There are even languages that have no TM! The non-RE languages.

- Decidable: a language or problem (encoded as a language) that is recursive.
- Undecidable: a language or problem that is RE but not recursive, or non-RE.

Example of non-RE language: The set of all Turing machines accepting exactly 3 words.

(In fact, a simple cardinality argument shows that most languages are non-RE: there are "many more" languages than there are TMs.)

Halting Problem

Famous example of a RE language that is not recursive; i.e. an undecidable language.

Informally: Can we write a program (TM) that takes the text of an *arbitrary* program and input to that program as input and decides whether the input program terminates on the given input or not?

Formulated as a language: Is there a TM that *decides* the language of terminating programs/TMs?

Proof sketch on whiteboard.

© © © © © © © © © © © COMP2012/G52LACLanguages and ComputationLecture 18 – p.10/13

Rice's Theorem (2)

Consequence: There are lots of really useful programs that cannot be implemented *perfectly*.

E.g., virus detection: virus programs do exist, but not all programs are viruses; being a virus is a non-trivial property.

Caveat: Rice's theorem is concerned with properties of the *language* accepted by a TM, not about properties of the TM (code) itself. E.g., it is certainly decidable if a TM has at most 10 states.

http://www.eecs.berkeley.edu/~luca/cs172/noterice.pdf

COMP2012/G52LACLanguages and ComputationLecture 18 – p.13/13

Other Undecidable Problems

- Whether two programs (computable functions) are equal
- · Whether a CFG is ambiguous
- · Whether two CFGs are equivalent
- Rice's Theorem: Whether the language of a given TM has some particular non-trivial property. (Non-trivial: holds for some but not all languages.)

COMP2012/G52LACLanguages and ComputationLecture 18 – p.11/13

Rice's Theorem (1)

(After Henry Gordon Rice; also known as the Rice-Myhill-Shapiro theorem.)

Let C be a set of languages. Define

$$L_C = \{ M \mid L(M) \in C \}$$

where M ranges over all TMs. Then either $L_{\mathcal{C}}$ is empty, or it contains all TMs, or it is undecidable.

For example, C might be the set of regular languages. As there are some TMs that recognise regular languages, but not all do, L_C is undecidable in this case.

OMP2012/G52LACLanguages and ComputationLecture 18 – p.12/13