## G52MAL Machines and their Languages Lecture 3: Deterministic Finite Automata (DFAs)

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• An important question:

Given a language  $L \subseteq \Sigma^*$  and a word  $w \in \Sigma^*$ , can we determine if  $w \in L$ ?

A possible solution:

'Construct' a machine that accepts a word w iff  $w \in L$ .

• Such a machine would also be a formal description of *L*.



### (Informal) DFA Rules

- A machine has a finite number of states.
- A machine is in exactly one state at a time.
- Input is read in one symbol at a time.
- State changes according to current state and current symbol.



A DFA D is a 5-tuple,  $D = (Q, \Sigma, \delta, q_0, F)$ , where:

- Q is a finite set of states
- Σ is an alphabet
- $\delta \in (Q \times \Sigma \rightarrow Q)$  is a transition function
- $q_0 \in Q$  is the initial state
- $F \subseteq Q$  is a set of accepting (or final) states

## The Extended Transition Function $(\hat{\delta})$

The transition function can be extended to operate on words (rather than symbols):

$$egin{aligned} &\hat{\delta} \in (Q imes \Sigma^* o Q) \ &\hat{\delta} (q, arepsilon) &= q \ &\hat{\delta} (q, xw) &= \hat{\delta} (\delta (q, x), w) \end{aligned}$$

where

 $q \in Q$  $x \in \Sigma$  $w \in \Sigma^*$ 

Intuitively, if we start in state q, read an input word w, and end up in state q', then  $\hat{\delta}\;(q,w)\;=\;q'$ 



#### The Language of a DFA

Given a DFA  $D = (Q, \Sigma, \delta, q_0, F)$ , the language of D is defined as:

$$L(D) = \{ w \mid \hat{\delta}(q_0, w) \in F \}$$

#### Recommended Reading

- Introduction to Automata Theory, Languages, and Computation (3rd edition), pages 45–52
- G52MAL Lecture Notes, pages 7–8